

Kaohsiung Opto-Electronics Inc.

FOR MESSRS: _____

DATE: Feb 22nd, 2013

CUSTOMER'S ACCEPTANCE SPECIFICATIONS

TX11D06VM2AAA

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ACCEPTED BY:____

7B64PS 2701-TX11D06VM2AAA-3

PROPOSED BY: Jim Fang

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RECORD OF REVISION

| DATE | SHEET No. | | SUMMARY | | | |
|------------|------------------------------------------------|----------------------------------|-------------------------------------------------------------------|-----------------------------|------------|---------|
| May 01,'12 | All pages | | hanged: IITACHI ELECTRONICS CO., ↓ 0PTO-ELECTRONICS INC. | LTD. | | |
| | 7B64PS-2704- TX11D06VM2AAA-2 Page 4-1/1 | | AXIMUM RATINGS | | | |
| Feb 22,'13 | 7B64PS-2710- TX11D06VM2AAA-3 Page 10-1/1 | FPC Tape Chang Tape(transpare | rape(black) | (Part Solder Area (49.2) | | (black) |
| | 7B64PS-2713- TX11D06VM2AAA-3 | Added: 5) REVISION (RE | V.) CONTROL | | | |
| | Page 13-1/1 | Rev No. | ITEM | N | IOTE | |
| | | A B | - FPC Tape changed | PC | - N0857 | |
| | | | | | | |
| | | | | | | |

3. GENERAL DATA

3.1 DISPLAY FEATURES

This module is a 4.3"(for Touch panel) WQVGA of 16:9 format amorphous silicon TFT. The pixel format is vertical stripe and sub pixels are arranged as R(red), G(green), B(blue) sequentially. This display is RoHS compliant, and COG (chip on glass) technology and LED backlight are applied on this display.

| Part Name | TX11D06VM2AAA |
|-------------------------|-----------------------------------------------------------------------------------|
| Module Dimensions | 105.5(W) mm x 67.2(H) mm x 2.9(D) mm typ. |
| LCD Active Area | 95.04(W) mm x 53.856(H) mm |
| Dot Pitch | 0.066(W) mm x 3(R, G, B)(W) x 0.198(H) mm |
| Resolution | 480 x 3(RGB)(W) x 272(H) dots |
| Color Pixel Arrangement | R, G, B Vertical stripe |
| LCD Type | Transmissive Color TFT; Normally White |
| Display Type | Active Matrix |
| Number of Colors | 16.7M Color |
| Backlight | 9 LEDs serial |
| Weight | (45) g (typ.) |
| Interface | C-MOS; 24-bit RGB; 40 pins |
| Power Supply Voltage | 3.3V for LCD; (27.9)V for Backlight |
| Power Consumption | 56 mW for LCD; 558mW for backlight |
| Viewing Direction | 12 O'clock (The direction without image inversion and least brightness change) |

4. ABSOLUTE MAXIMUM RATINGS

| Item | Symbol | Min. | Max. | Unit | Remarks |
|------------------------|-----------------|------|----------|------|---------|
| Supply Voltage | V _{DD} | -0.5 | 5.0 | V | - |
| Input Voltage of Logic | VI | -0.5 | V_{DD} | V | Note 1 |
| Operating Temperature | Тор | -20 | 70 | °C | Note 2 |
| Storage Temperature | Tst | -30 | 80 | °C | Note 2 |
| LED Forward Current | lF | - | 25 | mA | Note 3 |

- Note 1: The rating is defined for the signal voltages of the interface such as DE, CLK and RGB data bus.
- Note 2: The maximum rating is defined as above based on the chamber temperature, which might be different from ambient temperature after assembling the panel into the application. Moreover, some temperature-related phenomenon as below needed to be noticed:
 - Background color, contrast and response time would be different in temperatures other than 25°C.
 - Operating under high temperature will shorten LED lifetime.
- Note 3: Fig. 4.1 shows the maximum rating of LED forward current against temperature. The backlight unit in this display has been set to 20 mA per LED. This is within the range when operating the display between -20~70°C.

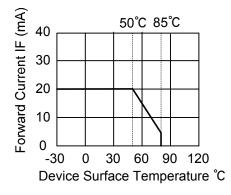


Fig 4.1

5. ELECTRICAL CHARACTERISTICS

5.1 LCD CHARACTERISTICS

| Item | Symbol | Condition | Min. | Тур. | Max. | Unit | Remarks |
|------------------------|-----------------|-----------|---------------------|------|-----------------|------|---------|
| Power Supply Voltage | V_{DD} | - | 3.1 | 3.3 | 3.5 | V | - |
| Input Voltage of Logic | V _{IH} | "H" level | 0.8xV _{DD} | - | V _{DD} | | |
| | V _{IL} | "L" level | V _{SS} | - | $0.2 x V_{DD}$ | V | Note 1 |
| Power Supply Current | I _{DD} | - | - | 17 | 25 | mA | Note 2 |

Note 1: The rating is defined for the signal voltages of the interface such as DE, CLK and RGB data bus.

Note 2: Test condifions : V_{DD} 3.3V

5.2 BACKLIGHT CHARACTERISTICS

| | | | | | | | 74 200 |
|---------------------|------------------|--------------------------|------|------|------|------|---------|
| Item | Symbol | Condition | Min. | Тур. | Max. | Unit | Remarks |
| LED Input Voltage | V_{LED} | Backlight Unit | - | 27.9 | - | V | Note1 |
| LED Forward Current | I _{LED} | Backlight Unit | 18 | 20 | 22 | mA | - |
| LED Lifetime | - | I _{LED} = 20 mA | 10K | 20K | - | Hrs | Note 2 |

Note 1: Fig. 5.1 shows the LED backlight circuit. The circuit has 9 LEDs in total.

Note 2: The estimated lifetime is specified as the time to reduce 50% brightness by applying 20 mA at 25°C.

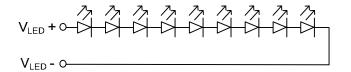


Fig. 5.1

| KAOHSIUNG OPTO-ELECTRONICS INC. | SHEET NO. | 7B64PS 2705-TX11D06VM2AAA-3 | PAGE | 5-1/1 |
|---------------------------------|--------------|-----------------------------|------|-------|
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Ta = 25°C

Ta = 25°C, V_{SS}=0V

6. OPTICAL CHARACTERISTICS

The optical characteristics are measured based on the conditions as below:

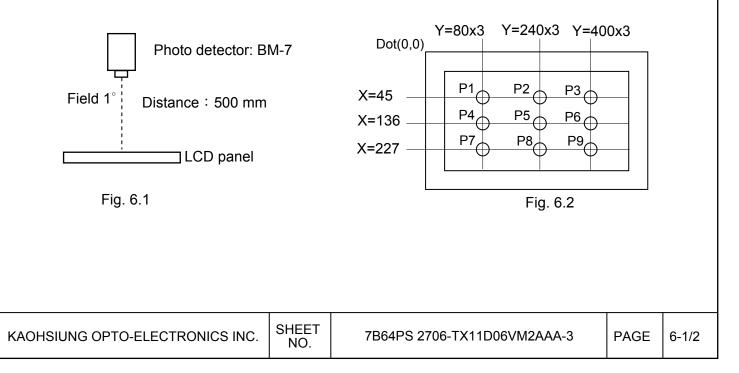
- Supplying the signals and voltages defined in the section of electrical characteristics.
- The backlight unit needs to be turned on for 30 minutes.
- The ambient temperature is 25°C.
- In the dark room around 300~700 lx, the equipment has been set for the measurements as shown in Fig 6.1.

| | | | | | | | Ta=25°C | , V _{DD} =3.3V | |
|--------------------------|----------------------|----------------------|-----------------------------------------|------|---------|------|-------------------|-------------------------|--|
| Item | | Symbol | Condition | Min. | Тур. | Max. | Unit | Remarks | |
| Brightness of | f White | - | / 0° 0 0° | 400 | 500 | - | cd/m ² | Note 1 | |
| Brightness Ur | niformity | - | $\phi = 0^{\circ}, \theta = 0^{\circ},$ | 70 | 75 | - | % | Note 2 | |
| Contrast F | Ratio | CR | I _{LED} = 20 mA | 400 | 500 | - | - | Note 3 | |
| Response (Rising + Fa | | $T_r + T_f$ | $\phi = 0^{\circ}, \theta = 0^{\circ}$ | - | 25 | - | ms | Note 4 | |
| | | <i>θ</i> x | $\phi = 0^{\circ}, CR \ge 10$ | 60 | 70 | - | | | |
| | | $\theta \mathbf{x}'$ | φ = 180°, CR ≥ 10 | 60 | 70 | - | 5 | | |
| Viewing A | ngle | heta y | φ = 90°, CR ≥ 10 | 40 | 50 | - | Degree | Note 5 | |
| | | heta y' | φ = 270°, CR ≥ 10 | 60 | 60 70 - | | | | |
| Color | \//bito | x / 0° 0 0 | | 0.26 | 0.31 | 0.36 | | Note 6 | |
| Chromaticity | Chromaticity White y | | $\phi = 0^{\circ}, \theta = 0^{\circ}$ | 0.28 | 0.33 | 0.38 | - | NOLE O | |

Note 1: The brightness is measured from center point of the panel, P5 in Fig. 6.2, for the typical value. Note 2: The brightness uniformity is calculated by the equation as below:

Brightness uniformity = $\frac{\text{Min. Brightness}}{\text{Max. Brightness}}$ X100%

, which is based on the brightness values of the 9 points measured by BM-7 as shown in Fig. 6.2.



Note 3: The Contrast ratio is measured from the center point of the panel, P5, and defined as the following equation:

Note 4: The definition of response time is shown in Fig. 6.3. The rising time is the period from 90% brightness to 10% brightness when the data is from white to black. Oppositely, falling time is the period from 10% brightness rising to 90% brightness.

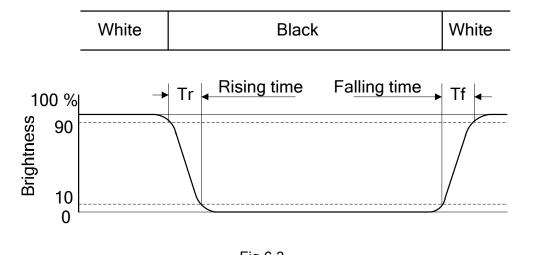


Fig 6.3

Note 5: The definition of viewing angle is shown in Fig. 6.4. Angle ϕ is used to represent viewing directions, for instance, $\phi = 270^{\circ}$ means 6 o'clock, and $\phi = 0^{\circ}$ means 3 o'clock. Moreover, angle θ is used to represent viewing angles from axis Z toward plane XY.

The viewing direction of this display is 12 o'clock, which means that a photograph with gray scale would not be reversed in color and the brightness change would be less from this direction. However, the best contrast peak would be located at 6 o'clock.

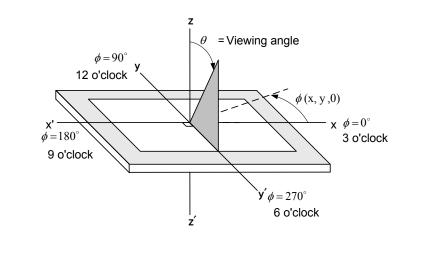
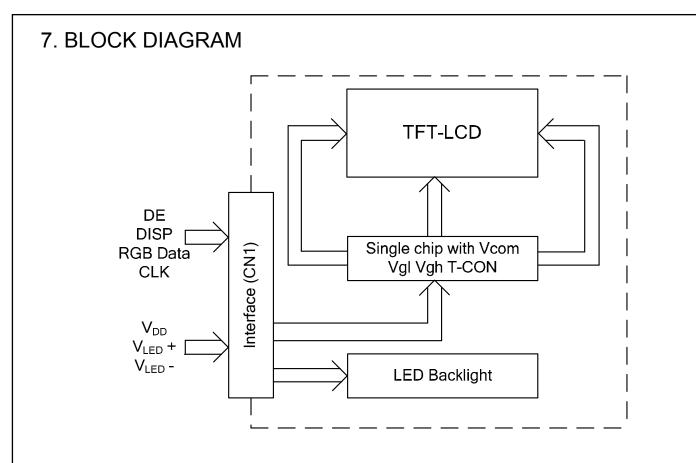


Fig 6.4

Note 6: The color chromaticity is measured from the center point of the panel, P5, as shown in Fig. 6.2.

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8. RELIABILITY TESTS

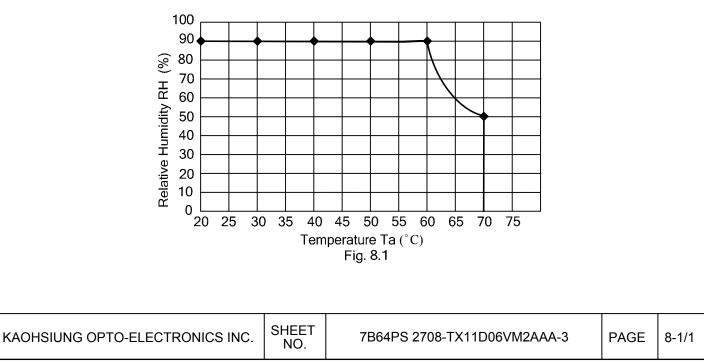
| Test Item | Condition | | | | |
|-----------------------------|----------------------------------------------------------------------------------------------------------------------------------------------------------|------------------------------------------------|--|--|--|
| High Temperature | 1) Operating 2) 70°C (temperature of panel`s surface) | 240 hrs | | | |
| Low Temperature | 1) Operating 2) -20°C (ambient temperature) | 240 hrs | | | |
| High Temperature | 1) Storage 2) 80°C (ambient temperature) | 240 hrs | | | |
| Low Temperature | 1) Storage 2) -30°C (ambient temperature) | 240 hrs | | | |
| Thermal Shock | 1) Non-Operating 2) -30°C←80°C 3) 0.5 hr←0.5 hr | 100 cycles | | | |
| High Temperature & Humidity | 1) Operating 2) 60°C & 90%RH 3) Without condensation 4) Note 4 | 240 hrs | | | |
| Vibration | Non-Operating Frequency range: 10~55Hz Stroke: 1.5mm Sweep: 10Hz~55Hz~10Hz X, Y and Z directions | 2 hr for each direction (6 hours for total) | | | |
| Mechanical Shock | 1) Non-Operating 2) 6 ms 3) 100G 4) ±X, ±Y and ±Z directions | 3 times for each direction | | | |
| ESD | 1) Non-Operating 2) Tip: 100 pF, 1500 Ω 3) ±2KV, Human Body Mode | - | | | |

Note 1: Display functionalities are inspected under the conditions defined in the specification after the reliability tests.

Note 2: The display is not guaranteed for use in corrosive gas environments.

Note 3: All the appearance specifications are judged before the reliability tests.

Note 4: Under the condition of high temperature & humidity, if the temperature is higher than 60°C, the humidity needs to be reduced as Fig. 8.1 shown.



9. LCD INTERFACE

9.1 INTERFACE PIN CONNECTIONS

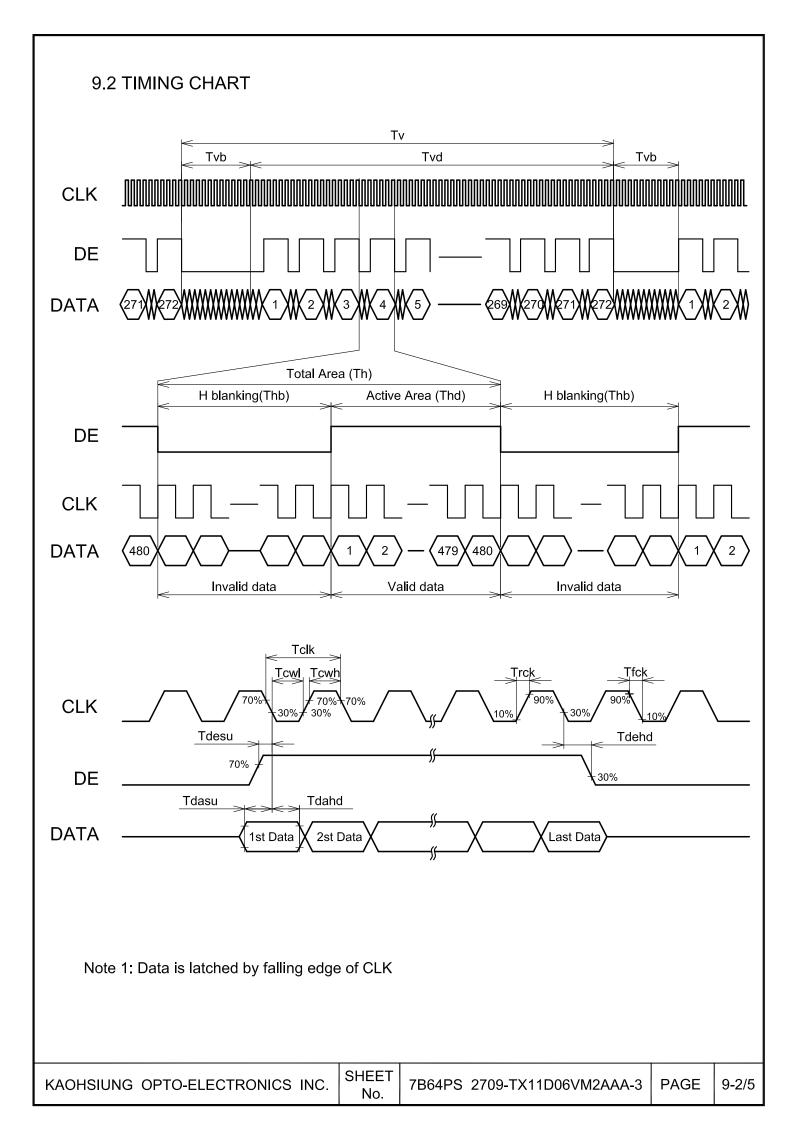
The display interface connector (CN1) is FH19SC-40S-0.53H manufactured by Hirose (Thickness: 0.3 ± 0.05 mm; Pitch: 0.5mm) and more details of the connector are shown in the section of outline dimension.

Pin assignment of LCD interface is as below:

| Pin No. | Signal | Function | Pin No. | Signal | Function |
|---------|--------------------|------------------------|---------|----------|-----------------------|
| 1 | V _{LED} - | LED Ground | 21 | B0 | Blue Data Bit0 (LSB) |
| 2 | V_{LED} + | LED Power | 22 | B1 | Blue Data Bit1 |
| 3 | V_{SS} | Ground | 23 | B2 | Blue Data Bit2 |
| 4 | V_{DD} | Power Supply for Logic | 24 | В3 | Blue Data Bit3 |
| 5 | R0 | Red Data Bit0 (LSB) | 25 | B4 | Blue Data Bit4 |
| 6 | R1 | Red Data Bit1 | 26 | B5 | Blue Data Bit5 |
| 7 | R2 | Red Data Bit2 | 27 | B6 | Blue Data Bit6 |
| 8 | R3 | Red Data Bit3 | 28 | B7 | Blue Data Bit7 (MSB) |
| 9 | R4 | Red Data Bit4 | 29 | V_{SS} | Ground |
| 10 | R5 | Red Data Bit5 | 30 | CLK | Dot Data Clock |
| 11 | R6 | Red Data Bit6 | 31 | DISP | Display on/off |
| 12 | R7 | Red Data Bit7 (MSB) | 32 | NC | No Connection |
| 13 | G0 | Green Data Bit0 (LSB) | 33 | NC | No Connection I |
| 14 | G1 | Green Data Bit1 | 34 | DE | Display Timing Signal |
| 15 | G2 | Green Data Bit2 | 35 | NC | No Connection |
| 16 | G3 | Green Data Bit3 | 36 | V_{SS} | Ground |
| 17 | G4 | Green Data Bit4 | 37 | NC | No Connection |
| 18 | G5 | Green Data Bit5 | 38 | NC | No Connection |
| 19 | G6 | Green Data Bit6 | 39 | NC | No Connection |
| 20 | G7 | Green Data Bit7 (MSB) | 40 | NC | No Connection |

SHEET

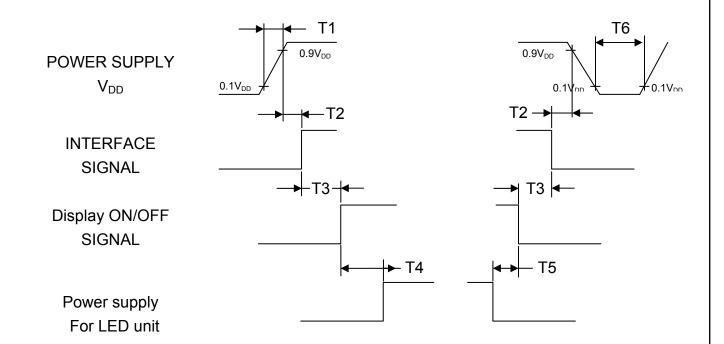
NO.



9.3 INTERFACE TIMING SPECIFICATIONS

| Item | Symbol | Min. | Тур. | Max. | Unit | |
|---------------------------|-------------------|------|------|------|------|--|
| CLK frequency | fclk | 7 | 9 | 12 | MHz | |
| DEV period time | Τv | 277 | 288 | 400 | н | |
| DEV display area | Tvd | | 272 | | Н | |
| DEV blanking | Tvb | 5 | 16 | 128 | Н | |
| DEH period time | Th | 520 | 525 | 800 | CLK | |
| DEH display area | Thd | | 480 | | | |
| DEH blanking | Thb | 40 | 45 | 320 | CLK | |
| CLK cycle time | Tclk | 83 | 110 | 143 | ns | |
| Clock width of high level | Tcwh | 40 | 50 | 60 | 0/ | |
| Clock width of low level | Tcwl | 40 | 50 | 60 | % | |
| Clock rising time | t _{rck} | - | - | 9 | | |
| Clock falling time | t _{fck} | - | - | 9 | ns | |
| Data Setup Time | t _{desu} | 10 | - | - | | |
| Data Hold Time | t _{dahd} | 10 | - | - | ns | |
| DE Setup Time | t _{desu} | 10 | - | - | | |
| DE Hold Time | t _{dehd} | 10 | - | - | ns | |





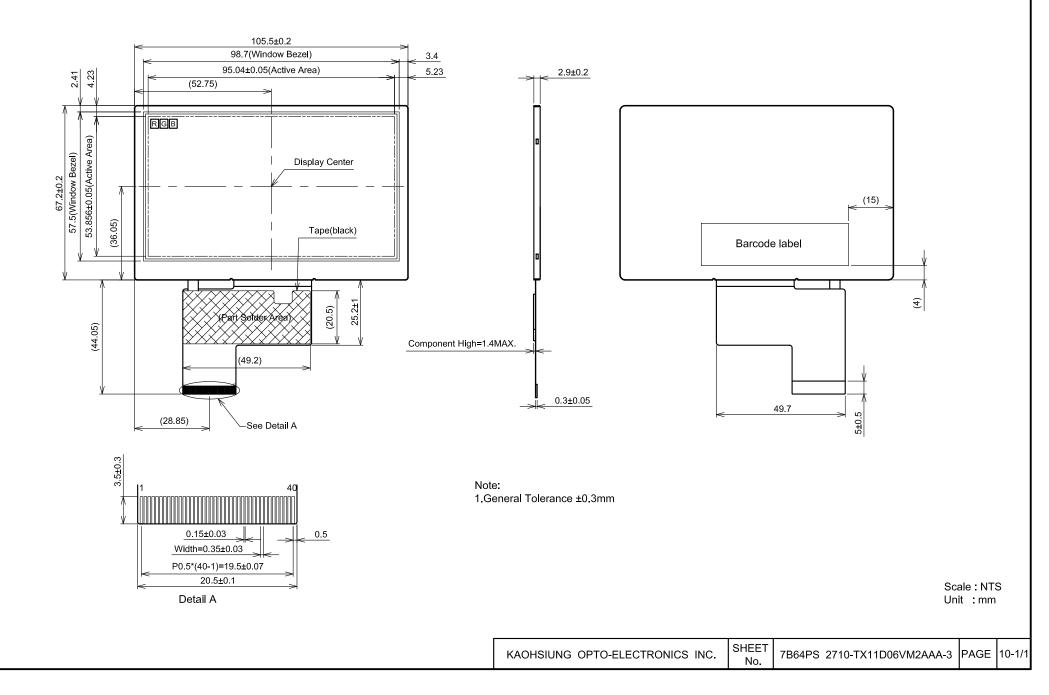
| Symbol | Specification | Symbol | Specification |
|--------|-----------------|--------|---------------|
| T1 | 0 ≤T1 ≤10 msec | T4 | 160 msec ≤T4 |
| T2 | 0 ≤T2 ≤100 msec | Т5 | 160 msec ≤T5 |
| Т3 | 0 ≤T3 ≤200 msec | Т6 | 1 sec ≤T6 |

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9.5 DATA INPUT for DISPLAY COLOR

| | | | | | Red | Data | I | | | | | G | Green | Dat | a | | | | | | Blue | Data | 1 | | |
|-------|------------|-----|------|-----|-----|------|-------|----|-----------|----------|----|----|-------|-------|------|------|------|------|-----|-------------|------|------|----|----|-----|
| Input | | R7 | R6 | R5 | R4 | R3 | R2 | R1 | R0 | G7 | G6 | G5 | G4 | G3 | G2 | G1 | G0 | B7 | B6 | B5 | B4 | B3 | B2 | B1 | B0 |
| color | r | MSB | | | | | | | LSB | MSB | | | | | | | LSB | MSB | | | | | | | LSB |
| | Black | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Red(255) | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Green(255) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Basic | Blue(255) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| Color | Cyan | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| | Magenta | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| | Yellow | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | White | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| | Red(0) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Red(1) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Red(2) | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Red | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : |
| T CO | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : |
| | Red(253) | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Red(254) | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Red(255) | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Green(0) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Green(1) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Green(2) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Green | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : |
| | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : |
| | Green(253) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Green(254) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Green(255) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Blue(0) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Blue(1) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 |
| | Blue(2) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 |
| Blue | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : |
| | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : |
| | Blue(253) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 1 |
| | Blue(254) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 |
| | Blue(255) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| | | | | | | | | | | | | | | | | | | | | | | | | | |
| KAOH | HSIUNG C | PTC | D-EL | ECT | ROI | VICS | S INC | 2. | SHE N(| ET D. | | 7E | 864P | 'S 27 | 709- | TX11 | ID06 | 6VM2 | 2AA | 4- 3 | | PA | GE | 9- | 5/5 |

10. OUTLINE DIMENSIONS



11. APPEARANCE STANDARD

The appearance inspection is performed in a dark room around 300~700 lx based on the conditions as below:

- The distance between inspector's eyes and display is 35 cm.
- The viewing zone is defined with angle θ shown in Fig. 11.1 The inspection should be performed within 45° when display is shut down. The inspection should be performed within 5° when display is power on.

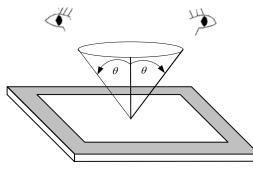
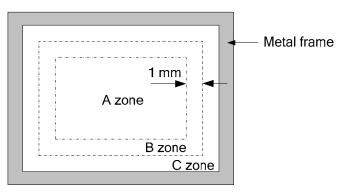


Fig. 11.1

11.1 THE DEFINITION OF LCD ZONE

LCD panel is divided into 3 areas as shown in Fig.11.2 for appearance specification in next section. A zone is the LCD active area (dot area); B zone is the area, which extended 1 mm out from LCD active area; C zone is the area between B zone and metal frame.

In terms of housing design, B zone is the recommended window area customers' housing should be located in.





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11.2 LCD APPEARANCE SPECIFICATION

The specification as below is defined as the amount of unexpected phenomenon or material in different zones of LCD panel. The definitions of length, width and average diameter using in the table are shown in Fig. 11.3 and Fig. 11.4.

| Defect Type | | Specification Size (mm) | Maximum number | Applied zone | | | |
|--------------------------------------------------------------------|----------------------------|-----------------------------------------------------|----------------|--------------|--|--|--|
| | | D≦0.1 | Ignored | | | | |
| | ratch and Bubbles) | s) 0.1 <d≦0.4 2<="" td=""></d≦0.4> | | | | | |
| (Fig. 11.4) | | 0.4 < D | 0 | | | | |
| | | W≦0.01 | Ignored | | | | |
| Line Shape (Particle Scratch Line and Bubbles) (Fig. 11.3) | | Line and Bubbles) $0.01 < W \le 0.05$ and L \le 3 3 | | | | | |
| | | 0.05 < W or 3 < L | 0 | | | | |
| | Scratch | No harm | | | | | |
| | Dirt | No harm | | | | | |
| Bezel | Wrap | No harm | B,C | | | | |
| | Sunken | No harm | No harm | | | | |
| | Bright dot-defect | N≦1 | | | | | |
| Dot-Defect (Note 1) Dark dot-defect | | N≦2 | | A | | | |
| (| Total Bright and Dark dots | N≦2 |] | | | | |

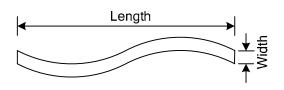


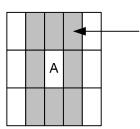


Fig. 11.3

Fig. 11.4

Note 1: The definitions of dot defect are as below:

- The defect area of the dot must be bigger than half of a dot.
- For bright dot-defect, the dots appear bright and unchanged in size in which LCD panel is displaying under black pattern. The bright dot defect must be visible through 2% ND filter.
- For dark dot-defect, the dots appear dark and unchanged in size in which LCD panel is displaying under pure red, green, blue pattern.
- The definition of 1-dot-defect is the defect-dot, which is isolated and no adjacent defect-dot.
- The definition of adjacent dot is shown as Fig. 11.5.



The dots colored gray are adjacent to defect-dot A.

Fig. 11.5

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12 PRECAUTIONS

12.1 PRECAUTIONS of ESD

- 1) Before handling the display, please ensure your body has been connected to ground to avoid any damages by ESD. Also, do not touch display's interface directly when assembling.
- 2) Please remove the protection film very slowly before turning on the display to avoid generating ESD.

12.2 PRECAUTIONS of HANDLING

- 1) In order to keep the appearance of display in good condition, please do not rub any surfaces of the displays by using sharp tools harder than 3H, especially touch panel, metal frame and polarizer.
- 2) Please do not stack the displays as this may damage the surface. In order to avoid any injuries, please avoid touching the edge of the glass or metal frame and wore gloves during handling.
- 3) Touching the polarizer or terminal pins with bare hand should be avoided to prevent staining and poor electrical contact.
- 4) Do not use any harmful chemicals such as acetone, toluene, and isopropyl alcohol to clean display's surfaces.
- 5) Please use soft cloth or absorbent cotton with ethanol to clean the display by gently wiping. Moreover, when wiping the display, please wipe it by horizontal or vertical direction instead of circling to prevent leaving scars on the display's surface, especially polarizer.
- 6) Please wipe any unknown liquids immediately such as saliva, water or dew on the display to avoid color fading or any permanent damages.
- 7) Maximum pressure to the surface of the display must be less than 1.96x10⁴ Pa. If the area of applied pressure is less than 1cm², the maximum pressure must be less than 1.96N.

12.3 PRECAUTIONS OF OPERATING

- 1) Please input signals and voltages to the displays according to the values defined in the section of electrical characteristics to obtain the best performance. Any voltages over than absolute maximum rating will cause permanent damages to this display. Also, any timing of the signals out of this specification would cause unexpected performance.
- 2) When the display is operating at significant low temperature, the response time will be slower than it at 25°C. In high temperature, the color will be slightly dark and blue compared to original pattern. However, these are temperature-related phenomenon of LCD and it will not cause permanent damages to the display when used within the operating temperature.
- 3) The use of screen saver or sleep mode is recommended when static images are likely for long periods of time. This is to avoid the possibility of image sticking.
- 4) Spike noise can cause malfunction of the circuit. The recommended limitation of spike noise is no bigger than ±100 mV.

NO.

12.4 PRECAUTIONS of STORAGE

If the displays are going to be stored for years, please be aware the following notices.

- 1) Please store the displays in a dark room to avoid any damages from sunlight and other sources of UV light.
- 2) The recommended long term storage temperature is between 15°C ~35°C and 65% humidity or less to avoid causing bubbles between polarizer and LCD glasses, and polarizer peeling from LCD glasses.
- 3) It would be better to keep the displays in the container, which is shipped from KOE, and do not unpack it.
- 4) Please do not stick any labels on the display surface for a long time, especially on the polarizer.

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13 DESIGNATION OF LOT MARK

1) The lot mark is showing in Fig.13.1. First 4 digits are used to represent production lot, and the last 6 digits are the serial number.

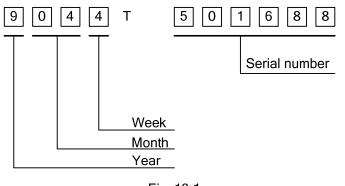


Fig. 13.1

2) The tables as below are showing what the first 4 digits of lot mark are shorted for.

| Year | Lot Mark |
|------|----------|
| 2012 | 2 |
| 2013 | 3 |
| 2014 | 4 |
| 2015 | 5 |
| 2016 | 6 |

| Month | Lot Mark | Month | Lot Mark |
|-------|----------|-------|----------|
| Jan. | 01 | Jul. | 07 |
| Feb. | 02 | Aug. | 08 |
| Mar. | 03 | Sep. | 09 |
| Apr. | 04 | Oct. | 10 |
| May | 05 | Nov. | 11 |
| Jun. | 06 | Dec. | 12 |

| Week | Lot Mark |
|------------|----------|
| 1~7 days | 1 |
| 8∼14 days | 2 |
| 15~21 days | 3 |
| 22~28 days | 4 |
| 29~31 days | 5 |

3) Except letters I and O, revision number will be shown on lot mark and following letters A to Z.

4) The location of the lot mark is on the back of the display shown in Fig. 13.2.



Fig. 13.2

5) Rev. is the column for manufacturing convenience A-Z except I and O maybe written on this column.

| Rev. No | ITEM | NOTE |
|---------|------------------|---------|
| А | - | - |
| В | FPC Tape changed | PCN0857 |

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