

TFT COLOR LCD MODULE

NL10276BC30-18

38cm (15.0 Type) XGA LVDS Interface (1port)

PRELIMINARY DATA SHEET

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INTRODUCTION

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Examples: Military systems, aircraft control equipment, aerospace equipment, nuclear reactor control systems, medical equipment/devices/systems for life support, etc.

The quality grade of this product is the "Standard" unless otherwise specified in this document.



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1. OUTLINE

1.1 STRUCTURE AND PRINCIPLE

Color LCD module NL10276BC30-18 is composed of the amorphous silicon thin film transistor liquid crystal display (a-Si TFT LCD) panel structure with driver LSIs for driving the TFT (Thin Film Transistor) array and a backlight.

The a-Si TFT LCD panel structure is injected liquid crystal material into a narrow gap between the TFT array glass substrate and a color-filter glass substrate.

Color (Red, Green, Blue) data signals from a host system (e.g. PC, signal generator, etc.) are modulated into best form for active matrix system by a signal processing board, and sent to the driver LSIs which drive the individual TFT arrays.

The TFT array as an electro-optical switch regulates the amount of transmitted light from the backlight assembly, when it is controlled by data signals. Color images are created by regulating the amount of transmitted light through the TFT array of red, green and blue dots.

1.2 APPLICATIONS

• For industrial use

1.3 FEATURES

- Wide viewing angle
- High luminance
- LVDS interface (8-bit)
- Selectable LVDS input map
- Reversible-scan direction
- Small foot print
- Edge light type backlight (without inverter)
- Replaceable lamp for backlight

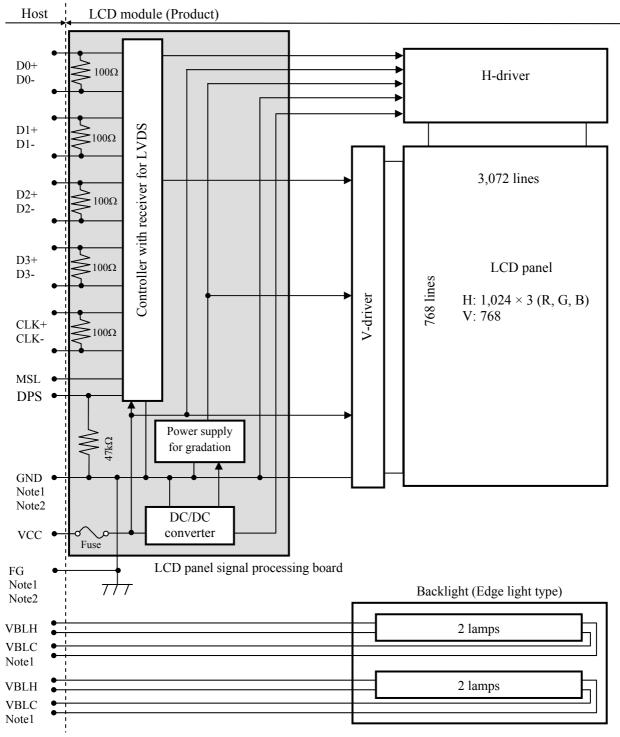


2. GENERAL SPECIFICATIONS

Display area	304.128 (H) × 228.096 (V) mm			
Diagonal size of display	38cm (15.0 inches)			
Drive system	a-Si TFT active matrix			
Display color	16,777,216 colors (6bit+FRC)			
Pixel	1,024 (H) × 768 (V) pixels			
Pixel arrangement	RGB (Red dot, Green dot, Blue dot) vertical stripe			
Dot pitch	$0.099 (H) \times 0.297 (V) mm$			
Pixel pitch	0.297 (H) × 0.297 (V) mm			
Module size	326.5 (typ., W) × 253.5 (typ., H) × 17.0 (max., D) mm			
Weight	1,300g (typ.)			
Contrast ratio	400:1 (typ.)			
Viewing angle	 At the contrast ratio ≥ 10:1 Horizontal: Right side 75° (typ.), Left side 75° (typ.) Vertical: Up side 75° (typ.), Down side 55° (typ.) 			
Designed viewing direction	 At DPS terminal= Low or Open: Normal scan Viewing direction without image reversal: up side (12 o'clock) Viewing direction with contrast peak: down side (6 o'clock) Viewing angle with optimum grayscale (γ=2.2): normal axis (perpendicular) 			
Polarizer surface	Antiglare			
Polarizer pencil-hardness	3H (min.) [by JIS K5400]			
Color gamut	At LCD panel center 40% (typ.) [against NTSC color space]			
Response time	$Ton + Toff (10\% \leftrightarrow 90\%)$ TBD ms (typ.)			
Luminance	At IBL=6.0mArms / lamp 500cd/m ² (typ.)			
Signal system	LVDS 1port (Receiver: Equivalent of THC63LVDF84A, THine Electronics Inc.) [8-bit digital signals for data of RGB colors, Dot clock (CLK), Data enable (DE)]			
Power supply voltage	LCD panel signal processing board: 3.3V			
	Edge light type: 4 cold cathode fluorescent lamps (without inverter)			
Backlight	(Replaceable part • Lamp holder set: Type No. TBD)			
	Recommended inverter (Option) • Inverter: Type No. 150PW231			
Power consumption	<i>At IBL= 6.0mArms / lamp, Checkered flag pattern</i> TBD W (typ., Power dissipation of the inverter is not included.)			



3. BLOCK DIAGRAM



Note1: Connections between GND (Signal ground), FG (Frame ground) and VBLC (Lamp low voltage terminal) in the product

GND – FG	Connected
GND - VBLC	Not connected
FG - VBLC	Not connected

Note2:GND and FG must be connected to customer equipment's ground, and it is recommended that GND, FG and customer inverter ground are connected together in customer equipment.



4. DETAILED SPECIFICATIONS

4.1 MECHANICAL SPECIFICATIONS

Parameter	Specification		Unit
Module size	326.5 ± 0.5 (W) × 253.5 ± 0.5 (H) × 17.0 max. (D)	Note1, Note2	mm
Display area	304.128 (H) × 228.096 (V)	Note1	mm
Weight	1,300 (typ.), 1,430 (max.)		g

Note1: Excluding lamp cables.

Note2: See "7. OUTLINE DRAWINGS".

4.2 ABSOLUTE MAXIMUM RATINGS

	Paramete	Symbol	Rating	Unit	Remarks	
Power supply	LCD panel signal processing board		VCC	-0.3 to +3.6	V	
voltage	L	amp voltage	VBLH	2,000	Vrms	
Input voltage	D	isplay signals Note1	VD	-0.3 to +3.6	17	-
for signals	Fu	nction signals Note2	VF	and <vcc +0.3<="" td=""><td>V</td><td></td></vcc>	V	
	Storage temperature			-20 to +80	°C	-
Operating to		Front surface	TopF	-10 to +70	°C	Note3
Operating to	emperature	Rear surface	TopR	TBD	°C	Note4
				≤ 9 5	%	Ta≤40°C
	Relative hur	nidity	RH	≤ 85	%	$40 < Ta \le 50^{\circ}C$
Note5			КП	≤ 55	%	$50 < Ta \le 60^{\circ}C$
				≤ 36	%	$60 < Ta \le 70^{\circ}C$
	Absolute hu Note5	АН	≤ 70 Note6	g/m ³	Ta > 70°C	

Note1: D0+/-, D1+/-, D2+/-, D3+/-, CK+/-

Note2: MSL, DPS

Note3: Measured at center of LCD panel surface (including self-heat)

Note4: Measured at center of LCD module's rear shield surface (including self-heat)

Note5: No condensation

Note6: Water amount at Ta= 70°C and RH= 36%



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4.3 ELECTRICAL CHARACTERISTICS

4.3.1 LCD panel signal processing board

	C						(Ta=25°C)
Parameter	Symbol	min.	typ.	max.	Unit	Remarks	
Power supply voltage		VCC	3.0	3.3	3.6	V	-
Power supply current		ICC	-	TBD Note1	TBD Note2	mA	at VCC= 3.3V
Permissible ripple voltage		VRP	-	-	100	mVp-p	for VCC
Differential input threshold	High	VTH	-	-	+100	mV	at VCM= 1.2V
voltage for LVDS receiver	Low	VTL	-100	-	-	mV	Note3
Input voltage swing for LVD	S receiver	Vi	0	-	2.4	V	-
Terminating resistance		RT	-	100	-	Ω	-
Input voltage for	High	VFH	2.0	-	VCC	V	
MSL and DPS signal	Low	VFL	0	-	0.8	V	-

Note1: Checkered flag pattern [by EIAJ ED-2522]

Note2: Pattern for maximum current

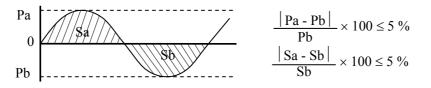
Note3: Common mode voltage for LVDS receiver

4.3.2 Backlight lamp

						$(Ta=25^{\circ}C, Note1)$
Parameter	Symbol	min.	typ.	max.	Unit	Remarks
Lamp current	IBL	5.5	6.0	6.5	mArms	at IBL=6.0mArms: L= 500cd/m ² (typ.) Note3
Lamp voltage	VBLH	-	620	-	Vrms	Note2, Note3
Lamp starting voltage	VS	1,550	-	-	Vrms	Ta= 25°C Note2, Note3, Note4
Lamp starting voltage		TBD	-	-	Vrms	Ta= -10°C Note2, Note3, Note4
Lamp oscillation frequency	FO	38	43	48	kHz	Note5

Note1: This product consists of 4 backlight lamps, and these specifications are for each lamp.

- Note2: The lamp voltage cycle between lamps should be kept on a same phase. "VS" and "VBLH" are the voltage value between low voltage side (Cold) and high voltage side (Hot).
- Note3: The asymmetric ratio of working waveform for lamps (Lamp voltage peak ratio, Lamp current peak ratio and waveform space ratio) should be less than 5 % (See the following figure.). If the waveform is asymmetric, DC (Direct current) element apply into the lamp. In this case, a lamp lifetime may be shortened, because a distribution of a lamp enclosure substance inclines toward one side between low voltage terminal (Cold terminal) and high voltage terminal (Hot terminal). When designing the inverter, evaluate asymmetric of lamp working waveform sufficiently.



Pa: Supply voltage/current peak for positive, Pb: Supply voltage/current peak for negative Sa: Waveform space for positive part, Sb: Waveform space for negative part

- Note4: The inverter should be designed so that the lamp starting voltage can be maintained for more than 1 second. Otherwise the lamp may not be turned on.
- Note5: In case "FO" is not the recommended value, beat noise may display on the screen, because of interference between "FO" and "1/th". Recommended value of "FO" is as following.

$$FO = \frac{1}{4} \times \frac{1}{th} \times (2n-1)$$

th: Horizontal signal period (See "**4.9.2 Timing characteristics**".) n: Natural number (1, 2, 3)

Note6: Method of lamp cable installation may invite fluctuation of lamp current and voltage or asymmetric of lamp working waveform. When designing method of lamp cable installation, evaluate the fluctuation of lamp current, voltage and working waveform sufficiently.



4.3.3 Power supply voltage ripple

This product works, even if the ripple voltage levels are beyond the permissible values as following the table, but there might be noise on the display image.

Power sup	ply voltage	Ripple voltage Note1 (Measure at input terminal of power supply)	Unit
VCC	3.3V	≤ 100	mVp-p

Note1: The permissible ripple voltage includes spike noise.

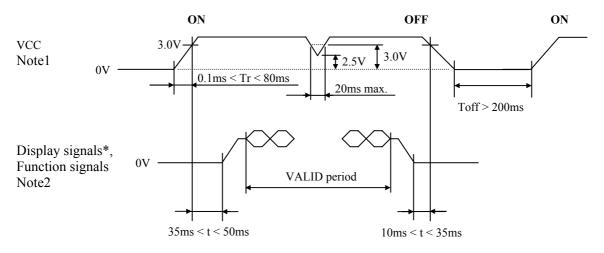
4.3.4 Fuse

Parameter	eter Rating		Fuse		Fusing current	Remarks
Falanciel	Туре	Supplier	Katilig	Fusing current	Kemarks	
VCC	TBD	TBD	TBD	TBD	Note1	
vee		100	TBD		INOLEI	

Note1: The power supply capacity should be more than the fusing current. If it is less than the fusing current, the fuse may not blow in a short time, and then nasty smell, smoke and so on may occur.



4.4 POWER SUPPLY VOLTAGE SEQUENCE



- * These signals should be measured at the terminal of 100Ω resistance.
- Note1: In terms of voltage variation (voltage drop) while VCC rising edge is below 3.0V, a protection circuit may work, and then this product may not work.
- Note2: Display signals (D0+/-, D1+/-, D2+/-, D3+/- and CK+/-) and function signals (MSL and DPS) must be Low or High impedance, exclude the VALID period (See above sequence diagram), in order to avoid that internal circuit is damaged.
 If some of display and function signals of this product are cut while this product is working, even if the signal input to it once again, it might not work normally. VCC should be cut when the display and function signals are stopped.
- Note4: The backlight power supply voltage should be inputted within the valid period of display and function signals, in order to avoid unstable data display.



4.5 CONNECTIONS AND FUNCTIONS FOR INTERFACE PINS

4.5.1 LCD panel signal processing board

CN1 socket (LCD module side): DF14H-20P-1.25H (Hirose Electric Co., Ltd. (HRS)) Adaptable plug: DF14-20S-1.25C (Hirose Electric Co., Ltd. (HRS))

Pin No.	Symbol	Signal	Remarks		
1	VCC				
2	VCC	Power supply	Note1		
3	GND	Ground	Note1		
4	GND	Ground	Note1		
5	D0-	Pixel data	Note2		
6	D0+	Fixel data	Note2		
7	GND	Ground	Note1		
8	D1-	Pixel data	Note2		
9	D1+	Pixel data	Note2		
10	GND	Ground	Note1		
11	D2-	D : 114			
12	D2+	Pixel data	Note2		
13	GND	Ground	Note1		
14	CLK-	Direct starts			
15	CLK+	Pixel clock	Note2		
16	GND	Ground	Note1		
17	D3-	D: 11.			
18	D3+	Pixel data	Note2		
19	DPS	Selection of scan direction	High:Reverse scanLow or Open:Normal scanNote3		
20	MSL	Selection of LVDS input map	High:Input map ALow or Open:Input map B		

Note1: All GND and VCC terminals should be used without any non-connected lines.

Note2: Twist pair wires with 100Ω (Characteristic impedance) should be used between LCD panel signal processing board and LVDS transmitter.

Note3: See "4.8 SCANNING DIRECTIONS".

Note4: See "4.5.4 Connection between receiver and transmitter for LVDS".

4.5.2 Backlight lamp

Attention: VBLH and VBLC must be connected correctly. Wrong connections will cause electric shock and also break down of the product.

CN201 plug (LCD module side): BHR-03VS-1 (J.S.T Mfg. Co., Ltd.) Adaptable socket: SM02(8.0)B-BHS-1-TB(LF)(SN), SM02(8.0)B-BHS-1-TB

			(J.S.T Mfg. Co., Ltd.)
Pin No.	Symbol	Signal	Remarks
1	VBLH	High voltage terminal (Hot)	Cable color: TBD
2	N.C.	-	Keep this pin Open.
3	VBLC	Low voltage terminal (Cold)	Cable color: TBD

CN202 plug (LCD module side): BHR-03VS-1 (J.S.T Mfg. Co., Ltd.) Adaptable socket: SM02(8.0)B-BHS-1-TB(LF)(SN), SM02(8.0)B

SM02(8.0)B-BHS-1-TB(LF)(SN), SM02(8.0)B-BHS-1-TB (LS T Mfg. Co. Ltd.)

			(J.S.1 MIg. Co., Ltd.)
Pin No.	Symbol	Signal	Remarks
1	VBLH	High voltage terminal (Hot)	Cable color: TBD
2	N.C.	-	Keep this pin Open.
3	VBLC	Low voltage terminal (Cold)	Cable color: TBD

CN203 plug (LCD module side): BHR-03VS-1 (J.S.T Mfg. Co., Ltd.) Adaptable socket: SM02(8.0)B-BHS-1-TB(LF)(SN), SM02(8.0)B-BHS-1-TB

(J.S.T Mfg. Co., Ltd.)

			(0.0.1 mig. co., Eta.)
Pin No.	Symbol	Signal	Remarks
1	VBLH	High voltage terminal (Hot)	Cable color: TBD
2	N.C.	-	Keep this pin Open.
3	VBLC	Low voltage terminal (Cold)	Cable color: TBD

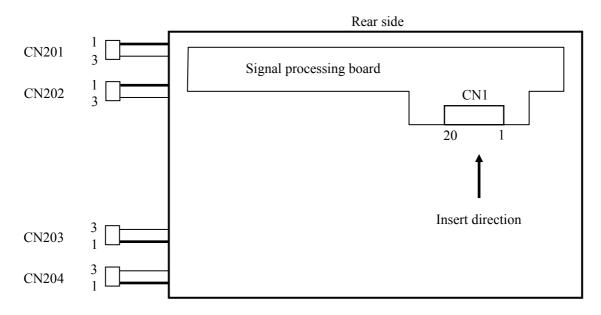
CN204 plug (LCD module side): BHR-03VS-1 (J.S.T Mfg. Co., Ltd.) Adaptable socket: SM02(8.0)B-BHS-1-TB(LF)(SN), SM02(8.0)B-BHS-1-TB

(J.S.T Mfg. Co., Ltd.)

		(**************************************
Symbol	Signal	Remarks
VBLH	High voltage terminal (Hot)	Cable color: TBD
N.C.	-	Keep this pin Open.
VBLC	Low voltage terminal (Cold)	Cable color: TBD
	VBLH N.C.	VBLH High voltage terminal (Hot) N.C. -

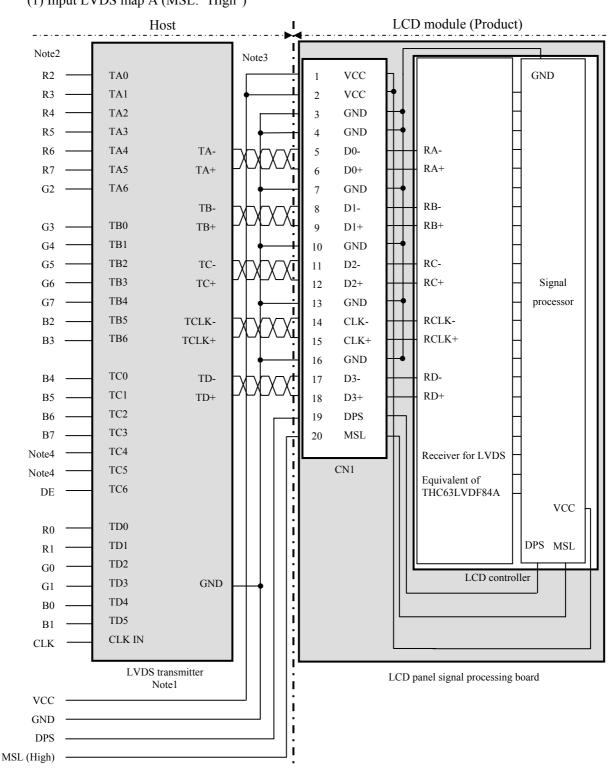


4.5.3 Position of plug and socket





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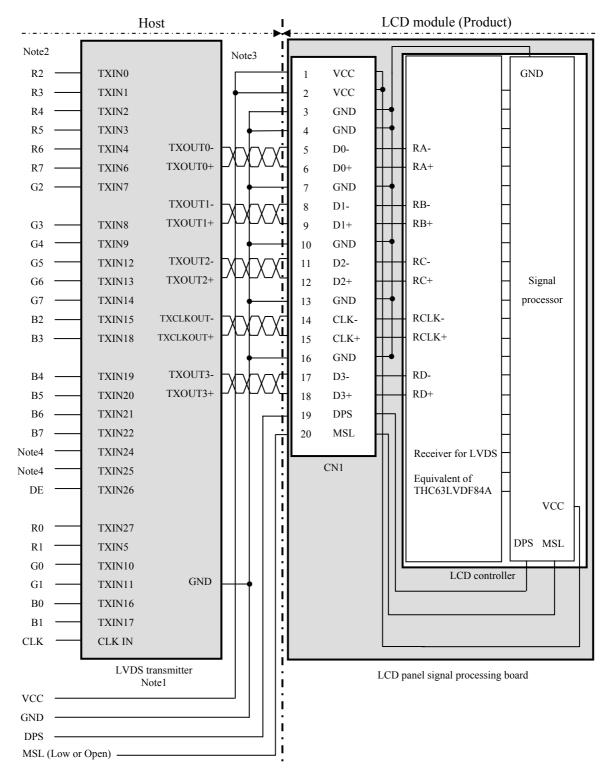


4.5.4 Connection between receiver and transmitter for LVDS (1) Input LVDS map A (MSL: "High")

- Note1: Recommended transmitter: THC63LVDM83R (THine Electronics Inc.) or equivalent
- Note2: LSB (Least Significant Bit) R0, G0, B0 MSB (Most Significant Bit) R7, G7, B7
- Note3: Twist pair wires with 100Ω (Characteristic impedance) should be used between LCD panel signal processing board and LVDS transmitter.
- Note4: Input signals to TC4 and TC5 are not used inside the product, but do not keep TC4 and TC5 open to avoid noise problem.



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(2) Input LVDS map B (MSL: "Low" or "Open")

- Note1: Recommended transmitter: DS90C383 (National Semiconductor) or equivalent
- Note2: LSB (Least Significant Bit) R0, G0, B0 MSB (Most Significant Bit) R7, G7, B7
- Note3: Twist pair wires with 100Ω (Characteristic impedance) should be used between LCD panel signal processing board and LVDS transmitter.
- Note4: Input signals to TC4 and TC5 are not used inside the product, but do not keep TC4 and TC5 open to avoid noise problem.



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4.6 DISPLAY COLORS AND INPUT DATA SIGNALS

This product can display in equivalent to 16,777,216 colors in 256 gray scales. Also the relation between display colors and input data signals is as the following table.

Dian	lav colors		Data signal (0: Low level, 1: High level)																						
Disp	lay colors	R 7	R 6	R 5	R 4	R 3	R 2	R 1	R 0	G 7 (G 6	G 5	G 4	G 3	G 2	G 1	G 0	В7	B 6	В 5	B 4	В3	В2	B 1	B 0
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Blue	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1
OIS	Red	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
Col	Magenta	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1
Basic Colors	Green	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0
B_{i}	Cyan	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
	Yellow	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0
	White	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
		0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
cale	dark	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
Red gray scale	1					:																:			
d gr	\downarrow					:																:			
Re	bright	1	1	1	1	1	1	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
		1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Red	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
le		0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0
sca	dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0
gray	↑					:																			
Green gray scale	\downarrow					:								:		~						:			
Gre	bright	0	0	0	0	0	0	0	0	1	1	1	1	1	1	0	1	0	0	0	0	0	0	0	0
		0	0	0	0	0	0	0	0	1	1	1	1	1	l	1	0	0	0	0	0	0	0	0	0
	Green	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
o		0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1
scal	dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0
ray	↑ I																								
Blue gray scale	↓		0	0	0	:	0	0	0	0	0	0	0	:	0	0	0	1	1	1	1	:	1	0	1
Blı	bright	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	0	1
		0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		1	1	1	1	1	1	0
	Blue	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1



4.7 DISPLAY POSITIONS

The following table is the coordinates per pixel (See "4.8 SCANNING DIRECTIONS".).

$\begin{array}{c c} C(1,1) \\ \hline R & G \\ \hline \end{array}$	В					
C(1, 1)	C(2, 1)	•••	C(X, 1)	•••	C(1023, 1)	C(1024, 1)
C(1, 2)	C(2, 2)	•••	C(X, 2)	•••	C(1023, 2)	C(1024, 2)
•	•	•	•	•	•	•
•	•	• • •	•	• • •	•	•••
•	•	•	•	•	•	•
C(1, Y)	C(2, Y)	• • •	C(X, Y)	•••	C(1023, Y)	C(1024, Y)
•	•	•	•	•	•	•
•	•	•••	•	•••	•	•
•	•	•	•	•	•	•
C(1, 767)	C(2, 767)	• • •	C(X, 767)	•••	C(1023, 767)	C(1024, 767)
C(1, 768)	C(2, 768)	•••	C(X, 768)	•••	C(1023, 768)	C(1024, 768)

4.8 SCANNING DIRECTIONS

The following figures are seen from a front view. Also the arrow shows the direction of scan.

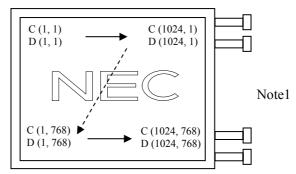


Figure1. Normal scan (DPS: Low or Open)

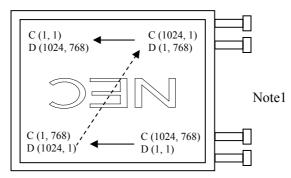


Figure2. Reverse scan (DPS: High)

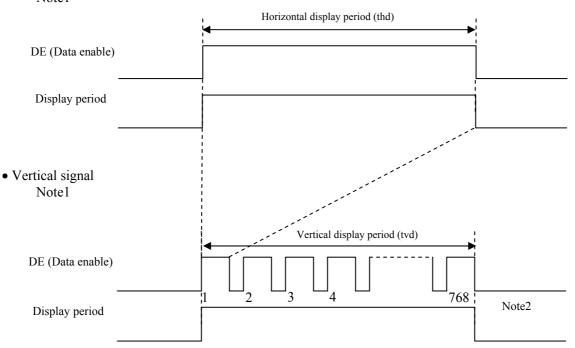
Note1: Meaning of C (X, Y) and D (X, Y)

C (X, Y): The coordinates of the display position (See "4.7 DISPLAY POSITIONS".) D (X, Y): The data number of input signal for LCD panel signal processing board



4.9 INPUT SIGNAL TIMINGS

- 4.9.1 Outline of input signal timings
 - Horizontal signal Note1



Note1: This diagram indicates virtual signal for set up to timing. Note2: See "**4.9.3 Input signal timing chart**" for numeration of pulse.



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4.9.2 Timing characteristics

0	enaraeteristie	~							(Note1)		
	Param	neter		Symbol	min.	typ.	max.	Unit	Remarks		
	Fragua	2014	Vf=75Hz	1/tc	60.0	-	70.0	MHz	-		
CLK	Freque	icy	Vf=60Hz	1/10	60.0 - 70. 60.0 65.0 70. 60.0 65.0 70. - - - 16.000 - - 11.100 - 1.80 16.000 20.676 - 1.100 1.344 1.80 1.024 - 13.328 20. 771 - - -	70.0	WITZ	15.384ns (typ.)			
CLK	Duty Rise time, Fall time		-				-	Note2			
	Rise t	ime, Fall ti	me	-		-		ns	Note2		
	CLK-DATA	Se	tup time	-				ns			
DATA	CER-DATE	He He	old time	-		-		ns	Note2		
	Rise t	ime, Fall ti	me	-				ns			
			Vf=75Hz		16.000	-	-	μs	Note3		
		Cycle	VI 75112	th	1,100	-	1,800	CLK	110105		
	Horizontal	Cycle	Vf= 60Hz	tii	16.000	20.676	-	μs	48.363kHz (typ.)		
			VI- 0011Z		1,100	1,344	1,800	CLK	Note3		
		Displa	y period	thd		1,024		CLK	-		
			Vf=75Hz		-	13.328	20.0	ms	75.029Hz (typ.)		
DE	Martin 1	Cycle	v1- / J112	tv	771	-	-	Н	75.029112 (typ.)		
	Vertical (One frame)	Cycle	Vf=60Hz	ιv	-	16.666	20.0	ms	60.000Hz (typ.)		
	(010 110110)		v1-00112		771	806	-	Н	00.000112 (typ.)		
		Displa	y period	tvd		768		Н	-		
	CLK-DE	Setu	Setup time					ns			
	ULK-DE	Hold time		-		-		ns	Note2		
	Rise t	ime, Fall ti	me	-				ns			

Note1: Definition of parameters is as follows. tc= 1CLK, th= 1H, Vf= 1/tv

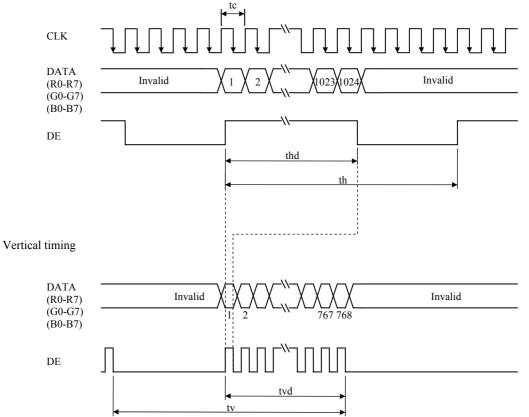
Note2: See the data sheet of LVDS transmitter.

Note3: "th" must keep the fluctuation within ±1 CLK, in order to avoid image sticking.



4.9.3 Input signal timing chart





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4.10 OPTICS

4.10.1 Optical characteristics

							(Note)	l, Note2)
Paramet	er	Condition	Symbol	min.	typ.	max.	Unit	Remarks
Luminar	ice	White at center $\theta R=0^\circ, \ \theta L=0^\circ, \ \theta U=0^\circ, \ \theta D=0^\circ$	L	TBD	500	-	cd/m ²	-
Contrast r	ratio	White/Black at center $\theta R=0^\circ, \theta L=0^\circ, \theta U=0^\circ, \theta D=0^\circ$	CR	TBD	400	-	-	Note3
Luminance un	iformity	White $\theta R= 0^\circ, \theta L= 0^\circ, \theta U= 0^\circ, \theta D= 0^\circ$	LU	-	TBD	1.3	-	Note4
	White	x coordinate	Wx	TBD	TBD	TBD	-	
	w mite	y coordinate	Wy	TBD	TBD	TBD	-	
	Red	x coordinate	Rx	-	TBD	-	-	
Chromaticity	Keu	y coordinate	Ry	-	TBD	-	-	
Cinomaticity	Green	x coordinate	Gx	-	TBD	-	-	Note5
	Ulcell	y coordinate	Gy	-	TBD	-	-	Notes
	Blue	x coordinate	Bx	-	TBD	-	-	
	Diuc	y coordinate	By	-	TBD	-	-	
Color gai	nut	$\theta R=0^{\circ}, \theta L=0^{\circ}, \theta U=0^{\circ}, \theta D=0^{\circ}$ at center, against NTSC color space	C	TBD	40	-	%	
Response	time	White to black	Ton	-	TBD	TBD	ms	Note6
Response	time	Black to white	Toff	-	TBD	TBD	ms	Note7
	Right	$\theta U=0^{\circ}, \ \theta D=0^{\circ}, \ CR\geq 10$	θR	TBD	75	-	0	
Viewing	Left	$\theta U=0^{\circ}, \theta D=0^{\circ}, CR \ge 10$	θL	TBD	75	-	0	Note8
angle	Up	$\theta R = 0^\circ, \ \theta L = 0^\circ, \ CR \ge 10$	θU	TBD	75	-	0	notes
	Down	$\theta R = 0^\circ, \ \theta L = 0^\circ, \ CR \ge 10$	θD	TBD	55	-	0	

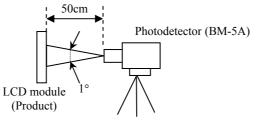
Note1: These are initial characteristics.

Note2: Measurement conditions are as follows.

Ta= 25°C, VCC= 3.3V, IBL= 6.0mArms/lamp, Display mode: XGA,

Horizontal cycle= 1/48.363kHz, Vertical cycle= 1/60.0Hz, DPS= Low or Open: Normal scan

Optical characteristics are measured after 20minutes from working the product, in the dark room. Also measurement method for luminance is as follows.



Note3: See "4.10.2 Definition of contrast ratio".

- Note4: See "4.10.3 Definition of luminance uniformity".
- Note5: These coordinates are found on CIE 1931 chromaticity diagram.
- Note6: Product surface temperature: TopF= TBD °C
- Note7: See "4.10.4 Definition of response times".
- Note8: See "4.10.5 Definition of viewing angles".



4.10.2 Definition of contrast ratio

The contrast ratio is calculated by using the following formula. Contrast ratio (CR) = $\frac{\text{Luminance of white screen}}{\text{Luminance of head screen}}$

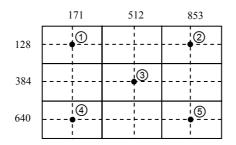
 $\operatorname{ast ratio}(CR) =$ Luminance of black screen

4.10.3 Definition of luminance uniformity

The luminance uniformity is calculated by using following formula.

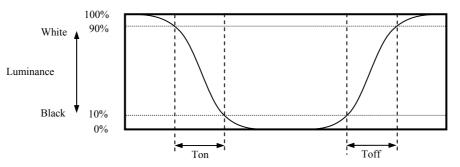
Luminance uniformity (LU) = <u>Maximum luminance from (1) to (5)</u> <u>Minimum luminance from (1) to (5)</u>

The luminance is measured at near the 5 points shown below.

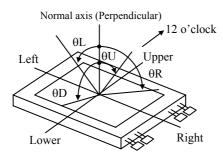


4.10.4 Definition of response times

Response time is measured, the luminance changes from "white" to "black", or "black" to "white" on the same screen point, by photo-detector. Ton is the time it takes the luminance change from 90% down to 10%. Also Toff is the time it takes the luminance change from 10% up to 90% (See the following diagram.).



4.10.5 Definition of viewing angles



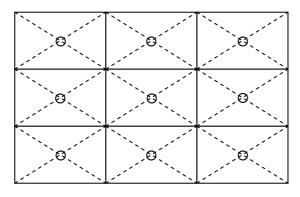


5. RELIABILITY TESTS

Test item	Condition	Judgement
High temperature and humidity (Operation)	 60 ± 2°C, RH= 90%, 240hours Display data is black. 	
High temperature (Operation)	 70 ± 3°C, 240hours Display data is black. 	
Heat cycle (Operation)	 -10 ± 3°C1hour 70 ± 3°C1hour 50cycles, 4 hours/cycle Display data is black. 	
Thermal shock (Non operation)	 -20 ± 3°C30minutes 80 ± 3°C30minutes 100cycles, 1hour/cycle Temperature transition time is within 5 minutes. 	No display malfunctions Note1
ESD (Operation)	 ① 150pF, 150Ω, ±10kV ② 9 places on a panel surface Note2 ③ 10 times each places at 1 sec interval 	
Dust (Operation)	 Sample dust: No. 15 (by JIS-Z8901) 15 seconds stir 8 times repeat at 1 hour interval 	
Vibration (Non operation)	 5 to 100Hz, 11.76m/s² 1 minute/cycle X, Y, Z direction 50 times each directions 	No display malfunctions No physical damages
Mechanical shock (Non operation)	 ① 294m/s², 11ms ② ±X, ±Y, ±Z direction ③ 3 times each directions 	Note1

Note1: Display and appearance are checked under environmental conditions equivalent to the inspection conditions of defect criteria.

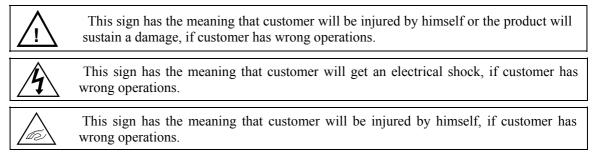
Note2: See the following figure for discharge points.



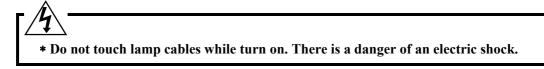
6. PRECAUTIONS

6.1 MEANING OF CAUTION SIGNS

The following caution signs have very important meaning. **Be sure to read "6.2 CAUTIONS" and "6.3 ATTENTIONS", after understanding these contents!**



6.2 CAUTIONS





- * Do not touch the working backlight and IC. There is a danger of burn injury.
- * Do not shock and press the LCD panel and the backlight! There is a danger of breaking, because they are made of glass. (Shock: To be not greater 294m/s² and to be not greater 11ms, Pressure: To be not greater 19.6 N (φ16mm jig))

6.3 ATTENTIONS

6.3.1 Handling of the product

- ① Take hold of both ends without touching the circuit board when the product (LCD module) is picked up from inner packing box to avoid broken down or misadjustment, because of stress to mounting parts on the circuit board.
- ② Do not hook nor pull cables such as lamp cable, and so on, in order to avoid any damage.
- ③ When the product is put on the table temporarily, display surface must be placed downward.
- ④ When handling the product, take the measures of electrostatic discharge with such as earth band, ionic shower and so on, because the product may be damaged by electrostatic.
- (5) The torque for product mounting screws must never exceed 0.343N·m. Higher torque might result in distortion of the bezel. And the length of product mounting screws must be ≤ 2.8 mm.
- (6) The product must be installed using mounting holes without undue stress such as bends or twist (See outline drawings). And do not add undue stress to any portion (such as bezel flat area). Bends or twist described above and undue stress to any portion may cause display mura.
- ⑦ Do not press or rub on the sensitive product surface. When cleaning the product surface, use of the cloth with ethanolic liquid such as screen cleaner for LCD is recommended.
- ③ Do not push nor pull the interface connectors while the product is working.
- Do not bend or unbend the lamp cable at the near part of the lamp holding rubber, to avoid the damage for high voltage side of the lamp.

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- If the lamp cable is attached on the metal part of the product directly, high frequency leak current to the metal part may occur, then the brightness may decrease or the lamp may not be turned on.
- (1) When not connecting FG of the LCD module to the customer's equipment ground, inverter noise may create video noise on the LCD screen.
- When handling the product, use of an original protection sheet on the product surface (polarizer) is recommended for protection of product surface. Adhesive type protection sheet may change color or characteristics of the polarizer.

6.3.2 Environment

- ① Do not operate or store in high temperature, high humidity, dewdrop atmosphere or corrosive gases. Keep the product in packing box with antistatic pouch in room temperature to avoid dusts and sunlight, when storing the product.
- ② In order to prevent dew condensation occurring by temperature difference, the product packing box should be opened after enough time being left under the environment of an unpacking room. Evaluate the leaving time sufficiently because a situation of dew condensation occurring is changed by the environmental temperature and humidity. (Recommended leaving time: 6 hours or more with packing state)
- ③ Do not operate in high magnetic field. Circuit boards may be broken down by it.
- ④ This product is not designed as radiation hardened.

6.3.3 Characteristics

The following items are neither defects nor failures.

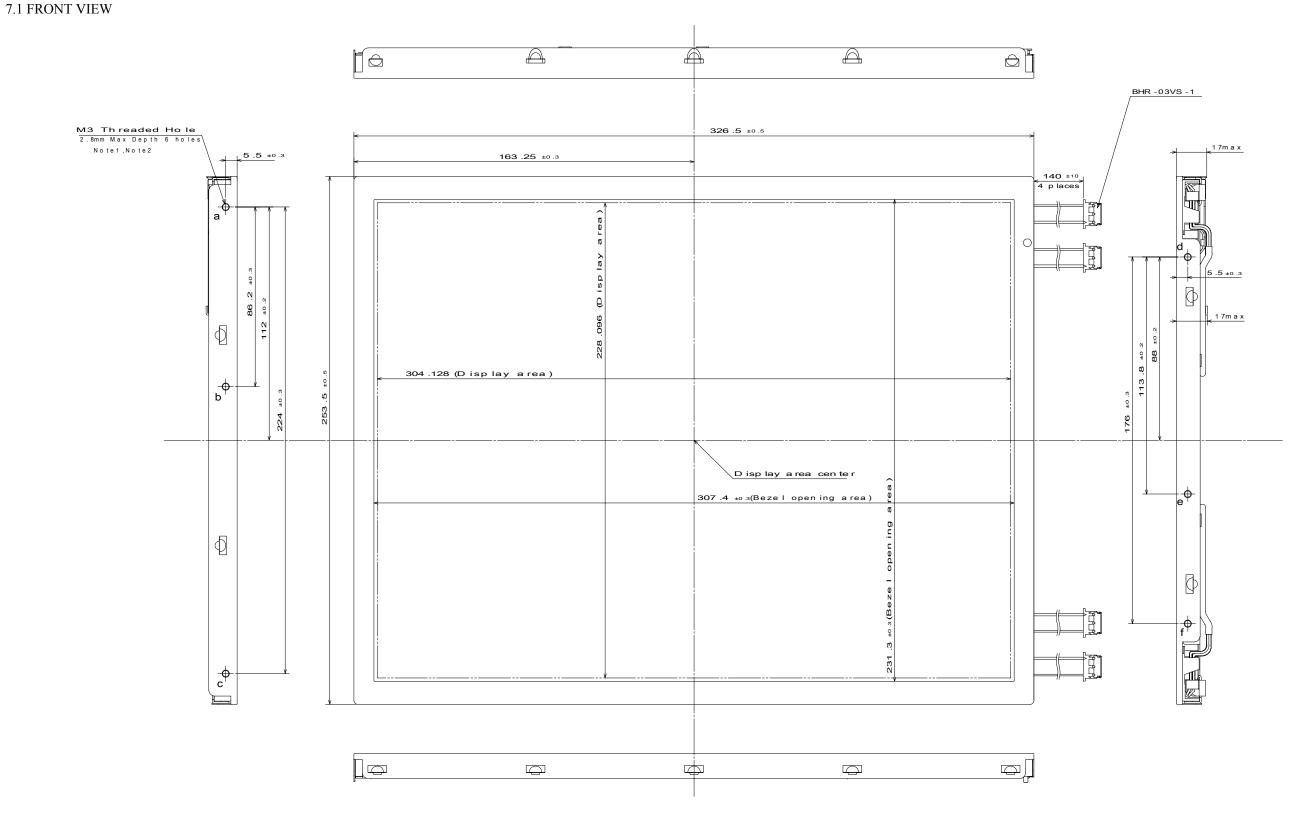
- ① Response time, luminance and color may be changed by ambient temperature.
- ② Display mura, flicker, vertical seam or small spot may be observed depending on display patterns.
- ③ Optical characteristics (e.g. luminance, display uniformity, etc.) gradually is going to change depending on operating time, and especially low temperature, because the LCD has cold cathode fluorescent lamps.
- ④ Do not display the fixed pattern for a long time because it may cause image sticking. Use a screen saver, if the fixed pattern is displayed on the screen.
- ⑤ The display color may be changed depending on viewing angle because of the use of condenser sheet in the backlight.
- [©] Optical characteristics may be changed depending on input signal timings.
- ⑦ The interference noise between input signal frequency for this product's signal processing board and luminance control frequency of the inverter may appear on a display. Set up luminance control frequency of the inverter so that the interference noise does not appear.

6.3.4 Other

- ① All GND and VCC terminals should be used without any non-connected lines.
- ② Do not disassemble a product or adjust variable resistors.
- ③ See "REPLACEMENT MANUAL FOR LAMP HOLDER SET", when replacing backlight lamps.
- ④ Pack the product with original shipping package, in order to avoid any damages during transportation, when returning the product to NEC for repair and so on.
- ⑤ The LCD module by itself or integrated into end product should be packed and transported with display in the vertical position. Otherwise the display characteristics may be degraded.



7. OUTLINE DRAWINGS



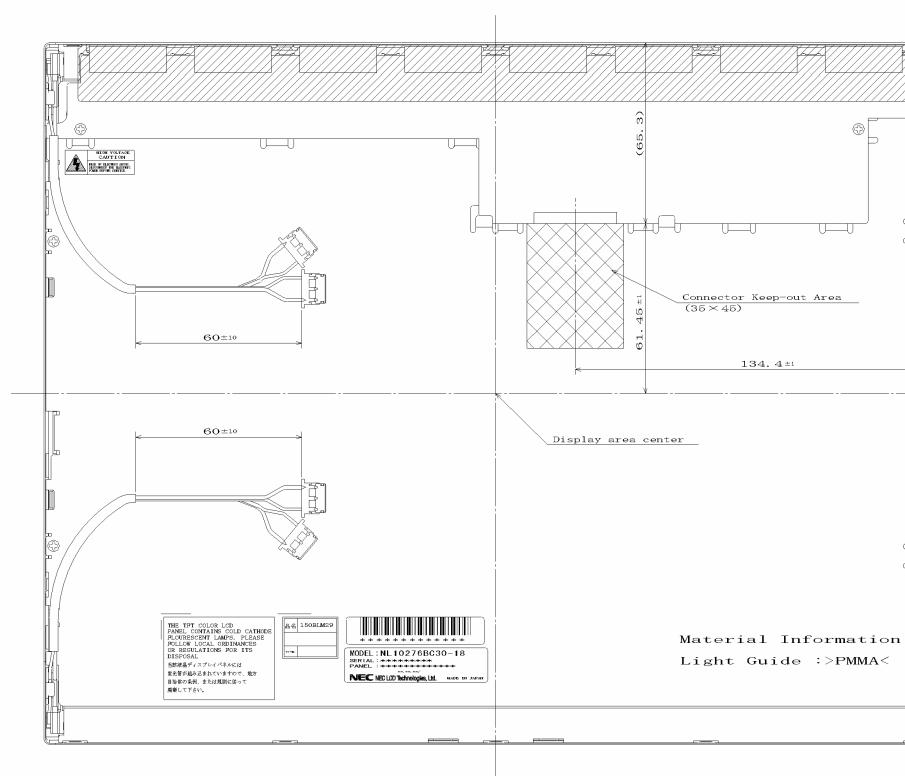
Note1: The torque for product mounting screws must never exceed 0.343 N·m. And the length of product mounting screws must be ≤ 2.8 mm. Note2: NEC's reliability tests are carried out using mounting holes "a", "c", "d" and "f".

Unit: mm

PRELIMINARY

NEC NEC LCD Technologies, Ltd.

7.2 REAR VIEW



Note1: The values in parentheses are for reference.

Note2: The torque for product mounting screws must never exceed 0.343N·m.

PRELIMINARY DATA SHEET DOD-PD-1038 (1st edition)

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REVISION HISTORY

The inside of latest specifications is revised to the clerical error and the major improvement of previous edition. Only a changed part such as functions, characteristic value and so on that may affect a design of customers, are described especially below.

EditionPrepared dateRevision contents and signature	
1st June 8, Revision contents	
edition 2005 New issue	
Signature of writer	
Approved by Checked by Prepared by	
Doshihide Sto R.X	awashina
T. ITO R. KA	WASHIMA