

# SPECIFICATION FOR APPROVAL

( ) Preliminary Specification

( • ) Final Specification

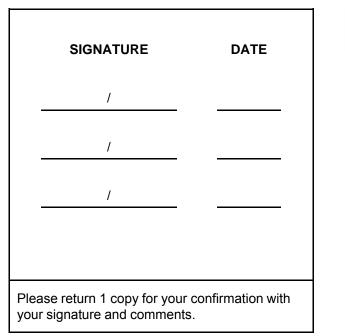
Title

# 15.0" SXGA+ TFT LCD

BUYER	
MODEL	

SUPPLIER	LG.Philips LCD Co., Ltd.
*MODEL	LP150E06
Suffix	A3K2

\*When you obtain standard approval, please use the above model name without suffix







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# **RECORD OF REVISIONS**

Revision No	Revision Date	Page	Description	Note
1.0	Jun. 16, 2005	-	Final Specification	

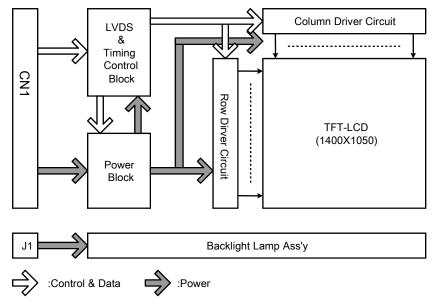


# **1. General Description**

The LP150E06 is a Color Active Matrix Liquid Crystal Display with an integral Cold Cathode Fluorescent Lamp(CCFL) backlight system. The matrix employs a-Si Thin Film Transistor as the active element. It is a transmissive type display operating in the normally white mode. This TFT-LCD has 15.0 inches diagonally measured active display area with SXGA+ resolution(1050 vertical by 1400 horizontal pixel array) Each pixel is divided into Red, Green and Blue sub-pixels or dots which are arranged in vertical stripes. Gray scale or the brightness of the sub-pixel color is determined with a 6-bit gray scale signal for each dot, thus, presenting a palette of more than 262,144 colors.

The LP150E06 has been designed to apply the interface method that enables low power, high speed, low EMI.

The LP150E06 is intended to support applications where thin thickness, low power are critical factors and graphic display are important. In combination with the vertical arrangement of the sub-pixels, the LP150E06 characteristics provide an excellent flat display for office automation products such as Notebook PC.



# **General Features**

Active Screen Size	15.0 inches(38.1cm) diagonal
Outline Dimension	317.2(H) x 241.4(V), 5.7(D) mm(Typ.)
Pixel Pitch	0.2175 mm x 0.2175 mm
Pixel Format	1400 horiz. By 1050 vert. Pixels RGB strip arrangement
Color Depth	6-bit, 262,144 colors
Luminance, White	185 cd/m²(Typ.), 5p average
Power Consumption	Total 4.8 W (Typ.) (1.3W Logic / 3.5W Backlight)
Weight	520g(Typ.), 535g(Max.)
Display Operating Mode	Transmissive mode, normally white
Surface Treatment	Hard coating(3H) Anti-glare treatment of the front polarizer
Ver. 1.0	Jun 16. 2005 4 / 26



## 2. Absolute Maximum Ratings

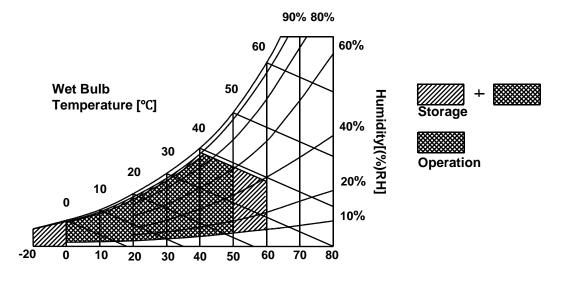
The following are maximum values which, if exceeded, may cause faulty operation or damage to the unit.

Parameter	Symbol	Val	ues	Units	Notes		
Faranielei	Symbol	Min	Max	Units	NOLES		
Power Input Voltage-ON	VCC	CC 2.7 4.0		Vdc	at 25 $\pm$ 5°C		
Power Input Voltage-OFF	GND	-0.3	0.3	Vdc	at 25 $\pm$ 5°C		
Operating Temperature	Тор	0	50	°C	1		
Storage Temperature	Тѕт	-20	60	°C	1		
Operating Ambient Humidity	Нор	10	90	%RH	1		
Storage Humidity	Hst	10	90	%RH	1		
Electrostatic Durability (ESD)	Vesd	± 8	.0	kV	2		

Note : 1. Temperature and relative humidity range are shown in the figure below.

Wet bulb temperature should be 39°C Max, and no condensation of water.

- 2. Condition 1) Non-operation, 150pF-330Ω, 25°C, 40~60%RH
  - 2) I/F Connector pins are subjected.
  - 3) The surface of Metal bezel and LCD are subjected except interface connector.(LCD side)
  - 4) Discharge interval time 1sec, 10 times each place



Dry Bulb Temperature [°C]



# 3. Electrical Specifications

# **3-1. Electrical Characteristics**

The LP150E06 requires two power inputs. One is employed to power the LCD electronics and to drive the TFT array and liquid crystal. The second input which powers the CCFL, is typically generated by an inverter. The inverter is an external unit to the LCD.

Parameter	Symbol		Unit	Notes		
Falameter	Symbol	Min	Тур	Max	Offic	NOLES
MODULE :						
Power Supply Input Voltage	VCC	3.0	3.3	3.6	Vdc	
Power Supply Input Current	I <sub>cc</sub>	-	385	443	mA	1
Power Consumption	Pc	-	1.30	1.60	Watt	1
Differential Impedance	Zm	90	100	110	ohm	2
LAMP :						
Operating Voltage	V <sub>BL</sub>	660	705	870	V <sub>RMS</sub>	3
Operating Current	I <sub>BL</sub>	2.0	5.0	6.3	mA <sub>RMS</sub>	
Established Starting Voltage	Vs					4
at 25 °C		-	-	1165	V <sub>RMS</sub>	
at 0 °C		-	-	1400	V <sub>RMS</sub>	
Operating Frequency	f <sub>BL</sub>	50	65	80	kHz	5
Discharge Stabilization Time	Ts	-	-	3	Min	6
Power Consumption	P <sub>BL</sub>	-	3.50	4.00	Watt	7
Life Time		10,000	-	-	Hrs	8

#### Table 2. ELECTRICAL CHARACTERISTICS

Note : The design of the inverter must have specifications for the lamp in LCD Assembly.

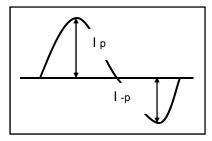
The performance of the Lamp in LCM, for example life time or brightness, is extremely influenced by the characteristics of the DC-AC inverter. So all the parameters of an inverter should be carefully designed so as not to produce too much leakage current from high-voltage output of the inverter. When you design or order the inverter, please make sure unwanted lighting caused by the mismatch of the lamp and the inverter(no lighting, flicker, etc) never occurs. When you confirm it, the LCD – Assembly should be operated in the same condition as installed in you instrument.

- 1. The specified current and power consumption are under the VCC=3.3V, 25°C,  $f_V$ =60Hz condition whereas Mosaic pattern is displayed and  $f_V$  is the frame frequency.
- 2. This impedance value is needed to proper display and measured from LVDS  $T_X$  to the mating connector.
- 3. The variance of the voltage is  $\pm$  10%.
- 4. FOS, and reliability test condition is at 6.0mA

<sup>5.</sup> The voltage above  $V_s$  should be applied to the lamps for more than 1 second for start-up. Otherwise, the lamps may not be turned on. The used lamp current is the lamp typical current.



- 6. The output of the inverter must have symmetrical (negative and positive) voltage waveform and symmetrical current waveform.(Unsymmetrical ratio is less than 10%) Please do not use the inverter which has unsymmetrical voltage and unsymmetrical current and spike wave. Lamp frequency may produce interface with horizontal synchronous frequency and as a result this may cause beat on the display. Therefore lamp frequency shall be as away possible from the horizontal synchronous frequency and from its harmonics in order to prevent interference.
- 7. Let's define the brightness of the lamp after being lighted for 5 minutes as 100%.
  - $T_s$  is the time required for the brightness of the center of the lamp to be not less than 95%.
- 8. The lamp power consumption shown above does not include loss of external inverter. The used lamp current is the lamp typical current.
- 9. The life is determined as the time at which brightness of the lamp is 50% compared to that of initial value at the maximum lamp current( $6.0 \text{mA}_{\text{RMS}}$ ) on condition of continuous operating at 25 ± 2°C
- 10. Requirements for a system inverter design, which is intended to have a better display performance, a better power efficiency and a more reliable lamp, are following.
  - It shall help increase the lamp lifetime and reduce leakage current.
    - a. The asymmetry rate of the inverter waveform should be less than 10%.
    - b. The distortion rate of the waveform should be within  $\sqrt{2} \pm 10\%$ .
    - \* Inverter output waveform had better be more similar to ideal sine wave.



\* Asymmetry rate:  $|I_p - I_{-p}| / I_{rms} * 100\%$ \* Distortion rate  $I_p (or I_{-p}) / I_{ms}$ 

\* Do not attach a conducting tape to lamp connecting wire.

If the lamp wire attach to a conducting tape, TFT-LCD Module has a low luminance and the inverter has abnormal action. Because leakage current is occurred between lamp wire and conducting tape.



# **3-2. Interface Connections**

The interface connections are compatible with ISP (Industry Standard Panels) 15.0" Mounting and Top Level Interface Requirements (Version2, June,2000) defined by SPWG (Standard Panels Working Group). This LCD employs two interface connections, a 30 pin connector is used for the module electronics and the other connector is used for the integral backlight system.

The electronics interface connector is a model GT101-30S-HR11 manufactured by LG Cable. The pin configuration for the connector is shown in the table below.

Pin	Symbol	Description	Notes
1	VSS	Ground	
2	VCC	Power Supply, 3.3V Typ.	[LVDS Transmitter]
3	VCC	Power Supply, 3.3V Typ.	Thine, THC63LVDF823A or
4	VEDID	DDC 3.3V power	
	NC	No Connection	equivalent
6	CIKEDID	DDC Clock	
7	DATAEDID	DDC Data	[LVDS Receiver]
. 7 . 8 . 9	Odd_R <sub>IN</sub> 0-	-LVDS differential data (odd pixels R0-R5, G0)	Thine, THC63LVDF824A
9	Odd_R <sub>IN</sub> 0+	+LVDS differential data (odd pixels R0-R5, G0)	
10	VSS	Ground	[Connector]
11	Odd_R <sub>IN</sub> 1-	-LVDS differential data (odd pixels G1-G5, B0-B1)	LCD : GT101-30S-HR11, LG Cable
12	Odd_R <sub>IN</sub> 1+	+LVDS differential data (odd pixels G1-G5, B0-B1 )	* JAE FI-XB30Sx-HFxx or
12 13	VSS	Ground	JAE FI-XB30S-HF or equivalent.
14	Odd_R <sub>IN</sub> 2-	-LVDS differential data (odd pixels B2-B5, HS, VS, DE)	Matching : JAE FI-X30M or
15	Odd_R <sub>IN</sub> 2+	+LVDS differential data (odd pixels B2-B5, HS, VS, DE)	equivalent
. 14 . 15 . 16	VSS	Ground	oquivalent
17 18 19	Odd_Clk <sub>JN</sub> -	-LVDS differential clock (odd pixels)	
18	Odd_Clk <sub>IN</sub> +	+LVDS differential clock(odd pixels)	[Cգրnector pin arrangement] <sub>1</sub>
19	VSS	Ground	
20		-LVDS differential data (even pixels R0-R5, G0)	
20 21	Even_R <sub>IN</sub> 0+	+LVDS differential data (even pixels R0-R5, G0)	
.22	VSS	Ground	
.23	Even_R <sub>IN</sub> 1-		
24	Even_R <sub>IN</sub> 1+	+LVDS differential data (even pixels G1-G5, B0-B1 )	LCD rear view
22 23 24 25 26	VSS	Ground	
26		-LVDS differential data (even pixels B2-B5, HS, VS, DE)	
. 27	Even_R <sub>IN</sub> 2+	+LVDS differential data (even pixels B2-B5, HS, VS, DE)	
27	VSS	Ground	
29	Even_Clk <sub>IN</sub> -	-LVDS differential clock (even pixels)	
30	Even_Clk <sub>IN</sub> +	+LVDS differential clock (even pixels)	

#### Table 3. MODULE CONNECTOR PIN CONFIGURATION (CN1)

Note: All GND(ground) pins should be connected together and to GND which should also be connected to the LCD's metal frame. All VCC (power input) pins should be connected together.

The backlight interface connector is a model BHSR-02VS-1, manufactured by JST or Compatible. The mating connector part number is SM02B-BHSS-1 or equivalent.

Pin	Symbol	Description	Notes
1	HV	Power supply for lamp (High voltage side)	1
2	LV	Power supply for lamp (Low voltage side)	1

#### Table 4. BACKLIGHT CONNECTOR PIN CONFIGURATION (J1)

Notes : 1. The high voltage side terminal is colored pink and the low voltage side terminal is yellow



# 3-3. Signal Timing Specifications

This is the signal timing required at the input of the User connector. All of the interface signal timing should be satisfied with the following specifications and specifications of LVDS Tx/Rx for it's proper operation.

ITEM	Symbol		Min	Тур	Max	Unit	Note					
DCLK	Frequency	fclk	53.5	54	54.5	MHz						
Hsync	Period	tHP	732	800	848	tour						
	Width	twн	8	-	-	tCLK						
Vsync	Period	t∨₽	1060	1125	1150	tHP						
	Width	tw∨	2	-	-	ιΗΡ						
Data	Horizontal back porch	tнвр	8	-	-	tour						
Enable	Horizontal front porch	tHFP	8	-	-	tclk						
	Vertical back porch	tvвр	3	-	-	tup						
	Vertical front porch	tvfp	2	-	-	tHP						

Table 5. TIMING TABLE

DCLK : Dual Port Operating

Condition : VCC = 3.3V

# 3-4. Signal Timing Waveforms

High: 0.7VCC Data Enable, Hsync, Vsync Low: 0.3VCC t<sub>HP</sub> Hsync ι<sub>wh</sub> Š twнa  $t_{HFP}$ t<sub>HBP</sub> Date Enable t<sub>vP</sub> t<sub>wv</sub> % Vsync t<sub>VFP</sub> twva. t<sub>vBP</sub> Date Enable



# 3-5. Color Input Data Reference

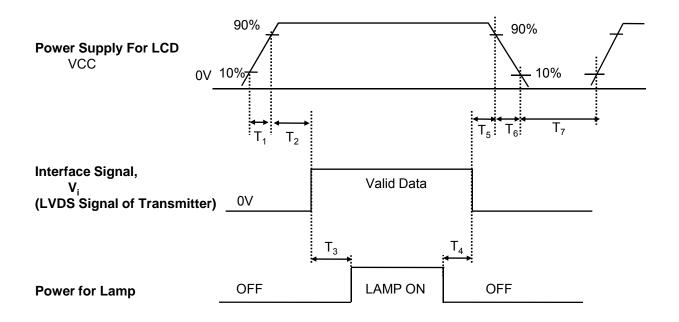
The brightness of each primary color (red,green and blue) is based on the 6-bit gray scale data input for the color ; the higher the binary input, the brighter the color. The table below provides a reference for color versus data input.

								_	Inp	out Co	olor D	ata		_					
	Color			R	ED			GREEN					BLUE						
		MSB LSB									MSB LSB								
	1	R 5	R 4	R 3	R 2	R 1	R 0	G 5	G 4	G 3	G 2	G 1	G 0	В 5	B 4	B 3	B 2	B 1	B 0
	Black	0 	.0 		0	0	0	0 			0	0	0	0 		0	<sup>0</sup>	0	0
	Red	1	1 	1 	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0
	Green	0	0	0	0	0	0	1	1	. 1	1	1	1	0	0	0	0	0	0
Basic	Blue	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1
Color	Cyan	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1
	Magenta	1	1	1	1	1	1	0	0	0	0	0	0	1	1	1	1	1	1
	Yellow	1	1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0
	White	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
	RED (00)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	RED (01)	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0
RED										· · · · · ·							••••• ••		
	RED (62)	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0
	RED (63)	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0
	GREEN (00)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	GREEN (01)	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0
GREEN										· · · · · ·							••••• ••		
	GREEN (62)	0	0	0	0	0	0	1	1	1	1	1	0	0	0	0	0	0	0
	GREEN (63)	0	0	0	0	0	0	1	1	1	1	1	1	0	0	0	0	0	0
	BLUE (00)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	BLUE (01)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1
BLUE					••••• ••					·····							••••• ••		
	BLUE (62)	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	0
	BLUE (63)	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1

#### Table 6. COLOR DATA REFERENCE



# 3-6. Power Sequence



#### Table 7. POWER SEQUENCE TABLE

Parameter		Value	Units	
	Min.	Тур.	Max.	
T <sub>1</sub>	-	-	10	(ms)
T <sub>2</sub>	0	-	50	(ms)
T <sub>3</sub>	200	-	-	(ms)
T <sub>4</sub>	200	-	-	(ms)
T <sub>5</sub>	0	-	50	(ms)
T <sub>6</sub>	0	-	100	(ms)
T <sub>7</sub>	400	-	-	(ms)

Notes: 1. Please avoid floating state of interface signal at invalid period.

- 2. When the interface signal is invalid, be sure to pull down the power supply for LCD VCC to 0V.
- 3. Lamp power must be turn on after power supply for LCD and interface signal are valid.



# 4. Optical Specification

Optical characteristics are determined after the unit has been 'ON' and stable for approximately 30 minutes in a dark environment at 25°C. The values specified are at an approximate distance 50cm from the LCD surface at a viewing angle of  $\Phi$  and  $\Theta$  equal to 0°.

FIG. 1 Optical Characteristic Measurement Equipment and Method

FIG. 1 presents additional information concerning the measurement equipment and method.

# Optical Stage(x,y) 1° 50cm

Table 8. OPTICAL CHARACTERISTICS

Ta=25°C, VCC=3.3V, fv=60Hz Dclk= 54MHz, I<sub>BL</sub>= 6.0mA

Deremeter	Currente al		Values		Linita	Netes
Parameter	Symbol	Min	Тур	MAx	Units	Notes
Contrast Ratio	CR	150	300	-		1
Surface Luminance, white (5P, Ave)	L <sub>WH</sub>	150	185	-	cd/m <sup>2</sup>	2
Luminance Variation	$\delta_{\text{WHITE}}$	-	-	1.85		3
Response Time						4
: Rise Time	Tr <sub>R</sub>	-	10	20	ms	
Decay Time	Tr <sub>D</sub>	-	20	30	ms	
Color Coordinates						PR650 or equivalent
RED	RX	0.560	0.590	0.620		
	RY	0.313	0.343	0.373		
GREEN	GX	0.290	0.320	0.350		
	GY	0.510	0.540	0.570		
BLUE	BX	0.125	0.155	0.185		
:	BY	0.103	0.133	0.163		
WHITE	WX	0.283	0.313	0.343		
	WY	0.299	0.329	0.359		
Viewing Angle						5
x axis, right(Φ=0°)	Θr	55	60	-	degree	
x axis, left (Φ=180°)	ΘΙ	55	60	-	degree	
y axis, up ( $\Phi$ =90°)	Θu	40	45	-	degree	
y axis, down (Φ=270°)	Θd	40	45		degree	
Gray Scale						6

Ver. 1.0



Notes 1. Contrast Ratio(CR) is defined mathematically as :

Surface Luminance with all white pixels

Contrast Ratio =

Surface Luminance with all black pixels

- 2. Surface luminance is the average of 5 points across the LCD surface 50cm from the surface with all pixels displaying white. For more information see FIG 1., When I<sub>BI</sub> =6.0mA.
- 3. The variation in surface luminance , The Panel total variation ( $\delta_{WHITE}$ ) is determined by measuring L<sub>ON</sub> at each test position 1 through 13, and then dividing the maximum L<sub>ON</sub> of 13 points luminance by minimum L<sub>ON</sub> of 13 points luminance. For more information see FIG 2.

 $\delta_{\text{WHITE}} = \text{Maximum}(L_1, L_2, ..., L_{13}) / \text{Minimum}(L_1, L_2, ..., L_{13})$ 

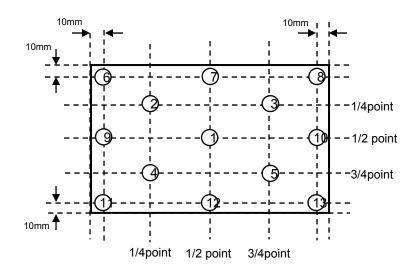
- 4. Response time is the time required for the display to transition from white to black(RiseTime,  $Tr_R$ ) and from black to white(Decay Time,  $Tr_D$ ). For additional information see FIG 3.
- 5. Viewing angle is the angle at which the contrast ratio is greater than 10. The angles are determined for the horizontal or x axis and the vertical or y axis with respect to the z axis which is normal to the LCD surface. For more information see FIG 4.

6. Gray scale specification	* f <sub>v</sub> =60Hz
Gray Level	Luminance [%] (Typ)
LO	0.33
L7	0.83
L15	3.93
L23	9.50
L31	19.0
L39	31.0
L47	48.0
L55	75.0
L63	100.0



#### FIG. 2 Luminance

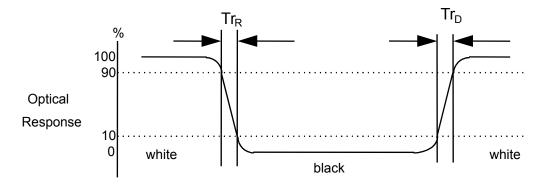
<measuring point for surface luminance & measuring point for luminance variation>



Active area

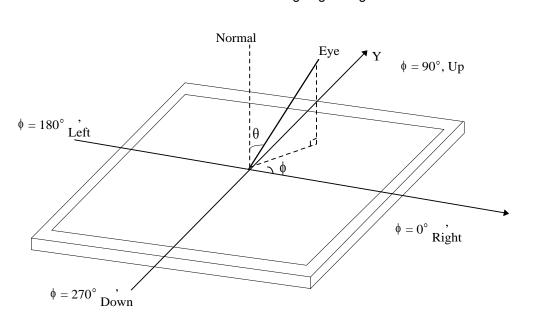
#### FIG. 3 Response Time

The response time is defined as the following figure and shall be measured by switching the input signal for "black" and "white".





#### FIG. 4 Viewing angle



<Dimension of viewing angle range>



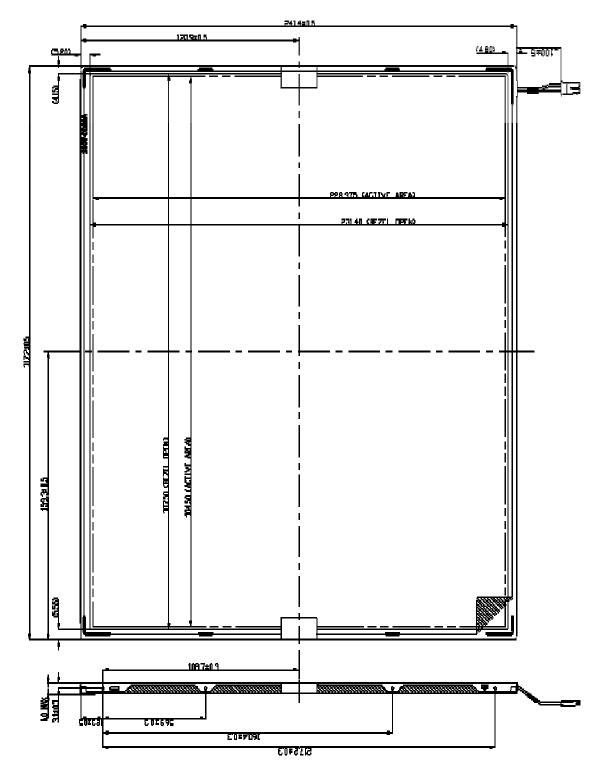
#### **5. Mechanical Characteristics**

The contents provide general mechanical characteristics for the model LP150E06. In addition the figures in the next page are detailed mechanical drawing of the LCD.

	Horizontal	$317.2\pm0.5 mm$		
Outline Dimension	Vertical	$241.4\pm0.5 \text{mm}$		
	Depth	5.7 mm(Typ.) 6.0mm(Max.)		
Bezel Area	Horizontal	$307.5\pm0.5\text{mm}$		
bezel Alea	Vertical	$231.4\pm0.5\text{mm}$		
Antivo Diaplay Area	Horizontal	304.500 mm		
Active Display Area	Vertical	228.375 mm		
Weight	520g(Typ.), 535g(Max.)			
Surface Treatment	Hard coating(3H) Anti-glare treatment of the front p	oolarizer (Haze 25%)		

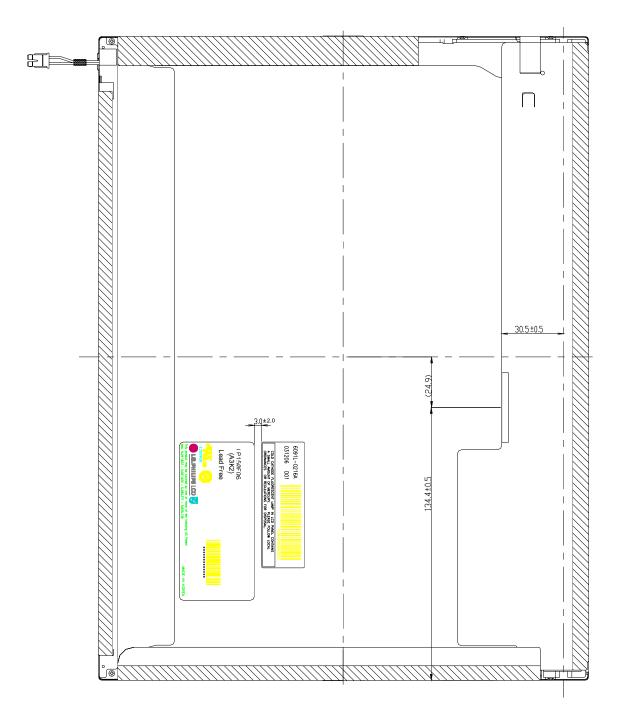


#### <FRONT VIEW>



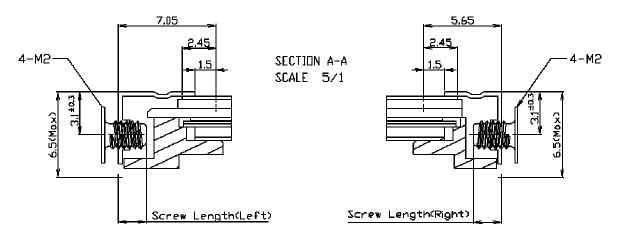


#### <REAR VIEW>





[DETAIL DESCRIPTION OF SIDE MOUNTING SCREW]



\* Screw Length : Left and Right (Max : 2.5, Min : 2.0)

\* Screw Torque : Max 2.0kgf cm

Notes : 1. Screw plated through the method of non-electrolytic nickel plating is preferred to reduce possibility that results in vertical and/or horizontal line defect due to the conductive particles from screw surface.



# 6. Reliability

Environment test condition

No.	Test Item	Conditions					
1	High temperature storage test	Ta= 60°C, 240h					
2	Low temperature storage test	Ta= -20°C, 240h					
3	High temperature operation test	Ta= 50°C, 50%RH, 240h					
4	Low temperature operation test	Ta= 0°C, 240h					
5	Vibration test (non-operating)	Sine wave, 10 ~ 500 ~ 10Hz, 1.5G, 0.37oct/min 3 axis, 1hour/axis					
6	Shock test (non-operating)	Half sine wave, 180G, 2ms one shock of each six faces(I.e. run 180G 2ms for all six faces)					
7	Altitude operating storage / shipment	0 ~ 10,000 feet (3,048m) 24Hr 0 ~ 40,000 feet (12,192m) 24Hr					

{ Result Evaluation Criteria }

There should be no change which might affect the practical display function when the display quality test is conducted under normal operating condition.



# 7. International Standards

## 7-1. Safety

a) UL 60950, Third Edition, Underwriters Laboratories, Inc., Dated Dec. 11, 2000.
Standard for Safety of Information Technology Equipment, Including Electrical Business Equipment.
b) CAN/CSA C22.2, No. 60950, Third Edition, Canadian Standards Association, Dec. 1, 2000.
Standard for Safety of Information Technology Equipment, Including Electrical Business Equipment.
c) EN 60950 : 2000, Third Edition

IEC 60950 : 1999, Third Edition

European Committee for Electro-technical Standardization(CENELEC)

EUROPEAN STANDARD for Safety of Information Technology Equipment Including Electrical Business Equipment.

# 7-2. EMC

a) ANSI C63.4 "Methods of Measurement of Radio-Noise Emissions from Low-Voltage Electrical and Electrical Equipment in the Range of 9kHZ to 40GHz. "American National Standards Institute(ANSI), 1992

b) C.I.S.P.R "Limits and Methods of Measurement of Radio Interface Characteristics of Information Technology Equipment." International Special Committee on Radio Interference.

c) EN 55022 "Limits and Methods of Measurement of Radio Interface Characteristics of Information Technology Equipment." European Committee for Electro-technical Standardization.(CENELEC), 1998 (Including A1: 2000)



# 8. Packing

# 8-1. Designation of Lot Mark

a) Lot Mark



A,B,C : Inch

- D : Year
- E : Month
- F : Panel Code
- G : Factory Code
- H : Assembly Code

I,J,K,L,M : Serial No

#### Note 1. Year

Year	97	98	99	2000	2001	2002	2003	2004	2005	2006	2007
Mark	7	8	9	0	1	2	3	4	5	6	7

2. Month

Month	Jan	Feb	Mar	Apr	May	Jun	Jul	Aug	Sep	Oct	Nov	Dec
Mark	1	2	3	4	5	6	7	8	9	А	В	С

#### 3. Panel Code

Panel Code	P1 Factory	P2 Factory	P3 Factory	P4 Factory	P5 Factory	Hydis Panel
Mark	1	2	3	4	5	Н

#### 4. Factory Code

Factory Code	LPL Gumi	LPL Nanjing	Heesung
Mark	К	С	D

5. Serial No

Serial No.	1 ~ 99,999	100,000 ~
Mark	00001 ~ 99999	A0001 ~ A9999, , Z9999

#### b) Location of Lot Mark

Serial NO. is printed on the label. The label is attached to the backside of the LCD module. This is subject to change without prior notice.

#### 8-2. Packing Form

- a) Package quantity in one box : 10 pcs
- b) Box Size :372mm × 317mm × 308mm



# 9. PRECAUTIONS

Please pay attention to the followings when you use this TFT LCD module.

# 9-1. MOUNTING PRECAUTIONS

- (1) You must mount a module using holes arranged in four corners or four sides.
- (2) You should consider the mounting structure so that uneven force (ex. Twisted stress) is not applied to to h

module. And the case on which a module is mounted should have sufficient strength so that external force is not transmitted directly to the module.

- (3) Please attach the surface transparent protective plate to the surface in order to protect the polarizer. Transparent protective plate should have sufficient strength in order to the resist external force.
- (4) You should adopt radiation structure to satisfy the temperature specification.
- (5) Acetic acid type and chlorine type materials for the cover case are not desirable because the former generates corrosive gas of attacking the polarizer at high temperature and the latter causes circuit break by electro-chemical reaction.
- (6) Do not touch, push or rub the exposed polarizers with glass, tweezers or anything harder than HB pencil lead. And please do not rub with dust clothes with chemical treatment. Do not touch the surface of polarizer for bare hand or greasy cloth.(Some cosmetics are detrimental to the polarizer.)
- (7) When the surface becomes dusty, please wipe gently with absorbent cotton or other soft materials like chamois soaks with petroleum benzene. Normal-hexane is recommended for cleaning the adhesives used to attach front / rear polarizers. Do not use acetone, toluene and alcohol because they cause chemical damage to the polarizer.
- (8) Wipe off saliva or water drops as soon as possible. Their long time contact with polarizer causes deformations and color fading.
- (9) Do not open the case because inside circuits do not have sufficient strength.

# 9-2. OPERATING PRECAUTIONS

- (1) The spike noise causes the mis-operation of circuits. It should be lower than following voltage : V=± 200mV(Over and under shoot voltage)
- (2) Response time depends on the temperature.(In lower temperature, it becomes longer.)
- (3) Brightness depends on the temperature. (In lower temperature, it becomes lower.) And in lower temperature, response time(required time that brightness is stable after turned on) becomes longer.
- (4) Be careful for condensation at sudden temperature change. Condensation makes damage to polarizer or electrical contacted parts. And after fading condensation, smear or spot will occur.
- (5) When fixed patterns are displayed for a long time, remnant image is likely to occur.
- (6) Module has high frequency circuits. Sufficient suppression to the electromagnetic interference shall be done by system manufacturers. Grounding and shielding methods may be important to minimized the interference.



# 9-3. ELECTROSTATIC DISCHARGE CONTROL

Since a module is composed of electronic circuits, it is not strong to electrostatic discharge. Make certain that treatment persons are connected to ground through wrist band etc. And don't touch interface pin directly.

# 9-4. PRECAUTIONS FOR STRONG LIGHT EXPOSURE

Strong light exposure causes degradation of polarizer and color filter.

# 9-5. STORAGE

When storing modules as spares for a long time, the following precautions are necessary.

- (1) Store them in a dark place. Do not expose the module to sunlight or fluorescent light. Keep the temperature between 5°C and 35°C at normal humidity.
- (2) The polarizer surface should not come in contact with any other object.It is recommended that they be stored in the container in which they were shipped.

# 9-6. HANDLING PRECAUTIONS FOR PROTECTION FILM

- The protection film is attached to the bezel with a small masking tape.
   When the protection film is peeled off, static electricity is generated between the film and polarizer.
   This should be peeled off slowly and carefully by people who are electrically grounded and with well ion-blown equipment or in such a condition, etc.
- (2) When the module with protection film attached is stored for a long time, sometimes there remains a very small amount of glue still on the bezel after the protection film is peeled off.
- (3) You can remove the glue easily. When the glue remains on the bezel surface or its vestige is recognized, please wipe them off with absorbent cotton waste or other soft material like chamois soaked with normal-hexane.



# APPENDIX [A] - Enhanced Extended Display Identification Data (EEDID™)

Byte#	Byte#	Field Name and Comments	Va	lue	Value	
(decimal)	(HEX)		ì	EX)	(binarv)	
0	00	Header	0		00000000	
1	01		F	F	11111111	
2	02		F	F	11111111	
3	03		F	F	11111111	Header
4	04		F	F F	11111111	
5	05 06		F		<u>11111111</u> 11111111	
67	07		0	0	00000000	
8	08	EISA manufacturer code = I GP	3	0	00110000	
9	09	PISA Manuacumer code - r GP	F	0	11110000	
10	09 0A	Product code	5	3	01010011	
			1	1		
11	0B	(Hex, LSB first)	0	0	00010001	Mandant
12	OC	ID (32-bit) serial number = don't care			00000000	Vender/
13	0D		0	0	00000000	Product ID
14	0E		0	0	00000000	
15	0F		0	0	00000000	
16	10	Week of manufacture = don't care	0	0	00000000	
17	11	Year of manufacture = don't care	0	0	00000000	
18	12	EDID Structure version # = 1	0	1	00000001	EDID Version/
19	13	FDID Revision # = 2	0	2	00000010	Revision
20	14	Video input definition = Digital I/ p.non TMDS CRGB	8	0	1000000	
21		Max H image size(cm) = 30 45cm(30)	1	F	00011110	Display
		Max V image size(cm) = 22 8375cm(23)	1	7	00010111	Parameter
23 24	17 18	Display gamma = 2 2 Feature support(DPMS) = Active off, RGB Color	0	A	01111000	
24	19	Red/Green low Bits	3	C	00111100	
	19 1A	Blue/White Low Bits	ى 8	0	10000000	
27	1B	Red X Rx = $0.590$	9	7	10010111	
28	1C	$Red Y \qquad Rv = 0.343$	5	7	01010111	
29	1D	Green X Gx = 0.320	5	1	01010001	Color
30	1F	Green Y Gy = 0.540	8	А	10001010	Characteristic
31	1F	Blue X Bx = 0.155	2	7	00100111	
32	20	Blue Y By = 0 133	2	2	00100010	
33	21	White X Wx = 0.313	5	0	01010000	
.34	22	White Y Wy = 0.329	5	4	01010100	
35		Established Timing I	0	0	00000000	Established
36		Established Timing II	0	0	00000000	Timings
37	25	Manufacturer's Timings	0	0	00000000	
38	-26	Standard Timing Identification 1 was not used	0	1	00000001	
39	27	Standard Timing Identification 1 was not used	0	1	0000001	
40	28	Standard Timing Identification 2 was not used	0	1	0000001	
41	29	Standard Timing Identification 2 was not used	0	1	0000001	
42	2A	Standard Timing Identification 3 was not used	0	1	0000001	
43	2B	Standard Timing Identification 3 was not used	0	1	00000001	
44	2C	Standard Timing Identification 4 was not used	0	1	0000001	Standard
45	2D	Standard Timing Identification 4 was not used	0	1	00000001	Timing ID
46	2E	Standard Timing Identification 5 was not used	0	1	00000001	-
47	2F	Standard Timing Identification 5 was not used	0	1	00000001	
48	30	Standard Timing Identification 6 was not used	0	1	00000001	
49	31	Standard Timing Identification 6 was not used	0	1	00000001	
50	32	Standard Timing Identification 7 was not used	0	1	00000001	
51	33	Standard Timing Identification 7 was not used	0	1	00000001	
52	34	Standard Timing Identification 8 was not used	0		00000001	
53	35	Standard Timing Identification 8 was not used	0		00000001	



Byte#         Byte#           (decimal)         (HE           54         36           55         37           56         38           57         36           58         34           59         37           61         31           62         37           63         37           64         40           65         414           66         42           67         43           69         45           70         46           71         47           72         45	Heid Name and Comments         Detailed Timing Descriptor #1         1400 x1050@60Hz mode · pixel clock = 108W         Horizontal Active = 1400 pixels         Horizontal Active = 1400 pixels         Horizontal Blanking = 288 pixels         Horizontal Active - Horizontal Blanking         Vertical Relawing = 16 lines         Vertical Active - Vertical Blanking         Horizontal Sync Offset = 32 pixels         Horizontal Sync Offset = 2 lines, Sync Wdth = 4 lines         Horizontal Image Size = 228 3/5mm(228)	(H 3 7 2 5 1 1 4 2 7 2 0		Value (binary) 00110000 00101010 00100000 0100000 00010000 00010000 00110000 00100000 00100000 00100000 00100000	Detailed Timing
(decimal)         (HE           54         36           55         37           56         38           57         32           58         36           59         37           60         32           61         31           63         38           64         40           65         41           66         42           67         43           68         44           69         45           70         46           71         47	Heid Name and Comments         Detailed Timing Descriptor #1         1400 x1050@60Hz mode · pixel clock = 108W         Horizontal Active = 1400 pixels         Horizontal Active = 1400 pixels         Horizontal Blanking = 288 pixels         Horizontal Active - Horizontal Blanking         Vertical Relawing = 16 lines         Vertical Active - Vertical Blanking         Horizontal Sync Offset = 32 pixels         Horizontal Sync Offset = 2 lines, Sync Wdth = 4 lines         Horizontal Image Size = 228 3/5mm(228)	(H 3 7 2 5 1 1 4 2 7 2 0		(binary) 00110000 01101010 01111000 0100000 01010001 00011010 00010000 0100000 00100000	
54         36           55         37           56         38           57         38           58         34           59         35           60         36           61         31           62         35           63         35           64         40           66         422           67         43           68         44           69         45           70         46           71         47	Detailed Timing Descriptor #1         1400 x1050@60Hz mode - pixel clock = 108Mz         Horizontal Active = 1400 pixels         Horizontal Blanking = 288 pixels         Horizontal Active - Horizontal Blanking         Vertical Active = 1050 lines         Vertical Blanking = 16 lines         Vertical Receive - Vertical Blanking         Horizontal Sync. Offset = 32 pixels         Horizontal Sync. Offset = 112 pixels         Vertical Sync. Offset = 21 lines, Sync. Width = 4 lines         Horizontal Vertical Sync. Offset / Width upper 2bits         Horizontal Image Size = 228 375mm(228)	3 7 2 5 1 1 4 2 7 2 0		00110000 00101010 01111000 0100000 01010001 00011010 00010000 0100000 00100000	
55         37           56         38           57         39           58         348           59         31           60         30           61         31           62         38           63         34           66         42           67         42           68         44           69         45           70         46           71         47	1400 x1050@60Hz mode · pixel clock = 103M/         Horizontal Active = 1400 pixels         Horizontal Active : Horizontal Blanking         Vertical Active : Horizontal Blanking         Vertical Active : Vertical Blanking         Vertical Active : Vertical Blanking         Horizontal Sync. Offset = 32 pixels         Horizontal Sync. Offset = 112 pixels         Vertical Active : Vertical Blanking         Horizontal Sync. Offset = 112 pixels         Vertical Active : Vertical Blanking         Horizontal Sync. Offset = 21 lines, Sync. Width = 4 lines         Horizontal Vertical Sync. Offset / Width upper 2bits         Horizontal Image Size = 204 5mm(305)         Vertical Image Size = 228 375mm(228)	2 7 5 1 1 4 2 7 2 0		00101010 01111000 00100000 01010001 00011010 00010000 01000000	
56         36           57         32           58         34           59         38           60         30           61         31           62         38           63         38           64         40           65         41           66         42           67         43           68         44           69         45           70         46           71         47	Horizontal Active = 1400 pixels         Horizontal Blanking = 288 pixels         Horizontal Active = Horizontal Blanking         Vertical Active = 1050 lines         Vertical Rlanking = 16 lines         Vertical Sync. Offset = 32 pixels         Horizontal Sync. Offset = 2 lines, Sync. Width = 112 pixels         Vertical Vertical Sync. Offset = 2 lines, Sync. Width = 4 lines         Horizontal Vertical Sync. Offset = 2 lines, Sync. Width upper 2 bits         Horizontal Image Size = 208 375mm(228)	7 5 1 4 2 7 2 0		01111000 00100000 01010001 00011010 00010000 01000000	
57         39           58         38           59         37           60         30           61         316           62         37           64         40           65         41           66         42           67         43           68         444           69         445           70         46           71         47	Horizontal Blanking = 28 <sup>a</sup> pixels         Horizontal Active : Horizontal Blanking         Vertical Active = 1050 lines         Vertical Blanking = 16 lines         Vertical Active : Vertical Blanking         Horizontal Sync: Offset = 32 pixels         Horizontal Sync: Offset = 2 lines, Sync: Width = 4 lines         Vertical Sync: Offset = 2 lines, Sync: Width upper 2 bits         Horizontal Image Size = 228 3/5mm(228)	2 5 1 2 7 2 0		00100000 01010001 00011010 00010000 01000000	
58         34           59         38           60         30           61         31           62         35           63         35           64         40           66         42           67         43           68         44           69         45           70         46           71         47	Horizontal Active : Horizontal Blanking         Vertical Active : 1050 lines         Vertical Ranking = 16 lines         Vertical Ranking = 16 lines         Vertical Sync. Offset = 32 pixels         Horizontal Sync. Offset = 32 pixels         Horizontal Sync. Offset = 21 lines, Sync. Width = 4 lines         Horizontal Vertical Sync. Offset = 21 lines, Sync. Width = 4 lines         Horizontal Vertical Sync. Offset / Width upper 2bits         Horizontal Image Size = 204 5m(305)         Vertical Image Size = 228 375m(228)	5 1 4 2 7 2 0		01010001 00011010 00010000 0100000 00100000	
59         36           60         30           61         31           62         38           63         37           64         40           65         41           66         42           67         43           68         44           69         45           70         46           71         47	Horizontal Active : Horizontal Blanking         Vertical Active : 1050 lines         Vertical Ranking = 16 lines         Vertical Restrict Restrestrict Restrict Restrestrict Restrict Restrict Restrict Restrict	1 4 2 7 2 0		00011010 00010000 01000000 00100000	
59         36           60         30           61         31           62         38           63         37           64         40           65         41           66         42           67         43           68         44           69         45           70         46           71         47	Vertical Avtive = 1050 lines Vertical Rlanking = 16 lines Vertical Active · Vertical Blanking Horizontal Sync. Offset = 32 pixels Horizontal Sync. Offset = 21 lines, Sync. Width = 4 lines Vertical Sync. Offset = 2 lines, Sync. Width upper 2bits Horizontal Image Size = 304 5m(305) Vertical Image Size = 228 375m(228)	1 4 2 7 2 0	0000	00011010 00010000 01000000 00100000	
60         30           61         31           62         38           63         36           64         40           65         41           66         42           67         43           68         444           69         45           70         46           71         47	Vertical Blanking = 16 lines Vertical Active · Vertical Blanking Horizontal Sync Offset = 32 pixels Horizontal Sync Pulse Width = 112 pixels Vertical Sync Offset = 2 lines, Sync Width = 4 lines Horizontal Vertical Sync Offset/ Width upper 2 bits Horizontal Image Size = 324 5mm(228) Vertical Image Size = 228 375mm(228)	1 2 7 2 0	0000	00010000 01000000 00100000	
61         31           62         38           63         37           64         40           65         41           66         42           67         43           68         44           69         45           70         46           71         47	Vertical Active · Vertical Blanking Horizontal Sync. Offset = 32 pixels Horizontal Sync. Pulse Width = 112 pixels Vertical Sync. Offset = 2 lines, Sync. Width = 4 lines Horizontal Vertical. Sync. Offset/ Width upper 2bits Horizontal Image Size = 304 5mm(305) Vertical Image Size = 228 375mm(228)	4 2 7 2 0	000	01000000	
62         3F           63         3F           64         40           65         411           66         42           67         43           68         44           69         42           70         46           71         47	Horizontal Sync. Offset = 32 pixels Horizontal Sync. Pulse Width = 112 pixels Vertical Sync. Offset = 2 lines, Sync. Width = 4 lines Horizontal Vertical. Sync. Offset/ Width upper 2bits Horizontal Image. Size = 304.5mn(305) Vertical Image. Size = 228.375mm(228)	2 7 2 0	0	00100000	liming
$\begin{array}{cccccccccccccccccccccccccccccccccccc$	Horizontal Sync Pulse Width = 112 pixels Vertical Sync. Offset = 2 lines, Sync. Width = 4 lines Horizontal Vertical. Sync. Offset/ Width upper 2bits Horizontal Image Size = 304 5m(305) Vertical Image Size = 228 375mm(228)	7 2 0	0		
$\begin{array}{cccccccccccccccccccccccccccccccccccc$	Vertical Sync Offset = 2 lines Sync Width = 4 lines Horizontal Vertical Sync Offset/ Width upper 2bits Horizontal Image Size = 304 5mm(305) Vertical Image Size = 228 375mm(228)	2 0		01110000	Description
65         41           66         42           67         43           68         44           69         45           70         46           71         47	Horizontal Vertical Sync Offset/ Width upper 2bits Horizontal Image Size = 304 5mm(305) Vertical Image Size = 228 375mm(228)	0	4		#1
66         42           67         43           68         44           69         45           70         46           71         47	Horizontal Image Size = 304 5mm(305) Vertical Image Size = 228 375mm(228)			00100100	
67 43 68 44 69 45 70 46 71 47	Horizontal Image Size = 304 5mm(305) Vertical Image Size = 228 375mm(228)	~	0	00000000	
67 43 68 44 69 45 70 46 71 47	Vertical Image Size = 228.375mm(228)	3	1	00110001	
68 44 69 45 70 46 71 47		F	4	11100100	
69 45 70 46 71 47		1	0	00010000	
70 46 71 47	Horizontal Border = 0	0	0	00000000	
71 47		0	0 0		
				00000000	
72 48	Non- interlaced, Normal display, no stereo, Digital separate sync, H/V pol negatives	1	8	00011000	
	Detailed Timing Descriptor #2	0	0	00000000	
73 49		0	0	00000000	
74 4A		0	0	00000000	
75 4F		0	0	00000000	
76 40		0	0	00000000	
77 4		0	0	00000000	<b>_</b>
78 4F		0	0	00000000	Detailed
79 4F		0	0	00000000	Timing
80 50		0	0	00000000	Description
81 51		0	0	00000000	#2
82 52		0	0	00000000	··· <b>-</b>
83 53		0	0	00000000	
84 55		Ő	0	00000000	
				00000000	
85 55		0	0		
86 56		0	0	00000000	
87 57		0	0	00000000	
88 58		0	0	00000000	
89 59		0	0	00000000	
90 5A	Detailed Timing Descriptor #3	0	0	00000000	
91 5E		0	0	00000000	
92 50				00000000	
	ASCILLIATA String Lag (Supplier Name)	0	0		
93 50		F	Е	11111110	
94 5F		0	0	00000000	
95 5F		4	С	01001100	
96 60	G	4	7	01000111	Detailed
97 61	Р	5	0	01010000	Timing
98 62	<b>b</b>	6	8	01101000	Description
99 63		6	9	01101001	#3
100 64		6	C	0110100	#3
101 65		6	9	01101001	
102 66	r	7	0	01110000	
103 67	<u>s</u>	7	3	01110011	
104 68	L	4	С	01001100	
105 69	Ċ	4	3	01000011	
106 64	D	4	4	01000100	
107 6E	LF (Line Feed)	0	A	00001010	
		0	0	00000000	
108 60					
109 60		0	0	00000000	
110 6E		0	0	0000000	
	ASCILLATA String Lag (Supplier S/N)	-	F		
				11111110	
112 70		0	0	00000000	
113 71		4	Ċ	01001100	
		5			Detciled
114 72			U	01010000	Detailed
115 73	1	3	1	00110001	Timing
116 74	5	3	5	00110101	Description
		3	0	00110000	
					#4
118 76	E	4	5	01000101	
119 77	0	3	0	00110000	
			6		
120 78		3		00110110	
121 79	•	2	D	00101101	
122 TA	A	4	1	01000001	
123 7F		3	3	00110011	
124 70	K	4	В	01001011	
125 7E		3		00110010	
					<b>– – – –</b>
126 7E		0		00000000	Extension Flag
127 7F	Checksum	I F	8	11101000	Checksum