# **TFT COLOR LCD MODULE**

## NL128102BC29-10C

## 48.0cm (19.0 Type) SXGA LVDS Interface (2 port)

## **DATA SHEET**

DOD-PP-0703 (1st edition)

This PRELIMINARY DATA SHEET is updated document from DOD-PP-0597(2).

All information is subject to change without notice. Please confirm the sales representative before starting to design your system.

#### **INTRODUCTION**

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Examples: Control systems for transportation equipment (automobiles, trains, ships, etc.), traffic control systems, anti-disaster systems, anti-crime systems, medical equipment not specifically designed for life support, safety equipment, etc.

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Examples: Military systems, aircraft control equipment, aerospace equipment, nuclear reactor control systems, medical equipment/devices/systems for life support, etc.

The quality grade of this product is the "Standard" unless otherwise specified in this document.

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#### **1. OUTLINE**

#### **1.1 STRUCTURE AND PRINCIPLE**

Color LCD module NL128102BC29-10C is composed of the amorphous silicon thin film transistor liquid crystal display (a-Si TFT LCD) panel structure with driver LSIs for driving the TFT (Thin Film Transistor) array and a backlight.

The a-Si TFT LCD panel structure is injected liquid crystal material into a narrow gap between the TFT array glass substrate and a monochrome-filter glass substrate.

Grayscale data signals from a host system (e.g. signal generator, etc.) are modulated into best form for active matrix system by a signal processing board, and sent to the driver LSIs which drive the individual TFT arrays.

The TFT array as an electro-optical switch regulates the amount of transmitted light from the backlight assembly, when it is controlled by data signals. Monochrome images are created by regulating the amount of transmitted light through the TFT array.

#### **1.2 APPLICATION**

• Monitor system

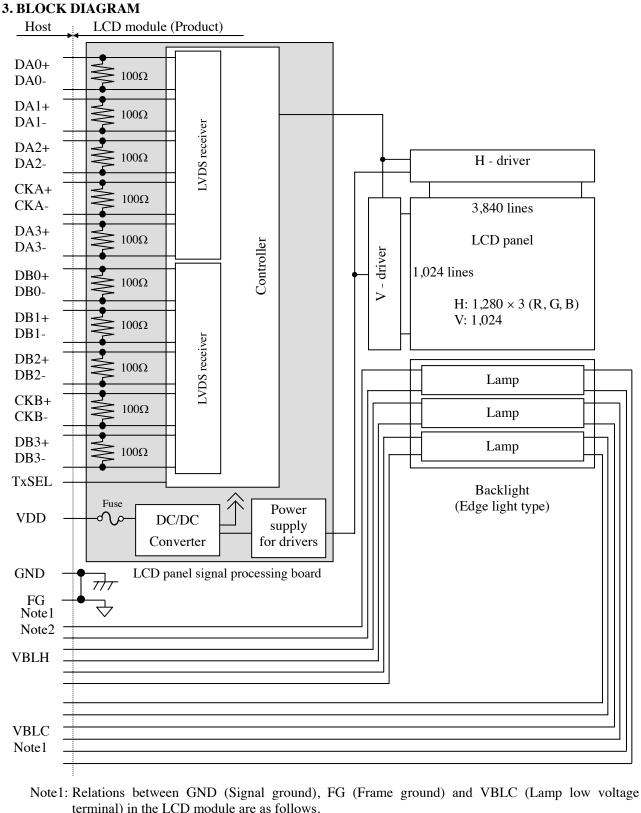
#### **1.3 FEATURES**

- Ultra-wide viewing angle (Adoption of Ultra-Advanced Super Fine TFT (UA-SFT))
- Wide color gamut
- High contrast
- LVDS interface
- Selectable LVDS data input map
- Edge light type (without inverter)
- Acquisition product for UL60950-1 /CSA C22.2 No.60950-1-03 (File number: E170632)
- Compliance with the European RoHS directive (2002/95/EC)

#### 2. GENERAL SPECIFICATIONS

Display area	376.32 (H) × 301.056 (V) mm	
Diagonal size of display	48cm (19.0 inches)	
Drive system	a-Si TFT active matrix	
Display color	16,777,216 colors	
Pixel	$1,280 (H) \times 1,024 (V)$ pixels	
Pixel arrangement	RGB (Red dot, Green dot, Blue dot) vertical stripe	
Dot pitch	$0.098 (H) \times 0.294 (V) mm$	
Pixel pitch	$0.294 (H) \times 0.294 (V) mm$	
Module size	404.2 (W) × 330.0 (H) × 22.0 (D) mm (typ.)	
Weight	2,600 g (typ.)	<b>Å</b>
Contrast ratio	800:1 (typ.)	Å
Viewing angle	<ul> <li>At the contrast ratio ≥ 10:1</li> <li>Horizontal: Right side 88° (typ.), Left side 88° (typ.)</li> <li>Vertical: Up side 88° (typ.), Down side 88° (typ.)</li> </ul>	
Designed viewing direction	Viewing angle with optimum grayscale ( $\gamma = 2.5$ ): normal axis (Perpendicular)	
Polarizer surface	Antiglare	
Polarizer pencil-hardness	2H (min.) [by JIS K5400]	
Color gamut	At LCD panel center 72 % (typ.) [against NTSC color space]	
Response time	$\begin{array}{c} Ton+Toff (10\% \leftrightarrow 90\%) \\ 20 \text{ ms (typ.)} \end{array}$	<b>☆</b>
Luminance	At IBL=6.0mArms / lamp 290 cd/m <sup>2</sup> (typ.)	5
Signal system	LVDS 2 port (Receiver: THC63LVDF84B, THine Electronics Inc. or equivalent) [8bit digital signals for data of RGB colors, Dot clock (CLK), Data enable (DE)]	
Power supply voltage	LCD panel signal processing board: 5.0V	
Backlight	Edge light type: 6 cold cathode fluorescent lamps (without inverter)	
Power consumption	At IBL= 6.0mArms/lamp, Checkered flag pattern 25.9 W (typ., Power dissipation of the inverter is not included.)	ž

### NL128102BC29-10C



GND - FG	Connected
GND - VBLC	Not connected
FG - VBLC	Not connected

Note2: GND and FG must be connected to customer equipment's ground, and it is recommended that GND, FG and customer inverter ground are connected together in customer equipment.

#### 4. DETAILED SPECIFICATIONS

#### 4.1 MECHANICAL SPECIFICATIONS

Parameter	Specification		Unit
Module size	$404.2 \pm 0.5 \text{ (W)} \times 330.0 \pm 0.5 \text{ (H)} \times 22.0 \pm 0.3 \text{ (D)}$ Note1	Note2	mm
Display area	376.32 (H) × 301.056 (V)	Note2	mm
Weight	2,600 (typ.), 2,750 (max.)		g

Note1: Excluding lamp cable, cable clamp and projections. Note2: See "**7. OUTLINE DRAWINGS**".

#### 4.2 ABSOLUTE MAXIMUM RATINGS

Parameter				Rating	Unit	Remarks
Power supply	LCD panel	signal processing board	VDD	-0.3 to +6.0	V	
voltage	L	amp voltage	VBLH	2,000	Vrms	T <b>2</b> 50C
Input voltage	D	isplay signals Note1	VD	0.24 2.8	V	Ta = 25°C
for signals	Fι	nction signal Note2	VF	-0.3 to +2.8	V	
Storage temperature			Tst	-20 to +60	°C	-
Operating te	maratura	Front surface	TopF	0 to +55	°C	Note3
Operating te	emperature	Rear surface	TopR	0 to +60	°C	Note4
				≤ 95	%	$Ta \le 40^{\circ}C$
	Relative hun Note5	nidity	RH	≤ 85	%	$40 < Ta \le 50^{\circ}C$
				≤ 70	%	50 < Ta ≤ 55°C
Absolute humidity Note5			АН	≤ 73 Note6	g/m <sup>3</sup>	Ta > 55°C
Operating altitude			-	≤ 4,850	m	$0^{\circ}C \le Ta \le 55^{\circ}C$
	Storage alti	-	≤ 13,600	m	$-20^{\circ}C{\leq}Ta{\leq}60^{\circ}C$	

Note1:Display signals are DA0+/-, DA1+/-, DA2+/-, DA3+/-, CKA+/-, DB0+/-, DB1+/-, DB2+/-, DB3+/-, CKB+/-

Note2: Function signal is TxSEL.

Note3: Measured at center of LCD panel surface (including self-heat)

Note4: Measured at center of LCD module's rear shield surface (including self-heat)

Note5: No condensation

Note6: Water amount at Ta =  $55^{\circ}$ C and RH = 70%

#### 4.3 ELECTRICAL CHARACTERISTICS

#### 4.3.1 LCD panel signal processing board

en neb paner signar proce	0						(Ta = 25°C)
Parameter	Symbol	min.	typ.	max.	Unit	Remarks	
Power supply voltage		VDD	4.5	5.0	5.5	V	-
Power supply current		IDD	-	500 Note1	800 Note2	mA	at VDD = 5.0V
Permissible ripple voltage		VRP	-	-	100	mVp-p	for VDD
Differential input threshold	High	VTH	-	-	+100	mV	at VCM = 1.2V
voltage	Low	VTL	-100	-	-	mV	Note3
Terminating resistance		RT	-	100	-	Ω	-
Input voltage for TxSEL	High	VFH	Ke	ep this pin op	en.	-	
signal	Low	VFL	-	-	0.5	V	TxSEL Note4
Input current for TxSEL signa	1	IFL	-80	-	-35	μΑ	

Note1: Checkered flag pattern [by EIAJ ED-2522]

Note2: Pattern for maximum current

Note3: Common mode voltage for LVDS receiver

Note4: TxSEL is pulled-up in the product. (Pull-up resistance:  $50k\Omega$ )

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4.3.2 Backlight lamp

						(Ta=25°C, Note1)
Parameter	Symbol	min.	typ.	max.	Unit	Remarks
Lamp current	IBL	3.5	6.0	7.0	mArms	at IBL=6.0mArms: 290 cd/m <sup>2</sup> Note3
Lamp voltage	VBLH	-	650	-	Vrms	Note2, Note3
Lamp starting voltage	VS	1,350	-	-	Vrms	Ta = 25°C Note2, Note3, Note6
Lamp starting voltage	v S	1,550	-	-	Vrms	Ta = 0°C Note2, Note3, Note6
Lamp oscillation frequency	FO	40	48	55	kHz	Note4

Note1: This product consists of 6 backlight lamps, and these specifications are for each lamp.

- Note2: The lamp voltage cycle between lamps should be kept on a same phase. "VS" and "VBLH" are the voltage value between low voltage side (Cold) and high voltage side (Hot).
- Note3: The asymmetric ratio of working waveform for lamps (Power supply voltage peak ratio, power supply current peak ratio and waveform space ratio) should be less than 5 % (See the following figure.). If the waveform is asymmetric, DC (Direct current) element apply into the lamp. In this case, a lamp lifetime may be shortened, because a distribution of a lamp enclosure substance inclines toward one side between low voltage terminal (Cold terminal) and high voltage terminal (Hot terminal). When designing the inverter, evaluate asymmetric of lamp working waveform sufficiently.

Pa: Supply voltage/current peak for positive, Pb: Supply voltage/current peak for negative Sa: Waveform space for positive part, Sb: Waveform space for negative part

Note4: In case "FO" is not the recommended value, beat noise may display on the screen, because of interference between "FO" and "1/th". Recommended value of "FO" is as following.

$$FO = \frac{1}{4} \times \frac{1}{th} \times (2n-1)$$

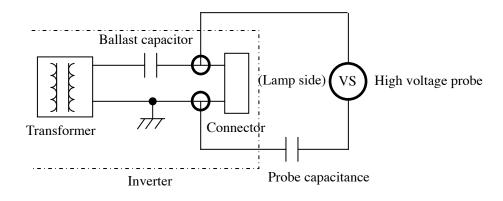
th: Horizontal cycle (See "4.9.1 Timing characteristics".)

- n: Natural number (1, 2, 3 .....)
- Note5: Method of lamp cable installation may invite fluctuation of lamp current and voltage or asymmetric of lamp working waveform. When designing method of lamp cable installation, evaluate the fluctuation of lamp current, voltage and working waveform sufficiently.

Note6: In case of Inverter with Ballast capacitor, "VS" is the voltage level between Ballast capacitorer and Connector (Refer to the below "Example of measurement"). "VS" should be designed to be more than minimum "VS". Otherwise the lamp may not be turned on because the lamp starting voltage is less than minimum "VS".

Example of measurement

Probe capacitance: 3pF (Tektronix, Inc.: P6015A)



#### 4.3.3 Power supply voltage ripple

This product works, even if the ripple voltage levels are beyond the permissible values as following the table, but there might be noise on the display image.

Power supply voltage		Ripple voltage Note1 (Measure at input terminal of power supply)	Unit
VCC	5.0V	≤ 100	mVp-p

Note1: The permissible ripple voltage includes spike noise.

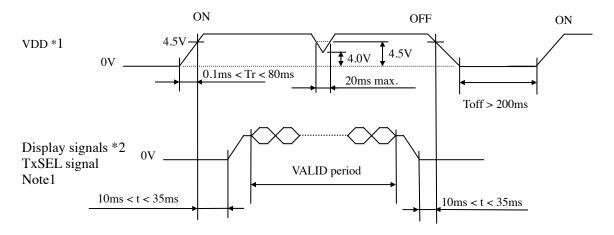
#### 4.3.4 Fuse

Parameter	F	luse	Rating	Fusing current	Remarks	
I arameter	Туре	Supplier	Rating	Fushig current	Kemarks	
VCC	FCC16252AD	KAMAYA ELECTRIC	2.5 A	6.25 A	Note1	
vcc	FCC10252AD	CO., LTD.	32 V	5min. max.	Note1	

Note1: The power supply capacity should be more than the fusing current. If it is less than the fusing current, the fuse may not blow in a short time, and then nasty smell, smoke and so on may occur.

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#### 4.4 POWER SUPPLY VOLTAGE SEQUENCE



- \*1 In terms of voltage variation (voltage drop) while VDD rising edge is below 4.5V, a protection circuit may work, and then this product may not work.
- \*2 These signals should be measured at the terminal of 100  $\Omega$  resistances.
- Note1: Display signals (DA0+/-, DA1+/-, DA2+/-, DA3+/-, CKA+/-, DB0+/-, DB1+/-, DB2+/-, DB3+/-, CKB+/-) and TxSEL signal must be "0" voltage, exclude the VALID period (See above sequence diagram). If these signals are higher than 0.3V, the internal circuit is damaged. If some of display and function signals of this product are cut while this product is working, even if the signal input to it once again, it might not work normally. VDD should be cut when the display and function signals are stopped.
- Note2: VDD should be 4.5V or more while VDD ON period.
- Note3: The backlight should be turned on within the valid period of display and function signals, in order to avoid unstable data display.
- Note4: As for the LDVS, it is a pull-up in 2.5V in an internal power supply because of malfunction  $\Rightarrow$  prevention. Check a sequence also in the state where a module is not connected.

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#### 4.5 CONNECTIONS AND FUNCTIONS FOR INTERFACE PINS

#### 4.5.1 LCD panel signal processing board

# CN1 socket (LCD module side): FI-X30SSL-HF (Japan Aviation Electronics Industry Limited (JAE)) Adaptable plug: FI-X30C series/ FI-X30H series/ FI-X30M series (Japan Aviation Electronics Industry Limited (JAE))

Pin No.	Symbol	(Japan Aviation Electronics In Signal	Remarks		
1	DA0-		/		
2	DA0+	Odd pixel data 0	Note1		
3	DA1-		N . 1		
4	DA1+	Odd pixel data 1	Note1		
5	DA2-		N-4-1		
6	DA2+	Odd pixel data 2	Note1		
7	GND	Ground	Note2		
8	CKA-	Odd pixel clock	Note1		
9	CKA+	Oud pixel clock	Note1		
10	DA3-	Odd pixel data 3	Note1		
11	DA3+		Note1		
12	DB0-	Even pixel data 0	Note1		
13	DB0+		10001		
14	GND	Ground	Note2		
15	DB1-	Even pixel data 1	Note1		
16	DB1+				
17	GND	Ground	Note2		
18	DB2-	Even pixel data 2	Note1		
19	DB2+				
20	CKB-	Even pixel clock	Note1		
21	CKB+	f			
22	DB3-	Even pixel data 3	Note1		
23	DB3+	_			
24	GND	Ground	Note2		
25	TxSEL	Selection of LVDS data input map	Open: Mode A Low: Mode B Note3, Note4		
26	RSVD	-	Keep this pin Open.		
27	N.C.	-	Keep this pin Open.		
28					
29	VDD	Power supply	Note2		
30					

Note1: Twist pair wires with 100Ω (Characteristic impedance) should be used between LCD panel signal processing board and LVDS transmitter.

Note2: All GND and VDD terminals should be used without any non-connected lines. Note3: TxSEL is pulled-up in the product. (Pull-up resistance:  $50k\Omega$ ) Note4: See "**4.6 SELECTION OF LVDS DATA INPUT MAP**".

#### 4.5.2 Backlight lamp

#### Attention: VBLH and VBLC must be connected correctly. Wrong connections will cause electric shock and also break down of the product.

CN201 plug (LCD module side): BHSR-02VS-1 (J.S.T Mfg. Co., Ltd.)

Adaptable socket:		socket:	SM02B-BHSS-1-TB (J.S.T ]	Mfg. Co., Ltd.)	
	Pin No.	Symbol	Signal	Remarks	
	1	VBLH	High voltage (Hot)	Cable color: (Pink)	
	2	VBLC	Low voltage (Cold)	Cable color: (White)	

## CN202 plug (LCD module side): BHSR-02VS-1 (J.S.T Mfg. Co., Ltd.)

Adaptable socket:		socket:	SM02B-BHSS-1-TB (J.S.T N	Mfg. Co., Ltd.)
	Pin No.	Symbol	Signal	Remarks

Pin No.	Symbol	Signal	Remarks
1	VBLH	High voltage (Hot)	Cable color: (White)
2	VBLC	Low voltage (Cold)	Cable color: (White)

## CN203 plug (LCD module side): BHSR-02VS-1 (J.S.T Mfg. Co., Ltd.)

Ada	aptable :	socket:	SM02B-BHSS-1-TB (J.S.T Mfg. Co., Ltd.)						
Р	Pin No.	Symbol	Signal	Remarks					
	1	VBLH	High voltage (Hot)	Cable color: (Red)					
	2 VBLC		Low voltage (Cold)	Cable color: (White)					

#### CN204 plug (LCD module side): BHSR-02VS-1 (J.S.T Mfg. Co., Ltd.) I td)

P	daptable :	socket:	SM02B-BHSS-1-1B (J.S.1 Mfg. Co., Ltd.)					
	Pin No.	Symbol	Signal	Remarks				
	1	VBLH	High voltage (Hot)	Cable color: (Pink)				
	2 VBLC		Low voltage (Cold)	Cable color: (White)				

#### CN205 plug (LCD module side): BHSR-02VS-1 (J.S.T Mfg. Co., Ltd.) Adaptable socket:

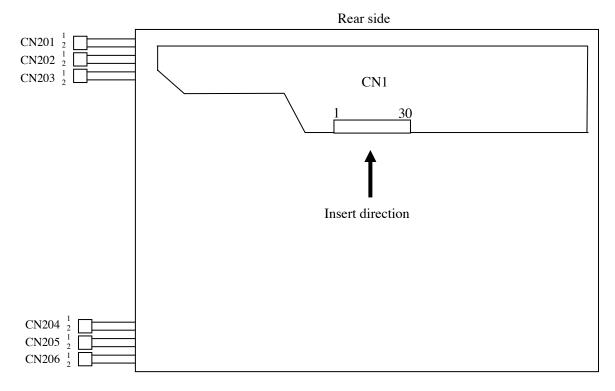
SM02B-BHSS-1-TB	(J.S.T Mfg. Co., Ltd.)	

1			$\delta - \gamma \gamma$
Pin No.	Symbol	Signal	Remarks
1	VBLH	High voltage (Hot)	Cable color: (White)
2	VBLC	Low voltage (Cold)	Cable color: (White)

## CN206 plug (LCD module side): BHSR-02VS-1 (J.S.T Mfg. Co., Ltd.)

P	Adaptable	socket:	SM02B-BHSS-1-TB (J.S.T Mfg. Co., Ltd.)						
	Pin No.	Symbol	Signal	Remarks					
	1	VBLH	High voltage (Hot)	Cable color: (Red)					
	2	VBLC	Low voltage (Cold)	Cable color: (White)					

4.5.3 Positions of plug and socket



### NL128102BC29-10C

## **NEC** NEC LCD Technologies, Ltd.

#### 4.6 SELECTION OF LVDS DATA INPUT MAP

#### 4.6.1 Mode A

				ransmitter				
Input data				83, C385	or equivalent			CN1
	RA0	$\rightarrow$	51 TXIN0			Note2	Pin	Symbol
	RA1	$\rightarrow$	52 TXIN1		TA1-	$\rightarrow$		DA0-
	RA2	$\rightarrow$	54 TXIN2		TA1+	$\rightarrow$	2	DA0+
	RA3	$\rightarrow$	55 TXIN3					
	RA4	$\rightarrow$	56 TXIN4		TB1-	$\rightarrow$		DA1-
al	RA5	$\rightarrow$	3 TXIN6		TB1+	$\rightarrow$	4	DA1+
gue	GA0	$\rightarrow$	4 TXIN7					
Sig	GA1	$\rightarrow$	6 TXIN8		TC1-	$\rightarrow$		DA2-
ol	GA2	$\rightarrow$	7 TXIN9		TC1+	$\rightarrow$		DA2+
atr	GA3	$\rightarrow$	11 TXIN12					GND
103	GA4	$\rightarrow$	12 TXIN13		TCLK1-	$\rightarrow$		CKA-
o p	GA5	$\rightarrow$	14 TXIN14		TCLK1+	$\rightarrow$	9	CKA+
an	BA0	$\rightarrow$	15 TXIN15					
ta	BA1	$\rightarrow$	19 TXIN18		TD1-	$\rightarrow$		DA3-
da	BA2	$\rightarrow$	20 TXIN19	1st	TD1+	$\rightarrow$	11	DA3+
el	BA3	$\rightarrow$	22 TXIN20					
) ix	BA4	$\rightarrow$	23 TXIN21					
d þ	BA5	$\rightarrow$	24 TXIN22					
	3 RSVD	$\rightarrow$	27 TXIN24					
U Note	3 RSVD	$\rightarrow$	28 TXIN25					
	DE	$\rightarrow$	30 TXIN26					
	RA6	$\rightarrow$	50 TXIN27					
	RA7	$\rightarrow$	2 TXIN5					
	GA6	$\rightarrow$	8 TXIN10					
	GA7	$\rightarrow$	10 TXIN11					
	BA6	$\rightarrow$	16 TXIN16					
	BA7	$\rightarrow$	18 TXIN17					
Note	3 RSVD	$\rightarrow$	25 TXIN23					
	CLK	$\rightarrow$	31 CLKIN					
	RB0	$\rightarrow$	51 TXIN0				10	
	RB1	$\rightarrow$	52 TXIN1		TA2-	$\rightarrow$		DB0-
	RB2	$\rightarrow$	54 TXIN2		TA2+	$\rightarrow$		DB0+
	RB3	$\rightarrow$	55 TXIN3		TDA			GND DD1
	RB4	$\rightarrow$	56 TXIN4		TB2-	$\rightarrow$		DB1-
	RB5	$\rightarrow$	3 TXIN6		TB2+	$\rightarrow$		DB1+
	GB0	$\rightarrow$	4 TXIN7 6 TXIN8		TC2			GND DB2-
	GB1	$\rightarrow$			TC2-	$\rightarrow$		
	GB2 GB3	$\rightarrow$	7 TXIN9		TC2+	$\rightarrow$	19	DB2+
	GB3 GB4	$\rightarrow$	11 TXIN12 12 TXIN13		TCLK2-	、	20	CKB-
lta	GB4 GB5	$\rightarrow$	12 TXIN13 14 TXIN14		TCLK2- TCLK2+	$\rightarrow$		CKB- CKB+
da	BB0	→ _>	15 TXIN14		ICLK2+	$\rightarrow$	21	CKDT
e	BB1	$\rightarrow$	19 TXIN13		TD2-		22	DB3-
XIC.	BB1 BB2	$\rightarrow$	20 TXIN18	2nd	TD2- TD2+	$\rightarrow$ $\rightarrow$		DB3- DB3+
1 u	BB2 BB3	$\rightarrow$	20 TXIN19 22 TXIN20	Znu	1D2+	$\rightarrow$		GND
Even pixel data	BB3 BB4	$\rightarrow$	23 TXIN20					TxSEL
Ш	BB4 BB5	$\rightarrow$	23 TXIN21 24 TXIN22					RSVD
×7 -		$\rightarrow$						
	3 RSVD	$\rightarrow$	27 TXIN24					N.C.
	3 RSVD	$\rightarrow$	28 TXIN25				28	
Note	3 RSVD	$\rightarrow$	30 TXIN26					-
	RB6	$\rightarrow$	50 TXIN27				30	VDD
	RB7	$\rightarrow$	2 TXIN5					
	GB6	$\rightarrow$	8 TXIN10					
	GB7	$\rightarrow$	10 TXIN11					
I	BB6	$\rightarrow$	16 TXIN16					
	BB7	$\rightarrow$	18 TXIN17					
Note	3 RSVD	$\rightarrow$	25 TXIN23					
	CLK	$\rightarrow$	31 CLKIN					

## NL128102BC29-10C

#### 4.6.2 Mode B

_				Transmitte	er		]		
Input o	data Note1	Pin	THC63LVDF83A/R or ec			THC63LVD823 or equivalent			CN1
	RA2 $\rightarrow$		TA0			R12	Note2	Pin	Symbol
	RA3 →		TA1			R13 TA1-	$\rightarrow$		DA0-
	$RA4 \rightarrow$		TA2			R14 TA1+	$\rightarrow$	2	DA0+
	$RA5 \rightarrow$		TA3		58 58	R15			D.4.1
77	$RA6 \rightarrow$		TA4 TA5			R16 TB1 R17 TB1+			DA1- DA1+
Odd pixel data and control signal	$\begin{array}{c} RA7 \\ \hline GA2 \end{array} \xrightarrow{\rightarrow} \end{array}$		•			G12		4	DAI+
SI.	$\overline{GA3} \rightarrow$		TB0		63 64	G12 TC1	$\rightarrow$	5	DA2-
rol	GA4 →		TB1			G14 TC1+			DA2+
ont	GA5 →	11	TB2		66	G15		7	GND
ы С	$GA6 \rightarrow$	12	TB3			G16 TCLK1	$\rightarrow$		CKA-
put	$GA7 \rightarrow$		TB4			G17 TCLK1-	$\rightarrow$	9	CKA+
3	$BA2 \rightarrow$		TB5			B12		10	
dat	$BA3 \rightarrow$		TB6			B13 TD1			DA3-
el	$\frac{BA4}{BA5} \rightarrow$		TC0 1st TC1			B14 TD1+ B15	$\rightarrow$	11	DA3+
<b>Dix</b>	$BAS \rightarrow BA6 \rightarrow BA6$					B15 B16			
l p	$BA7 \rightarrow$		TC3			B17			
PO N	Note3 RSVD →		TC4			RSVD			
	Note3 RSVD →		TC5			RSVD			
	DE		TC6			DE			
	RA0 →		TD0			R10			
	$RA1 \rightarrow$					R11			
	$GA0 \rightarrow$		TD2			G10			
	$\begin{array}{c} GA1 \\ \hline BA0 \end{array} \xrightarrow{\rightarrow}$		TD3 TD4			G11 B10			
	$BA0 \rightarrow BA1 $		TD5			B10 B11			
N	Note3 RSVD		TD6			DII			
1	$CLK \rightarrow$		CLKIN		10	CLK			
	RB2 →		TA0			R22			
	$RB3 \rightarrow$		TA1			R23 TA2-	$\rightarrow$	12	DB0-
	RB4 →		TA2			R24 TA2+	$\rightarrow$		DB0+
	RB5 →					R25			GND
	$RB6 \rightarrow$		TA4			R26 TB2			DB1-
	RB7 →					R27 TB2-	$\rightarrow$	16	DB1+
	$GB2 \rightarrow$		TA6			G22			GND
	$\begin{array}{c} GB3 \\ \hline \\ GB4 \end{array} \xrightarrow{\rightarrow}$		TB0 TB1			G23 TC2- G24 TC2-			DB2- DB2+
	$GB4 \rightarrow GB5 \rightarrow$		TB2			G24 1C24	í í	19	DD2+
5	$\overline{\text{GB6}} \rightarrow$		TB3			G26 TCLK2	$\rightarrow$	20	CKB-
data	GB7 →	14	TB4		96	G27 TCLK2+			CKB+
	$BB2 \rightarrow$		TB5		99	B22	1		
Even pixel	BB3 →		TB6	1		B23 TD2			DB3-
lu	$BB4 \rightarrow$		TC0 2nd			B24 TD2+	$\rightarrow$		DB3+
ive	$BB5 \rightarrow$		TC1			B25	1		GND TSEI
щ	$\frac{BB6}{BB7} \rightarrow$		TC2 TC3	<b>├</b>		B26 B27	1		TxSEL RSVD
N	Note3 RSVD →		TC4		_		1		N.C.
	Note3 RSVD $\rightarrow$		TC5				1		VDD
	Note3 RSVD $\rightarrow$		TC6				1		VDD
	RB0 →		TD0			R20	1		VDD
	$RB1 \rightarrow$		TD1			R21	1		
	$GB0 \rightarrow$		TD2			G20	1		
	$GB1 \rightarrow$		TD3			G21	1		
	$BB0 \rightarrow$		TD4 TD5		_	B20	1		
	$\frac{BB1}{PSVD} \rightarrow$		TD5 TD6		98	B21	1		
N	Note3 RSVD $\rightarrow$ CLK $\rightarrow$		CLKIN				1		
		51	CLAIN				1		

Note1: LSB (Least Significant Bit) - RA0, GA0, BA0, RB0, GB0, BB0

- MSB (Most Significant Bit) RA7, GA7, BA7, RB7, GB7, BB7
- Note2: Twist pair wires with  $100\Omega$  (Characteristic impedance) should be used between LCD panel signal processing board and LVDS transmitter.
- Note3: Input signal RSVD is not used inside the product, but do not keep pin open to avoid noise problem.

#### 4.7 DISPLAY COLORS AND INPUT DATA SIGNALS

This product can display in equivalent to 16,777,216 colors in 256 gray scales. Also the relation between display colors and input data signals is as the following table.

										Data s	signal	(0:1	Low 1	evel,	1: Hi	gh le	evel)								
Displa	ay colors	RA7 I	RA6	RA5	RA4	RA3	RA2	RA1	RA0	GA7 (	GA6	GA5	GA4	GA3	GA2	GA	1 GA0	BA7	BA6	BA5	BA4	BA3	BA2	BA1	BA0
		RB7 I	RB6	RB5	RB4	RB3	RB2	RB1	RB0	GB7 (	GB6	GB5	GB4	GB3	GB2	GB	1 GB0	BB7	BB6	BB5	BB4	BB3	BB2		BB0
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Blue	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1
ors	Red	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
Basic Colors	Magenta	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1
asic	Green	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0
В	Cyan	0	0	0	0	0	0	0	0	1	l	1	1	l	1	1	1	1	1	1	1	1	1	1	1
	Yellow	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0
	White	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
e		0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0 0
sca	dark ↑	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
gray	$\uparrow \\ \downarrow$																								
Red gray scale	↓ bright	1	1	1	1	1	1	0	1	0	0	0	0	. 0	0	0	0	0	0	0	0	0	0	0	0
μ.	ongin	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Red	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
		0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0
cale	dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0
ay s	$\uparrow$				:	:																:			
Green gray scale	$\downarrow$				:																	:			
Gree	bright	0	0	0	0	0	0	0	0	1	1	1	1	1	1	0	1	0	0	0	0	0	0	0	0
Ũ		0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0
	Green	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
a)		0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1
scale	dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0
Blue gray scale	↑ I				:																	:			
le g	$\downarrow$	~	~	~		:	0	0	0		~	~	0	:	0	0	0	-	4	4	4	:	1	0	1
Blı	bright	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	0	1
	51	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		1	1	1	1	1	1	0
	Blue	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1

#### 4.8 DISPLAY POSITION

	(1, 1)		D	(2, 1)		_	
RA	GA	BA	RB	GB	BB		
		1				-	
$\leq$	D(1, 1	1)	D(	2,1)	$\geq$	• • •	D(1280, 1)
	D(1, 2)	2)	D(	(2, 2)		• • •	D(1280, 2)
	•			•		•	•
	•			•		•	•
	•			•		•	•
	•			•		•	•
	•			•		•	•
]	D(1,102	24)	D(2,	1024)		• • •	D(1280, 1024)

#### 4.9 INPUT SIGNAL TIMINGS

#### 4.9.1 Timing characteristics

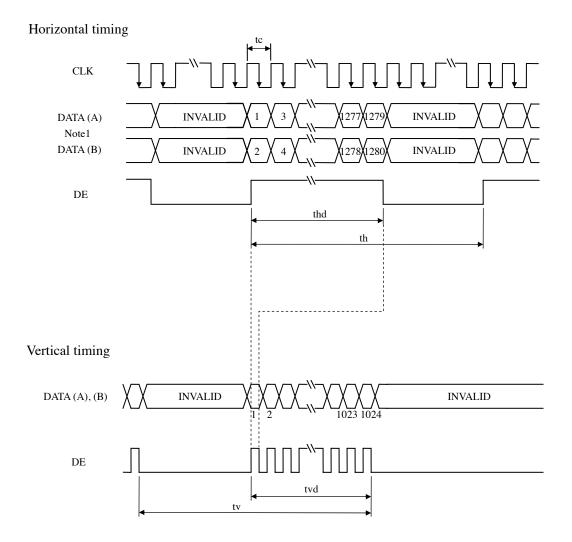
	Parameter	ſ	Symbol	min.	typ.	max.	Unit	Remarks
	Free	luency	1/tc	49	54	59	MHz	18.52 ns (typ.)
CLK	Ľ	Outy	-				-	Note2
	Rise time	e, Fall time	-		-		ns	Note2
DATA	CLK-DATA	Setup time	-				ns	
	CLK-DAIA	Hold time	-		-		ns	Note2
	Rise time	e, Fall time	-				ns	
		Cycl	th	12.3	15.63	20.59	μs	64.0 kHz (typ.)
	Horizontal	Cyci	ui	660	844	1,024	CLK	Note1, Note2
		Display period	thd	640			CLK	10001,11002
	Vertical	Cycle	tv	13.1	16.6	17.5	ms	60.0  Hz (true)
DE	(One frame)	Cycle	ιv	1,030	1,066	1,422	Н	60.0 Hz (typ.) Note1
	(One frame)	Display period	tvd		1,024		Н	Note1
	CLK-DE	Setup time	-				ns	
	CLK-DE	Hold time	-		-		ns	Note2
	Rise time	e, Fall time	-					

Note1: Definition of parameters is as follows.

tc = 1CLK, th = 1H

Note2: See the data sheet of LVDS transmitter.

#### 4.9.2 Input signal timing chart



Note1: DATA (A) = RA0-RA7, GA0-GA7, BA0-BA7 DATA (B) = RB0-RB7, GB0-GB7, BB0-BB7

### NL128102BC29-10C

#### 4.10 OPTICS

4.10.1 Optical characteristics

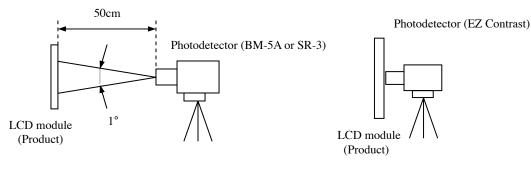
Chromaticity Gree								(Note1, N	Note2)	_
Paramet	er	Condition	Symbol	min.	typ.	max.	Unit	Measuring instrument	Remarks	
Luminan	ice	White at center $\theta R = 0^\circ, \theta L = 0^\circ, \theta U = 0^\circ, \theta D = 0^\circ$	L	230	290	-	cd/m <sup>2</sup>	BM5A or SR-3	-	☆
Contrast r	atio	White/Black at center $\theta R = 0^\circ, \theta L = 0^\circ, \theta U = 0^\circ, \theta D = 0^\circ$	CR	600	800	-	-	BM5A or SR-3	Note3	☆
Luminance un	iformity	White $\theta R = 0^\circ, \theta L = 0^\circ, \theta U = 0^\circ, \theta D = 0^\circ$	LU	-	1.1	1.25	-	BM-5A	Note4	
	White	x coordinate	Wx	0.270	0.300	0.330	-			
	white	<b>y</b> coordinate	Wy	0.285	0.315	0.345	-			
	Dad	<b>x</b> coordinate	Rx	0.62	0.65	0.68	-			
Luminance uniformity           White           Red           Chromaticity           Green           Blue		y coordinate	Ry	0.30	0.33	0.36	-			
		<b>x</b> coordinate	Gx	0.26	0.29	0.32	-	SR-3	Note5	
	Green	y coordinate	Gy	0.59	0.62	0.65	-			
Blue		<b>x</b> coordinate	Bx	0.11	0.14	0.17	-			
	Diue	<b>y</b> coordinate	By	0.05	0.08	0.11	-			
Color gar	nut	$\theta R = 0^{\circ}, \theta L = 0^{\circ}, \theta U = 0^{\circ}, \theta D = 0^{\circ}$ at center, against NTSC color space	С	65	72	-	%			
		Black to white	Ton	-	10	20	ms		N	
Response	time	White to black	Toff	I	10	20	ms	BM-5A	Note6 Note7	☆
		Ton + Toff		-	20	40	ms			
	Right	$\theta U = 0^{\circ},  \theta D = 0^{\circ},  CR \ge 10$	θR	70	88	-	0			
Viewing angle	Left	$\theta U = 0^{\circ},  \theta D = 0^{\circ},  CR \ge 10$	θL	70	88	-	0	BM-5A, EZ	Note8	
viewing angle	Up	$\theta R = 0^{\circ},  \theta L = 0^{\circ},  CR \ge 10$	θU	70	88	-	0	Contrast	Notes	
	Down	$\theta R = 0^{\circ},  \theta L = 0^{\circ},  CR \ge 10$	θD	70	88	-	0			
Viewing angle Horizontal		at center, $170^{\circ}$ over $\theta U = 0^{\circ}, \theta D = 0^{\circ}$	-	-	-	0.3	_	BM-5A, EZ	Note8	☆
γ characteristic	Vertical	at center, $170^{\circ}$ over $\theta R = 0^{\circ}, \theta L = 0^{\circ}$	-	-	-	0.3	_	Contrast	Note9	

#### Note1: These are initial characteristics.

Note2: Measurement conditions are as follows.

Ta =  $25^{\circ}$ C, VDD = 5.0V, IBL = 6.0mArms/lamp, Display mode: SXGA, Horizontal cycle = 1/64.0kHz, Vertical cycle = 1/60.0Hz

Optical characteristics are measured after 20minutes from working the product, in the dark room. Also measurement methods are as follows.



- Note3: See "4.10.2 Definition of contrast ratio".
- Note4: See "4.10.3 Definition of luminance uniformity".
- Note5: These coordinates are found on CIE 1931 chromaticity diagram.
- Note6: Product surface temperature:  $TopF = 35^{\circ}C$
- Note7: See "4.10.4 Definition of response times".
- Note8: See "4.10.5 Definition of viewing angles".
- Note9: The method of calculating  $\gamma$  depends on the VESA definition. (SLOPE function is used.)

☆

#### 4.10.2 Definition of contrast ratio

The contrast ratio is calculated by using the following formula. Contrast ratio (CR) =  $\frac{\text{Luminance of white screen}}{\text{Luminance of black screen}}$ 

4.10.3 Definition of luminance uniformity

The luminance uniformity is calculated by using following formula.

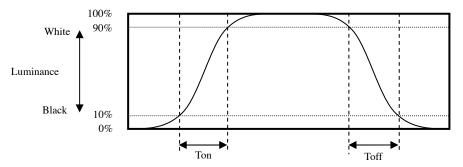
Luminance uniformity (LU) = <u>Maximum luminance from ① to ⑤</u> Minimum luminance from ① to ⑤

The luminance is measured at near the 5 points shown below.

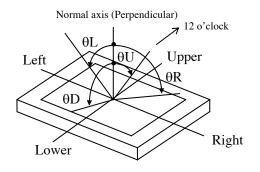
	128	640	1,152
102	1		2
512		3	
922	4		5

4.10.4 Definition of response times

Response time is measured, the luminance changes from "black" to "white", or "white" to "black" on the same screen point, by photo-detector. Ton is the time it takes the luminance change from 10% up to 90%. Also Toff is the time it takes the luminance change from 90% down to 10% (See the following diagram.).



4.10.5 Definition of viewing angles



#### 5. ESTIMATED LUMINANCE LIFETIME

The luminance lifetime is the time from initial luminance to half-luminance.

#### This lifetime is the estimated value, and is not guarantee value.

Condition		Luminance lifetime (MTTF) Note1, Note2	Unit
Module	25°C (Ambient temperature of the product) Continuous operation, IBL=6.0mArms	22,000	h
	50°C (Surface temperature at screen center) Continuous operation, IBL=6.0mArms	19,000	h
Cold cathode fluorescent lamp	25°C (Ambient temperature of the lamp) Continuous operation, IBL=6.0mArms	50,000 min,	h

Note1: MTTF is mean time to half-luminance.

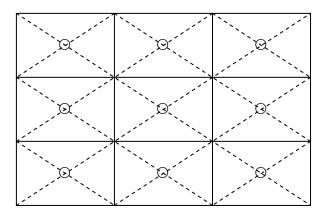
Note2: In case the product works under low temperature environment, the lifetime becomes short.

☆

#### 6. RELIABILITY TESTS

Test item		Condition	Judgment Note1	
High temperature and humidity (Operation)		<ol> <li>60 ± 2°C, RH = 60%, 240hours</li> <li>Display data is white.</li> </ol>	No display malfunctions	
Heat cycle (Operation)		<ul> <li>① 0 ± 3°C1hour 55 ± 3°C1hour</li> <li>② 50cycles, 4hours/cycle</li> <li>③ Display data is white.</li> </ul>		
Thermal shock (Non operation)		<ul> <li>① -20 ± 3°C30minutes 60 ± 3°C30minutes</li> <li>② 100cycles, 1hour/cycle</li> <li>③ Temperature transition time is within 5 minutes.</li> </ul>		
Vibration (Non operation)		<ul> <li>① 5 to 100Hz, 11.76m/s<sup>2</sup></li> <li>② 1 minute/cycle</li> <li>③ X, Y, Z directions</li> <li>④ 10 times each directions</li> </ul>	No display malfunctions No physical damages	
Mechanical shock (Non operation)		<ol> <li>294m/ s<sup>2</sup>, 11ms</li> <li>X, Y, Z directions</li> <li>3 times each directions</li> </ol>		
ESD (Operation)		<ol> <li>150pF, 150Ω, ±10kV</li> <li>9 places on a panel surface Note2</li> <li>10 times each places at 1 sec interval</li> </ol>		
Dust (Operation)		<ol> <li>Sample dust: No.15 (by JIS-Z8901)</li> <li>15 seconds stir</li> <li>8 times repeat at 1 hour interval</li> </ol>	No display malfunctions	
Low pressure	Operation	<ol> <li>53.3 kPa</li> <li>0°C±3°C24 hours</li> <li>55°C±3°C24 hours</li> </ol>		
	Non-operation	<ul> <li>① 15 kPa</li> <li>② -20°C±3°C24 hours</li> <li>③ 60°C±3°C24 hours</li> </ul>		

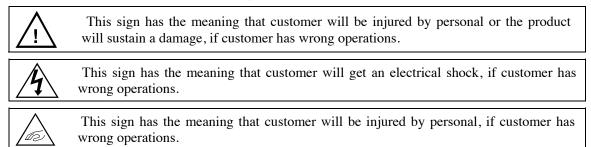
Note1: Display functions are checked under the same conditions as product inspection. Note2: See the following figure for discharge points



#### 7. PRECAUTIONS

#### 7.1 MEANING OF CAUTION SIGNS

The following caution signs have very important meaning. Be sure to read "7.2 CAUTIONS" and "7.3 ATTENTIONS", after understanding these contents!



#### 7.2 CAUTIONS

\* Do not touch the working backlight. There is a danger of an electric shock.

- \* Do not touch the working backlight. There is a danger of burn injury.
- \* Do not shock and press the LCD panel and the backlight! There is a danger of breaking, because they are made of glass. (Shock: To be not greater 294m/s<sup>2</sup> and to be not greater 11ms, Pressure: To be not greater 19.6N (\$\$\phi16mm jig)\$)

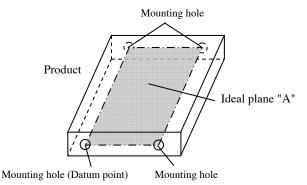
7.3 ATTENTIONS

7.3.1 Handling of the product

- ① Take hold of both ends without touching the circuit board when the product (LCD module) is picked up from inner packing box to avoid broken down or misadjustment, because of stress to mounting parts on the circuit board.
- ② Do not hook nor pull cables such as lamp cable, and so on, in order to avoid any damage.
- ③ When the product is put on the table temporarily, display surface must be placed downward.
- ④ When handling the product, take the measures of electrostatic discharge with such as earth band, ionic shower and so on, because the product may be damaged by electrostatic.
- ⑤ The torque for product mounting screws must never exceed 0.67N·m. Higher torque might result in distortion of the bezel. And the length of product mounting screws from surface of plate(product side) must be 4.0mm to 7.0mm.

(6) The product must be installed using mounting holes without undue stress such as bends or twist (See outline drawings). And do not add undue stress to any portion (such as bezel flat area). Bends or twist described above and undue stress to any portion may cause display mura.

Recommended installing method: Ideal plane "A" is defined by one mounting hole (datum point) and other mounting holes. The ideal plane "A" should be the same plane within  $\pm 0.3$  mm.



- ⑦ Do not press or rub on the sensitive product surface. When cleaning the product surface, use of the cloth with ethanolic liquid such as screen cleaner for LCD is recommended.
- ③ Do not push nor pull the interface connectors while the product is working.
- Do not locate the lamp cable on the signal processing board. A noise may occur on the display image.
- Properly connect the plug (backlight side) to adaptable socket (inverter side) without incomplete connection. After connecting, be careful not to hook the lamp cables because incomplete connection may occur by hooking the lamp cables. This incomplete connection may cause abnormal operation of high voltage circuit.
- 1 If the lamp cable is attached on the metal part of the product directly, high frequency leak current to the metal part may occur, then the brightness may decrease or the lamp may not be turned on.
- When handling the product, use of an original protection sheet on the product surface (polarizer) is recommended for protection of product surface. Adhesive type protection sheet may change color or characteristics of the polarizer.
- ③ Usually liquid crystals don't leak through the breakage of glasses because of the surface tension of thin layer and the construction of LCD panel. But, if you contact with liquid crystal for the worst, please wash it out with soap

#### 7.3.2 Environment

- ① Do not operate or store in high temperature, high humidity, dewdrop atmosphere or corrosive gases. Keep the product in packing box with antistatic pouch in room temperature to avoid dusts and sunlight, when storing the product.
- ② In order to prevent dew condensation occurring by temperature difference, the product packing box should be opened after enough time being left under the environment of an unpacking room. Evaluate the leaving time sufficiently because a situation of dew condensation occurring is changed by the environmental temperature and humidity. (Recommended leaving time: 6 hours or more with packing state)
- ③ Do not operate in high magnetic field. Circuit boards may be broken down by it.
- ④ This product is not designed as radiation hardened.

#### 7.3.3 Characteristics

#### The following items are neither defects nor failures.

- ① Response time, luminance and color may be changed by ambient temperature.
- ② Display mura, flicker, vertical seam or small spot may be observed depending on display patterns.
- ③ Optical characteristics (e.g. luminance, display uniformity, etc.) gradually is going to change depending on operating time, and especially low temperature, because the LCD has cold cathode fluorescent lamps.
- ④ Do not display the fixed pattern for a long time because it may cause image sticking. Use a screen saver, if the fixed pattern is displayed on the screen.
- ⑤ The display color may be changed depending on viewing angle because of the use of condenser sheet in the backlight.
- <sup>©</sup> Optical characteristics may be changed depending on input signal timings.
- ⑦ The interference noise between input signal frequency for this product's signal processing board and luminance control frequency of the inverter may appear on a display. Set up luminance control frequency of the inverter so that the interference noise does not appear.
- ③ After the product is stored under condition of low temperature or dark place for a long time, the cold cathode fluorescent lamp may not be turned on under the same condition because of the general characteristic of cold cathode fluorescent lamp. In addition, when Luminance control ratio is low in pulse width modulation method inverter, the lamp may not be turned on. In this case, power should be supplied again.

#### 7.3.4 Other

- ① All GND and VDD terminals should be used without any non-connected lines.
- ② Do not disassemble a product or adjust variable resistors.
- ③ Pack the product with original shipping package, in order to avoid any damages during transportation, when returning the product to NEC for repair and so on.
- ④ The LCD module by itself or integrated into end product should be packed and transported with display in the vertical position. Otherwise the display characteristics may be degraded.
- ⑤ The information of China RoHS directive six hazardous substances or elements in this product is as follows.
- ③ The information of China RoHS directive six hazardous substances or elements in this product is as follows.

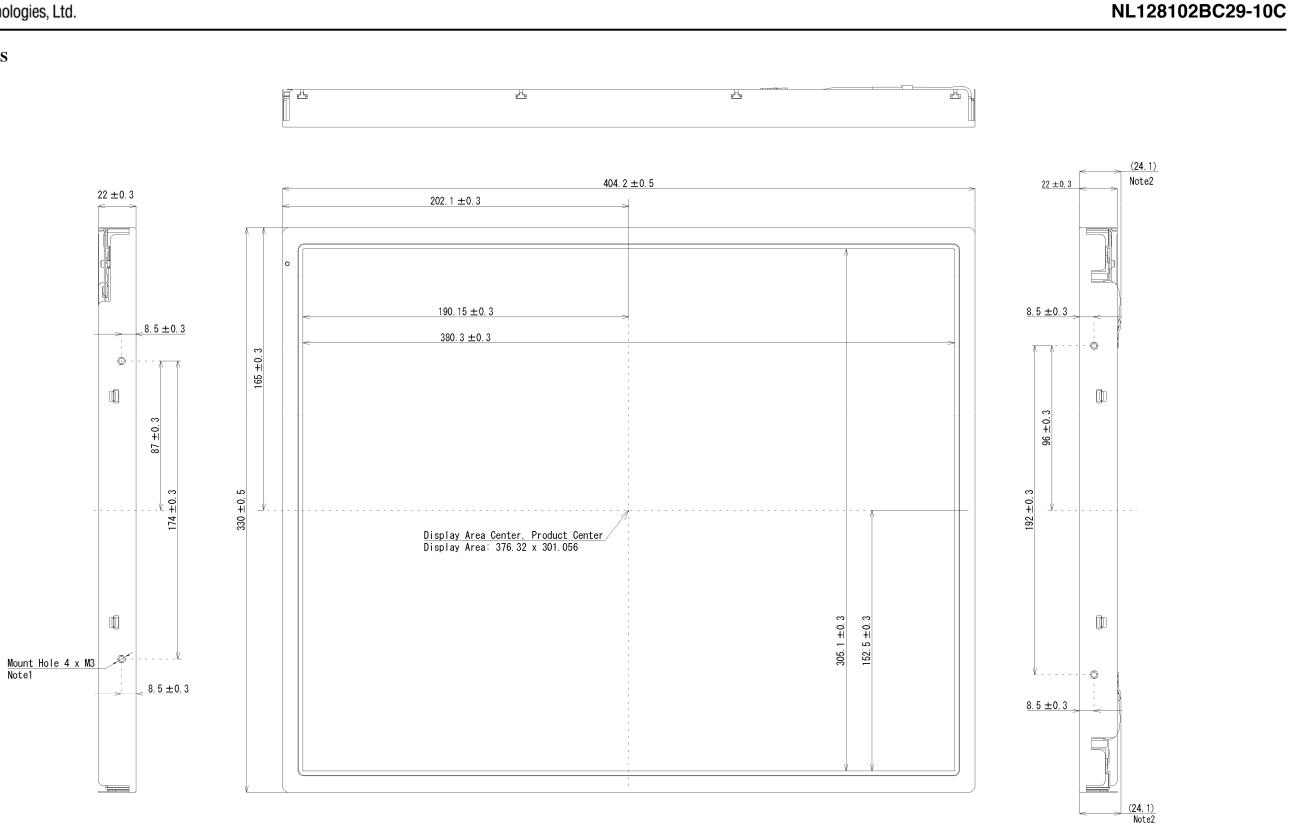
China RoHS directive six hazardous substances or elements							
Lead (Pb)	Mercury (Hg)	Cadmium (Cd)	Hexavalent Chromium (Cr VI)	Polybrominated Biphenys (PBB)	Polybrominated Biphenyl Ethers (PBDE)		
×	×	0	0	0	0		

Note1: O: This indicates that the poisonous or harmful material in all the homogeneous materials for this part is equal or below the limitation level of SJ/T11363-2006 standard regulation.

 $\times$ : This indicates that the poisonous or harmful material in all the homogeneous materials for this part is above the limitation level of SJ/T11363-2006 standard regulation.

## 8. OUTLINE DRAWINGS

8.1 FRONT VIEW



- Note1: The torque for product mounting screws must never exceed 0.67N·m. And the length of product mounting screws from surface of plate (product side) must be 4.0mm to 7.0mm.
- surface of plate (product side) must be 4.0mm to 7.0mm. Note2: Excluding lamp cable, cable clamp and projections.

 $\square$ 

Note3: The values in parentheses are for reference.

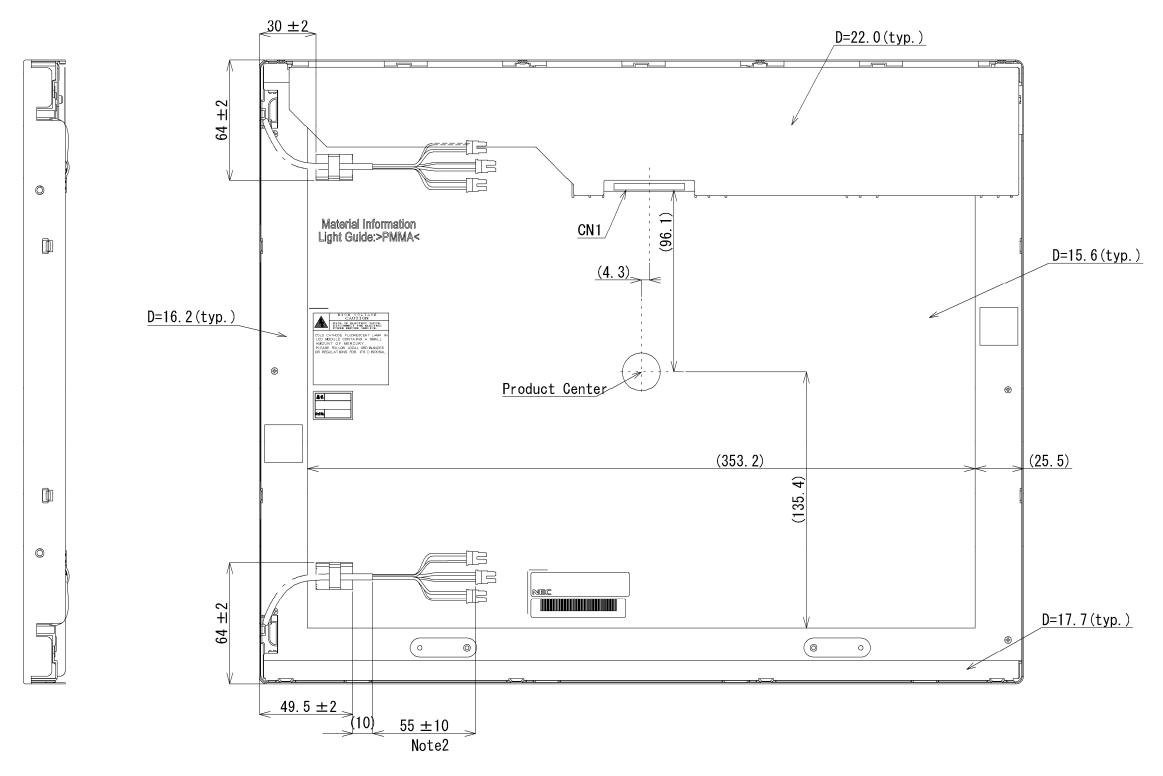
 $\square$ 

P

# F,

Unit: mm

#### 8.2 REAR VIEW



Note1: The values in parentheses are for reference. Note2: The cable of up side and down side is the same length.

Unit: mm