# NEC LCD Technologies, Ltd.

# TFT COLOR LCD MODULE

NL6448BC18-01F

15 cm (5.7 Type) VGA

# PRELIMINARY DATA SHEET

DOD-PP-689 (3rd edition)



This PRELIMINARY DATA SHEET is updated document from DOD-PP-0601(2).

All information is subject to change without notice. Please confirm the sales representative before starting to design your system.

### INTRODUCTION

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Examples: Computers, office automation equipment, communications equipment, test and measurement equipment, audio and visual equipment, home electronic appliances, machine tools, personal electronic equipment, industrial robots, etc.

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Examples: Control systems for transportation equipment (automobiles, trains, ships, etc.), traffic control systems, anti-disaster systems, anti-crime systems, medical equipment not specifically designed for life support, safety equipment, etc.

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Examples: Military systems, aircraft control equipment, aerospace equipment, nuclear reactor control systems, medical equipment/devices/systems for life support, etc.

The quality grade of this product is the "Standard" unless otherwise specified in this document.

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#### 1. OUTLINE

### 1.1 STRUCTURE AND PRINCIPLE

Color LCD module NL6448BC18-01F is composed of the amorphous silicon thin film transistor liquid crystal display (a-Si TFT LCD) panel structure with driver LSIs for driving the TFT (Thin Film Transistor) array and a backlight.

The a-Si TFT LCD panel structure is injected liquid crystal material into a narrow gap between the TFT array glass substrate and a color-filter glass substrate.

Color (Red, Green, Blue) data signals from a host system (e.g. signal generator, etc.) are modulated into best form for active matrix system by a signal processing circuit, and sent to the driver LSIs which drive the individual TFT arrays.

The TFT array as an electro-optical switch regulates the amount of transmitted light from the backlight assembly, when it is controlled by data signals. Color images are created by regulating the amount of transmitted light through the TFT array of red, green and blue dots.

### 1.2 APPLICATION

• For industrial use

#### 1.3 FEATURES

- High luminance
- High contrast
- Wide viewing angle
- Wide temperature range
- 6-bit digital RGB signals
- Reversible-scan direction
- LED backlight type
- Replaceable LED holder for backlight

### Difference between NL6448BC18-01F and NL6448BC18-03F

	Sincicine between NEO++0Be10 011 and NEO++0Be10 031					
Item	NL6448BC18-01F	NL6448BC18-03F				
Designed viewing direction	At DPSH= low or open, At DPSV = high or open : Normal scan • Viewing direction without image reversal : up side (12 o'clock) • Viewing direction with contrast peak : down side (6 o'clock) • Viewing angle with optimum grayscale (γ≒2.2) : normal axis(perpendicular)	At DPSH= low or open, At DPSV = high or open : Normal scan • Viewing direction without image reversal : up side (3 o'clock) • Viewing direction with contrast peak : down side (9 o'clock) • Viewing angle with optimum grayscale (γ≒2.2) : normal axis(perpendicular)				



# NL6448BC18-01F

## 2. GENERAL SPECIFICATIONS

Display area	116.16 (H) × 87.12 (V) mm			
Diagonal size of display	15cm (5.7inches)			
Drive system	a-Si TFT active matrix			
Display color	262,144 colors			
Pixel	640 (H) × 480 (V) pixels			
Pixel arrangement	RGB (Red dot, Green dot, Blue dot) vertical stripe			
Dot pitch	0.0605 (H) × 0.1815 (V) mm			
Pixel pitch	0.1815 (H) × 0.1815(V) mm			
Module size	135 (W) × 104.6 (H) × 10.5 (D) mm (typ.)			
Weight	165 g (typ.)			
Contrast ratio	850:1 (typ.)			
Viewing angle	At the contrast ratio ≥10:1  • Horizontal: Right side 80° (typ.), Left side 80° (typ.)  • Vertical: Up side 80° (typ.), Down side 80° (typ.)			
Designed viewing direction	<ul> <li>At DPSH= Low or open, At DPSV= High or open: Normal scan</li> <li>Viewing direction without image reversal: up side (12 o'clock)</li> <li>Viewing direction with contrast peak: down side (6 o'clock)</li> <li>Viewing angle with optimum grayscale (γ≒2.2): normal axis (perpendicular)</li> </ul>			
Polarizer surface	Clear			
Polarizer pencil-hardness	3H (min.) [by JIS K5400]			
Color gamut	At LCD panel center 60% (typ.) [against NTSC color space]			
Response time	$Ton + Toff (10\% \longleftrightarrow 90\%)$ 18 ms (typ.)			
Luminance	$At IL = 25 mA$ $800 \text{ cd/m}^2 \text{ (typ.)}$			
Signal system	6-bit digital signals for data of RGB colors, Dot clock (CLK), Data enable (DE), Horizontal synchronous signal (Hsync), Vertical synchronous signal (Vsync)			
Power supply voltage	LCD panel signal processing board: 3.3V			
Backlight	LED backlight type:  Replaceable part  Lamp holder set: Type No. TBD			
Power consumption	At IL= 25 mA, Checkered flag pattern 3.3 W (typ.)			

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# 3. BLOCK DIAGRAM Host LCD module (Product) $100\Omega$ H-driver R0 to R5 G0 to G5 • B0 to B5 **↔** Controller 1,920 lines Hsync • Vsync • LCD panel H: $640 \times 3$ (R, G, B) V: 480 DPSH • DPSV • Power supply for gradation GND • Note1 Note2 DC/DC VCC • converter Fuse Note1 Note2 Anode1-4 • Backlight Note3 Cathode1-4

Note1: Relations between GND (Signal ground) and FG (Frame ground) in the LCD module are as follows.

GND - FG Not Cor	
GND - I G	nected

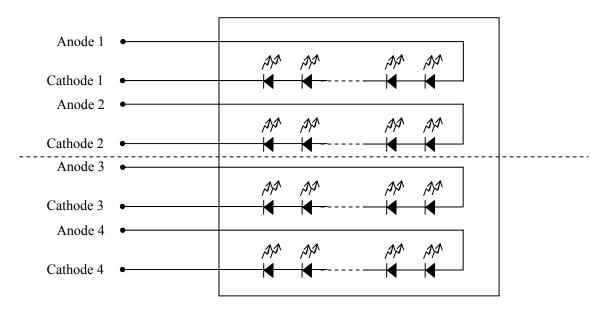
Note2: GND and FG must be connected to customer equipment's ground, and it is recommended that these grounds are connected together in customer equipment.

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Note3: Backlight in detail





## 4. DETAILED SPECIFICATIONS

## 4.1 MECHANICAL SPECIFICATIONS

Parameter	Specification	Unit	
Module size	$135 \pm 0.5 \text{ (W)} \times 104.6 \pm 0.5 \text{ (H)} \times 10.5 \pm 0.5 \text{ (D)}$	Note1	mm
Display area	116.16 (H) × 87.12 (V)	Note1	mm
Weight	165 (typ.), 180 (max.)		g

Note1: See "8. OUTLINE DRAWINGS".

## 4.2 ABSOLUTE MAXIMUM RATINGS

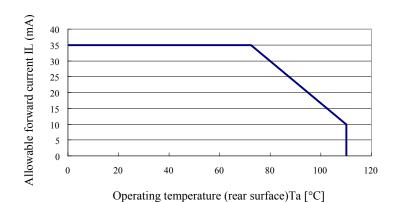
Parameter			Symbol	Rating	Unit	Remarks
Power supply voltage	LCD panel signal processing board		VCC	-0.3 to +6.5	V	-
Input voltage	Display No		VD	0.2 + 1/00+0.2	V	
for signals	Function No		VF	-0.3 to VCC+0.3	V	-
Backlight	Power di	ssipation	PD	1.1	W	per one circuit
Dacklight	Forward	current	IL	Note3	mA	per one circuit
Storage temperature			Tst	-30 to +80	°C	-
Operating temperature  Rear surface		TopF	-30 to +80	°C	Note4	
		Rear surface	TopR	-30 to +80	°C	Note5
				≤ 95	%	Ta≤ 40°C
				≤ 85	%	40 <ta≤ 50°c<="" td=""></ta≤>
Relative humidity Note6			RH	≤ 55	%	50°C <ta≤ 60°c<="" td=""></ta≤>
				≤ 36	%	60°C <ta≤ 70°c<="" td=""></ta≤>
				≤ 24	%	70°C <ta≤ 80°c<="" td=""></ta≤>
Absolute humidity Note6			АН	≤ 70 Note7	g/m <sup>3</sup>	Ta= 80°C

Note1: CLK, Hsync, Vsync, DE, DATA (R0 to R5, G0 to G5, B0 to B5)

Note2: DPSH, DPSV

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Note3: Forward current



Note4: Measured at center of LCD panel surface (including self-heat)

Note5: Measured at center of LCD module's rear shield surface (including self-heat)

Note6: No condensation

Note7: Water amount at Ta= 70°C and RH= 36%

## 4.3 ELECTRICAL CHARACTERISTICS

## 4.3.1 LCD panel signal processing board

 $(Ta=25^{\circ}C)$ 

Parameter		Symbol	min.	typ.	max.	Unit	Remarks
Power supply voltage		VCC	3.0	3.3	3.6	V	at VCC= 3.3V
Power supply current		ICC	-	100 Note1	175 Note2	mA	at VCC= 3.3V
Logic input voltage for	High	VDH	0.7VCC	-	VCC	V	
display signals	Low	VDL	0	-	0.3VCC	V	CMOS level
Input voltage for DPSH	High	VFH	0.7VCC	-	VCC	V	CIVIOS IEVEI
and DPSV signal	Low	VFL	0	-	0.3VCC	V	

Note1: Checkered flag pattern [by EIAJ ED-2522]

Note2: Pattern for maximum current



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## 4.3.2 Backlight

(Ta=25°C, Note1, Note2)

Parameter	Symbol	min.	typ.	max.	Unit	Remarks
Forward current	IL	-	25	27.5	mA	Note3
Forward Voltage	VL	-	29.7	34.2	V	at IL= 25 mA

Note1: Please drive with constant current.

Note2: The Luminance uniformity may be changed depending on the current variation between 4 circuits.

It is recommended that the current value difference between each circuit is less than 5%.

Note3: See "4.2 ABSOLUTE MAXIMUM RATINGS Note3".

## 4.3.3 Power supply voltage ripple

This product works, even if the ripple voltage levels are beyond the permissible values as following the table, but there might be noise on the display image.

Power supply voltage		Ripple voltage Note1 (Measure at input terminal of power supply)	Unit
VCC	3.3V	≤ 100	mVp-p

Note1: The permissible ripple voltage includes spike noise.

## 4.3.4 Fuse

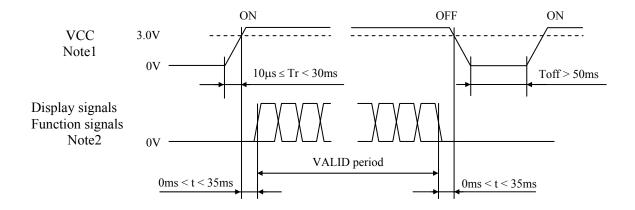
Parameter		Fuse	Dating	Fusing current	Domorka	
Farameter	Type Supplier		Rating	rusing current	Remarks	
			1A			
VCC	3216FF-1A	COOPER Bussmann	32V(AC) 63V(DC)	2.5A	Note1	

Note1: The power supply capacity should be more than the fusing current. If it is less than the fusing current, the fuse may not blow in a short time, and then nasty smell, smoke and so on may occur.

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## 4.4 POWER SUPPLY VOLTAGE SEQUENCE

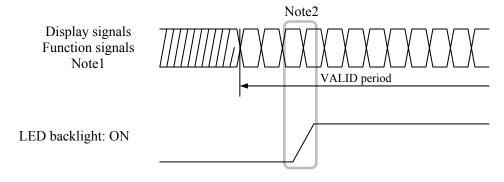
## 4.4.1 LCD panel signal processing board



Note1: In terms of voltage variation (voltage drop) while VCC rising edge is below 3.0V, a protection circuit may work, and then this product may not work.

Note2: Display signals (CLK, Hsync, Vsync, DE, DATA (R0 to R5, G0 to G5, B0 to B5)) and function signals (DPSH, DPSV) must be Low or High-impedance, exclude the VALID period (See above sequence diagram), in order to avoid that internal circuits is damaged. If some of display and function signals of this product are cut while this product is working, even if the signal input to it once again, it might not work normally. VCC should be cut when the display and function signals are stopped.

### 4.4.2 Backlight lighting circuit



Note1: These are the display and function signals for LCD panel signal processing board.

Note2: The backlight should be turned on within the valid period of display and function signals, in order to avoid unstable data display.

## 4.5 CONNECTIONS AND FUNCTIONS FOR INTERFACE PINS

## 4.5.1 LCD panel signal processing board

CN1 socket (LCD module side): 08 6260 033 340 829+ (Kyocera Elco Corp.)

Adaptable plug: [0.5mm pitch, Bottom Contact Type]

Pin No.	Symbol	Signal	Remarks
1	GND	Ground	Note1
2	CLK	Dot clock	
3	Hsync	Horizontal synchronous signal	] -
4	Vsync	Vertical synchronous signal	]
5	GND	Ground	Note1
6	R0	Red data (LSB)	Least significant bit
7	R1	Red data	
8	R2	Red data	]
9	R3	Red data	<u> </u>
10	R4	Red data	]
11	R5	Red data (MSB)	Most significant bit
12	GND	Ground	Note1
13	G0	Green data (LSB)	Least significant bit
14	G1	Green data	
15	G2	Green data	
16	G3	Green data	_
17	G4	Green data	
18	G5	Green data (MSB)	Most significant bit
19	GND	Ground	Note1
20	В0	Blue data (LSB)	Least significant bit
21	B1	Blue data	
22	B2	Blue data	
23	В3	Blue data	]
24	B4	Blue data	
25	B5	Blue data (MSB)	Most significant bit
26	GND	Ground	Note1
27	DE	Selection of DE / Fixed mode	Low or Open: Fixed mode Data enable signal: DE mode
28	VCC	Power supply	Note1
29	VCC	Power supply	Note1
30	DPSH	Selection of Horizontal scan direction	High: Reverse scan Low or Open: Normal scan Note2
31	DPSV	Selection of Vertical scan direction	High or Open: Normal scan Low: Reverse scan Note2
32	N.C.	-	Keep this pin Open.
33	GND	Ground	Note1

Note1: All GND and VCC terminals should be used without any non-connected lines.

Note2: See "4.8 SCANNING DIRECTIONS "

## 4.5.2 Backlight

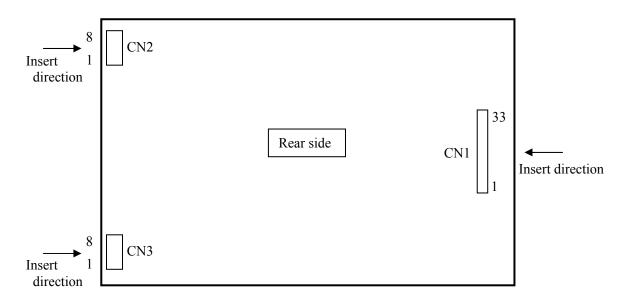
CN2 plug (LCD module side): SM08B-SRSS-TB (J.S.T. Mfg. Co., Ltd.)
Adaptable socket: SHR-08V-S (J.S.T. Mfg. Co., Ltd.)

Pin No.	Symbol	Signal	Remarks
1	A1	Anode1	-
2	K1	Cathode1	-
3	A2	Anode2	-
4	K2	Cathode2	-
5	N.C.	Keep this pin Open.	-
6	N.C.	Keep this pin Open.	-
7	N.C.	Keep this pin Open.	-
8	N.C.	Keep this pin Open.	-

CN3 plug (LCD module side): SM08B-SRSS-TB (J.S.T. Mfg. Co., Ltd.)
Adaptable socket: SHR-08V-S (J.S.T. Mfg. Co., Ltd.)

Transference Scenet.		2111 00 / 2 (t.3.1.111g. 00., 20)	
Pin No.	Symbol	Signal	Remarks
1	A3	Anode3	-
2	K3	Cathode3	-
3	A4	Anode4	1
4	K4	Cathode4	1
5	N.C.	Keep this pin Open.	1
6	N.C.	Keep this pin Open.	1
7	N.C.	Keep this pin Open.	1
8	N.C.	Keep this pin Open.	-

## 4.5.3 Positions of plug and socket



## 4.6 DISPLAY COLORS AND INPUT DATA SIGNALS

This product can display in equivalent to 262,144 colors in 64 gray scales. Also the relation between display colors and input data signals is as the following table.

Display colors			Data signal (0: Low level, 1: High level)																
Dispiay	COIOIS	R 5	R4	R 3	R 2	R 1	R 0	G5	G4	G3	G2	G1	G0	В5	В4	В3	В2	B1	В0
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Blue	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1
ors	Red	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0
Basic colors	Magenta	1	1	1	1	1	1	0	0	0	0	0	0	1	1	1	1	1	1
ısic	Green	0	0	0	0	0	0	1	1	1	1	1	1	0	0	0	0	0	0
Be	Cyan	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1
	Yellow	1	1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0
	White	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
e.		0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0
scal	dark	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0
Red gray scale	$\uparrow$				:						:						:		
d gr	$\downarrow$				:						:						:		
Rec	bright	1	1	1	1	0	1	0	0	0	0	0	0	0	0	0	0	0	0
		1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0
	Red	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ale		0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0
' sc	dark	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0
gray	<b>↑</b>				:						:						:		
Green gray scale	<b>↓</b>				:			١.			:						:		
Gre	bright	0	0	0	0	0	0	1	1	1	1	0	1	0	0	0	0	0	0
	C	0	0	0	0	0	0	1	1	1	1	1	0	0	0	0	0	0	0
	Green	0	0	0	0	0	0	1	1	1	1	1	1	0	0	0	0	0	0
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ale		0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1
scs	dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0
тау	<u> </u>				:						:						:		
Blue gray scale	<b>↓</b>		0	0	:	0	0		0	0		0	0			1	:	0	
Blı	bright	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	0	1
	Blue	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	0
	Diue	0	0	0	0	0	0	0	0	0	0	0	0	1	I	1	1	1	1

### 4.7 DISPLAY POSITIONS

The following table is the coordinates per pixel (See "4.8 SCANNING DIRECTIONS".).

C (0, R G	0) B					
$\begin{pmatrix} C(&0,&0) \end{pmatrix}$	C( 1, 0)	• • •	C( X, 0)	• • •	C(638, 0)	C(639, 0)
C( 0, 1)	C( 1, 1)	• • •	C( X, 1)	• • •	C(638, 1)	C(639, 1)
•	•	•	•	•	•	•
•	•	• • •	•	• • •	•	• • •
•	•	•	•	•	•	•
C( 0, Y)	C( 1, Y)	• • •	C( X, Y)	• • •	C(638, Y)	C(639, Y)
•	•	•	•	•	•	•
•	•	• • •	•	• • •	•	•
•	•	•	•	•	•	•
C( 0, 478)	C( 1, 478)	• • •	C( X, 478)	• • •	C(638, 478)	C(639, 478)
C( 0, 479)	C( 1, 479)	• • •	C( X, 479)	• • •	C(638, 479)	C(639, 479)

### 4.8 SCANNING DIRECTIONS

The following figures are seen from a front view. Also the arrow shows the direction of scan.

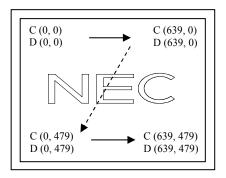


Figure 1. DPSH= Low or Open (Normal scan)
DPSV= High or Open (Normal scan)

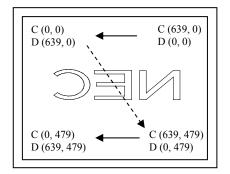


Figure 2. DPSH= High (Reverse scan)
DPSV= High or Open (Normal scan)

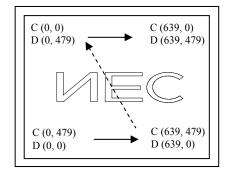


Figure 3. DPSH= Low or Open (Normal scan)
DPSV= Low (Reverse scan)

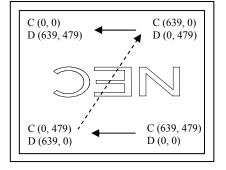


Figure 4. DPSH= High (Reverse scan) DPSV= Low (Reverse scan)

Note1: Meaning of C(X, Y) and D(X, Y)

C(X, Y): The coordinates of the display position (See "4.7 DISPLAY POSITIONS".)

 $D\left( X,\,Y\right) :$  The data number of input signal for LCD panel signal processing board



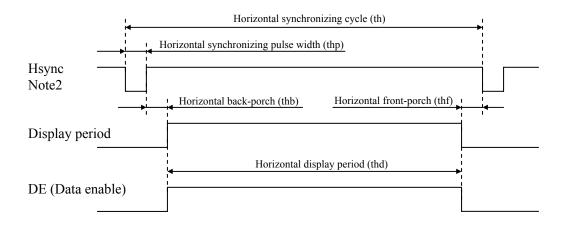
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### 4.9 INPUT SIGNAL TIMINGS

## 4.9.1 Outline of input signal timings

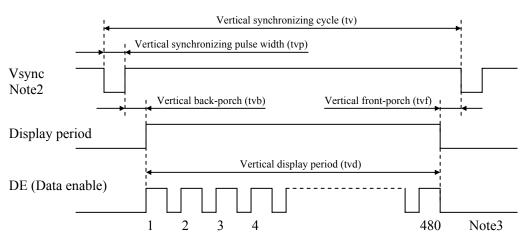
## • Horizontal signal

### Note1



## • Vertical signal

## Note1



Note1: This diagram indicates virtual signal for set up to timing. Note2: Fixed mode cannot be used while working of DE mode.

Note3: See "4.9.3 Input signal timing chart" for numeration of pulse.

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## 4.9.2 Timing characteristics

## (a) Fixed mode

								(Note1)
	Parameter		Symbol	min.	typ.	max.	Unit	Remarks
	Frequency		1/tc	22.66	25.175	27.69	MHz	39.72ns (typ.)
CLK	Du	ıty	tcd	0.4	0.5	0.6	-	
	Rise time	, Fall time	terf	-	-	10	ns	-
DATA	CLK-DATA	Setup time	tds	10	-	-	ns	
(R0-R5) (G0-G5)	CLK-DATA	Hold time	tdh	10	-	-	ns	-
(B0-B5)	Rise time	, Fall time	tdrf	-	-	10	ns	
	C	cle	th	30.0	31.778	33.6	μs	31.468kHz (typ.
	Cy	Cie	uii		800		CLK	
	Display	period	thd		640		CLK	
	Front-	-porch	thf	16		CLK	-	
Hsync	Pulse	width	thp	10	96	-	CLK	
risylic	Back-	porch	thb	-	48	134	CLK	
	Total of pulse width and back-porch		thp + thb		144		CLK	Note2
	CLK- Hsync Setup time		ths	10	-	1	ns	
	CLK- Hsylic	Hold time	thh	10	-	-	ns	-
	Rise time	, Fall time	thrf	-	-	10	ns	
	Cv	cle	tv	16.1	16.1 16.683		ms	59.94Hz (typ.)
	Cy	CIE	tv	525			Н	
	Display	period	tvd	480			Н	
	Front	-porch	tvf		12		Н	-
Vsync	Pulse width		tvp	1	3	-	Н	
Back-		porch	tvb	-	32	34	Н	
	Total of pulse wid	th and back-porch	tvp + tvb		35		Н	Note2
	Hsync-Vsync	Setup time	tvhs	10	-	1	ns	
	115ylic- v Sylic	Hold time	tvhh	10	-	-	ns	-
	Rise time	Rise time, Fall time		-	-	10	ns	

Note1: Definition of parameters is as follows.

tc= 1CLK, tcd= tch/tc, th= 1H

Note2: Keep tvp + tvb and thp + thb within the table. If it is out of specification, display position will be shifted to right/left side or up/down.

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## (b) DE mode

(Note1, Note2, Note3)

Parameter			Symbol	min.	typ.	max.	Unit	Remarks
	Fre	1/tc	22.66	25.175	27.69	MHz	39.72ns (typ.)	
CLK	]	Duty	tcd	0.4	0.5	0.6	-	
	Rise tin	ne, Fall time	terf	-	-	10	ns	-
DATA	CLV DATA	Setup time	tds	10	-	-	ns	
(R0-R5) (G0-G5)	CLK-DATA	Hold time	tdh	10	-	-	ns	-
(B0-B5)	Rise tin	ne, Fall time	tdrf	-	-	10	ns	
		0.1	41-	30.0	31.778	33.6	μs	31.468kHz (typ.)
	Horizontal	Cycle	th	-	800	-	CLK	
		Display period	thd		640			-
DE			4	16.1	16.683	17.2	ms	59.94Hz (typ.)
DE	Vertical (One frame)	Cycle	tv	-	525	-	Н	
		Display period	tvd		480		Н	
	CLK-DE	Setup time	tdes	10	-	-	ns	-
	Rise time, Fall time		tderf	-	-	10	ns	

Note1: Definition of parameters is as follows.

tc= 1CLK, tcd= tch/tc, th= 1H

Note2: Hsync signal (CN1-Pin No.3) and Vsync signal (CN1-Pin No.4) are not used inside the product at DE mode, but do not keep these pins open to avoid noise problem.

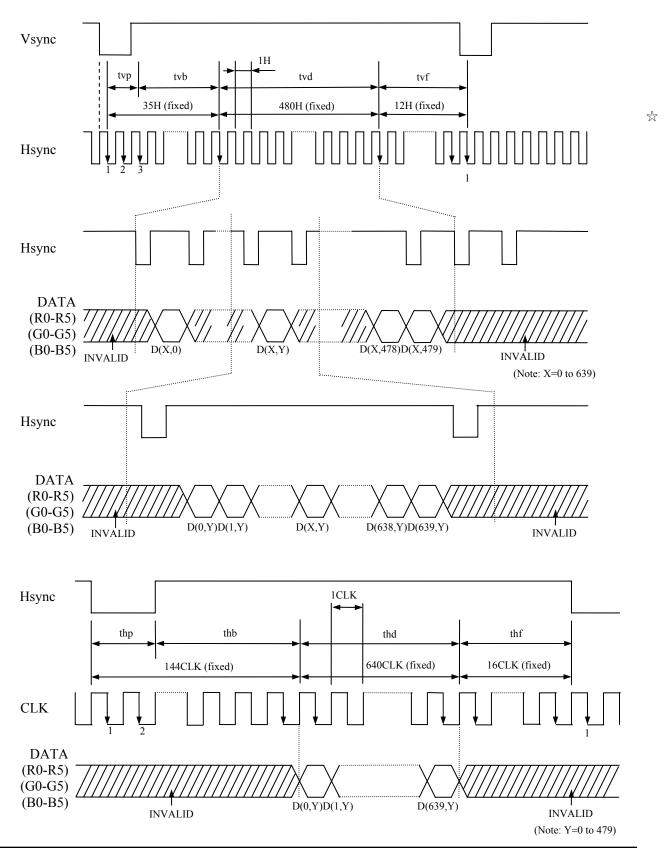
Note3: Vertical cycle (tv) should be specified in integral multiple of Horizontal cycle (th).

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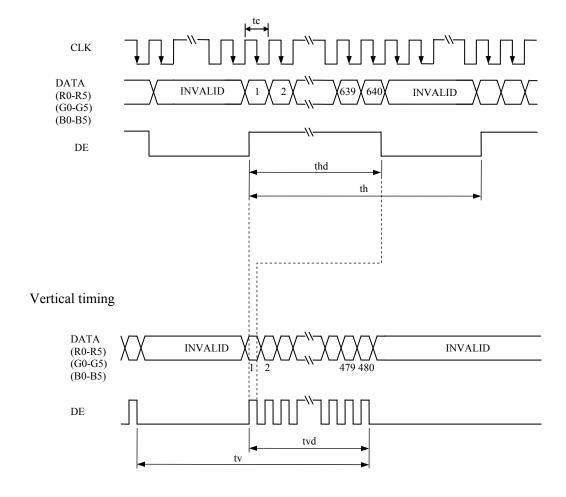
## 4.9.3 Input signal timing chart

## (a) Fixed mode



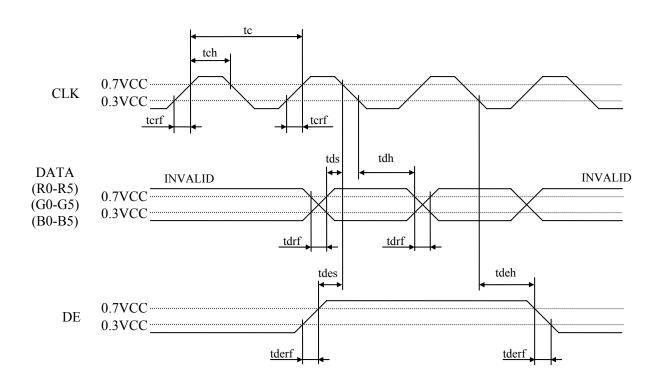
## (b) DE mode

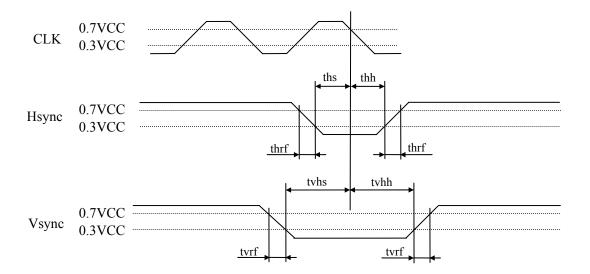
## Horizontal timing



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## (c) Common item of Fixed mode and DE mode





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### 4.10 OPTICS

## 4.10.1 Optical characteristics

(Note1, Note2)

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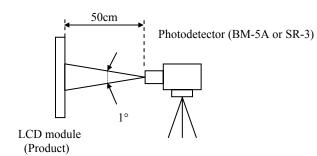
Paramete	r	Condition	Symbol	min.	typ.	max.	Unit	Measuring instrument	Remarks
Luminanc	ee	White at center $\theta R = 0^{\circ}$ , $\theta L = 0^{\circ}$ , $\theta U = 0^{\circ}$ , $\theta D = 0^{\circ}$	L	600	800	-	cd/m <sup>2</sup>	BM-5A	-
Contrast ra	tio	White/Black at center $\theta R = 0^{\circ}$ , $\theta L = 0^{\circ}$ , $\theta U = 0^{\circ}$ , $\theta D = 0^{\circ}$	CR	550	850	-	-	BM-5A	Note3
Luminance unif	formity	White $\theta R = 0^{\circ}$ , $\theta L = 0^{\circ}$ , $\theta U = 0^{\circ}$ , $\theta D = 0^{\circ}$	LU	-	1.25	1.4	-	BM-5A	Note4
	White	x coordinate	Wx	0.250	0.300	0.350	-		
	WIIIC	y coordinate	Wy	0.300	0.350	0.400	-		
	Red	x coordinate	Rx	-	0.640	-	-		
Chromaticity	Reu	y coordinate	Ry	-	0.335	-	-		
Cilibiliaticity	Green	x coordinate	Gx	-	0.310	-	-	SR-3	Note5
		y coordinate	Gy	-	0.580	-	-	SIC-3	Notes
	Blue	x coordinate	Bx	-	0.135	-	-		
	Diuc	y coordinate	By	-	0.135	-	-		
Color gamut		$\theta$ R= 0°, $\theta$ L= 0°, $\theta$ U= 0°, $\theta$ D= 0° at center, against NTSC color space	C	55	60	-	%		
Response ti	me	White to Black	Ton	-	3	5	ms	BM-5A	Note6
Response ti	me	Black to White	Toff	-	15	21	ms	DIVI-JA	Note7
	Right	$\theta$ U= 0°, $\theta$ D= 0°, CR $\geq$ 10	θR	70	80	-	0		
37: 1.	Left	$\theta$ U= 0°, $\theta$ D= 0°, CR $\geq$ 10	θL	70	80	-	0	EZ Contract	Nata
Viewing angle	Up	$\theta R = 0^{\circ},  \theta L = 0^{\circ},  CR \ge 10$	θU	70	80	-	0	EZ Contrast	Note8
	Down	$\theta R = 0^{\circ},  \theta L = 0^{\circ},  CR \ge 10$	θD	70	80	-	0		

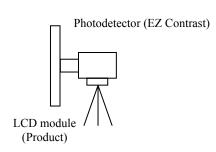
Note1: These are initial characteristics.

Note2: Measurement conditions are as follows.

Ta= 25°C, VCC= 3.3V, IL= 25 mA, Display mode: VGA, Horizontal cycle= 1/31.468kHz, Vertical cycle= 1/59.94Hz, DPSH/DPSV= Low or Open / High or Open: Normal scan

Optical characteristics are measured at luminance saturation after 20minutes from working the product, in the dark room. Also measurement methods are as follows.





Note3: See "4.10.2 Definition of contrast ratio".

Note4: See "4.10.3 Definition of luminance uniformity".

Note5: These coordinates are found on CIE 1931 chromaticity diagram.

Note6: Product surface temperature: TopF= 29°C

Note7: See "4.10.4 Definition of response times".

Note8: See "4.10.5 Definition of viewing angles".

### 4.10.2 Definition of contrast ratio

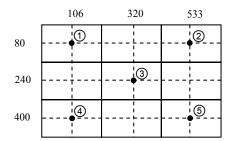
The contrast ratio is calculated by using the following formula.

## 4.10.3 Definition of luminance uniformity

The luminance uniformity is calculated by using following formula.

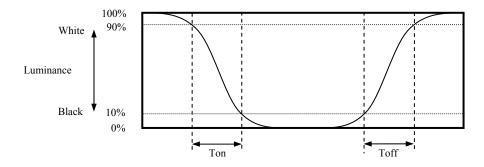
Luminance uniformity (LU) = 
$$\frac{\text{Maximum luminance from } \textcircled{1} \text{ to } \textcircled{5}}{\text{Minimum luminance from } \textcircled{1} \text{ to } \textcircled{5}}$$

The luminance is measured at near the 5 points shown below.

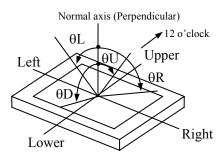


## 4.10.4 Definition of response times

Response time is measured, the luminance changes from "white" to "black", or "black" to "white" on the same screen point, by photo-detector. Ton is the time it takes the luminance change from 90% down to 10%. Also Toff is the time it takes the luminance change from 10% up to 90% (See the following diagram.).



# 4.10.5 Definition of viewing angles



## 5. ESTIMATED LUMINANCE LIFETIME

The luminance lifetime is the time from initial luminance to half-luminance.

## This lifetime is the estimated value, and is not guarantee value.

	Condition	Estimated luminance lifetime (Life time expectancy) Note1, Note2, Note3	Unit
LED elementary substance	25°C (Ambient temperature of LED) Continuous operation, IL=25mA	50,000	h

Note1: Life time expectancy is mean time to half-luminance.

Note2: Estimated luminance lifetime is not the value for LCD module but the value for LED elementary substance.

Note3: By ambient temperature, the lifetime changes particularly. Especially, in case the product works under high temperature environment, the lifetime becomes short.

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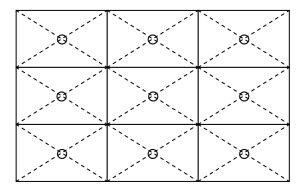
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## 6. RELIABILITY TESTS

Test item	Condition	Judgment Note1
High temperature and humidity (Operation)	<ul> <li>① 60 ± 2°C, RH= 90%, 240hours</li> <li>② Display data is black.</li> </ul>	
High temperature (Operation)	<ul> <li>① 80 ± 3°C, 240hours</li> <li>② Display data is black.</li> </ul>	
Heat cycle (Operation)	<ol> <li>-30 ± 3°C1hour</li> <li>80 ± 3°C1hour</li> <li>50cycles, 4 hours/cycle</li> <li>Display data is black.</li> </ol>	No display malfunctions
Thermal shock (Non operation)	<ul> <li>30 ± 3°C30minutes</li> <li>80 ± 3°C30minutes</li> <li>100cycles, 1hour/cycle</li> <li>Temperature transition time is within 5 minutes.</li> </ul>	
ESD (Operation)	<ol> <li>150pF, 150Ω, ±10kV</li> <li>9 places on a panel surface Note2</li> <li>10 times each places at 1 sec interval</li> </ol>	No display malfunctions Do not shout down
Dust (Operation)	<ul> <li>① Sample dust: No. 15 (by JIS-Z8901))</li> <li>② 15 seconds stir</li> <li>③ 8 times repeat at 1 hour interval</li> </ul>	Do not see in the display area
Vibration (Non operation)	<ul> <li>① 5 to 100Hz, 19.6m/s²</li> <li>② 1 minute/cycle</li> <li>③ X, Y, Z directions</li> <li>④ 120 times each directions</li> </ul>	No display malfunctions No physical damages
Mechanical shock (Non operation)	<ul> <li>① 539m/s², 11ms</li> <li>② ±X, ±Y, ±Z directions</li> <li>③ 5 times each directions</li> </ul>	

Note1: Display and appearance are checked under environmental conditions equivalent to the inspection conditions of defect criteria.

Note2: See the following figure for discharge points.



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#### 7. PRECAUTIONS

### 7.1 MEANING OF CAUTION SIGNS

The following caution signs have very important meaning. Be sure to read "7.2 CAUTIONS" and "7.3 ATTENTIONS", after understanding these contents!



This sign has the meaning that customer will be injured by himself or the product will sustain a damage, if customer has wrong operations.



This sign has the meaning that customer will be injured by himself, if customer has wrong operations.

7.2 CAUTIONS



\* Do not shock and press the LCD panel and the backlight! There is a danger of breaking, because they are made of glass. (Shock: To be not greater 539m/s² and to be not greater 11ms, Pressure: To be not greater 19.6N (\$\phi\$16mm jig))

# 7.3 ATTENTIONS



# 7.3.1 Handling of the product

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- ① Take hold of both ends without touching the circuit board when the product (LCD module) is picked up from inner packing box to avoid broken down or misadjustment, because of stress to mounting parts on the circuit board.
- ② When the product is put on the table temporarily, display surface must be placed downward.
- 3 When handling the product, take the measures of electrostatic discharge with such as earth band, ionic shower and so on, because the product may be damaged by electrostatic.
- ④ The torque for product mounting screws must never exceed 0.147N·m. Higher torque might result in distortion of the bezel.
- ⑤ The product must be installed using mounting holes without undue stress such as bends or twist (See outline drawings). And do not add undue stress to any portion (such as bezel flat area). Bends or twist described above and undue stress to any portion may cause display mura.
- **(6)** Do not press or rub on the sensitive product surface. When cleaning the product surface, wipe it with a soft dry cloth.
- ② Do not push nor pull the interface connectors while the product is working.
- When handling the product, use of an original protection sheet on the product surface (polarizer) is recommended for protection of product surface. Adhesive type protection sheet may change color or characteristics of the polarizer.
- ① Usually liquid crystals don't leak through the breakage of glasses because of the surface tension of thin layer and the construction of LCD panel. But, if you contact with liquid crystal for the worst, please wash it out with soap.



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#### 7.3.2 Environment

- ① Do not operate or store in high temperature, high humidity, dewdrop atmosphere or corrosive gases. Keep the product in packing box with antistatic pouch in room temperature to avoid dusts and sunlight, when storing the product.
- ② In order to prevent dew condensation occurring by temperature difference, the product packing box should be opened after enough time being left under the environment of an unpacking room. Evaluate the leaving time sufficiently because a situation of dew condensation occurring is changed by the environmental temperature and humidity. (Recommended leaving time: 6 hours or more with packing state)
- 3 Do not operate in high magnetic field. Circuit boards may be broken down by it.
- 4) This product is not designed as radiation hardened.

### 7.3.3 Characteristics

## The following items are neither defects nor failures.

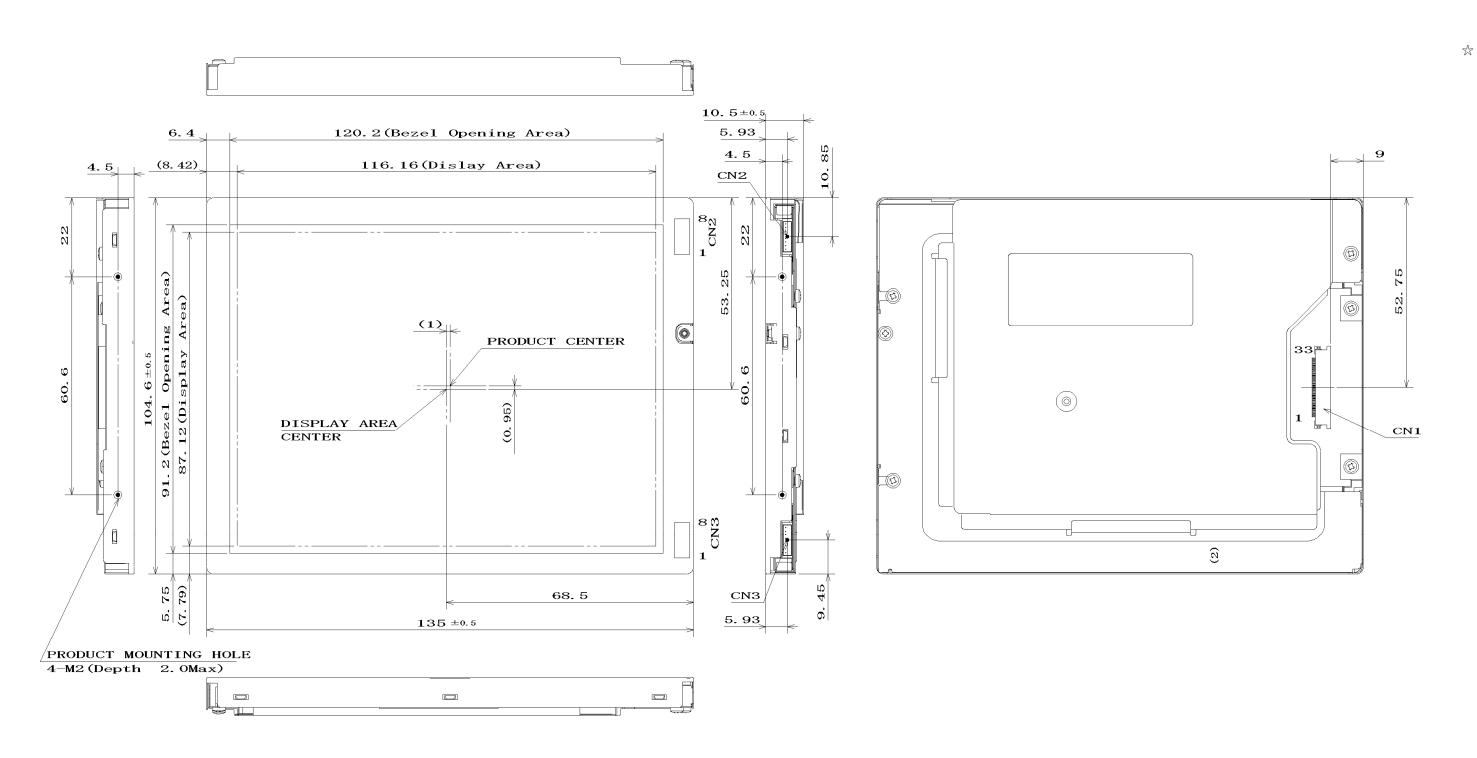
- ① Characteristics of the LCD (such as response time, luminance, color uniformity and so on) may be changed depending on ambient temperature. If the product is stored under condition of low temperature for a long time, it may cause display mura. In this case, the product should be operated after enough time being left under condition of operating temperature.
- ② Display mura, flicker, vertical seam or small spot may be observed depending on display patterns.
- 3 Do not display the fixed pattern for a long time because it may cause image sticking. Use a screen saver, if the fixed pattern is displayed on the screen.
- 4 The display color may be changed depending on viewing angle because of the use of condenser sheet in the backlight.
- ⑤ Optical characteristics may be changed depending on input signal timings.

### 7.3.4 Other

- ① All GND and VCC terminals should be used without any non-connected lines.
- ② Do not disassemble a product or adjust variable resistors.
- ③ See "REPLACEMENT MANUAL FOR LAMP HOLDER SET", when replacing LED backlight.
- Pay attention not to insert foreign materials inside of the product, when using tapping screws.
- ⑤ Pack the product with original shipping package, in order to avoid any damages during transportation, when returning the product to NEC for repair and so on.

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## 8. OUTLINE DRAWINGS



Note1: The values in parentheses are for reference.

Note2: The torque for product mounting screws must never exceed 0.147N·m.

Unit: mm

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