

TENTATIVE

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10.4" XGA

TECHNICAL SPECIFICATION

AA104XF02--T1

mitsubishi electric corp.

Date: Apr.14,'14

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1. APPLICATION

This specification applies to color TFT-LCD module, AA104XF02--T1.

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MITSUBISHI classifies the usage of the TFT-LCD module as follows. Please confirm the usage before using the product.

(1) Standard Usage

Computers, office equipment, factory automation equipment, test and measurement equipment, communications, transportation equipment(automobiles, ships, trains, etc.), provided, however, that operation is not influenced by TFT-LCD directly.

(2) Special Usage

Medical equipment, safety equipment, transportation equipment, provided, however, that TFT-LCD is necessary to its operation.

(3) Specific Usage

Cockpit Equipment, military systems, aerospace equipment, nuclear reactor control systems, life support systems and any other equipment. MITSUBISHI should make a contract that stipulate apportionment of responsibilities between MITSUBISHI and our customer.

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2. OVERVIEW

AA104XF02--T1 is 10.4" color TFT-LCD (Thin Film Transistor Liquid Crystal Display) module composed of LCD panel, driver ICs, control circuit, LED driver, backlight unit and touch panel.

By applying 6 bit or 8 bit digital data, 1024 × 768, 262k-color or 16.7M-color images are displayed on the 10.4" diagonal screen. Input power voltages are 3.3 V for LCD driving and 12.0 V for backlight unit. The type of data and control signals are digital and transmitted via LVDS interface per Typ. 65 MHz clock cycle.

This product has LED driving circuit inside. The LED driving circuit has PWM light dimming function, which is controlled by PWM.

Controller for touch panel is not included in this module. General specifications are summarized in the following table:

ITEM	SPECIFICATION
Display Area (mm)	210.4 (H) × 157.8 (V) (10.4-inch diagonal)
Number of Dots	1024 × 3 (H) × 768 (V)
Pixel Pitch (mm)	0.2055 (H) × 0.2055 (V)
Color Pixel Arrangement	RGB vertical stripe
Display Mode	Normally white
Number of Color	262k (6bit/color), 16.7M (8bit/color)
Luminance (cd/m ²)	480
Viewing Angle (CR ≥ 10)	−80~80°(H), −80~80° (V)
Surface Treatment	Anti-glare and hard-coating 3H
Electrical Interface	LVDS
Viewing Direction	Higher Contrast ratio: 6 o'clock Less gray scale reversal: 12 o'clock
Module Size (mm)	230.0 (W) × 180.2 (H) × 11.1 (D)
Module Mass (g)	600
Backlight Unit	LED, edge-light, Unreplaceable
Touch Panel	4-wire analog resistive

Characteristic value without any note is typical value.

3. ABSOLUTE MAXIMUM RATINGS

ITEM	SYMBOL	MIN.	MAX.	UNIT
Power Supply Voltage for LCD	VCC	-0.3	4.0	V
Logic Input Voltage	VI	-0.3	VCC+0.3	V
Backlight Power Supply Input Voltage	VL	-0.3	14.0	V
Backlight ON-OFF	BLEN	-0.3	14.0	V
Light Dimming Control (PWM) Input Voltage	V _{PDIM}	-0.3	14.0	V
Touch Panel Voltage	TPV	--	7.0	V
Operation Temperature (Touch Panel) Note 1,2)	T _{op(TouchPanel)}	-20	70	°C
Operation Temperature (Ambient) Note 2)	T _{op(Ambient)}	-20	70	°C
Storage Temperature Note 2)	T _{stg}	-30	80	°C

[Note]

1) Measured at the center of active area and at the center of panel back surface

2) Top, Tstg ≤ 40°C : 90%RH max. without condensation

Top, Tstg > 40°C : Absolute humidity shall be less than the value of 90%RH at 40°C without condensation.

4. ELECTRICAL CHARACTERISTICS

(1) TFT-LCD

Ambient temperature: Ta = 25°C

ITEM	SYMBOL	MIN.	TYP.	MAX.	UNIT	Remarks
Power Supply Voltages for LCD	VCC	3.0	3.3	3.6	V	*1)
Power Supply Currents for LCD	ICC	--	330	550	mA	*2)
Permissive Input Ripple Voltage	VRP	--	--	100	mVp-p	VCC = +3.3 V
Logic Input Voltage	High	VIH	0.8×VCC	--	V	MODE, SC
	Low	VIL	0	--	V	MODE, SC

*1) Power and signals sequence:

$$0.1 \text{ ms} \leq t1 \leq 10 \text{ ms}$$

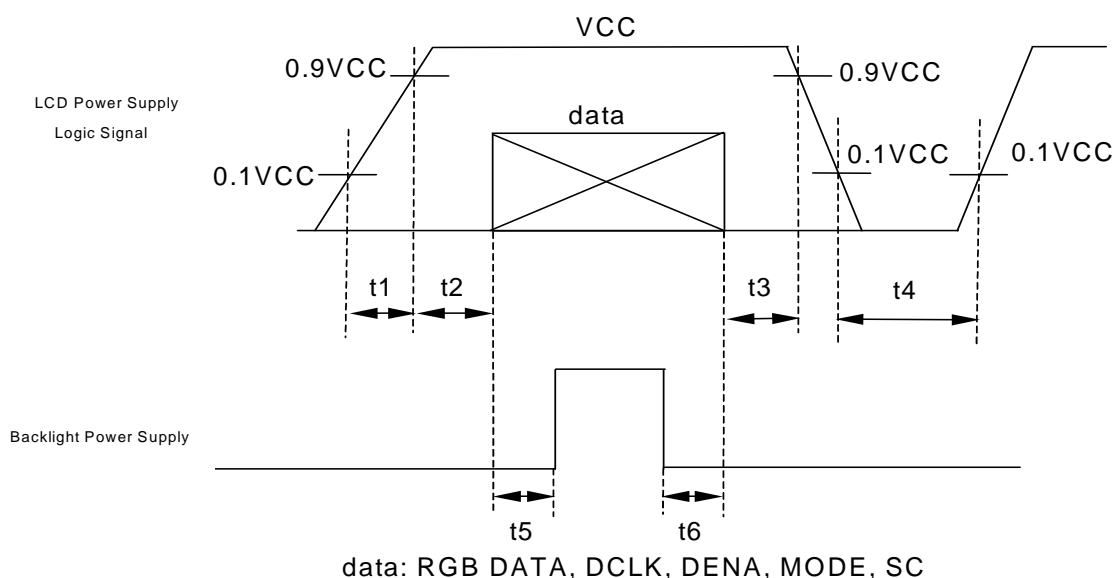
$$200\text{ms} \leq t4$$

$$0 < t2 \leq 50\text{ms}$$

$$200\text{ms} \leq t5$$

$$0 < t3 \leq 50\text{ms}$$

$$0 \leq t6$$

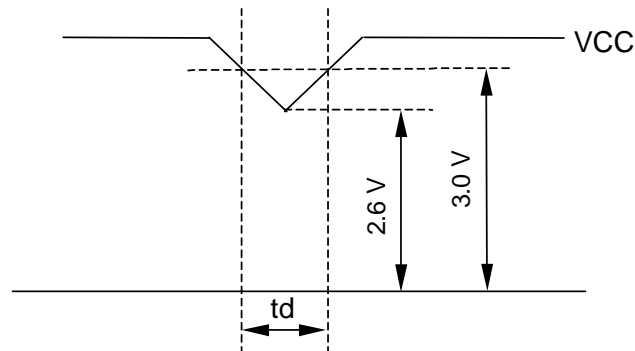


VCC-dip conditions:

1) When $2.6\text{ V} \leq \text{VCC} < 3.0\text{ V}$, $t_d \leq 10\text{ ms}$

2) When $\text{VCC} < 2.6\text{ V}$

VCC-dip conditions should also follow the power and signals sequence.



*2) $\text{VCC} = +3.3\text{ V}$, $f_H = 48.4\text{ kHz}$, $f_V = 60\text{ Hz}$, $f_{CLK} = 65\text{ MHz}$

Display image at typical power supply current value is 256-gray-bar pattern (8 bit), 768 line mode.

*3) Fuse

Parameter	Fuse Type Name	Supplier	Remark
VCC	FCC16162AB	Kamaya Electric Co., Ltd.	*)

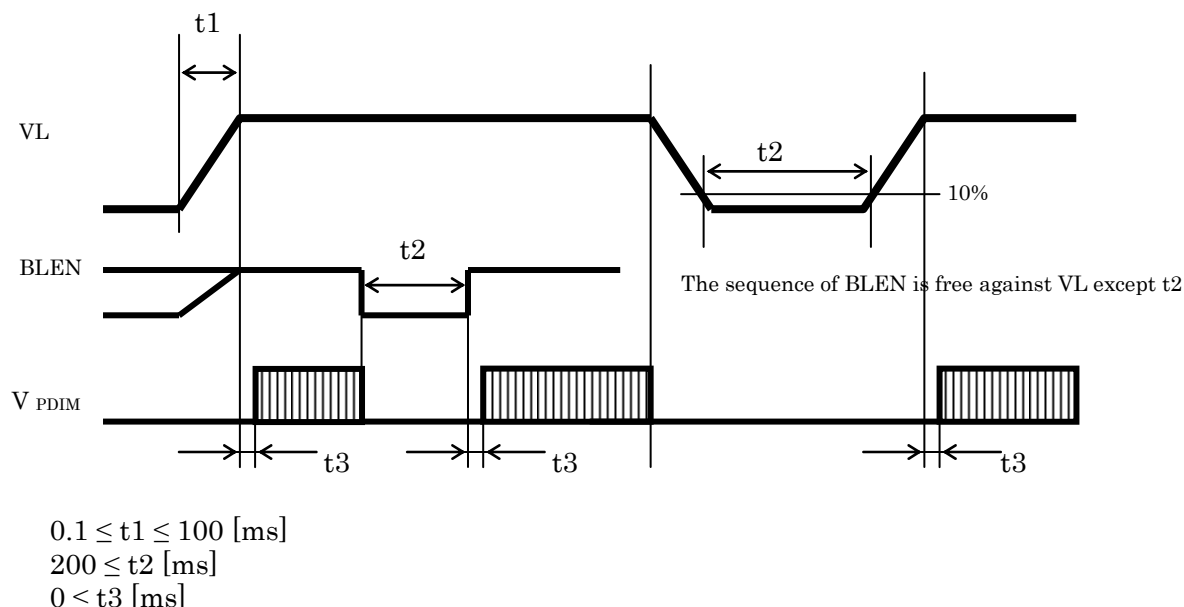
*) The power supply capacity should be designed to be more than the fusing current.

(2) Backlight

$T_a = 25^\circ\text{C}$

ITEM		SYMBOL	MIN.	TYP.	MAX.	UNIT	Remarks
Power Supply Input Voltage		VL	10.8	12.0	13.2	V	*1)
Power Supply Input Current		IL	--	350	430	mA	Dimming=100% VL=12.0V
Power Supply Input Current (Rush Current)		ILR	--	--	(900)	mA	*2), VL=12.0V
Backlight ON-OFF	High	BLEN	2.5	--	VL	V	*1), ON
	Low		0	--	0.4	V	*1), OFF
Light Dimming Control (PWM) Input Voltage	High	V_{PDIM}	2.5	--	5.5	V	*1), ON
	Low		0	--	0.4	V	*1), OFF
PWM frequency		f_{PDIM}	100	500	1000	Hz	*3)
Dimming Ratio (PWM Duty)		DR	5	--	100	%	*3)
LED Life Time		LT	80,000	100,000	--	h	*4), *5)

*1) Power and signals sequence:



*2) These data are for reference only. Power Supply Input Current (Rush Current) is influenced by power supply characteristics. (output impedance in particular) Therefore please evaluate LCD in advance.

*3) lower frequency causes the flicker or the image breaking of motion picture.
 Depending on the PDIM signal integrity (jitter etc.), the flicker may be visible. Please evaluate in advance.

*4) LED life time is defined as the time when the brightness becomes 50% of the initial value.

*5) The life time of the backlight depends on the ambient temperature. The life time will decrease under low/high temperature.

*6) Fuse

Parameter	Fuse Type Name	Supplier	Remark
VL	FCC16162AB	Kamaya Electric Co., Ltd.	*)

*) The power supply capacity should be designed to be more than the fusing current.

(3) Touch Panel

Electrical Characteristics

ITEM	MIN.	TYP.	MAX.	UNIT	Remarks
Linearity	-1.5	--	1.5	%	Analog X and Y directions
Terminal Resistance	406	--	948	Ω	X
	241	--	563	Ω	Y
Insulation Resistance	20	--	--	MΩ	DC 25 V
Voltage	3.0	5.0	7.0	V	DC
Chattering	--	--	10	ms	

*) Do not operate it with a thing except a polyacetal pen (tip R0.8 mm or more) or a finger, especially those with hard or sharp tips such as a ball point pen or a mechanical pencil.

5. INTERFACE PIN CONNECTION

(1) CN 1 (Interface Signal)

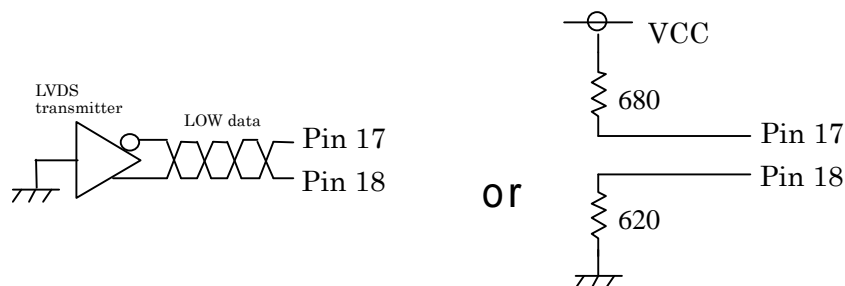
Used connector: 20186-020E-11F (I-PEX) or FI-SEB20P-HFE (JAE)

Corresponding connector: 20197-*20U-F (I-PEX) or FI-S20S[for discrete Wire],
FI-SE20ME[for FPC] (JAE)

Pin No.	Symbol	Function (ISP 6 bit compatibility mode)		Function (ISP 8 bit compatibility mode)
		6 bit input	8 bit input	
1	VCC	+3.3 V Power supply		←
2	VCC	+3.3 V Power supply		←
3	GND	GND		←
4	GND	GND		←
5	Link 0-	R0, R1, R2, R3, R4, R5, G0	R2, R3, R4, R5, R6, R7, G2	R0, R1, R2, R3, R4, R5, G0
6	Link 0+	R0, R1, R2, R3, R4, R5, G0	R2, R3, R4, R5, R6, R7, G2	R0, R1, R2, R3, R4, R5, G0
7	GND	GND		←
8	Link 1-	G1, G2, G3, G4, G5, B0, B1	G3, G4, G5, G6, G7, B2, B3	G1, G2, G3, G4, G5, B0, B1
9	Link 1+	G1, G2, G3, G4, G5, B0, B1	G3, G4, G5, G6, G7, B2, B3	G1, G2, G3, G4, G5, B0, B1
10	GND	GND		←
11	Link 2-	B2, B3, B4, B5, DENA	B4, B5, B6, B7, DENA	B2, B3, B4, B5, DENA
12	Link 2+	B2, B3, B4, B5, DENA	B4, B5, B6, B7, DENA	B2, B3, B4, B5, DENA
13	GND	GND		←
14	CLKIN-	Clock -		←
15	CLKIN+	Clock +		←
16	GND	GND		←
17	Link3-	See: *2)	R0, R1, G0, G1, B0, B1	R6, R7, G6, G7, B6, B7
18	Link3+	See: *2)	R0, R1, G0, G1, B0, B1	R6, R7, G6, G7, B6, B7
19	MODE	Low=ISP 6 bit compatibility mode		High=ISP 8 bit compatibility mode
20	SC	Scan direction control. (Low : Normal , High : Reverse)		←

*1) Metal frame is connected to signal GND.

*2) Recommended wiring of Pin 17,18 (6 bit input)



(2) CN 2 (Backlight)

Backlight-side connector: FI-S6P-HFE (JAE)

Corresponding connector: FI-S6S (JAE)

Pin No.	Symbol	Function
1	VL	Power Supply Input Voltage
2	VL	Power Supply Input Voltage
3	GND	GND
4	GND	GND
5	BL EN	Backlight ON-OFF (High: ON, Low: OFF)
6	V _{PDIM}	Light Dimming Control (PWM) Input Voltage (High active)

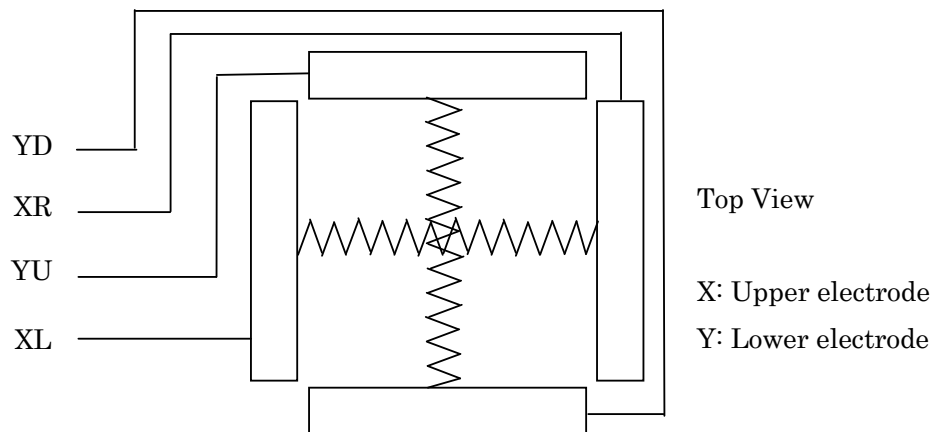
*1) GND is connected GND (of CN1) and the LCD frame internally.

*2) BL EN is NOT designed for dimming.

(3) FPC 1 (Touch Panel Interface)

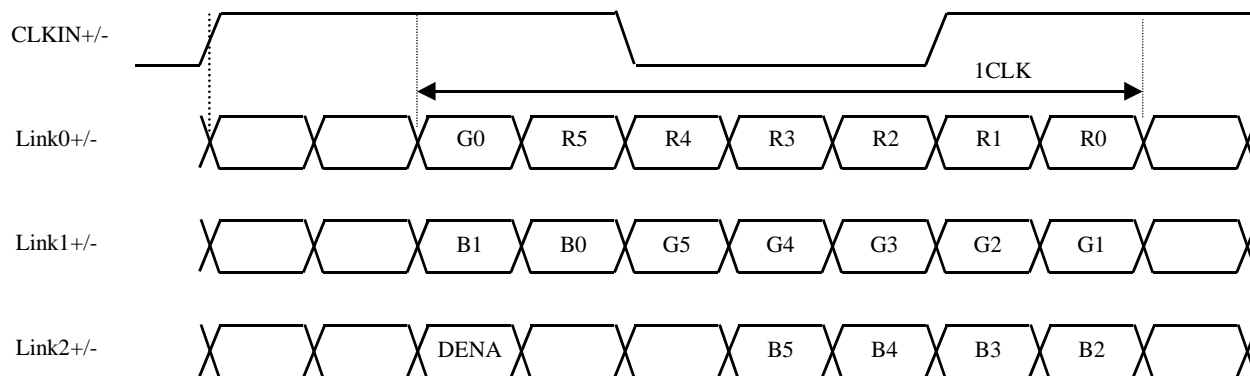
Pin No.	Symbol
1	XL
2	YU
3	XR
4	YD

(4) Touch Panel

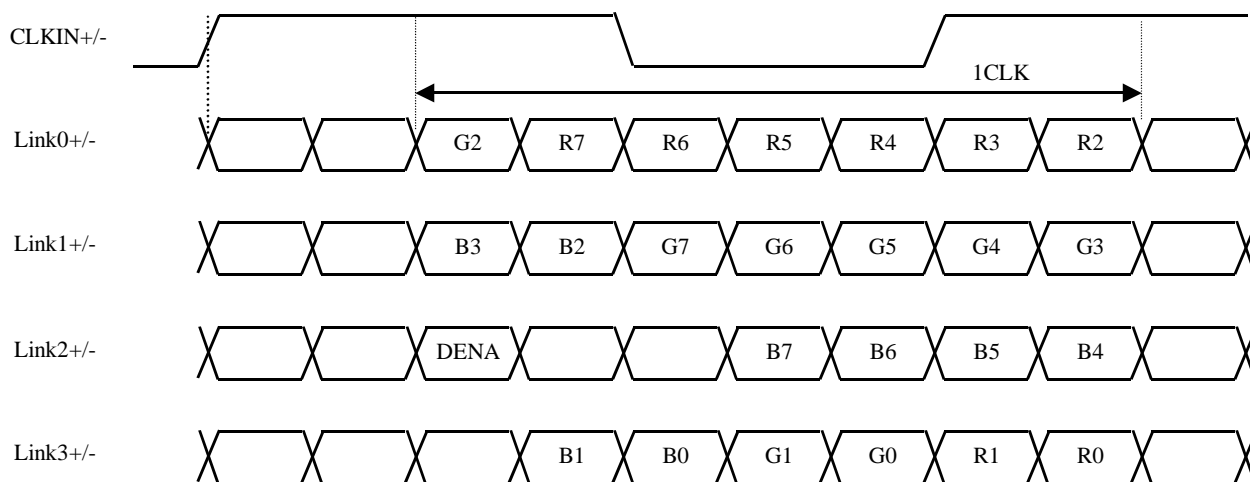


(5) ISP data mapping

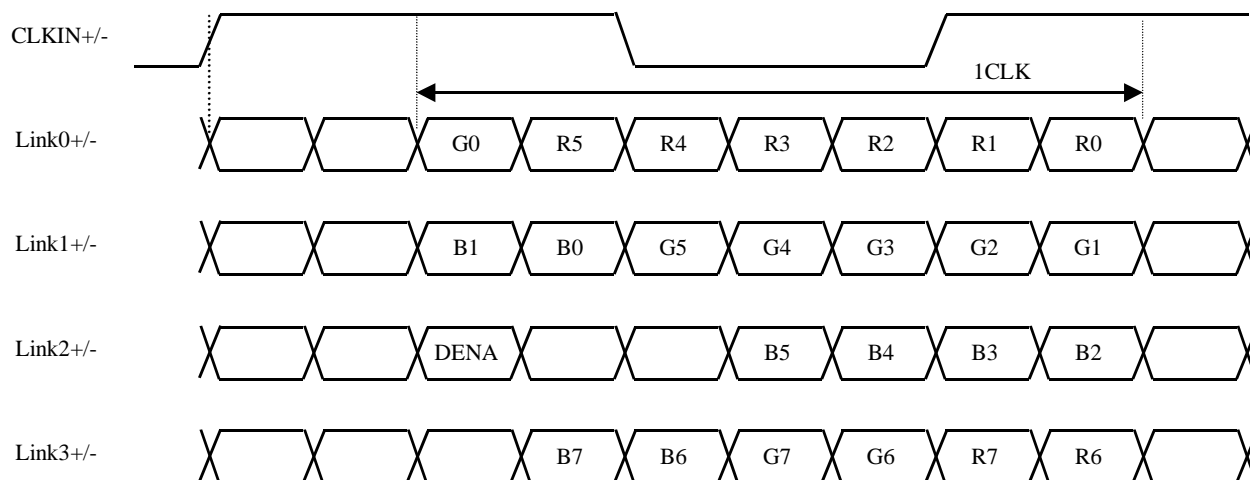
a. ISP 6 bit compatibility mode(6 bit input)



b. ISP 6 bit compatibility mode(8 bit input)



c. ISP 8 bit compatibility mode



6. INTERFACE TIMING

LVDS transmitter input signal

(1) Timing Specifications

ITEM			SYMBOL	MIN.	TYP.	MAX.	UNIT
DCLK	Frequency		f _{CLK}	50	65	80	MHz
	Period		t _{CLK}	12.5	15.4	20	ns
DENA	Horizontal	Active Time	t _{HA}	1024	1024	1024	t _{CLK}
		Blanking Time	t _{HB}	30	320	--	t _{CLK}
		Frequency	f _H	42.4	48.4	60	kHz
		Period	t _H	16.6	20.7	23.6	μs
	Vertical	Active Time	t _{VA}	768	768	768	t _H
		Blanking Time	t _{VB}	3	38	--	t _H
		Frequency	f _V	55	60	75	Hz
		Period	t _V	13.3	16.7	18.2	ms

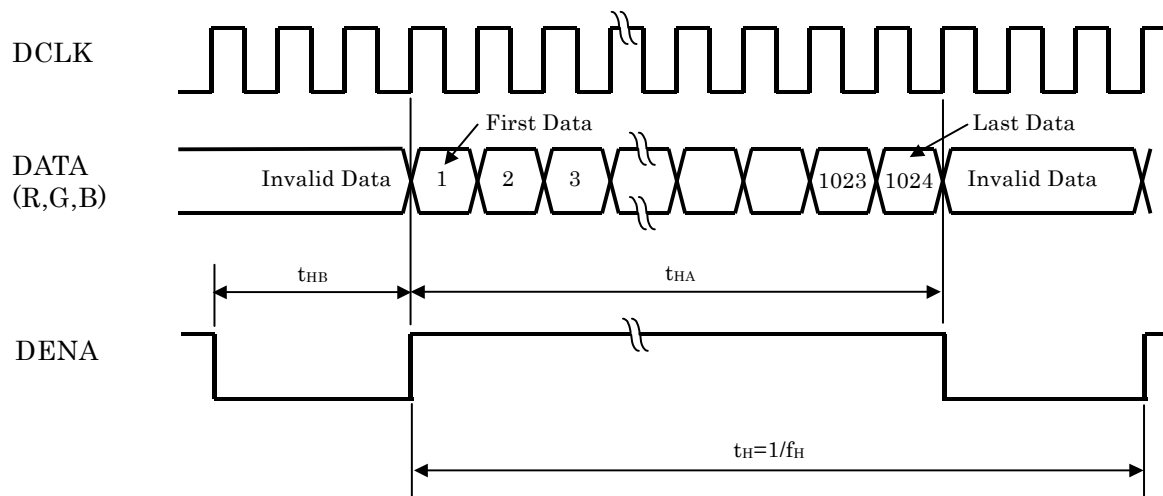
[Note]

- 1) DENA (Data Enable) should always be positive polarity as shown in the timing specification.
- 2) DCLK should appear during all invalid period.
- 3) LVDS timing follows the timing specifications of LVDS receiver IC: THC63LVDF84B(Thine).
- 4) In case of blanking time fluctuation, please use following.

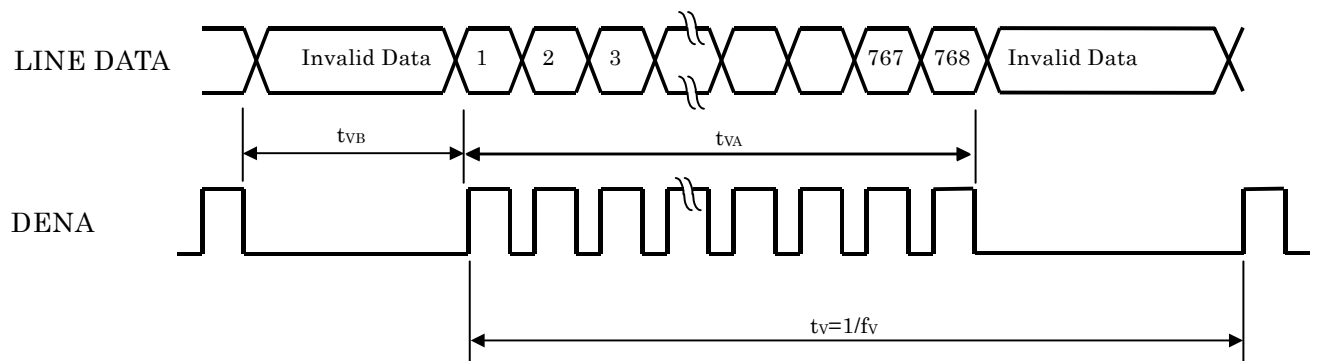
$$t_{VBn} > t_{VBn-1} - 3(t_H)$$

(2) Timing Chart

a. Horizontal Timing Chart



b. Vertical Timing Chart



(3) Color Data Assignment

a. 6 bit input

COLOR		INPUT DATA																	
		R DATA						G DATA						B DATA					
		R5	R4	R3	R2	R1	R0	G5	G4	G3	G2	G1	G0	B5	B4	B3	B2	B1	B0
		MSB					LSB	MSB					LSB	MSB					LSB
BASIC COLOR	BLACK	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	RED(63)	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0
	GREEN(63)	0	0	0	0	0	0	1	1	1	1	1	1	0	0	0	0	0	0
	BLUE(63)	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1
	CYAN	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1
	MAGENTA	1	1	1	1	1	1	0	0	0	0	0	0	1	1	1	1	1	1
	YELLOW	1	1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0
	WHITE	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
RED	RED(1)	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0
	RED(2)	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0
	RED(62)	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0
	RED(63)	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0
GREEN	GREEN(1)	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0
	GREEN(2)	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0
	GREEN(62)	0	0	0	0	0	0	1	1	1	1	1	0	0	0	0	0	0	0
	GREEN(63)	0	0	0	0	0	0	1	1	1	1	1	1	0	0	0	0	0	0
BLUE	BLUE(1)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1
	BLUE(2)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0
	BLUE(62)	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	0
	BLUE(63)	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1

[Note]

1) Definition of gray scale

Color (n) --- n indicates gray scale level.

Higher n means brighter level.

2) Data

1: High, 0: Low

b. 8 bit input

COLOR		INPUT DATA																							
		R DATA								G DATA								B DATA							
		R7	R6	R5	R4	R3	R2	R1	R0	G7	G6	G5	G4	G3	G2	G1	G0	B7	B6	B5	B4	B3	B2	B1	B0
MSB								LSB		MSB						LSB		MSB						LSB	
BASIC COLOR	BLACK	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	RED(255)	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	GREEN(255)	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0
	BLUE(255)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1
	CYAN	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
	MAGENTA	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1
	YELLOW	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0
	WHITE	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
RED	RED(1)	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	RED(2)	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
	RED(255)	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
GREEN	GREEN(1)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0
	GREEN(2)	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0
	GREEN(255)	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0
BLUE	BLUE(1)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0
	BLUE(2)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	
	BLUE(255)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1

[Note]

1) Definition of gray scale

Color (n) --- n indicates gray scale level.

Higher n means brighter level.

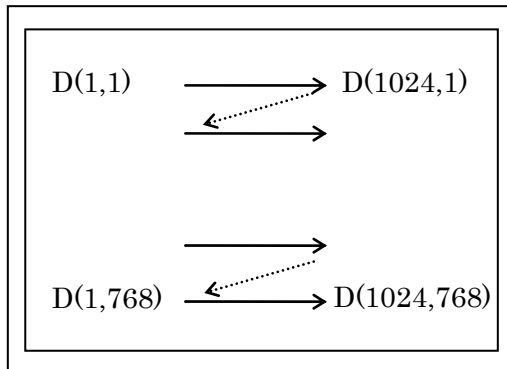
2) Data

1:High, 0: Low

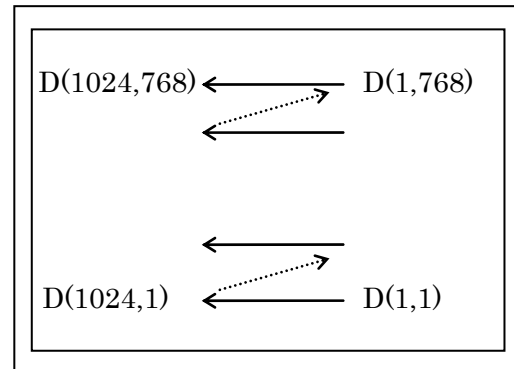
(4) Display Position and Scan Direction

D(X,Y) shows the data number of input signal.

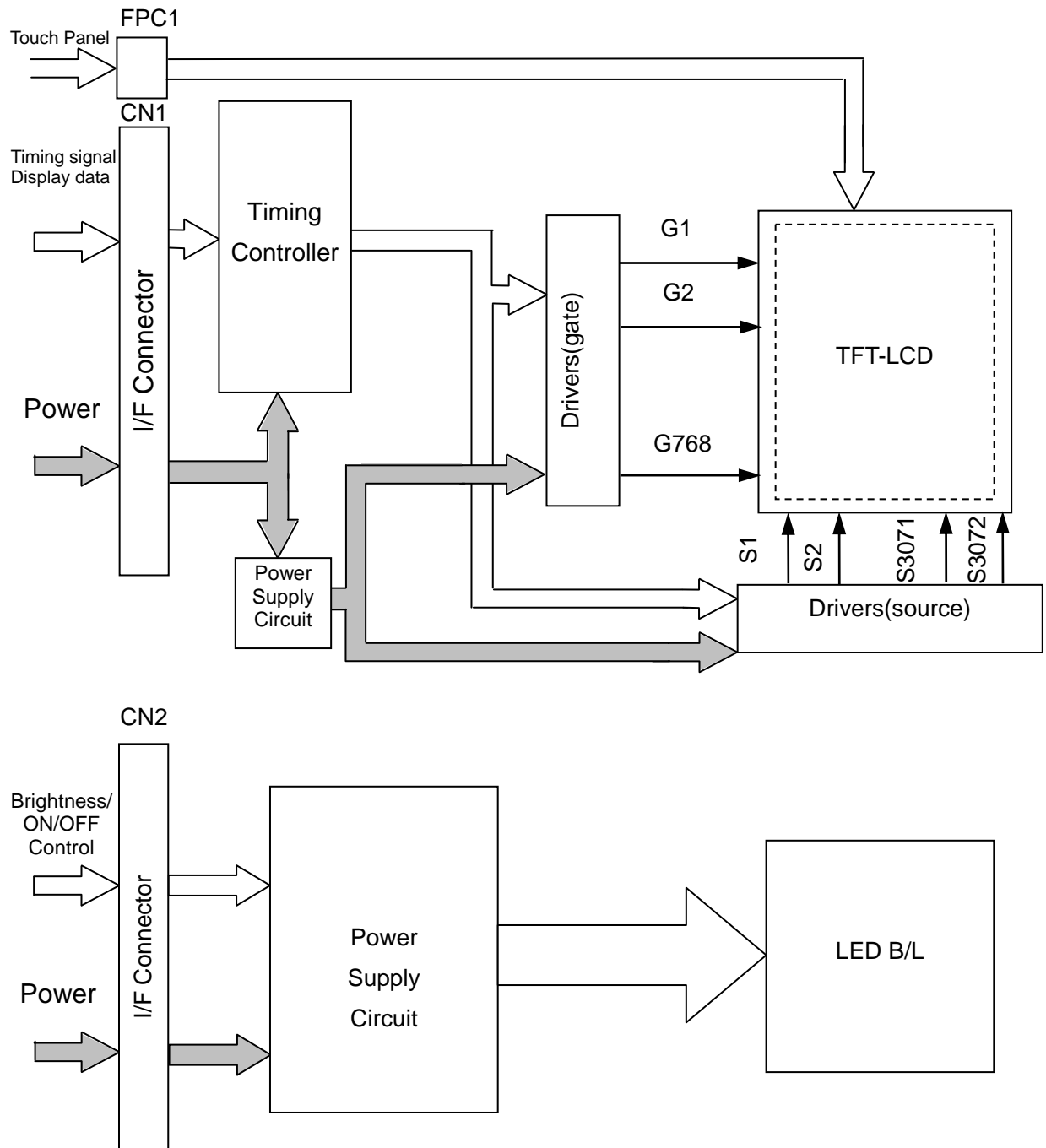
SC: Low



SC: High

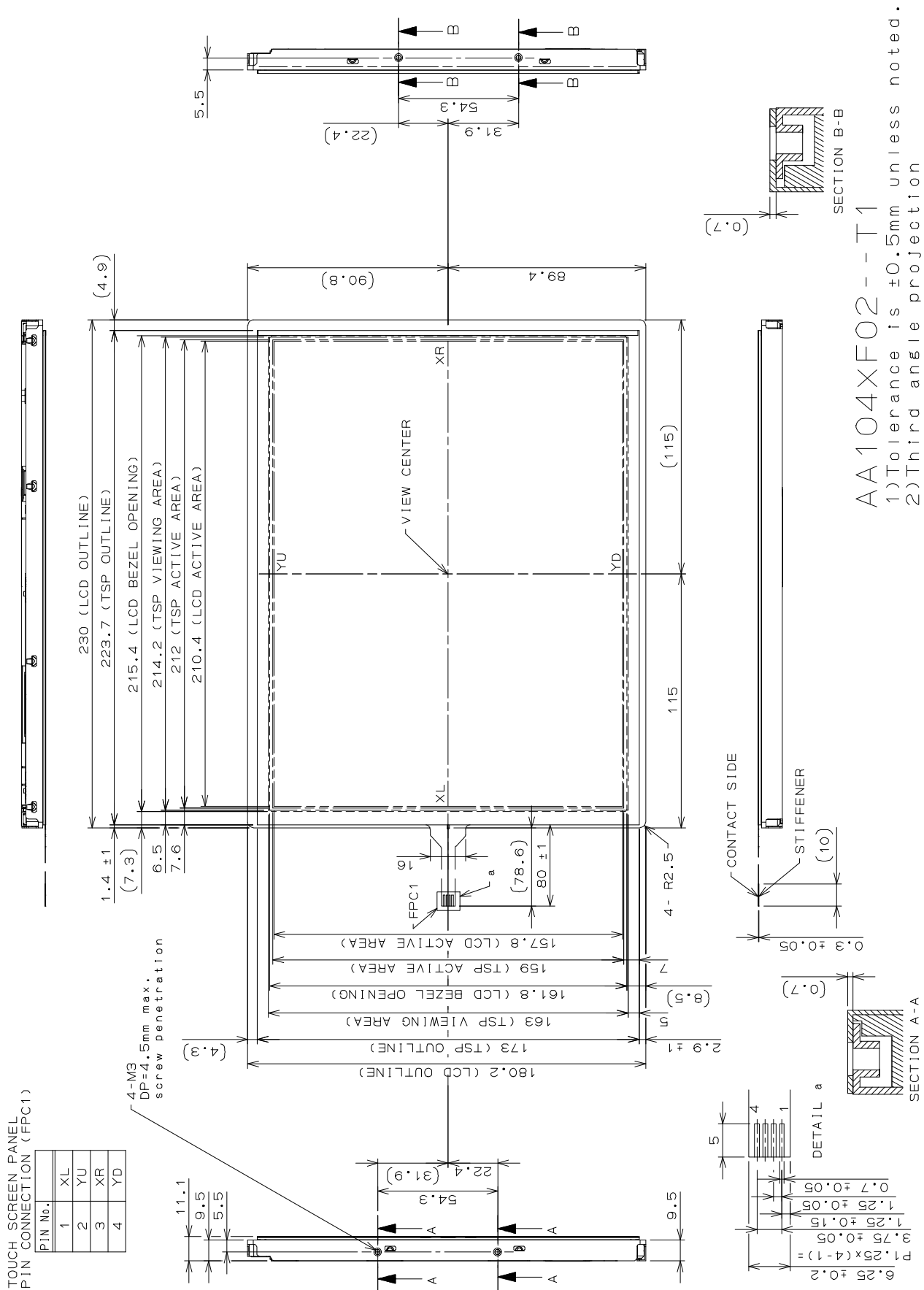


7. BLOCK DIAGRAM



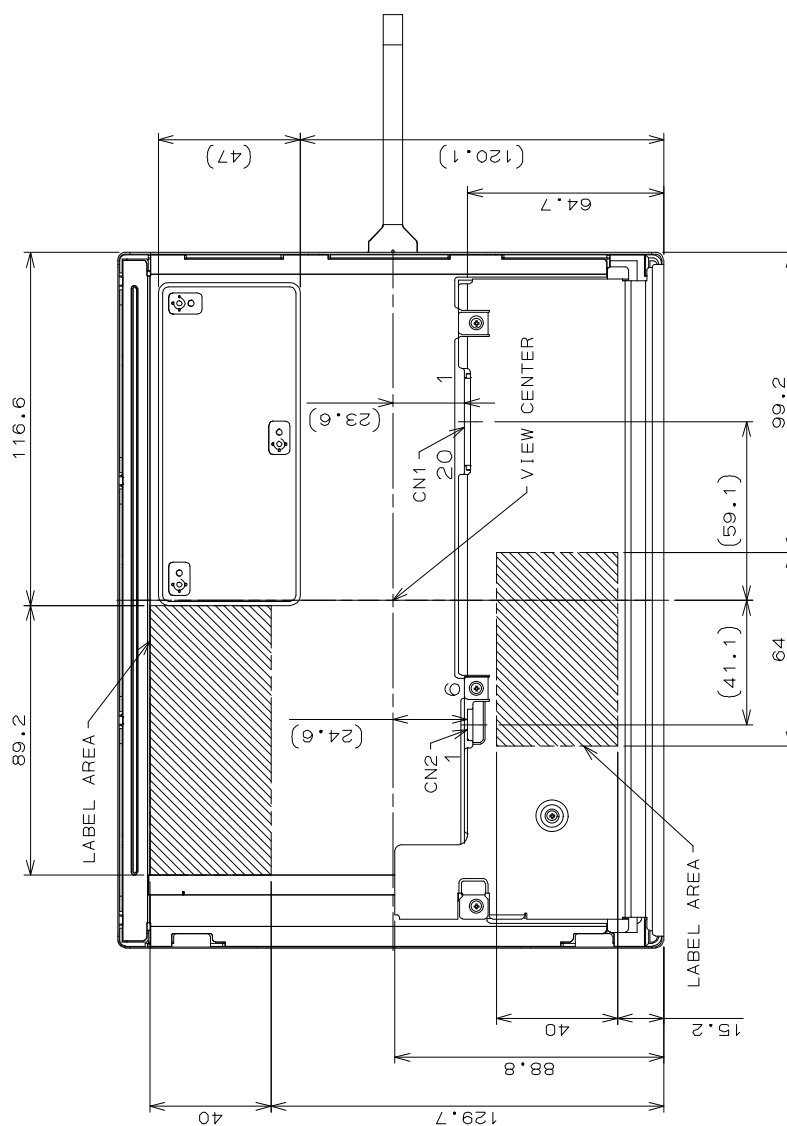
8. MECHANICAL SPECIFICATIONS

(1) Front Side



(Unit:mm)

(2) Rear Side



AA104XF02--T1

- 1) Tolerance is $\pm 0.5\text{mm}$ unless noted.
- 2) Third angle projection

CN1:20186-020E-11F (I-PEX) or FI-SEB20P-HFE (JAE)
CN2:FI-S6P-HFE (JAE)

(Unit:mm)

(3) Touch Panel

a. Mechanical Characteristics

ITEM		MIN.	TYP.	MAX.	UNIT	Remarks
Minimum Activation Force		0.05	--	0.8	N	*1)
Operating Life	Character Input (Pen)	Write 100,000	--	--	characters	*2)
	Input (Finger)	10,000,000	--	--	touches	*3)
Surface Hardness		3	--	--	H	JIS K5400, ASTM D3363

Test conditions are listed below:

*1) Activation Force Test

- Stylus: R4.0 mm silicon pen
- Measured by depressing the point between the does to the conduction by the stylus.

*2) Operating Life Test (Character Input (Pen))

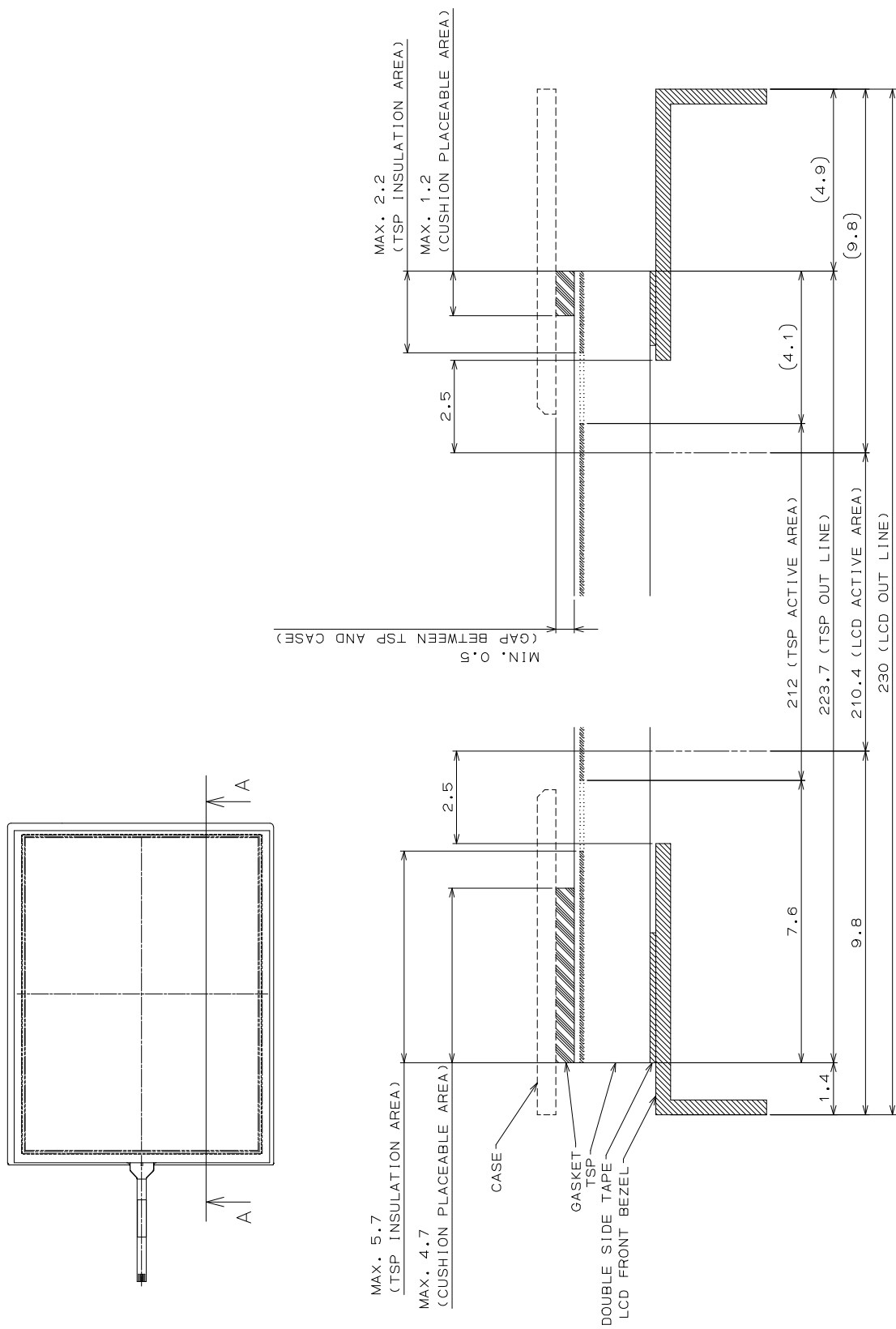
- Input size 10 × 10 mm
- Input Character A to Z /minute
- Force: 2.45 N
- Stylus: R0.8 mm polyacetal tip

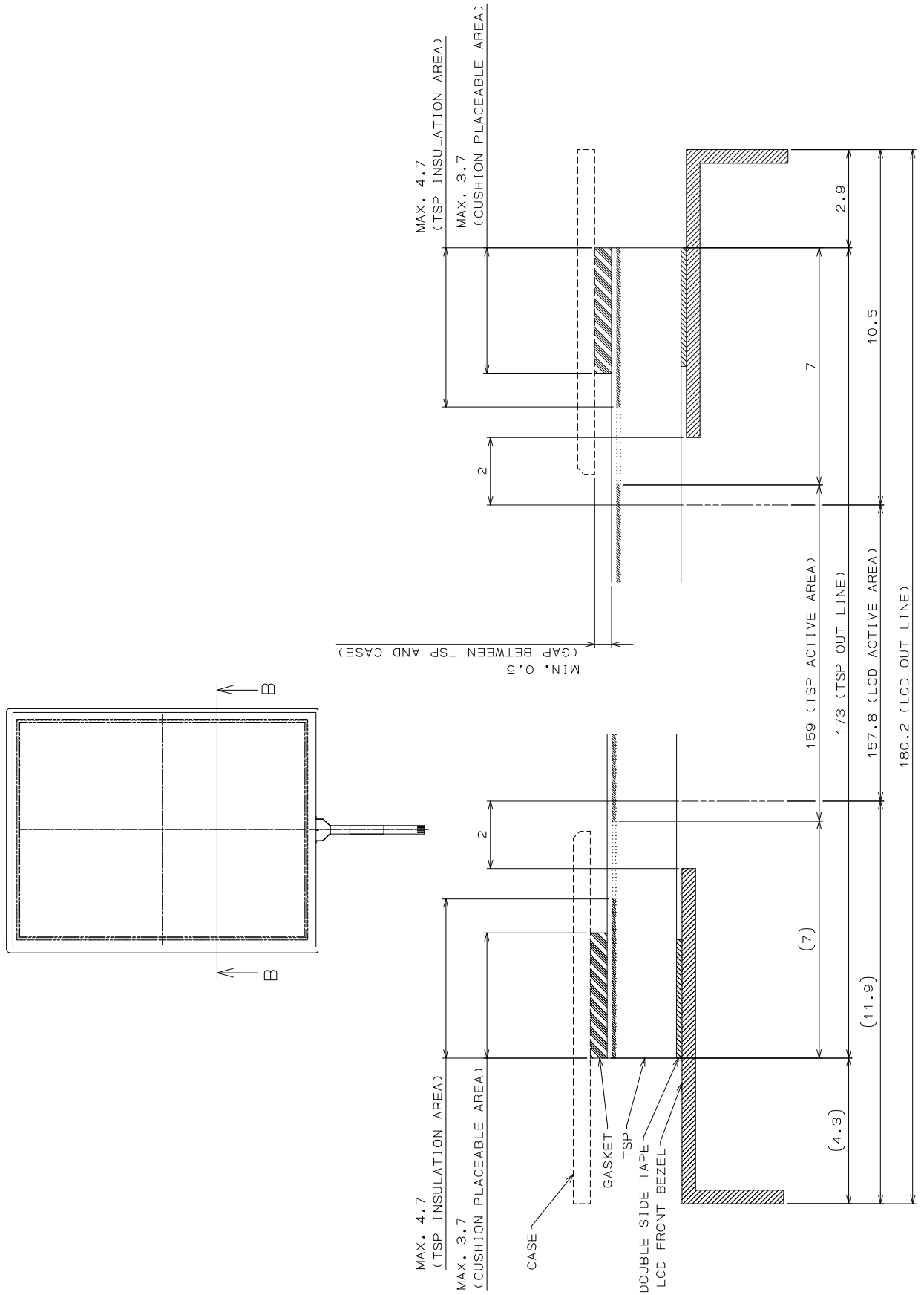
*3) Operating Life Test (Input (Finger))

- Stylus: R4.0 mm silicon pen
- Force: 3 N
- Speed: 2 hits/sec

b. Design Guide

- Avoid the design that Front-case overlap and press on the active area of the touch-panel.
- Give enough gap (over 0.5 mm at compressed) between the front case and touch-panel to protect wrong operating.
- Use a buffer material (Gasket) between the touch-panel and Front-case to protect damage and wrong operating.
- Avoid the design that buffer material overlap and press on the inside of touch-panel viewing area.
- The flexible tail section should be designed to avoid stress from the front case and/or avoid any bending stress to root of flexible tail section.
- Please avoid any strong forces, such as pen input in the area between display area and insulated area (distance: >2mm), because it may cause damage to the film.
- When you handle the product, hold the product by its body. Do not hold by the FPC.





9. OPTICAL CHARACTERISTICS

Ta=25°C, VCC=3.3V, VL = 12.0V, Input Signals: Typ. values shown in Section 6

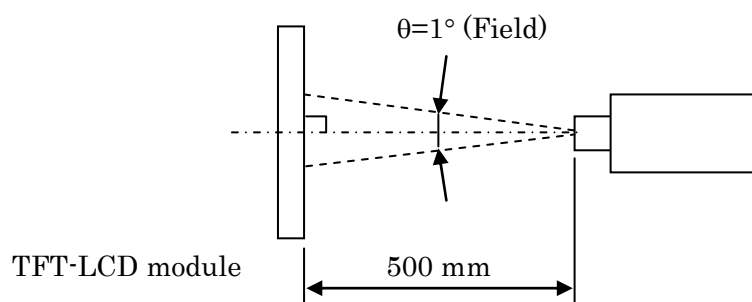
ITEM		SYMBOL	CONDITION	MIN	TYP	MAX	UNIT	Remarks
Contrast Ratio		CR	$\theta_V=0^\circ, \theta_H=0^\circ$	430	670	--	--	*1)*2)*5)
Luminance		Lw	$\theta_V=0^\circ, \theta_H=0^\circ$	380	480	--	cd/m ²	*1)*5)
Luminance Uniformity		ΔLw	$\theta_V=0^\circ, \theta_H=0^\circ$	--	--	30	%	*1)*3)*5)
Response Time		tr	$\theta_V=0^\circ, \theta_H=0^\circ$	--	4	--	ms	*1)*4)*5)
		tf	$\theta_V=0^\circ, \theta_H=0^\circ$	--	12	--	ms	*1)*4)*5)
Viewing Angle	Horizontal	θ_H	CR ≥ 10	-65~65	-80~80	--	°	*1)*5)
	Vertical	θ_V		-65~65	-80~80	--	°	*1)*5)
Image sticking		tis	2 h	--	--	2	s	*6)
Color Coordinates	Red	Rx	$\theta_V=0^\circ, \theta_H=0^\circ$	0.522	0.562	0.602	--	*1)*5)
		Ry		0.306	0.346	0.386		
	Green	Gx		0.305	0.345	0.385		
		Gy		0.520	0.560	0.600		
	Blue	Bx		0.113	0.153	0.193		
		By		0.101	0.141	0.181		
	White	Wx		0.278	0.318	0.358		
		Wy		0.295	0.335	0.375		

[Note]

These items are measured using EZContrast (ELDIM) for viewing angle and CS2000 (Minolta) or equivalent equipment for others under the dark room condition (no ambient light) after more than 30 minutes from turning on the backlight unless noted.

Condition: V_{PDIM} = 2.5 V ~ 5.5 V (DUTY = 100%)

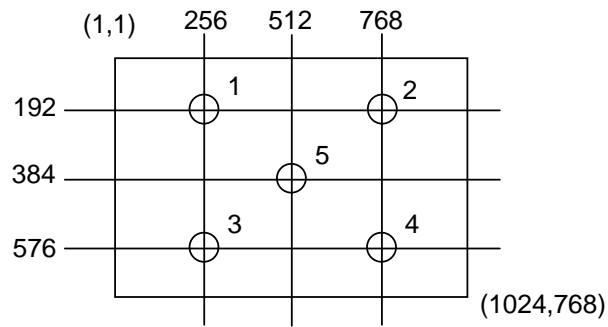
Measurement method for luminance and color coordinates is as follows.



The luminance is measured according to FLAT PANEL DISPLAY MEASUREMENTS STANDARD (VESA Standard).

*1) Measurement Point

Contrast Ratio, Luminance, Response Time, Viewing Angle, Color Coordinates: Display Center
Luminance Uniformity: point 1~5 shown in a figure below



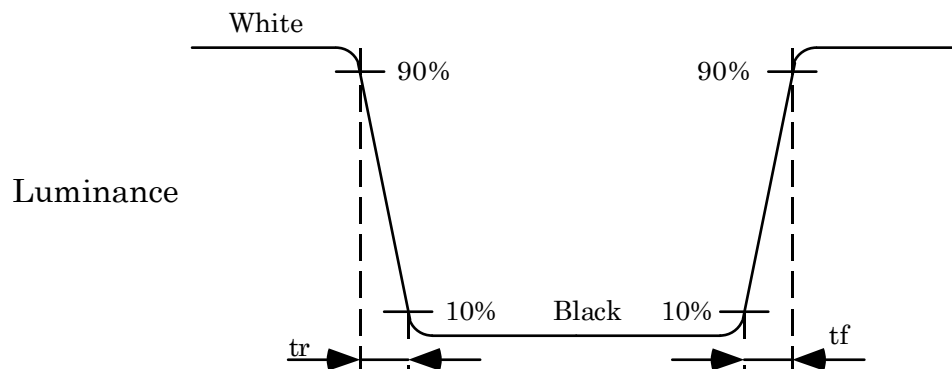
*2) Definition of Contrast Ratio

$CR = \text{Luminance with all white pixels} / \text{Luminance with all black pixels}$

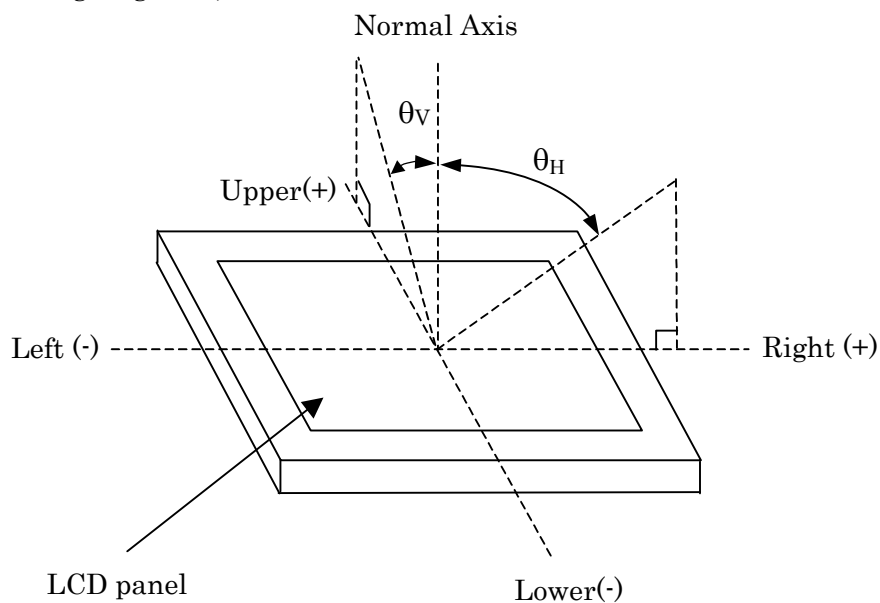
*3) Definition of Luminance Uniformity

$$\Delta L_w = [L_w(\text{MAX}) / L_w(\text{MIN}) - 1] \times 100$$

*4) Definition of Response Time

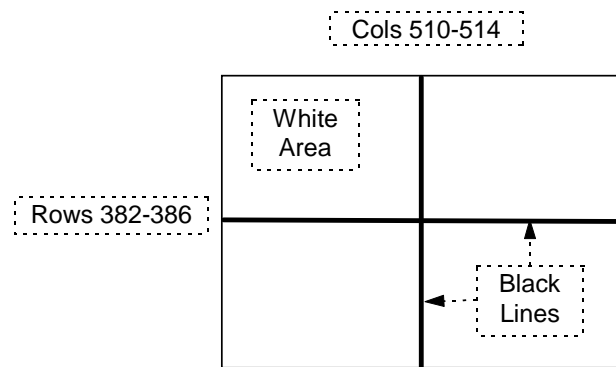


*5) Definition of Viewing Angle (θ_v , θ_H)



*6) Image sticking:

Continuously display the test pattern shown in the figure below for two-hours. Then display a completely white screen. The previous image shall not persist more than two seconds at 25°C.



TEST PATTERN FOR IMAGE STICKING TEST

10. RELIABILITY TEST CONDITION

(1) Temperature and Humidity

ITEM	CONDITIONS
HIGH TEMPERATURE HIGH HUMIDITY OPERATION	40°C, 90%RH, 240 h (No condensation)
HIGH TEMPERATURE OPERATION	70°C, 240 h
LOW TEMPERATURE OPERATION	-20°C, 240 h
HIGH TEMPERATURE STORAGE	80°C, 240 h
LOW TEMPERATURE STORAGE	-30°C, 240 h
THERMAL SHOCK	-30°C (1h) ~ 80°C(1h), 100 cycles

(2) Shock & Vibration

ITEM	CONDITIONS
SHOCK (NON-OPERATION)	Shock level: 1470 m/s ² (150G) Waveform: half sinusoidal wave, 2 ms Number of shocks: one shock input in each direction of three mutually perpendicular axes for a total of six shock inputs
VIBRATION (NON-OPERATION)	Vibration level: 9.8 m/s ² (1.0G) Waveform: sinusoidal Frequency range: 5 to 500 Hz Frequency sweep rate: 0.5 octave /min Duration: one sweep from 5 to 500 Hz in each of three mutually perpendicular axis(each x,y,z axis: 1 hour, total 3 hours)

(3) Judgment standard

The judgment of the above tests should be made as follow:

Pass: Normal display image, no damage of the display function. (ex. no line defect)

Partial transformation of the module parts should be ignored.

Fail: No display image, damage of the display function. (ex. line defect)

11. OTHER FEATURE

(1) Environmental Restriction /Law Compliance

This LCD module complies with RoHS*) directive.

*) RoHS: Restriction of the use of certain hazardous substances in electrical and electronic equipment

(2) Safety Standard Authorization

UL1950 certified (UL File# E158720)

(3) Warranty Period

18 months after shipment from our factory

12. HANDLING PRECAUTIONS FOR TFT-LCD MODULE

Please pay attention to the followings in handling TFT-LCD products;

(1) ASSEMBLY PRECAUTION

- a. Please mount the LCD module by using mounting hole with a screw clamping torque less than 0.5 Nm. Please do not bend or wrench the LCD module in assembling. Please do not drop, bend or twist the LCD module in handling.
- b. Please design display housing in accordance with the following guide lines.
 - (a) Housing case must be designed carefully so as not to put stress on LCD and not to wrench module. If customer uses compression mounting, please evaluate housing case with LCD carefully to avoid image quality issue caused by mechanical stress.
 - (b) Under high temperature environment, performance and life time of LED may heavily shorten. When you design with our LCD product, please consider radiating heat and ventilation for good heat management.
 - (c) Keep sufficient clearance between LCD module back surface and housing when the LCD module is mounted. Approximately 1.0mm of the clearance in the design is recommended taking into account the tolerance of LCD module thickness and mounting structure height on the housing.
 - (d) When some parts, such as, FPC cable and ferrite plate, are installed underneath the LCD module, still sufficient clearance is required, such as 0.5mm. This clearance is, especially, to be reconsidered when the additional parts are implemented for EMI countermeasure.
 - (e) Keep sufficient clearance between LCD module and the others parts, such as inverter and speaker so as not to interfere the LCD module. Approximately 1.0 mm of the clearance in the design is recommended.
 - (f) To avoid local elevation/decrease of temperature, considering location of heating element, heat release, thermal design should be done.
- c. Please do not push or scratch touch panel surface with anything hard. And do not soil LCD panel surface by touching with bare hands.
- d. Do not use or store the product under a condition where the product will be exposed to water, organic solution or acid.
- e. Please wipe off touch panel surface with absorbent cotton or soft cloth in case of it being soiled.
- f. Touch panel glass edge is not rounded. Please take care in handling to avoid injury.
- g. Please do not take a LCD module to pieces and reconstruct it. Resolving and reconstructing modules may cause them not to work well.
- h. Please do not touch metal frames with bare hands and soiled gloves. A color change of the metal frames can happen during a long preservation of soiled LCD modules.
- i. Please handle metal frame carefully because edge of metal frame is very sharp.
- j. Please connect the metal frame of LCD module to GND in order to minimize the effect of external noise and EMI.

- k. Be sure to connect the cables and the connectors correctly.

(2) OPERATING PRECAUTIONS

- a. Please be sure to turn off the power supply before connecting and disconnecting signal input cable.
- b. Please do not change variable resistance settings in LCD module. They are adjusted to the most suitable value. If they are changed, it might happen LCD does not satisfy the characteristics specification.
- c. The interface signal speed is very high. Please pay attention to transmission line design and other high speed signal precautions to satisfy signal specification.
- d. Condensation might happen on the surface and inside of LCD module in case of sudden change of ambient temperature. Do not use touch panel when there is condensation. It could cause touch panel failure.
- e. Please pay attention not to display the same pattern for very long time. Image sticking might happen on LCD. Although image sticking may disappear as the operation time proceeds, screen saver function is recommended not to cause image sticking.
- f. Please obey the same safe instructions as ones being prepared for ordinary electronic products.

(3) PRECAUTIONS WITH ELECTROSTATICS

- a. This LCD module use CMOS-IC on circuit board and TFT-LCD panel, and so it is easy to be affected by electrostatics. Please be careful with electrostatics by the way of your body connecting to the ground and so on.
- b. Please remove protection film very slowly from the surface of touch panel to prevent from electrostatics occurrence.

(4) STORAGE PRECAUTIONS

LCD should be stored in the room temperature environment with normal humidity. The LCD inventory should be processed by first-in first-out method.

(5) SAFETY PRECAUTIONS

- a. When you waste damaged or unnecessary LCDs, it is recommended to crush LCDs into pieces and wash them off with solvents such as acetone and ethanol, which should later be burned.
- b. If any liquid leaks out of a damaged glass cell and comes in contact with the hands, wash off thoroughly with soap and water.

(6) OTHERS

- a. A strong incident light into LCD panel may cause deterioration to touch panel, polarizer film, color filter, and other materials, which will degrade the quality and performance of display.
Please do not expose LCD module under strong Ultraviolet rays for a long time. If using under direct sunlight condition, please test the reliability and performance completely.
- b. For the packaging box handling, please see and obey with the packaging specification datasheet.