PRELIMINARY

NLT Technologies, Ltd.

TFT COLOR LCD MODULE

NL160120AC27-32B

54 cm (21.3 Type) UXGA LVDS Interface (2 port)



DOD-PP-1313 (2nd edition)

This PRELIMINARY DATA SHEET is updated document from DOD-PP-1257(1).

All information is subject to change without notice. Please confirm the sales representative before starting to design your system.

INTRODUCTION

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The quality grade of this product is the "Standard" unless otherwise specified in this document.

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| REVISION HISTORY | |



NL160120AC27-32B

1. OUTLINE

1.1 STRUCTURE AND PRINCIPLE

Color LCD module NL160120AC27-32B is composed of the amorphous silicon thin film transistor liquid crystal display (a-Si TFT LCD) panel structure with driver LSIs for driving the TFT (Thin Film Transistor) array and a backlight.

The a-Si TFT LCD panel structure is injected liquid crystal material into a narrow gap between the TFT array glass substrate and a color-filter glass substrate.

Grayscale data signals from a host system (e.g. signal generator, etc.) are modulated into best form for active matrix system by a signal processing board, and sent to the driver LSIs which drive the individual TFT arrays.

The TFT array as an electro-optical switch regulates the amount of transmitted light from the backlight assembly, when it is controlled by data signals. Color images are created by regulating the amount of transmitted light through the TFT array of red, green and blue dots.

1.2 APPLICATION

• Color monitor system

1.3 FEATURES

- Ultra-wide viewing angle (Ultra-Advanced Super Fine TFT (UA-SFT))
- High luminance
- High contrast
- High resolution
- Low reflection
- Wide color gamut
- 256 gray scale in each R, G, B sub-pixel (8-bit), 16,777,216 colors
- LVDS interface
- Selectable LVDS data input map
- Small foot print
- Long life LED backlight type with an LED driver board

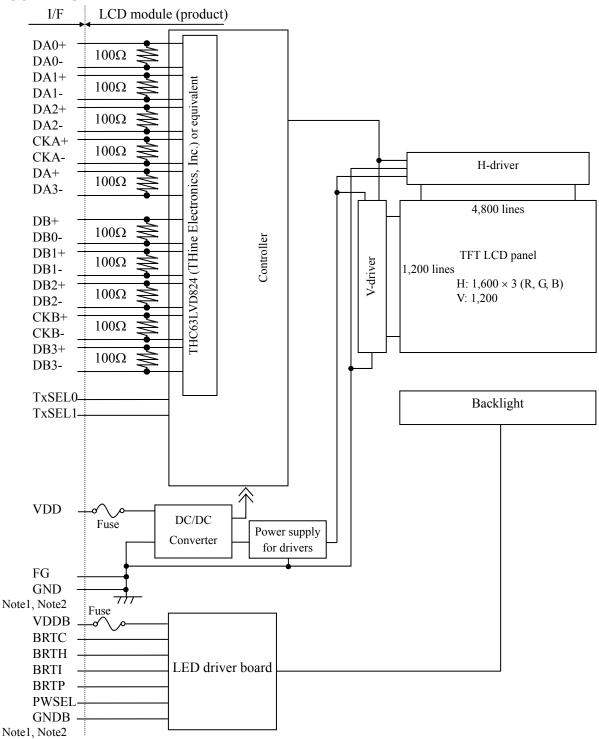
2. GENERAL SPECIFICATIONS

| Diamlan, and | 422.0 (II) 224.0 (V) |
|----------------------------|---|
| Display area | 432.0 (H) × 324.0 (V) mm |
| Diagonal size of display | 54 cm (21.3 inches) |
| Drive system | a-Si TFT active matrix |
| Display color | 16,777,216 colors |
| Pixel | 1,600 (H) × 1,200 (V) pixels (1 pixel consists of 3 sub-pixels (RGB).) |
| Pixel arrangement | RGB (Red dot, Green dot, Blue dot) vertical stripe |
| Dot pitch | $0.090 \text{ (H)} \times 0.270 \text{ (V)} \text{ mm}$ |
| Pixel pitch | $0.270 \text{ (H)} \times 0.270 \text{ (V)} \text{ mm}$ |
| Module size | 457.0 (W) × 350.0 (H) × 21.5 (D) mm (typ.) |
| Weight | (2,700) g (typ.) |
| Contrast ratio | 1200:1 (typ.) |
| Viewing angle | At the contrast ratio ≥ 10:1 Horizontal: Right side 88° (typ.), Left side 88° (typ.) Vertical: Up side 88° (typ.), Down side 88° (typ.) |
| Designed viewing direction | Viewing angle with optimum grayscale (γ≒ DICOM): Normal axis (perpendicular) Note1 |
| Polarizer surface | Antiglare |
| Polarizer pencil-hardness | 2H (min.) [by JIS K5600] |
| Color gamut | At LCD panel center (72) % (typ.)[against NTSC color space] |
| Response time | $Ton + Toff (10\% \longleftrightarrow 90\%)$ (40) ms (typ.) |
| Luminance | At the maximum luminance 760 cd/m ² (typ.) |
| Signal system | 2 ports LVDS interface (THC63LVD824A THine Electronics, Inc. or equivalent) [RGB 8-bit signals, Data enable signal (DE), Dot clock (CK)] |
| Power supply voltage | LCD panel signal processing board: 12.0V LED driver board: 12.0V |
| Backlight | LED backlight type with LED driver board |
| Power consumption | At checkered flag pattern, the maximum luminance (57) W (typ.) |

Note1: When the product luminance is 450cd/m^2 , the gamma characteristic is designed to $\gamma = DICOM$.

☆

3. BLOCK DIAGRAM



Note1: Relations between GND (Signal ground), FG (Frame ground) and GNDB (LED driver board ground) in the LCD module are as follows.

| Ų , | |
|------------|---------------|
| GND - FG | Connected |
| GND - GNDB | Not connected |
| FG - GNDB | Not connected |

Note2: GND, FG and GNDB must be connected to customer equipment's ground, and it is recommended that these grounds be connected together in customer equipment.

4. DETAILED SPECIFICATIONS

4.1 MECHANICAL SPECIFICATIONS

| Parameter | Specification | Unit | |
|--------------|--|--------------|----|
| Module size | $457.0 \pm 0.5 \text{ (W)} \times 350.0 \pm 0.5 \text{ (H)} \times 21.5 \text{ (typ., D)}$ 23.0 (max. D) | Note1, Note2 | mm |
| Display area | 432.0 (H) × 324.0 (V) | Note2 | mm |
| Weight | (2,700) (typ.), (2,980) (max.) | g | |

Note1: Excluding warpage of the cover for LED driver board.

Note2: See "8. OUTLINE DRAWINGS".

4.2 ABSOLUTE MAXIMUM RATINGS

| | Parai | | Symbol | Rating | Unit | Remarks | |
|---------------------------|-----------------------------------|---------------|------------------------------|----------|---------------|-------------------|------------------|
| Power supply | LCD panel signal processing board | | | VDD | -0.3 to +14.0 | V | Ta = 25°C |
| voltage | | LED d | river board | VDDB | -0.3 to +15.0 | V | 1a 25 C |
| | LCD par | | al processing board lote1 | Vi | -0.3 to +3.45 | V | VDD= 12.0V |
| | | | BRTI signal | VBI | -0.3 to +1.5 | V | |
| Input voltage for signals | LED driver | hoord | BRTP signal | VBP | -0.3 to +5.5 | V | VDDB= 12.0V |
| | LED dilver | board | BRTC signal | VBC | -0.3 to +5.5 | V | VDDB- 12.0V |
| | | | PWSEL signal | VBS | -0.3 to +5.5 | V | |
| | Storage te | mperat | ure | Tst | -20 to +60 | °C | - |
| Operating te | manaratura | | Front surface | TopF | (0 to +60) | °C | Note2 |
| Operating te | imperature | | Rear surface | TopR | (0 to +60) | °C | Note3 |
| | | | | | ≤ 95 | % | Ta ≤ 40°C |
| | Relative No | humidi te4 | ty | RH | ≤ 85 | % | 40°C < Ta ≤ 50°C |
| | | | | ≤ 70 | % | 50°C < Ta ≤ 55°C | |
| Absolute humidity Note4 | | | | АН | ≤ 73 Note5 | g/m ³ | Ta > 55°C |
| | Operating altitude | | | | ≤ 4,850 | m | 0°C ≤ Ta ≤ 55°C |
| | Storage | e | - | ≤ 13,600 | m | -20°C ≤ Ta ≤ 60°C | |

Note1: DA0+/-, DA1+/-, DA2+/-, DA3+/-, CKA+/-, DB0+/-, DB1+/-, DB2+/-, DB3+/-, CKB+/-

Note2: Measured at LCD panel surface (including self-heat)

Note3: Measured at LCD module's rear shield surface (including self-heat)

Note4: No condensation

Note5: Water amount at Ta= 55°C and RH= 70%





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4.3 ELECTRICAL CHARACTERISTICS

4.3.1 LCD panel signal processing board

 $(Ta=25^{\circ}C)$

| Parameter | Parameter | | | typ. | max. | Unit | Remarks | |
|------------------------------|----------------------|-----|----------------|----------------|------|---------------|--------------|--|
| Power supply voltage | Power supply voltage | | | 12.0 | 13.2 | V | - | |
| Power supply current | IDD | - | (500) Note1 | (700) Note2 | mA | at VDD= 12.0V | | |
| Permissible ripple voltage | | VRP | 1 | - | 100 | mVp-p | for VDD | |
| Differential input threshold | High | VTH | ı | - | +100 | mV | at VCM= 1.2V | |
| voltage | Low | VTL | -100 | - | - | mV | Note3, Note4 | |
| Input voltage swing | | VI | 0 | - | 2.4 | V | Note4 | |
| Terminating resistance | | RT | - | 100 | - | Ω | - | |

Note1: Checkered flag pattern (by EIAJ ED-2522)

Note2: Pattern for maximum current

Note3: Common mode voltage for LVDS driver

Note4: DA0+/-, DA1+/-, DA2+/-, DA3+/-, CKA+/-, DB0+/-, DB1+/-, DB2+/-, DB3+/-, CKB+/-



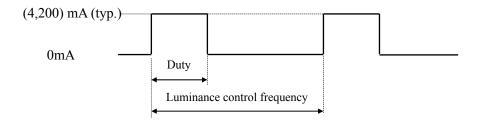
NL160120AC27-32B

4.3.2 LED Driver board

 $(Ta=25^{\circ}C)$

|] | Symbol | min. | typ. | max. | Unit | Remarks | | |
|---------------------------|---------------|--------|------|--------|---------|---------|----|---|
| Power | VDDB | (11.4) | 12.0 | (12.6) | V | - | | |
| Power supply current | | | IDDB | - | (4,200) | TBD | mA | VDDB= 12.0V, At the maximum luminance control |
| | BRTI signal | | VBI | 0 | - | 1.0 | V | |
| | BRTP signal | High | VBPH | 2.0 | - | 5.25 | V | |
| | DK11 Signal | Low | VBPL | 0 | - | 0.8 | V | |
| Input voltage for signals | BRTC signal | High | VBCH | 2.0 | - | 5.25 | V | |
| ioi oigimio | | Low | VBCL | 0 | - | 0.8 | V | |
| | DW/CEL signal | High | VBSH | 2.0 | - | 5.25 | V | |
| | PWSEL signal | Low | VBSL | 0 | - | 0.8 | V | |
| | BRTI signal | | IBI | TBD | - | TBD | μΑ | _ |
| | BRTP signal | High | IBPH | - | - | TBD | μΑ | |
| | DK11 Signal | Low | IBPL | TBD | - | 1 | μΑ | |
| Input current for signals | BRTC signal | High | IBCH | - | - | TBD | μΑ | |
| | DKIC Signal | Low | IBCL | TBD | - | 1 | μΑ | |
| | PWSEL signal | High | IPSH | - | - | TBD | μΑ | |
| | 1 WOLL Signal | Low | IPSL | TBD | - | - | μΑ | |

4.3.3 LED driver board current wave



At the maximum luminance control: 100%

At the minimum luminance control: (1)% (At frequency: 325 Hz)

Luminance control frequency: (255)Hz (typ.)

Note1: Luminance control frequency indicate the input pulse frequency, when select the external pulse control. See "4.6.2 Detail of BRTP timing".

Note2:The power supply lines (VDDB and GNDB) have large ripple voltage during luminance control. There is the possibility that the ripple voltage produces acoustic noise and signal wave noise in audio circuit and so on. Put a capacitor $(5,000 \text{ to } 6,000 \mu\text{F})$ between the power supply lines (VDDB and GNDB) to reduce the noise, if the noise occurred in the circuit..

4.3.4 Power supply voltage ripple

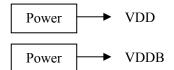
This product works, even if the ripple voltage levels are beyond the permissible values as following the table, but there might be noise on the display image.

| Power suppl | y voltage | Ripple voltage Note1 (Measure at input terminal of power supply) | Unit |
|-------------|-----------|--|-------|
| VDD | 12.0V | ≤ 100 | mVp-p |
| VDDB | 12.0V | ≤ 200 | mVp-p |

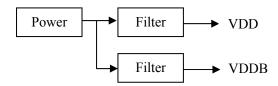
Note1: The permissible ripple voltage includes spike noise.

Example of the power supply connection

a) Separate the power supply



b) Put in the filter



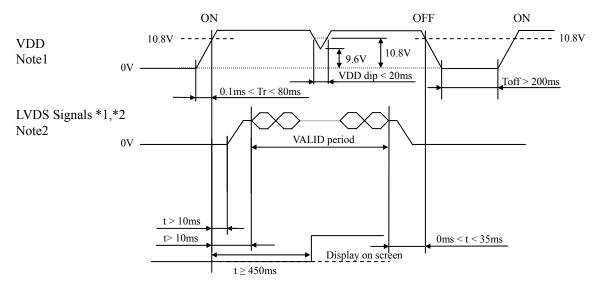
4.3.5 Fuse

| Parameter | | Fuse | Datina | Euging gurrant | Remarks | | |
|-----------|------------|-----------------|-----------|--------------------|---------|---------|-------|
| Parameter | Туре | Supplier | Rating | Fusing current | Remarks | | |
| VDD | FCC16132AB | KAMAYA ELECTRIC | 1.25A | 2.5A, 5 seconds | | | |
| VDD | Co., Ltd | Colltd | Co., Ltd. | Co., Ltd. | 32V | maximum | Note1 |
| VDDB | CCF1N10 | KOA Corporation | 10A | 20 A, 1 seconds | Note1 | | |
| VDDB | CCFINIO | KOA Corporation | 60 V | maximum | | | |

Note1: The power supply capacity should be more than the fusing current. If it is less than the fusing current, the fuse may not blow in a short time, and then nasty smell, smoke and so on may occur.

4.4 POWER SUPPLY VOLTAGE SEQUENCE

4.4.1 LCD panel signal processing board

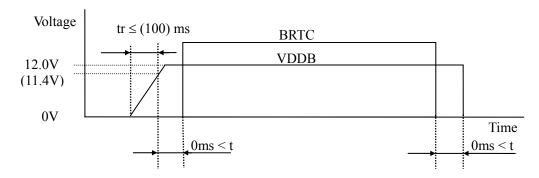


- *1: DA0+/-, DA1+/-, DA2+/-, DA3+/-, CKA+/-, DB0+/-, DB1+/-, DB2+/-, DB3+/- and CKB+/-
- *2: LVDS signals should be measured at the terminal of 100Ω resistance.
- Note1: If there is a voltage variation (voltage drop) at the rising edge of VCC below 10.8V, there is a possibility that a product does not work due to a protection circuit.
- Note2: LVDS signals must be set to Low or High-impedance, except the VALID period (See above sequence diagram), in order to avoid the circuitry damage.

 If some of signals are cut while this product is working, even if the signal input to it once again, it might not work normally. If a customer stops the display and function signals, VCC also must be shut down.

Note3: The backlight should be turned on within the valid period of LVDS signals, in order to avoid unstable data display.

4.4.2 LED driver board



Note1: The backlight should be turned on within the valid period of LVDS signals, in order to avoid unstable data display.

Note2: If tr is more than (100)ms, the backlight will be turned off by a protection circuit for LED driver board.

Note3: When VDDB is 0V or BRTC is Low, PWSEL must be set to Low or Open.

4.5 CONNECTIONS AND FUNCTIONS FOR INTERFACE PINS

4.5.1 LCD panel signal processing board

CN1 Socket (LCD module side): DF19G-30P-1H (56) (Hirose Electric Co., Ltd. (HRS)) Adaptable plug: DF19-30S-1C (Hirose Electric Co., Ltd. (HRS))

| Pin No. | Symbol | Signal | Remarks | | | | |
|---------|--------|-------------------|---|---|---------------------|-------|-------|
| 1 | DA0- | Pixel data A0 | Odd pivol data Inp | ut (LVDC 4:ff | arantial signal) | M | ote1 |
| 2 | DA0+ | Pixel data A0 | Odd pixei data inp | Odd pixel data Input (LVDS differential signal) | | | neı |
| 3 | DA1- | Direct data A1 | Odd min al data Imm | (LVDC 1:CC | tial sissal) | N. | .4.1 |
| 4 | DA1+ | Pixel data A1 | Odd pixel data Inp | ut (LVDS aille | erentiai signai) | NO | ote1 |
| 5 | DA2- | Pixel data A2 | Odd pixel data Inp | ut (LVDS diff | arantial signal) | N | ote1 |
| 6 | DA2+ | Fixel data A2 | Odd pixei data ilip | ut (LVD3 uiit | erentiai signai) | INC | Jie i |
| 7 | GND | Ground | Signal ground | | | No | ote2 |
| 8 | CKA- | Pixel clock | Odd pixel clock In | nut (LVDS dif | ferential signal) | No | ote1 |
| 9 | CKA+ | 1 IXCI CIOCK | Odd pixel clock iii | put (LVD5 un | iciciitiai sigilai) | 110 | JIC I |
| 10 | DA3- | Pixel data A3 | Odd pixel data Inp | ut (LVDS diff | erential signal) | No | ote1 |
| 11 | DA3+ | 1 IXCI data 715 | Odd pixel data mp | at (EVDS and | crentiai signai) | 110 | JtC 1 |
| 12 | DB0- | Pixel data B0 | Even nixel data In | out (LVDS dif | ferential signal) | No | ote1 |
| 13 | DB0+ | 1 IXCI data Bo | Even pixel data Input (LVDS differential signal) No | | | JtC 1 | |
| 14 | GND | Ground | Signal ground | Signal ground | | | |
| 15 | DB1- | Pixel data B1 | Even pixel data Input (LVDS differential signal) | | | No | Note1 |
| 16 | DB1+ | | Even pixel data input (Ev D3 differential signal) | | | | JtC1 |
| 17 | GND | Ground | Signal ground | | | No | ote2 |
| 18 | DB2- | Pixel data B2 | Even pixel data In | nut (LVDS dif | ferential signal) | No | ote1 |
| 19 | DB2+ | 1 inoi data B2 | Even piner data inj | put (EVBS uii | erentiai signai) | | ,,,,, |
| 20 | CKB- | Pixel clock | Even pixel clock In | nnut (LVDS di | fferential signal | No. | ote1 |
| 21 | CKB+ | 1 mer crock | Even piner clock in | input (E v B S ui | | 110 | 7101 |
| 22 | DB3- | Pixel data B3 | Even pixel data In | nut (LVDS dif | ferential signal) | No | ote1 |
| 23 | DB3+ | | 1 | put (EVBS uii | erentiai signai) | | |
| 24 | GND | Ground | Signal ground | | | No | ote2 |
| | | | | - | 1 1 | | - |
| 25 | TxSEL0 | | | TxSEL1 | TxSEL0 | Mode | |
| | | Selection of LVDS | | Open | Open | A | |
| | | data input map | Note3, Note4 | Open | Low | В | |
| 26 | TxSEL1 | L1 | | Low | Open | С | |
| | | | | Low | Low | A | |
| 27 | GND | Ground | Signal ground | | | No | ote2 |
| 28 | VDD | | | | | | |
| 29 | VDD | Power supply | 12V No | | | ote2 | |
| 30 | VDD | | | | | | |

Note1: Twist pair wires with 100Ω (Characteristic impedance) should be used between LCD panel signal processing board and LVDS transmitter.

Note2: All GND and VDD terminals should be used without any non-connected lines.

Note3: This terminal is pulled-up in the product.

Note4: See "4.7 LVDS DATA INPUT MAP".



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4.5.2 LED driver board

CN201 socket (LCD module side): DF3Z-10P-2H (2*) (HIROSE ELECTRIC Co,. Ltd.) Adaptable plug: DF3-10S-2C (HIROSE ELECTRIC Co,. Ltd.)

| Pin No. | Symbol | Function | Description | | |
|---------|--------|-------------------------|-------------|--|--|
| 1 | GNDB | | | | |
| 2 | GNDB | | | | |
| 3 | GNDB | LED driver board ground | Note1 | | |
| 4 | GNDB | | | | |
| 5 | GNDB | | | | |
| 6 | VDDB | | | | |
| 7 | VDDB | Power supply | | | |
| 8 | VDDB | | Note1 | | |
| 9 | VDDB | | | | |
| 10 | VDDB | | | | |

Note1: All VDDB and GNDB terminals should be used without any non-connected lines.

CN202 socket (LCD module side): IL-Z-9PL-SMTYE (Japan Aviation Electronics Industry Limited (JAE))
Adaptable plug: IL-Z-9S-S125C3 (Japan Aviation Electronics Industry Limited (JAE))

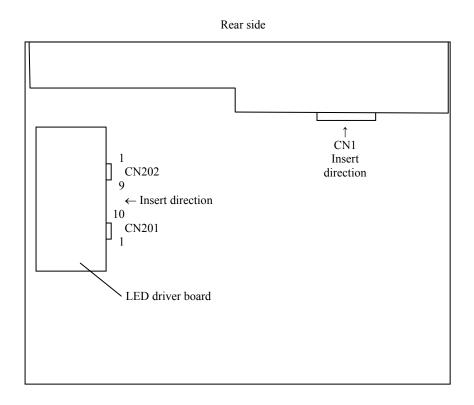
| Pin No. | Symbol | Function | Description |
|---------|--------|--|---|
| 1 | GNDB | LED driver board ground | Note1 |
| 2 | GNDB | LED driver board ground | Note1 |
| 3 | N.C. | - | Keep this pin Open. |
| 4 | BRTC | Backlight ON/OFF control signal | High or Open: Backlight ON Low: Backlight OFF |
| 5 | BRTH | Luminance control terminal | |
| 6 | BRTI | Lummance control terminal | Note2 |
| 7 | BRTP | BRTP signal | |
| 8 | GNDB | LED driver board ground | Note1 |
| 9 | PWSEL | Selection of luminance control signal method | Note2, Note3 |

Note1: All GNDB terminals should be used without any non-connected lines.

Note2: See "4.6.1 LUMINANCE CONTROL ".

Note3: When VDDB is 0V or BRTC is Low, PWSEL must be set to Low or Open.

4.5.3 Positions of socket



4.6 LUMINANCE CONTROL

4.6.1 Luminance control methods

| Method | Adjustment and luminance ratio | PWSEL terminal | BRTP terminal |
|--|---|-------------------|------------------|
| Variable resistor control Note1 | • Adjustment The variable resistor (\mathbf{R}) for luminance control should be $10\mathrm{k}\Omega \pm 5\%$, $1/10\mathrm{W}$. Minimum point of the resistance is the minimum luminance and maximum point of the resistance is the maximum luminance. The resistor (\mathbf{R}) must be connected between BRTH-BRTI terminals. • Luminance ratio Note3 Resistance Luminance ratio 0 Ω 0% (Min. Luminance) 0 0 0 0 0 0 0 0 0 0 | High or Open | Open |
| Voltage control Note1 | Adjustment Voltage control method works, when BRTH terminal is 0V and VBI voltage is input between BRTI-BRTH terminals. This control method can carry out continuation adjustment of luminance. Luminance is the maximum when BRTI terminal is Open. Luminance ratio Note3 BRTI Voltage (VBI) Luminance ratio 0V 0% (Min. Luminance) 1.0V 100% (Max. Luminance) | | |
| Pulse width modulation Note1 Note2 Note4 | Pulse width modulation (PWM) method works, when PWSEL terminal is Low and PWM signal (BRTP signal) is input into BRTP terminal. The luminance is controlled by duty ratio of BRTP signal. Uuminance ratio Note3 Duty ratio | Low | BRTP signal |

Note1: In case of the variable resistor control method and the voltage control method, noises may appear on the display image depending on the input signals timing for LCD panel signal processing board

Use PWM method, if interference noises appear on the display image!

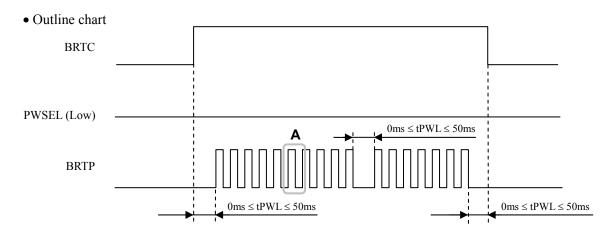
Note2: The LED driver board will stop working, if the Low period of BRTP signal is more than 50ms while BRTC signal is High or Open. Then the backlight will not turn on anymore, even if BRTP signal is input again. This is not out of order. The LED driver board will start to work when power is supplied again.

Note3: These data are the target values. Note4: See "4.6.2 Detail of BRTP timing".

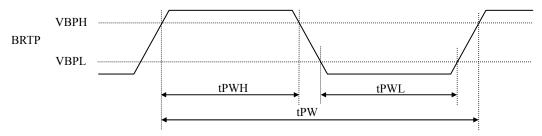
☆

4.6.2 Detail of BRTP timing

(1) Timing diagrams



• Detail of A part



(2) Each parameter

| Parameter | Symbol | min. | typ. | max. | Unit | Remarks |
|-----------------------------|--------|-------|------|---------|------|--------------|
| Luminance control frequency | FL | (185) | - | (1,000) | Hz | Note1, Note2 |
| External PWM pulse width | tPWH | (30) | - | - | μs | Note1, Note3 |

Note1: Definition of parameters is as follows.

$$FL = \frac{1}{tPW} DL = \frac{tPWH}{tPW}$$

Note2: See the following formula for luminance control frequency.

Luminance control frequency = $1/\text{tv} \times (\text{n+0.25})$ [or (n+0.75)]

$$n = 1, 2, 3 \cdot \cdot \cdot \cdot$$

tv: Vertical cycle (See "4.9.1 Timing characteristics".)

The interference noise of luminance control frequency and input signal frequency for LCD panel signal processing board may appear on a display. Set up luminance control frequency so that the interference noise does not appear!

Note3: See "4.6.1 Luminance control methods".

PRELIMINARY DATA SHEET DOD-PP-1313 (2nd edition)

4.7 LVDS DATA INPUT MAP

4.7.1 Mode A

| | | | , | Transn | nitter | | | | |
|-----------------------------------|---|------------------|--------|--------|------------|-------------|----------------------|-----|------------------|
| Input data N | Note1 | Pin THC63L | VDF83A | Pin | | THC63LVD823 | | | CN1 |
| R | RA2 → | 51 TA0 | | 53 | R12 | | Note2 | Pin | Symbol |
| | RA3 → | 52 TA1 | | | R13 | T | A1- → | | DA0- |
| | RA4 → | 54 TA2 | | | R14 | TA | $41+ \rightarrow$ | 2 | DA0+ |
| | $RA5 \rightarrow$ | 55 TA3 | | | R15 | | | | |
| | $RA6 \rightarrow$ | 56 TA4 | | | R16 | | B1- → | | DA1- |
| | RA7 → | 3 TA5 | | | R17 | TI | B1+ → | 4 | DA1+ |
| na G | \rightarrow | 4 TA6 | | | G12 | | | | |
| 1 .18 | \rightarrow | 6 TB0 | | | G13 | | C1- → | | DA2- |
| | \rightarrow | 7 TB1 | | | G14 | TO | $C1+ \rightarrow$ | | DA2+ |
| | \rightarrow | 11 TB2 | | | G15 | | | | GND |
| | \rightarrow | 12 TB3 | | | G16 | | K1- → | | CKA- |
| l b | \rightarrow | 14 TB4 | | | G17 | TCLI | $\langle 1+ \rangle$ | 9 | CKA+ |
| an an | \rightarrow | 15 TB5 | | | B12 | T | D.1 | 10 | D.4.2 |
| lta lta | \rightarrow | 19 TB6 | 1-4 | | B13 | | D1- → | | DA3- |
| ds ds | $\begin{array}{ccc} 3A4 & \rightarrow \\ 3A5 & \rightarrow \end{array}$ | 20 TC0 22 TC1 | 1st | | B14 B15 | 11 | D1+ → | 11 | DA3+ |
| l el | | 23 TC2 | | | B16 | | | | |
| pi j | | 24 TC3 | | | B17 | | | | |
| Odd pixel data and control signal | | 24 TC3 27 TC4 | | | RSVD | | | | |
| Note3 R | | 28 TC5 | | | RSVD | | | | |
| _ | $DE \rightarrow$ | 30 TC6 | | | DE | | | | |
| | $RA0 \rightarrow$ | 50 TD0 | | | R10 | | | | |
| _ | $RA1 \rightarrow$ | 2 TD1 | | | R11 | | | | |
| | $GA0 \rightarrow$ | 8 TD2 | | | G10 | | | | |
| | $GA1 \rightarrow$ | 10 TD3 | | | G11 | | | | |
| | $3A0 \rightarrow$ | 16 TD4 | | | B10 | | | | |
| | BA1 → | 18 TD5 | | | B11 | | | | |
| Note3 R | | 25 TD6 | | - | | | | | |
| | CLK → | 31 CLKIN | | 10 | CLK | | | | |
| | RB2 → | 51 TA0 | | | R22 | | | | |
| R | RB3 → | 52 TA1 | | 82 | R23 | T | A2- → | 12 | DB0- |
| R | RB4 → | 54 TA2 | | | R24 | TA | 42 + → | | DB0+ |
| | RB5 → | 55 TA3 | | | R25 | | | | GND |
| R | $RB6 \rightarrow$ | 56 TA4 | | | R26 | T | B2- → | 15 | DB1- |
| | RB7 → | 3 TA5 | | | R27 | TI | B2+ → | | DB1+ |
| | \rightarrow | 4 TA6 | | | G22 | | | | GND |
| | \rightarrow | 6 TB0 | | | G23 | | C2- → | | DB2- |
| | GB4 → | 7 TB1 | | | G24 | TO | $C2+ \rightarrow$ | 19 | DB2+ |
| | GB5 → | 11 TB2 | | | G25 | | | | |
| | \rightarrow | 12 TB3 | | | G26 | TCL | K2- → | | CKB- |
| 1 # E | <u>GB7</u> → | 14 TB4 | | | G27 | TCLF | (2+) | 21 | CKB+ |
| | \rightarrow BB2 \rightarrow | 15 TB5 | | | B22 | Tr. | D2 | 22 | DD2 |
| 1 a E | \rightarrow \rightarrow \rightarrow \rightarrow | 19 TB6 | 2nd | 100 | | | $D2- \rightarrow$ | | DB3- |
| T ig H | \rightarrow 3B4 \rightarrow 3 | 20 TC0 22 TC1 | 2nd | | B24 B25 | 11 | D2+ → | | DB3+ |
| | \rightarrow \rightarrow \rightarrow \rightarrow | | | | B25 B26 | | | | GND Tysel 0 |
| 3ve | $ \frac{BB6}{BB7} \rightarrow $ | 23 TC2 24 TC3 | | | B26 B27 | | | | TxSEL0 TxSEL1 |
| Note3 R | | 24 TC3 27 TC4 | | - 6 | D2 / | | | | GND |
| Note3 R | | 28 TC5 | | - | | | | | VDD |
| Note3 R | | 30 TC6 | | _ | | | | | VDD |
| _ | $RB0 \rightarrow$ | 50 TD0 | | | R20 | | | | VDD |
| _ | $RB1 \rightarrow$ | 2 TD1 | | | R21 | | | 50 | , , , , |
| | $\overrightarrow{GB0} \rightarrow$ | 8 TD2 | | | G20 | | | | |
| | $\overrightarrow{GB1} \rightarrow$ | 10 TD3 | | | G21 | | | | |
| _ | $BB0 \rightarrow$ | 16 TD4 | | | B20 | | | | |
| | $BB1 \rightarrow$ | 18 TD5 | | | B21 | | | | |
| Note3 R | | 25 TD6 | | - | • | | | | |
| | CLK → | 31 CLKIN | | | | | | | |
| | | | | | | | | | |

4.7.2 Mode B

| | | | Tra | ansmitter | | | |
|---|--------------------------------------|-----|------------------|-----------|------------------|-----------------------------|--------------------|
| Input data Note1 | | Pin | DS9 | 90CF383, | C385 | | CN1 |
| RA7 | \rightarrow | 51 | TXIN0 | | No | te2 | Pin Symbol |
| RA6 | \rightarrow | | TXIN1 | | TA1- | \rightarrow | 1 DA0- |
| RA5 | \rightarrow | | TXIN2 | | TA1+ | \rightarrow | 2 DA0+ |
| RA4 | \rightarrow | | TXIN3 | | TD1 | | 2 D 4 1 |
| RA3 RA2 | \rightarrow \rightarrow | | TXIN4 TXIN6 | | TB1- TB1+ | \rightarrow \rightarrow | 3 DA1- 4 DA1+ |
| | \rightarrow | | TXIN0 | | 111 | \rightarrow | 4 DAT |
| . <u>5</u> 0 GA6 | \rightarrow | | TXIN8 | | TC1- | \rightarrow | 5 DA2- |
| GA7 GA6 GA5 GA4 GA3 GA2 BA7 BA6 BA5 BA4 BA3 BA4 BA3 BA4 BA3 BA4 BA3 BA4 BA3 BA4 | \rightarrow | | TXIN9 | | TC1+ | \rightarrow | 6 DA2+ |
| GA4 | \rightarrow | 11 | TXIN12 | | | | 7 GND |
| GA3 | \rightarrow | | TXIN13 | | TCLK1- | \rightarrow | 8 CKA- |
| GA2 | \rightarrow | | TXIN14 | | TCLK1+ | \rightarrow | 9 CKA+ |
| BA7 | - | | TXIN15 TXIN18 | | TD1 | | 10 DA3- |
| BA6 BA5 | \rightarrow \rightarrow | | TXIN18 | 1st | TD1- TD1+ | \rightarrow \rightarrow | 11 DA3+ |
| BA4 | \rightarrow | | TXIN19 | 131 | 101 | \rightarrow | TI DAS |
| BA3 | \rightarrow | | TXIN21 | | | | |
| BA2 | \rightarrow | 24 | TXIN22 | | | | |
| Note3 RSVD | \rightarrow | | TXIN24 | | | | |
| - Notes RSVD | \rightarrow | | TXIN25 | | | | |
| DE | \rightarrow | _ | TXIN26 | | | | |
| RA1 RA0 | _ | | TXIN27 TXIN5 | | | | |
| GA1 | \rightarrow \rightarrow | | TXIN3 | | | | |
| GA0 | \rightarrow | | TXIN10 | | | | |
| BA1 | \rightarrow | | TXIN16 | | | | |
| BA0 | \rightarrow | | TXIN17 | | | | |
| Note3 RSVD | \rightarrow | | TXIN23 | | | | |
| CLK | \rightarrow | | CLKIN | | | | |
| RB7 | \rightarrow | | TXIN0 | | T.A.2 | | 12 DD0 |
| RB6 RB5 | \rightarrow \rightarrow | | TXIN1 TXIN2 | | TA2- TA2+ | ightarrow | 12 DB0- 13 DB0+ |
| RB4 | $\stackrel{ ightarrow}{\rightarrow}$ | | TXIN2 | | 182 | \rightarrow | 14 GND |
| RB3 | \rightarrow | | TXIN4 | | TB2- | \rightarrow | 15 DB1- |
| RB2 | \rightarrow | | TXIN6 | | TB2+ | \rightarrow | 16 DB1+ |
| GB7 | \rightarrow | | TXIN7 | | | | 17 GND |
| GB6 | \rightarrow | _ | TXIN8 | | TC2- | \rightarrow | 18 DB2- |
| GB5 | \rightarrow | | TXIN9 | | TC2+ | \rightarrow | 19 DB2+ |
| GB4 | | | TXIN12 | | TCL V2 | | 20 CVD |
| et GB3 GB2 | \rightarrow | | TXIN13 TXIN14 | | TCLK2- TCLK2+ | \rightarrow | 20 CKB- 21 CKB+ |
| BB7 | \rightarrow | | TXIN15 | | T CERTE | | 21 CRD |
| BB6 | \rightarrow | | TXIN18 | | TD2- | \rightarrow | 22 DB3- |
| BB5 | \rightarrow | 20 | TXIN19 | 2nd | TD2+ | \rightarrow | 23 DB3+ |
| GB3 GB2 GB2 GB3 GB2 BB6 BB6 BB5 BB4 BB4 | \rightarrow | | TXIN20 | | | | 24 GND |
| ВВЗ | \rightarrow | | TXIN21 | | | | 25 TxSEL0 |
| Note 2 PSVD | _ | | TXIN22 | | | | 26 TxSEL1 |
| Note3 RSVD Note3 RSVD | \rightarrow | | TXIN24 TXIN25 | | | | 27 GND 28 VDD |
| Note3 RSVD | \rightarrow | _ | TXIN25 | | | | 29 VDD |
| RB1 | \rightarrow | | TXIN27 | | | | 30 VDD |
| RB0 | \rightarrow | | TXIN5 | | | l ' | |
| GB1 | \rightarrow | 8 | TXIN10 | | | | |
| GB0 | \rightarrow | | TXIN11 | | | | |
| BB1 | \rightarrow | _ | TXIN16 | | | | |
| Note3 PSVD | \rightarrow | | TXIN17 | | | | |
| Note3 RSVD CLK | \rightarrow | | TXIN23 CLKIN | | | | |
| CLK | | 91 | CLININ | | | • | |

4.7.3 Mode C

| | Г | T | ransmitter | | | |
|--|----------------------------|------------------------|------------|--------------|---------------|------------|
| Input data Note1 | | Pin DS | 590CF383, | C385 | | CN1 |
| RA0 | \rightarrow | 51 TXIN0 | | N | ote2 | Pin Symbol |
| RA1 | \rightarrow | 52 TXIN1 | | TA1- | \rightarrow | 1 DA0- |
| RA2 | \rightarrow | 54 TXIN2 | | TA1+ | \rightarrow | 2 DA0+ |
| RA3 | \rightarrow | 55 TXIN3 | | | | |
| RA4 | \rightarrow | 56 TXIN4 | | TB1- | \rightarrow | 3 DA1- |
| RA5 | → | 3 TXIN6 | | TB1+ | \rightarrow | 4 DA1+ |
| GA0 | → _ | 4 TXIN7 | | | | |
| GA1 | → _ | 6 TXIN8 | | TC1- | \rightarrow | 5 DA2- |
| GA2 | → _ | 7 TXIN9 | | TC1+ | \rightarrow | 6 DA2+ |
| GA3 | → | 11 TXIN12 | | TOLK1 | | 7 GND |
| GA4 | → - | 12 TXIN13 | | TCLK1- | \rightarrow | 8 CKA- |
| GA5 | → - | 14 TXIN14 | | TCLK1+ | \rightarrow | 9 CKA+ |
| BA0 | → - | 15 TXIN15 | | TD1 | | 10 D 4 2 |
| pu BA1 BA2 | → - | 19 TXIN18 20 TXIN19 | 1.04 | TD1- TD1+ | | 10 DA3- |
| BA3 | <u>→</u> - | 20 TXIN19 22 TXIN20 | 1st | трт⊤ | \rightarrow | 11 DA3+ |
| BA4 | → - | 23 TXIN21 | | | | |
| BA5 | → → | 24 TXIN22 | | | | |
| re GA1 GA2 GA2 GA3 GA4 GA5 GA5 BA0 BA1 BA2 BA3 BA4 BA5 Note3 RSVD DE | → → | 27 TXIN24 | | | | |
| Note3 RSVD | ´ - | 28 TXIN25 | | | | |
| DE DE | ´ - | 30 TXIN26 | | | | |
| RA6 | _ | 50 TXIN27 | | | | |
| RA7 | ´ → | 2 TXIN5 | | | | |
| GA6 | ´ → | 8 TXIN10 | | | | |
| GA7 | ´ - | 10 TXIN11 | | | | |
| BA6 | <i>,</i> → | 16 TXIN16 | | | | |
| BA7 | , → | 18 TXIN17 | | | | |
| Note3 RSVD | → - | 25 TXIN23 | | | | |
| CLK | \rightarrow | 31 CLKIN | | | | |
| RB0 | \rightarrow | 51 TXIN0 | | | | |
| RB1 | \rightarrow | 52 TXIN1 | | TA2- | \rightarrow | 12 DB0- |
| RB2 | \rightarrow | 54 TXIN2 | | TA2+ | \rightarrow | 13 DB0+ |
| RB3 | \rightarrow | 55 TXIN3 | | | | 14 GND |
| RB4 | \rightarrow | 56 TXIN4 | | | \rightarrow | 15 DB1- |
| RB5 | → _ | 3 TXIN6 | | TB2+ | \rightarrow | 16 DB1+ |
| GB0 | → _ | 4 TXIN7 | | | | 17 GND |
| GB1 | → _ | 6 TXIN8 | | TC2- | \rightarrow | 18 DB2- |
| GB2 | → _ | 7 TXIN9 | | TC2+ | \rightarrow | 19 DB2+ |
| GB3 | → | 11 TXIN12 | | TOL 1/2 | | 20 CWD |
| GB4 | → | 12 TXIN13 | | TCLK2- | | 20 CKB- |
| GB5 | → - | 14 TXIN14 | | TCLK2+ | \rightarrow | 21 CKB+ |
| Exercises BB0 BB1 BB2 BB3 BB4 BB5 | <u>`</u> | 15 TXIN15 | | TD2 | | 22 DB3- |
| BB1 BB2 | → - | 19 TXIN18 20 TXIN19 | 2nd | TD2- TD2+ | \rightarrow | 23 DB3+ |
| ·gd BB3 | → - | 20 TXIN19 22 TXIN20 | ZIIU | 1102+ | \rightarrow | 24 GND |
| g BB3 BB4 | → - | 22 TXIN20 23 TXIN21 | | | | 25 TxSEL0 |
| $\stackrel{\circ}{\text{BB}}$ | → - | 24 TXIN22 | | | | 26 TxSEL1 |
| Note3 RSVD | → → | 27 TXIN24 | | | | 27 GND |
| Note3 RSVD | → - | 28 TXIN25 | | | | 28 VDD |
| Note3 RSVD | → - | 30 TXIN26 | | | | 29 VDD |
| RB6 | , → | 50 TXIN27 | | | | 30 VDD |
| RB7 | $\stackrel{'}{ ightarrow}$ | 2 TXIN5 | | | | |
| GB6 | ´ - | 8 TXIN10 | | | | |
| GB7 | , → | 10 TXIN11 | | | | |
| BB6 | , → | 16 TXIN16 | | | | |
| BB7 | → _ | 18 TXIN17 | | | | |
| Note3 RSVD | \rightarrow | 25 TXIN23 | | | | |
| CLK | \rightarrow | 31 CLKIN | | | | |
| | - | | | | • | |



NL160120AC27-32B

Note1: LSB (Least Significant Bit) – RA0, GA0, BA0, RB0, GB0, BB0 MSB (Most Significant Bit) – RA7, GA7, BA7, RB7, GB7, BB7

Note2: Twist pair wires with 100Ω (Characteristic impedance) should be used between LCD panel

signal processing board and LVDS transmitter.

Note3: Input signal RSVD is not used inside the product, but do not keep pin open to avoid noise

problem.

4.8 DISPLAY COLORS AND INPUT DATA SIGNALS

This product can display in equivalent to 16,777,216 colors in 256 gray scales in each RGB sub-pixel. Also the relation between display colors and input data signals is as the following table.

| | | | | | | | | | | Data s | ignal | (0: I | Low 1 | level, | 1: H | igh l | evel) | | | | | | | | |
|------------------|-----------------|-----|----------|-----|----------|----------|----------|----------|-----|--------|---------------|---------------|---------------|--------|---------------|----------|-------|-----|----------|-----|-----|-----|-----|--------|-----|
| Displ | ay colors | RA7 | RA6 | RA5 | RA4 | RA3 | RA2 | RA1 | RA0 | GA7 | GA6 | GA5 | GA4 | GA3 | GA2 | GA1 | GA0 | BA7 | BA6 | BA5 | BA4 | BA3 | BA2 | BA1 | BA0 |
| | | RB7 | RB6 | RB5 | RB4 | RB3 | RB2 | RB1 | RB0 | GB7 | GB6 | GB5 | GB4 | GB3 | GB2 | GB1 | GB0 | BB7 | BB6 | BB5 | BB4 | BB3 | BB2 | BB1 | BB0 |
| | Black | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Blue | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| SIC | Red | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Basic Colors | Magenta | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| Sic | Green | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Ba | Cyan | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| | Yellow | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | White | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| | Black | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| • | | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| cale | dark | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Red gray scale | ↑ | | | | | : | | | | | | | | : | | | | | | | | : | | | |
| d gr | ↓ | | | | | : | | | | | | | | : | | | | | | | | : | | | |
| Re | bright | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Red | 1 | 1 | 1 | <u>l</u> | <u>l</u> | <u>l</u> | <u>l</u> | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Black | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| ele | | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| sca | dark | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| gray | 1 | | | | | : | | | | | | | | : | | | | | | | | : | | | |
| Green gray scale | ↓ | 0 | 0 | 0 | 0 | : | 0 | 0 | 0 | 1 | 1 | 1 | 1 | : | 1 | 0 | 1 | 0 | 0 | 0 | 0 | : | 0 | 0 | 0 |
| Ğ. | bright | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Green | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | $\frac{1}{0}$ | $\frac{1}{0}$ | $\frac{1}{0}$ | 0 | $\frac{1}{0}$ | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Black | 0 | | | 0 | 0 | | | 0 | 0 | | | | | | 0 | 0 | 0 | 0 | 0 | | | | | 0 |
| le | | 0 | $0 \\ 0$ | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | $0 \\ 0$ | 0 | 0 | $0 \\ 0$ | 0 | 0 | 0 | 0 | 0 1 | 1 |
| sca | dark ↑ | U | U | U | U | . 0 | U | U | U | 0 | U | U | U | . 0 | 0 | U | U | 0 | U | U | U | 0 | U | 1 | U |
| Blue gray scale | ↑ | | | | | | | | | | | | | | | | | | | | | | | | |
| lue § | ↓ bright | 0 | 0 | 0 | 0 | . 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | . 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 1 |
| B | bright | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 |
| | Blue | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| | Diue | U | U | U | U | U | U | U | U | U | U | U | U | U | U | U | U | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |

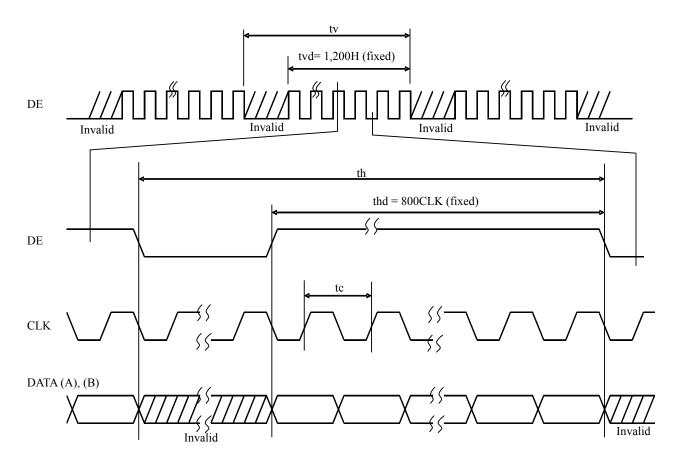
4.9 INPUT SIGNAL TIMINGS

4.9.1 Timing characteristics

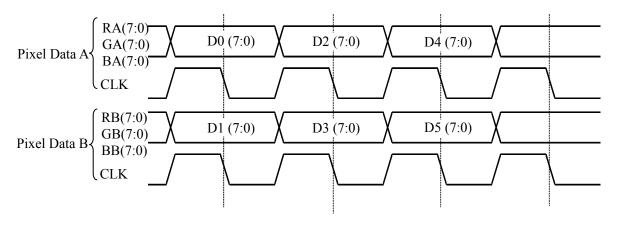
| | Parameter | Symbol | min. | typ. | max. | Unit | Remarks |
|-------------|----------------|--------|---|-------|-------|------|------------------|
| | Frequency | 1/ tc | 60.0 | 64.5 | 65.0 | MHz | LVDS transmitter |
| CLK | Pulse width | tc | 15.38 | 15.5 | - | ns | input |
| CLK | Duty | - | See the data sheet of LVDS | | | - | |
| | Rise, fall | - | transmitter. | | | ns | 1 |
| | Cycle | th | 13.1 | 13.3 | 19.2 | μs | Note1 |
| Horizontal | Cycle | uii | 848 | 860 | 1,156 | CLK | Note1 |
| | Display period | thd | 800 | | | CLK | • |
| | Cycle | 1/tv | 59 | 60 | 61 | Hz | |
| Vertical | Cycle | tv | 1,206 | 1,250 | - | Н | - |
| | Display period | tvd | | 1,200 | | Н | - |
| D.F. | Setup time | - | G 4 1 | 1 | D.C. | ns | |
| DE, DATA | Hold time | - | See the data sheet of LVDS transmitter. | | | ns | - |
| Dillit | ATA Rise, fall | - | transmitter. | | | ns | |

Note1: During operation, fluctuation of horizontal cycle should be within ± 1 CLK.

4.9.2 Input signal timing chart



4.10 LVDS DATA TARANSMISSION METHOD



4.11 DISPLAY POSITIONS

Odd pixel: RA= Red data

GA= Green data

BA= Blue data

Even pixel: RB= Red data

GB= Green data

BB= Blue data

| | D (| (1, 1) | | D | (2, 1) | |
|---|-----|--------|----|----|--------|----|
| | RA | GA | BA | RB | GB | BB |
| L | , | | 4 | | | |

| \bigcirc D(1, 1) | D(2, 1) | ••• | D(X, 1) | ••• | D(1599, 1) | D(1600, 1) |
|---------------------|-------------|-------|-------------|-------|---------------|---------------|
| D(1, 2) | D(2, 2) | • • • | D(X, 2) | • • • | D(1599, 2) | D(1600, 2) |
| • | • | • | • | • | • | • |
| • | • | • • • | • | • • • | • | • • • |
| • | • | • | • | • | • | • |
| D(1, Y) | D(2, Y) | ••• | D(X, Y) | • • • | D(1599, Y) | D(1600, Y) |
| • | • | • | • | • | • | • |
| • | • | • • • | • | • • • | • | • |
| • | • | • | • | • | • | • |
| D(1, 1199) | D(2, 1199) | ••• | D(X, 1199) | • • • | D(1599, 1199) | D(1600, 1199) |
| D(1, 1200) | D(2, 1200) | ••• | D(X, 1200) | ••• | D(1599, 1200) | D(1600, 1200) |

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4.12 PIXEL ARRANGNMENT

| , | 1 | 2 | 1,600 | |
|-------|-------|-------|-------|---|
| 1 | R G B | R G B | R G | В |
| | | | | |
| | • • • | • • • | | • |
| 1,200 | R G B | R G B | R G | В |



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4.13 OPTICS

4.13.1 Optical characteristics

(Note1, Note2)

| | | | | | | 1 | | (140101, 14 | |
|----------------|---------|---|--------|---------|--------|---------|-------------------|----------------------|----------------|
| Paramete | r | Condition | Symbol | min. | typ. | max. | Unit | Measuring instrument | Remarks |
| Luminanc | e | White at center $\theta R = 0^{\circ}$, $\theta L = 0^{\circ}$, $\theta U = 0^{\circ}$, $\theta D = 0^{\circ}$ | L | TBD | 900 | - | cd/m ² | BM-5A or SR-3 | Note3 |
| Contrast ra | tio | White/Black at center $\theta R = 0^{\circ}$, $\theta L = 0^{\circ}$, $\theta U = 0^{\circ}$, $\theta D = 0^{\circ}$ | CR | TBD | 1,400 | - | - | BM-5A or SR-3 | Note3 Note5 |
| Luminance unit | formity | 255/255 gray scale $\theta R = 0^{\circ}, \theta L = 0^{\circ}, \theta U = 0^{\circ}, \theta D = 0^{\circ}$ | LU1023 | (80) | 1 | - | % | BM-5A or SR-3 | Note4 Note6 |
| | White | x coordinate | Wx | (0.269) | 0.299 | (0.329) | | | |
| | Willia | y coordinate | Wy | (0.285) | 0.315 | (0.345) | - | | |
| | Red | x coordinate | Rx | - | (0.65) | - | - | | |
| Chromaticity | Red | y coordinate | Ry | - | (0.33) | - | - | SR-3 | Note3 |
| Cinomaticity | Green | x coordinate | Gx | - | (0.29) | - | - | SIC-3 | Note8 |
| | GICCII | y coordinate | Gy | - | (0.60) | - | - | | |
| | Blue | x coordinate | Bx | - | (0.15) | - | - | | |
| | Diuc | y coordinate | By | - | (0.07) | - | - | | |
| Color gam | ut | θ R= 0°, θ L= 0°, θ U= 0°, θ D= 0° at center, against NTSC color space | С | (65) | (72) | - | % | SR-3 | Note3 |
| Color unifor | mity | 204/255 gray scale $\theta R = 0^{\circ}$, $\theta L = 0^{\circ}$, $\theta U = 0^{\circ}$, $\theta D = 0^{\circ}$ | Δu'v' | 1 | ı | 0.01 | - | SR-3 | Note4 Note7 |
| Response ti | me | Black to White | Ton | - | (20) | (30) | ms | BM-5A | Note3 |
| Kesponse ti | iiic | White to Black | Toff | - | (20) | (30) | ms | DIVI-3A | Note9 |
| | Right | θU= 0°, θD= 0°, CR≥ 10 | θR | 70 | 88 | - | 0 | | |
| Viewing angle | Left | θU= 0°, θD= 0°, CR≥ 10 | θL | 70 | 88 | - | 0 | BM-5A or | Note3 |
| viewing ungle | Up | $\theta R=0^{\circ}, \theta L=0^{\circ}, CR \geq 10$ | θU | 70 | 88 | - | 0 | EZ Contrast | Note10 |
| | Down | $\theta R=0^{\circ}, \theta L=0^{\circ}, CR \ge 10$ | θD | 70 | 88 | - | 0 | | |

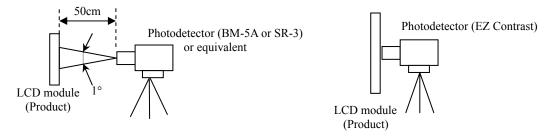
Note1: These are initial characteristics.

Note2: Measurement conditions are as follows.

Ta = 25°C, VDD = 12.0V, VDDB = 12.0V, PWM: Duty 100%, Display mode: UXGA,

Horizontal cycle = 1/75.19 kHz, Vertical cycle = 1/60.0Hz

Optical characteristics are measured after 20 minutes from working the product, in the dark room. Also measurement methods are as follows.



Note3: Product surface temperature at the maximum luminance control: TopF = 32°C

Note4: Product surface temperature at 450cd/m² luminance control: TopF = 30°C

Temperature difference in display area: ΔTBD°C



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Note5: See "4.13.2 Definition of contrast ratio".

Note6: See "4.13.3 Definition of luminance uniformity".

Note7: See "4.13.4 Definition of color uniformity".

Note8: These coordinates are found on CIE 1931 chromaticity diagram.

Note9: See "4.13.5 Definition of response times".

Note10: See "4.13. Definition of viewing angles".

4.13.2 Definition of contrast ratio

The contrast ratio is calculated by using the following formula.

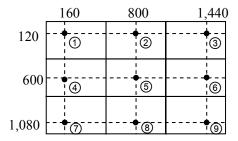
Contrast ratio (CR) =
$$\frac{\text{Luminance of white screen}}{\text{Luminance of black screen}}$$

4.13.3 Definition of luminance uniformity

The luminance uniformity is calculated by using following formula.

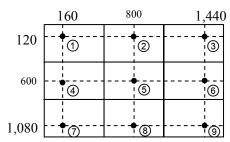
$$Luminance uniformity (LU) = \frac{Minimum luminance from ① to ⑤}{Maximum luminance from ① to ⑥}$$

The luminance is measured at near the 9 points shown below.



4.13.4 Definition of color uniformity

The color (u', v') is measured at near the 9 points shown below.



The color uniformity in each measuring point is calculated by using the following formula.

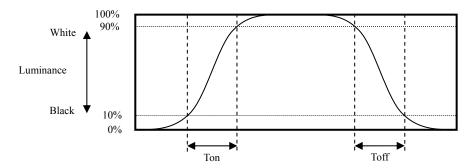
Color uniformity(
$$\Delta u'v'$$
)= $\sqrt{(u'_x - u'_y)^2 + (v'_x - v'_y)^2}$

u'x, v'x: u', v' value at measuring point x.

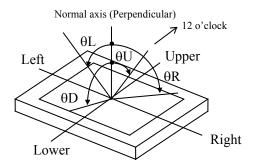
u'y, v'y: u', v' value at measuring point y.

4.13.5 Definition of response times

Response time is measured at the time when the luminance changes from "black" to "white", or "white" to "black" on the same screen point, by photo-detector. Ton is the time when the luminance changes from 10% up to 90%. Also Toff is the time when the luminance changes from 90% down to 10% (See the following diagram.).



4.13.6 Definition of viewing angles



5. ESTIMATED LUMINANCE LIFETIME

The luminance lifetime is the time from initial luminance to half-luminance.

This lifetime is the estimated value, and is not guarantee value.

| | Condition | Estimated luminance lifetime (Life time expectancy) Note1, Note2, Note3 | Unit |
|--------------------------|---|---|------|
| LED elementary substance | 25°C (Ambient temperature of the product) Continuous operation, PWM: Duty 100% | 70,000 | h |
| LED elementary substance | 60°C (Surface temperature at screen) Continuous operation, PWM: Duty 100% | TBD | 11 |

Note1: Life time expectancy is mean time to half-luminance.

Note2: Estimated luminance lifetime is not the value for an LCD module but the value for LED elementary substance.

Note3: By ambient temperature, the lifetime changes particularly. Especially, in case the product works under high temperature environment, the lifetime becomes short.



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6. RELIABILITY TESTS

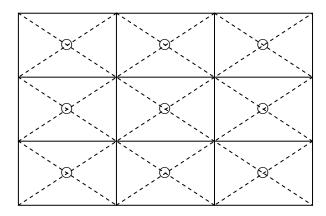
| Tes | Test item Condition | | Judgment Note1 | |
|---|---------------------|--|--|--|
| High temperature and humidity (Operation) | | ① 60 ± 2°C, RH = 60%, 500hours ② Display data is white. Note2 | | |
| Heat cycle (Operation) | | ① 0±3°C 1hour 60±3°C 1hour ② 50cycles, 4hours/cycle ③ Display data is white. Note2 | No display malfunctions | |
| Thermal shock (Non operation) | | ① -20 ± 3°C 30minutes 60 ± 3°C 30minutes ② 100cycles, 1hour/cycle ③ Temperature transition time is within 5 minutes. | | |
| Vibration (Non operation) | | 5 to 100Hz, 11.76m/s² 1 minute/cycle X, Y, Z directions 10 times each directions | No display malfunctions No physical damages | |
| Mechanical shock (Non operation) | | ① 294m/s², 11ms ② X, Y, Z directions ③ 3 times each directions | | |
| ESD (Operation) | | ① 150pF, 150Ω, ±10kV ② 9 places on a panel surface Note3 ③ 10 times each places at 1 sec interval | No display malfunctions | |
| Dust (Operation) | | ① Sample dust: No.15 (by JIS-Z8901) ② 15 seconds stir ③ 8 times repeat at 1 hour interval Note2 | 110 display manufections | |
| Low pressure | Non-operation | ① 15 kPa (Equivalent to altitude 13,600m) ② -20°C±3°C 24 hours ③ +60°C±3°C 24 hours | No display malfunctions | |
| | Operation | ① 53.3 kPa (Equivalent to altitude 4,850m) ② 0°C±3°C 24 hours ③ +60°C±3°C 24 hours Note2 | | |

Note1: Display and appearance are checked under environmental conditions equivalent to the inspection conditions of defect criteria.

inspection conditions of defect criteria.

Note2: Luminance: 450cd/m² at luminance control.

Note3: See the following figure for discharge points



7. PRECAUTIONS

7.1 MEANING OF CAUTION SIGNS

The following caution signs have very important meaning. Be sure to read "7.2 CAUTIONS" and "7.3 ATTENTIONS"!



This sign has the meaning that a customer will be injured or the product will sustain damage if the customer practices wrong operations.



This sign has the meaning that a customer will be injured if the customer practices wrong operations.

7.2 CAUTIONS



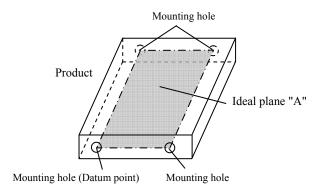
* Do not shock and press the LCD panel and the backlight! There is a danger of breaking, because they are made of glass. (Shock: Equal to or no greater than 294m/s² and equal to or no greater than 11ms, Pressure: Equal to or no greater than 19.6N (\$\phi\$16mm jig))



7.3.1 Handling of the product

- ① Take hold of both ends without touching the circuit board when the product (LCD module) is picked up from inner packing box to avoid broken down or misadjustment, because of stress to mounting parts on the circuit board.
- ② Do not hook nor pull cables such as lamp cable, and so on, in order to avoid any damage.
- 3 When the product is put on the table temporarily, display surface must be placed downward.
- When handling the product, take the measures of electrostatic discharge with such as earth band, ionic shower and so on, because the product may be damaged by electrostatic.
- ⑤ The torque for product mounting screws must never exceed 0.735N·m. Higher torque might result in distortion of the bezel. And the length of product mounting screws must be ≤ 5.0 mm.

⑥ The product must be installed using mounting holes without undue stress such as bends or twist (See outline drawings). And do not add undue stress to any portion (such as bezel flat area). Bends or twist described above and undue stress to any portion may cause display mura. Recommended installing method: Ideal plane "A" is defined by one mounting hole (datum point) and other mounting holes. The ideal plane "A" should be the same plane within ±0.3 mm.



- ① Do not press or rub on the sensitive product surface. When cleaning the product surface, wipe it with a soft dry cloth.
- On not push or pull the interface connectors while the product is working.
- When handling the product, use of an original protection sheet on the product surface (polarizer) is recommended for protection of product surface. Adhesive type protection sheet may change color or characteristics of the polarizer.
- Wusually liquid crystals don't leak through the breakage of glasses because of the surface tension of thin layer and the construction of LCD panel. But, if you contact with liquid crystal by any chance, please wash it away with soap and water.

7.3.2 Environment

- ① Do not operate or store in high temperature, high humidity, dewdrop atmosphere or corrosive gases. Keep the product in packing box with antistatic pouch in room temperature to avoid dusts and sunlight, when storing the product.
- ② In order to prevent dew condensation occurred by temperature difference, the product packing box must be opened after enough time being left under the environment of an unpacking room. Evaluate the storage time sufficiently because dew condensation is affected by the environmental temperature and humidity. (Recommended leaving time: 6 hours or more with the original packing state after a customer receives the package)
- 3 Do not operate in high magnetic field. If not, circuit boards may be broken.
- 4) This product is not designed as radiation hardened.



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7.3.3 Characteristics

The following items are neither defects nor failures.

- ① Response time, luminance and color may be changed by ambient temperature.
- ② Display mura, flickering, vertical streams or tiny spots may be observed depending on display patterns.
- 3 Do not display the fixed pattern for a long time because it may cause image sticking. Use a screen saver, if the fixed pattern is displayed on the screen.
- 4 The display color may be changed depending on viewing angle because of the use of condenser sheet in the backlight.
- ⑤ Optical characteristics may be changed depending on input signal timings.

7.3.4 Others

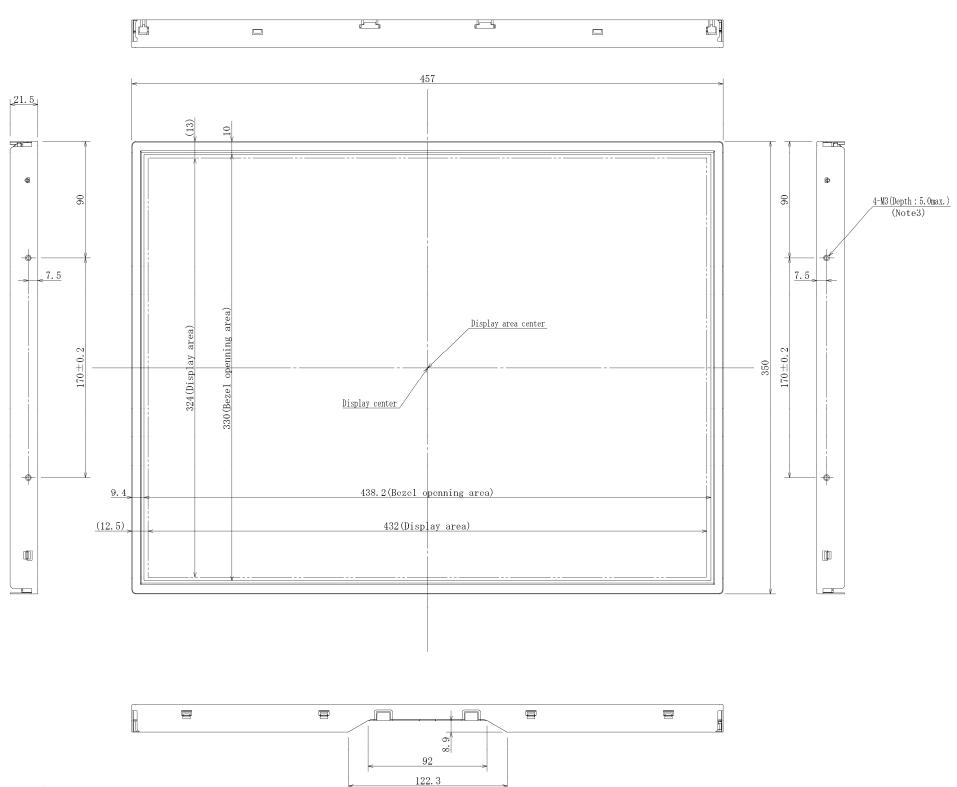
- ① All GND, GNDB, VDD and VDDB terminals should be used without any non-connected lines.
- ② Do not disassemble a product or adjust variable resistors.
- 3 Pack the product with the original shipping package, in order to avoid any damages during transportation, when returning the product to NLT for repairing and so on.
- 4 The LCD module by itself or integrated into end product should be packed and transported with display in the vertical position. Otherwise the display characteristics may be degraded.

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8. OUTLINE DRAWINGS

8.1 FRONT VIEW



Note1: Not shown tolerances of the dimensions are ± 0.5 mm.

Note2: The torque for product mounting screws must never exceed 0.735N·m.

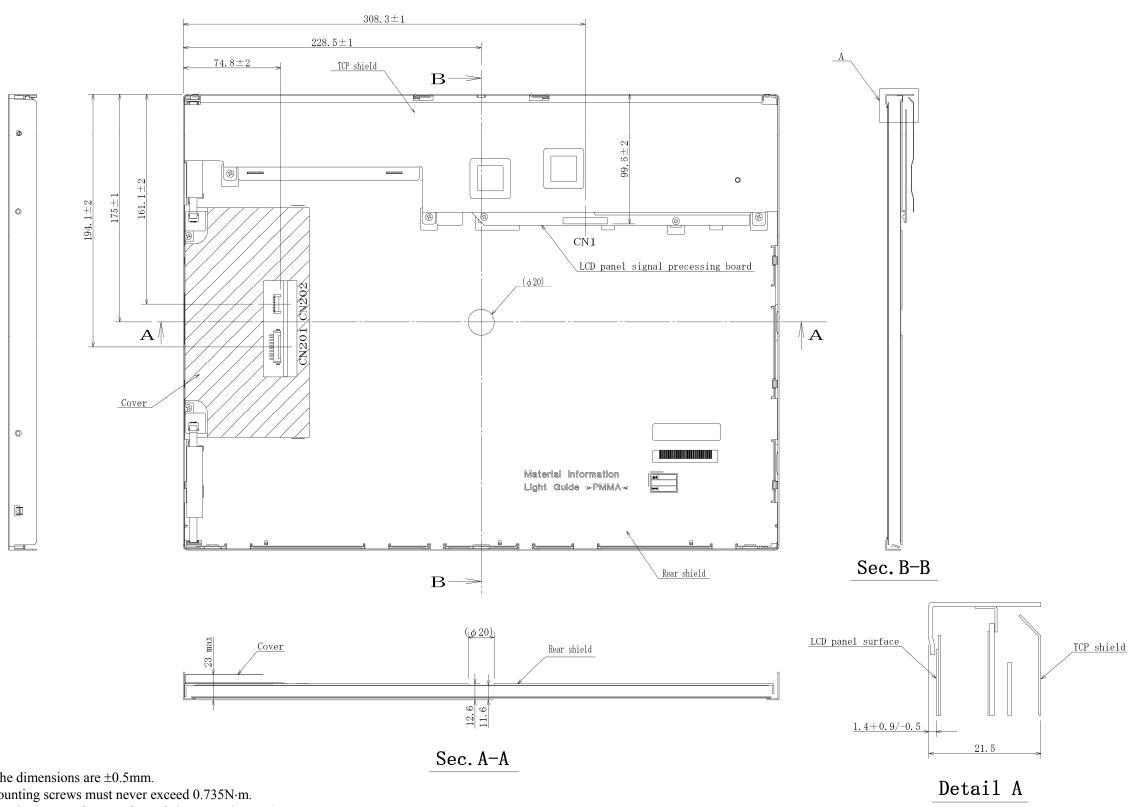
Note3: The length of product mounting screws from surface of plate must be ≤ 5.0 mm.

Note4: The values in parentheses are for reference.

Unit: mm

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8.2 REAR VIEW



Note1: Not shown tolerances of the dimensions are ± 0.5 mm.

Note2: The torque for product mounting screws must never exceed 0.735N·m.

Note3: The length of product mounting screws from surface of plate must be ≤ 5.0 mm.

Note4: The values in parentheses are for reference.

Unit: mm

REVISION HISTORY

The inside of latest specifications is revised to the clerical error and the major improvement of previous edition. Only a changed part such as functions, characteristic value and so on that may affect a design of

| customers, are described especially below. | | | | | | | |
|--|--------------------|------------------|--|------------|-------------|--|--|
| Edition | Document number | Prepared date | Revision contents and signature | | | | |
| 1st | DOD-PP- | Aug. 5, | Revision contents | | | | |
| edition | 1257 | 2011 | New issue | | | | |
| | | | New issue | | | | |
| | | | Writer | | | | |
| | | | Approved by | Checked by | Prepared by | | |
| | | | T. OGAWA | | T. OGAWA | | |
| 2nd edition | DOD-PP- 1313 | Dec. 16, 2011 | Revision contents | | | | |
| | | | Preliminary data sheet DOD-PP-1257(1) → Data sheet DOD-PP-1313(2) | | | | |
| | | | P5 GENERAL SPECIFICATIONS- Signal system • LVDS interface: THC63LVD824 → THC63LVD824A P7 DETAILED SPECIFICATIONS- ABSOLUTE MAXIMUM RATINGS • Power supply voltage- LED driver board- VDDB: -0.3 to +27.0 → -0.3 to +15.0 P15 LUMINANCE CONTROL- Luminance control methods • Note4: See "4.6.3 Detail of BRTP timing". → "4.6.2 Detail of BRTP timing". P16 LUMINANCE CONTROL- Detail of BRTP timing • Each parameter- Unit: μm → μs | | | | |
| | | | P30 ATTENTIONS- Characteristics | | | | |
| | | | • ③ Optical characteristics cold cathode fluorescent lamps. (elimination) | | | | |
| | | | Signature of writer Approved by | | D J.L | | |
| | | | | Checked by | Prepared by | | |
| | | | T. Ogawa | | M. Sonegua. | | |
| | | | T. OGAWA | | M. HASEGAWA | | |
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