

TFT COLOR LCD MODULE

NL204153AC21-17

54cm (21.3 Type) QXGA LVDS interface (4 ports)

PRELIMINARY DATA SHEET

This PRELIMINARY DATA SHEET is updated document from DOD-PP-1243(1).

All information is subject to change without notice. Please confirm the sales representative before starting to design your system.



INTRODUCTION

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Examples: Military systems, aircraft control equipment, aerospace equipment, nuclear reactor control systems, medical equipment/devices/systems for life support, etc.

The quality grade of this product is the "Standard" unless otherwise specified in this document.



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1. OUTLINE

1.1 STRUCTURE AND PRINCIPLE

Color LCD module NL204153AC21-17 is composed of the amorphous silicon thin film transistor liquid crystal display (a-Si TFT LCD) panel structure with driver LSIs for driving the TFT (Thin Film Transistor) array and a backlight.

The a-Si TFT LCD panel structure is injected liquid crystal material into a narrow gap between the TFT array glass substrate and a color-filter glass substrate.

Color data signals from a host system (e.g. signal generator, etc.) are modulated into best form for active matrix system by a signal processing board, and sent to the driver LSIs which drive the individual TFT arrays.

The TFT array as an electro-optical switch regulates the amount of transmitted light from the backlight assembly, when it is controlled by data signals. Color images are created by regulating the amount of transmitted light through the TFT array of red, green and blue dots.

1.2 APPLICATION

• Color monitor system

1.3 FEATURES

- Ultra-wide viewing angle (Adoption of Ultra-Advanced Super Fine TFT (UA-SFT))
- Wide color gamut
- High luminance
- High contrast
- Low reflection
- 1,024 gray scale in each R, G, B sub-pixel (10-bit), 1,073,741,824 colors
- LVDS interface
- Selectable LVDS data input map
- Small foot print
- Long life LED backlight type with an LED driver board



2. GENERAL SPECIFICATIONS

| Display area | 433.152 (H) × 324.864 (V) mm | | | |
|----------------------------|---|--|--|--|
| Diagonal size of display | 54cm (21.3 inches) | | | |
| Drive system | a-Si TFT active matrix | | | |
| Display color | 1,073,741,824 colors | | | |
| Pixel | $2,048 \text{ (H)} \times 1,536 \text{ (V)}$ pixels (1 pixel consists of 3 sub-pixels (RGB).) | | | |
| Pixel arrangement | RGB (Red dot, Green dot, Blue dot) vertical stripe | | | |
| Sub-pixel pitch | 0.0705 (H) × 0.2115 (V) mm | | | |
| Pixel pitch | 0.2115 (H) × 0.2115 (V) mm | | | |
| Module size | 457.0 (W) × 350.0 (H) × 21.5 (D) mm (typ.) | | | |
| Weight | (2,700)g (typ.) | | | |
| Contrast ratio | 1,400:1 (typ.) | | | |
| Viewing angle | At the contrast ratio ≥ 10:1 Horizontal: Right side 88° (typ.), Left side 88° (typ.) Vertical: Up side 88° (typ.), Down side 88° (typ.) | | | |
| Designed viewing direction | Viewing angle with optimum grayscale (γ≒DICOM): normal axis (perpendicular) Note1 | | | |
| Polarizer surface | Antiglare | | | |
| Polarizer pencil-hardness | 2H (min.) [by JIS K5600] | | | |
| Color gamut | At LCD panel center (72) % (typ.) [against NTSC color space] | | | |
| Response time | $\begin{array}{l} Ton + Toff \ (10\% \longleftrightarrow 90\%) \\ (40) \text{ms (typ.)} \end{array}$ | | | |
| Luminance | <i>At the maximum luminance control</i> 800cd/m ² (typ.) | | | |
| Signal system | 4 ports LVDS interface (THC63LVD104S×2pcs, THine Electronics, Inc. or equivalent) [RGB 10-bit signals, Data enable signal (DE), Dot clock (CK)] | | | |
| Power supply voltage | bltage LCD panel signal processing board: 12.0V LED driver board: 12.0V | | | |
| Backlight | LED backlight type with LED driver board | | | |
| Power consumption | <i>At checkered flag pattern, the maximum luminance control</i> (58)W (typ.) | | | |

Note1: When the product luminance is 450cd/m^2 , the gamma characteristic is designed to $\gamma = \text{DICOM}$.

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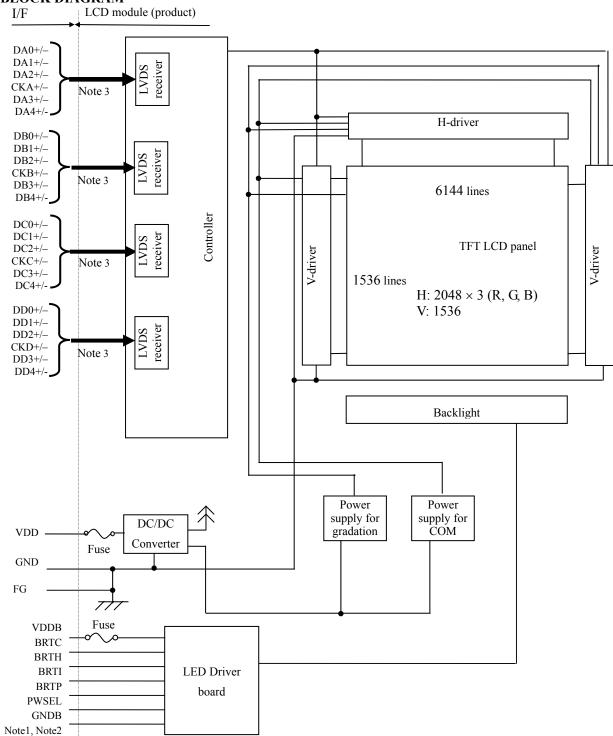
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3. BLOCK DIAGRAM



Note1: Relations between GND (Signal ground), FG (Frame ground) and GNDB (LED driver board ground) in the LCD module are as follows.

| GND - FG | Connected |
|------------|---------------|
| GND - GNDB | Not connected |
| FG - GNDB | Not connected |

Note2 GND, FG and GNDB must be connected to customer equipment's ground, and it is recommended that these grounds be connected together in customer equipment.

Note3 Each pair of the LVDS signal has a 100Ω terminating resistance between D+ and D-.



4. DETAILED SPECIFICATIONS

4.1 MECHANICAL SPECIFICATIONS

| Parameter | Specification | | Unit |] |
|--------------|---|--------------|------|---|
| Module size | 457.0 ±1.0 (W) × 350.0 ±1.0 (H) × 21.5 (typ., D) 23.0 (max. D) | Note1, Note2 | mm | 2 |
| Display area | 433.152 (H) × 324.864 (V) | Note2 | mm | |
| Weight | (2,700) (typ.), (2,980) (max.) | | g | 2 |

Note1: Excluding warpage of the cover for LED driver board. Note2: See **"8. OUTLINE DRAWINGS**".

4.2 ABSOLUTE MAXIMUM RATINGS

| Parameter | | Symbol | Rating | Unit | Remarks | |
|--------------------------|---|--|--|---|--|---|
| LCD panel sign | al processing board | VDD | -0.3 to +14.0 | V | | |
| LED dı | river board | VDDB | -0.3 to +15.0 | V | | 2 |
| | | Vi | -0.3 to +2.8 | v | VDD= 12.0V | |
| | BRTI signal | VBI | -0.3 to +1.5 | V | | |
| LED driver board | BRTP signal | VBP | -0.3 to +5.5 | V | VDDD = 12.0V | |
| LED driver board | BRTC signal | VBC | -0.3 to +5.5 | v | VDDB= 12.0V | |
| | PWSEL signal | VBS | -0.3 to +5.5 | v | | |
| Storage temperat | ure | Tst | -20 to +60 | °C | - | |
| | Front surface | TopF | (0 to +60) | °C | Note2 | |
| g temperature | Rear surface | TopR | (0 to + 60) | °C | Note3 | 2 |
| | | | ≤ 9 5 | % | Ta ≤ 40°C | |
| Relative humidi Note4 | ty | RH | ≤ 8 5 | % | $40^{\circ}\text{C} < \text{Ta} \le 50^{\circ}\text{C}$ | |
| | | ≤ 70 | % | $50^{\circ}\text{C} < \text{Ta} \le 55^{\circ}\text{C}$ | | |
| Absolute humidi Note4 | AH | ≤ 73 Note5 | g/m ³ | Ta > 55°C | | |
| Operating altitud | - | ≤ 4,850 | m | $0^{\circ}C \le Ta \le 55^{\circ}C$ | | |
| Storage altitude | e | - | ≤ 13,600 | m | $-20^{\circ}C \le Ta \le 60^{\circ}C$ | |
| | LCD panel sign LED driver board LED driver board Storage temperat g temperature Relative humidi Note4 Absolute humidi Note4 | LCD panel signal processing board LED driver board LCD panel signal processing board Note1 BRTI signal BRTP signal BRTC signal BRTC signal PWSEL signal Storage temperature g temperature Relative humidity Note4 Absolute humidity | LCD panel signal processing boardVDDLED driver boardVDDBLCD panel signal processing board Note1ViLCD panel signal processing board Note1ViBRTI signalVBIBRTP signalVBPBRTC signalVBCPWSEL signalVBSStorage temperatureTstg temperatureFront surfaceRelative humidity Note4Rear surfaceAbsolute humidity Note4AHOperating altitude- | LCD panel signal processing boardVDD-0.3 to +14.0LED driver boardVDDB-0.3 to +15.0LCD panel signal processing board Note1Vi-0.3 to +2.8LED driver boardBRTI signalVBI-0.3 to +5.5BRTP signalVBP-0.3 to +5.5BRTC signalVBC-0.3 to +5.5BRTC signalVBS-0.3 to +5.5Storage temperatureTst-20 to +60g temperatureFront surfaceTopF(0 to +60)g temperatureRear surfaceTopR(0 to +60)Relative humidity Note4RH ≤ 95 ≤ 70 Absolute humidity Note4AH ≤ 73 Note5Operating altitude- $\leq 4,850$ | LCD panel signal processing boardVDD-0.3 to +14.0VLED driver boardVDDB-0.3 to +15.0VLCD panel signal processing board Note1Vi-0.3 to +1.5VLCD panel signal processing board Note1Vi-0.3 to +2.8VLCD panel signal processing board Note1Vi-0.3 to +2.8VLCD panel signal processing board Note1Vi-0.3 to +5.5VBRTP signalVBI-0.3 to +5.5VBRTC signalVBC-0.3 to +5.5VBRTC signalVBS-0.3 to +5.5VPWSEL signalVBS-0.3 to +5.5VStorage temperatureTst-20 to +60°Cg temperatureFront surfaceTopF(0 to +60)°CRelative humidity Note4RH ≤ 95 %Absolute humidity Note4AH ≤ 73 Note5g/m³Operating altitude- $\leq 4,850$ m | $ \begin{array}{c c c c c c c c c c c c c c c c c c c $ |

Note1: DA0+/-, DA1+/-, DA2+/-, DA3+/-, DA4+/-, CKA+/-, DB0+/-, DB1+/-, DB2+/-, DB3+/-, DB4+/-, CKB+/-, DC0+/-, DC1+/-, DC2+/-, DC3+/-, DC4+/-, CKC+/-, DD0+/-, DD1+/-, DD2+/-, DD3+/-, DD4+/-, CKD+/-, BSEL.

- Note2: Measured at LCD panel surface (including self-heat)
- Note3: Measured at LCD module's rear shield surface (including self-heat)

Note4: No condensation

Note5: Water amount at Ta= 55°C and RH= 70%



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4.3 ELECTRICAL CHARACTERISTICS

4.3.1 LCD panel signal processing board

| | | | | | | | (Ta= 25°C) |
|------------------------------|--------|------|------|----------------|----------------|---------|---------------|
| Parameter | Symbol | min. | typ. | max. | Unit | Remarks | |
| Power supply voltage | | VDD | 10.8 | 12.0 | 13.2 | V | - |
| Power supply current | | IDD | - | (590) Note1 | (980) Note2 | mA | at VDD= 12.0V |
| Permissible ripple voltage | | VRP | - | - | 100 | mVp-p | for VDD |
| Differential input threshold | High | VTH | - | - | +100 | mV | at VCM= 1.2V |
| voltage Lo | | VTL | -100 | - | - | mV | Note3, Note4 |
| Input voltage swing | | VI | 0 | - | 2.4 | V | Note4 |
| Terminating resistance | | RT | - | 100 | - | Ω | - |

Note1: Checkered flag pattern (by EIAJ ED-2522)

Note2: Pattern for maximum current

Note3: Common mode voltage for LVDS driver

Note4: DA0+/-, DA1+/-, DA2+/-, DA3+/-, DA4+/-, CKA+/-, DB0+/-, DB1+/-, DB2+/-, DB3+/-, DB4+/-, CKB+/-, DC0+/-, DC1+/-, DC2+/-, DC3+/-, DC4+/-, CKC+/-, DD0+/-, DD1+/-, DD2+/-, DD3+/-, DD4+/-, CKD+/-



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4.3.2 LED Driver board

 $(Ta=25^{\circ}C)$

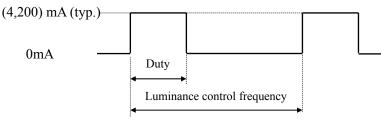
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| | Parameter | Symbol | min. | typ. | max. | Unit | Remarks | |
|------------------------------|------------------|--------|------|--------|---------|--------|---------|---|
| | | - | - | | | | remains | |
| Powe | r supply voltage | | VDDB | (11.4) | 12.0 | (12.6) | V | - |
| Powe | r supply current | | IDDB | - | (4,200) | TBD | mA | VDDB= 12.0V, At the maximum luminance control |
| | BRTI signal | | VBI | 0 | - | 1.0 | V | |
| | BRTP signal | High | VBPH | 2.0 | - | 5.25 | V | |
| | DITT Signat | Low | VBPL | 0 | - | 0.8 | v | |
| Input voltage for signals | BRTC signal | High | VBCH | 2.0 | - | 5.25 | V | |
| - | DRIC Signal | Low | VBCL | 0 | - | 0.8 | V | |
| | PWSEL signal | High | VBSH | 2.0 | - | 5.25 | v | |
| | 1 W SEE Signai | Low | VBSL | 0 | - | 0.8 | V | _ |
| | BRTI signal | _ | IBI | TBD | - | TBD | μΑ | _ |
| | BRTP signal | High | IBPH | - | - | TBD | μΑ | |
| _ | Ditti signai | Low | IBPL | TBD | - | - | μΑ | |
| Input current for signals | BRTC signal | High | IBCH | - | - | TBD | μΑ | |
| - | | Low | IBCL | TBD | - | - | μΑ | |
| | PWSEL signal | High | IPSH | - | - | TBD | μΑ | |
| | | Low | IPSL | TBD | - | - | μΑ | |

4.3.3 LED Driver board current wave



At the maximum luminance control: 100% At the minimum luminance control: (1)% (At frequency: 325 Hz) Luminance control frequency: (255)Hz (typ.)

- Note1: Luminance control frequency indicate the input pulse frequency, when select the external pulse control. See "4.6.2 Detail of BRTP timing".
- Note2: The power supply lines (VDDB and GNDB) have large ripple voltage during luminance control. There is the possibility that the ripple voltage produces acoustic noise and signal wave noise in audio circuit and so on. Put a capacitor (5,000 to $6,000\mu$ F) between the power supply lines (VDDB and GNDB) to reduce the noise, if the noise occurred in the circuit.



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4.3.4 Power supply voltage ripple

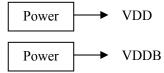
This product works, even if the ripple voltage levels are beyond the permissible values as following the table, but there might be noise on the display image.

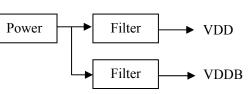
| Power supp | oly voltage | Ripple voltage Note1 (Measure at input terminal of power supply) | Unit |
|------------|-------------|---|-------|
| VDD | 12.0V | ≤ 100 | mVp-p |
| VDDB | 12.0V | ≤ 200 | mVp-p |

Note1: The permissible ripple voltage includes spike noise.

Example of the power supply connection a) Separate the power supply

b) Put in the filter





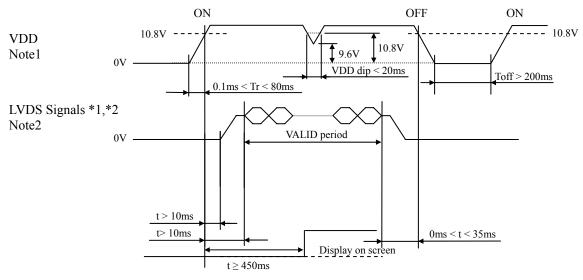
4.3.5 Fuse

| Parameter | Fuse | | Dating | Euging ourrent | Remarks |
|-----------|---------------|-----------------|--------|--------------------|---------|
| Parameter | Туре | Supplier | Rating | Fusing current | Remarks |
| VDD | FCC16202AB | KAMAYA ELECTRIC | 2.0A | 4.0A, 5 seconds | |
| VDD | Co., Ltd. 32V | Co., Ltd. | 32V | maximum | Note1 |
| VDDB | CCF1N10 | KOA Corporation | 10A | 20 A, 1 seconds | Note1 |
| VDDD | CCFINIO | KOA Corporation | 60 V | maximum | |

Note1: The power supply capacity should be more than the fusing current. If it is less than the fusing current, the fuse may not blow in a short time, and then nasty smell, smoke and so on may occur.

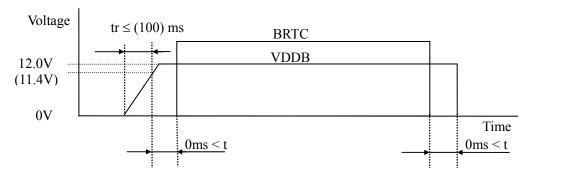
4.4 POWER SUPPLY VOLTAGE SEQUENCE

4.4.1 LCD panel signal processing board



- *1: DA0+/-, DA1+/-, DA2+/-, DA3+/-, DA4+/-, CKA+/-, DB0+/-, DB1+/-, DB2+/-, DB3+/-, DB4+/-, CKB+/-, DC0+/-, DC1+/-, DC2+/-, DC3+/-, DC4+/-, CKC+/-, DD0+/-, DD1+/-, DD2+/-, DD3+/-, DD4+/-, CKD+/-
- *2: LVDS signals should be measured at the terminal of 100 Ω resistance.
- Note1: If there is a voltage variation (voltage drop) at the rising edge of VCC below 10.8V, there is a possibility that a product does not work due to a protection circuit.
- Note2: LVDS signals must be set to Low or High-impedance, except the VALID period (See above sequence diagram), in order to avoid the circuitry damage. If some of signals are cut while this product is working, even if the signal input to it once again, it might not work normally. If a customer stops the display and function signals, VCC also must be shut down.
- Note3: The backlight should be turned on within the valid period of LVDS signals, in order to avoid unstable data display.

4.4.2 LED driver board



- Note1: The backlight should be turned on within the valid period of LVDS signals, in order to avoid unstable data display.
- Note2: If tr is more than (100) ms, the backlight will be turned off by a protection circuit for LED 2 driver board.
- Note3: When VDDB is 0V or BRTC is Low, PWSEL must be set to Low or Open.

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4.5 CONNECTIONS AND FUNCTIONS FOR INTERFACE PINS 4.5.1 LCD panel signal processing board

CN1 socket (LCD module side): FI-RE51S-HF (Japan Aviation Electronics Industry Limited (JAE)) Adaptable plug: FI-RE51HL (Japan Aviation Electronics Industry Limited (JAE))

| Adaptable plug: FI-RE51HL (Japan Aviation Electronics Industry Limited (| | | | | |
|--|--------------|---------------|------------------------------------|--|--|
| Pin No. | Symbol | Signal | Remarks | | |
| 1 | GND | Ground | | | |
| 2 | GND | Ground | Note1 | | |
| 3 | GND | Ground | | | |
| 4 | DA0- | Pixel data A0 | LVDS differential data input Nate2 | | |
| 5 | DA0+ | Pixel data A0 | LVDS differential data input Note2 | | |
| 6 | GND | Ground | Note1 | | |
| 7 | DA1- | Pixel data A1 | LVDS differential data input Note2 | | |
| 8 | DA1+ | Fixel data A1 | EVDS differential data input Note2 | | |
| 9 | GND | Ground | Note1 | | |
| 10 | DA2- | Pixel data A2 | LVDS differential data input Note2 | | |
| 11 | DA2+ | | - | | |
| 12 | GND | Ground | Note1 | | |
| 13 14 | CKA- CKA+ | Pixel clock A | LVDS differential data input Note2 | | |
| 14 | GND | Ground | Note1 | | |
| 16 | DA3- | | | | |
| 17 | DA3+ | Pixel data A3 | LVDS differential data input Note2 | | |
| 18 | GND | Ground | Note1 | | |
| 19 | DA4- | Pixel data A4 | LVDS differential data input Note2 | | |
| 20 | DA4+ | | - | | |
| 21 | GND | Ground | Note1 | | |
| 22 | DB0- | Pixel data B0 | LVDS differential data input Note2 | | |
| 23 24 | DB0+ GND | Ground | Note1 | | |
| 24 | DB1- | Ground | | | |
| 26 | DB1+ | Pixel data B1 | LVDS differential data input Note2 | | |
| 27 | GND | Ground | Note1 | | |
| 28 | DB2- | Pixel data B2 | | | |
| 29 | DB2+ | | LVDS differential data input Note2 | | |
| 30 | GND | Ground | Note1 | | |
| 31 | CKB- | Pixel clock B | LVDS differential data input Note2 | | |
| 32 | CKB+ | | | | |
| 33 | GND | Ground | Note1 | | |
| <u>34</u> 35 | DB3- DB3+ | Pixel data B3 | LVDS differential data input Note2 | | |
| 36 | GND | Ground | Note1 | | |
| 37 | DB4- | | | | |
| 38 | DB4+ | Pixel data B4 | LVDS differential data input Note2 | | |
| 39 | GND | Ground | Note1 | | |



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Continued

| 40 | GND | Ground | Note1 |
|----|------|--------|---------------------|
| 41 | RSEV | - | Keep this pin Open. |
| 42 | RSEV | - | Keep this pin Open. |
| 43 | RSEV | - | Keep this pin Open. |
| 44 | RSEV | - | Keep this pin Open. |
| 45 | GND | Ground | Note1 |
| 46 | GND | Ground | Note1 |
| 47 | GND | Ground | Note1 |
| 48 | RSEV | - | Keep this pin Open. |
| 49 | RSEV | - | Keep this pin Open. |
| 50 | RSEV | - | Keep this pin Open. |
| 51 | GND | Ground | Note1 |

Note1: All GND terminals should be used without any non-connected lines.

Note2: Twist pair wires with 100Ω (Characteristic impedance) should be used between LCD panel signal processing board and LVDS transmitter.



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CN2 socket (LCD module side):FI-RE41S-HF (Japan Aviation Electronics Industry Limited (JAE))Adaptable plug:FI-RE41HL (Japan Aviation Electronics Industry Limited (JAE))

| Adaptable | e plug: | FI-RE41HL (Ja | apan Aviation Electronics Industry Limited (JAE)) |
|-----------|--------------|----------------------------|---|
| Pin No. | Symbol | Signal | Remarks |
| 1 | GND | Ground | |
| 2 | GND | Ground | Note1 |
| 3 | GND | Ground | |
| 4 | DC0- | Pixel data C0 | LVDG 1:00 model 1 data inc. A. Nieto2 |
| 5 | DC0+ | Pixel data C0 | LVDS differential data input Note2 |
| 6 | GND | Ground | Note1 |
| 7 | DC1- | Pixel data C1 | LVDS differential data input Note2 |
| 8 | DC1+ | Pixel data CI | LVDS differential data input Note2 |
| 9 | GND | Ground | Note1 |
| 10 | DC2- | Pixel data C2 | LVDS differential data input Note2 |
| 11 | DC2+ | | - |
| 12 | GND | Ground | Note1 |
| 13 | CKC- | Pixel clock C | LVDS differential data input Note2 |
| 14 | CKC+ | | - |
| 15 | GND | Ground | Note1 |
| 16 17 | DC3- DC3+ | Pixel data C3 | LVDS differential data input Note2 |
| 17 | GND | Ground | Note1 |
| 18 | DC4- | | |
| 20 | DC4+ | Pixel data C4 | LVDS differential data input Note2 |
| 20 | GND | Ground | Note1 |
| 22 | DD0- | | |
| 23 | DD0+ | Pixel data D0 | LVDS differential data input Note2 |
| 24 | GND | Ground | Note1 |
| 25 | DD1- | Pixel data D1 | LVDS differential data input Note2 |
| 26 | DD1+ | | - |
| 27 | GND | Ground | Note1 |
| 28 | DD2- | Pixel data D2 | LVDS differential data input Note2 |
| 29 | DD2+ | | - |
| <u> </u> | GND CKD- | Ground | Note1 |
| 31 | CKD- CKD+ | Pixel clock D | LVDS differential data input Note2 |
| 32 | GND | Ground | Note1 |
| 33 | DD3- | | |
| 35 | DD3- DD3+ | Pixel data D3 | LVDS differential data input Note2 |
| 36 | GND | Ground | Note1 |
| 37 | DD4- | | |
| 38 | DD4+ | Pixel data D4 | LVDS differential data input Note2 |
| 39 | GND | Ground | Note1 |
| 40 | GND | Ground | Note1 |
| 41 | GND | Ground | Note1 |
| | | hala ahavid ha yaad with a | |

Note1: All GND terminals should be used without any non-connected lines.

Note2: Twist pair wires with 100Ω (Characteristic impedance) should be used between LCD panel signal processing board and LVDS transmitter.



CN3 socket (LCD module side): IL-Z-12PL-SMTYE (Japan Aviation Electronics Industry Limited (JAE)) Adaptable plug: IL-Z-12S-S125C (Japan Aviation Electronics Industry Limited (JAE))

| Adaptabl | e plug. | IL-Z-125-5125C (Ja | pair Aviation Electronics industry Linnied (JAE) |
|----------|---------|--------------------|--|
| Pin No. | Symbol | Function | Description |
| 1 | VDD | | |
| 2 | VDD | | |
| 3 | VDD | Dowor cumply | Note1 |
| 4 | VDD | Power supply | Note1 |
| 5 | VDD | | |
| 6 | VDD | | |
| 7 | GND | | |
| 8 | GND | | |
| 9 | GND | Signal ground | Note1 |
| 10 | GND | Signal ground | 110101 |
| 11 | GND |] | |
| 12 | GND | | |

Note1: All VDD and GND terminals should be used without any non-connected lines.

4.5.2 LED driver board

CN201 socket (LCD module side): DF3Z-10P-2H (2*) (HIROSE ELECTRIC Co,.Ltd.) Adaptable plug: DF3-10S-2C (HIROSE ELECTRIC Co,.Ltd.)

| Adaptable | plug. | DI J-105-2C (IIIROBE ELL | le Hue eo,.Ltd.) |
|-----------|--------|--------------------------|------------------|
| Pin No. | Symbol | Function | Description |
| 1 | GNDB | | |
| 2 | GNDB | | |
| 3 | GNDB | LED driver board ground | Note1 |
| 4 | GNDB | | |
| 5 | GNDB | | |
| 6 | VDDB | | |
| 7 | VDDB | | |
| 8 | VDDB | Power supply | Note1 |
| 9 | VDDB | | |
| 10 | VDDB | | |

Note1: All VDDB and GNDB terminals should be used without any non-connected lines.

| Adaptable | plug: | IL-Z-9S-S125C3 (Japan Av | iation Electronics Industry Limited (JAE)) |
|-----------|--------|--|--|
| Pin No. | Symbol | Function | Description |
| 1 | GNDB | LED driver board ground | Note1 |
| 2 | GNDB | LED driver board ground | Note1 |
| 3 | N.C. | - | Keep this pin Open. |
| 4 | BRTC | Backlight ON/OFF control signal | High or Open: Backlight ON Low: Backlight OFF |
| 5 | BRTH | Luminance control terminal | |
| 6 | BRTI | Ediminance control terminar | Note2 |
| 7 | BRTP | BRTP signal | |
| 8 | GNDB | LED driver board ground | Note1 |
| 9 | PWSEL | Selection of luminance control signal method | Note2, Note3 |

| CN202 socket (LCD module side): | IL-Z-9PL-SMTYE (Japan Aviation Electronics Industry Limited (JAE)) |
|---------------------------------|--|
| Adaptable plug: | IL-Z-9S-S125C3 (Japan Aviation Electronics Industry Limited (JAE)) |

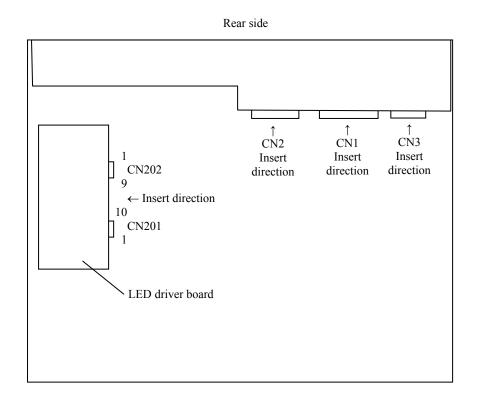
Note1: All GNDB terminals should be used without any non-connected lines.

Note2: See "4.6.1 LUMINANCE CONTROL ".

Note3: When VDDB is 0V or BRTC is Low, PWSEL must be set to Low or Open.



4.5.3 Positions of socket





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4.6 LUMINANCE CONTROL

4.6.1 Luminance control methods

| Method | Adjustment and luminance ratio | PWSEL terminal | BRTP terminal | |
|---|--|-------------------|------------------|--|
| Variable resistor control Note1 Voltage control Note1 | • Adjustment The variable resistor (R) for luminance control should be $10k\Omega \pm 5\%$, 1/10W. Minimum point of the resistance is the minimum luminance and maximum point of the resistance is the maximum luminance. The resistor (R) must be connected between BRTH-BRTI terminals. BRTH R BRTI • Luminance ratio Note3 • Luminance ratio Note3 • Adjustment Voltage control method works, when BRTH terminal is 0V and VBI voltage is input between BRTI-BRTH terminals. This control method can carry out continuation adjustment of luminance. Luminance is the maximum when BRTI terminal is Open. • Luminance ratio Note3 • Luminance ratio Note3 • Luminance ratio Note3 | High or Open | Open | |
| Pulse width modulation Note1 Note2 Note4 | Adjustment Pulse width modulation (PWM) method works, when PWSEL terminal is Low and PWM signal (BRTP signal) is input into BRTP terminal. The luminance is controlled by duty ratio of BRTP signal. Luminance ratio Note3 Duty ratio Luminance ratio (0.01) (1)% (Min. Luminance) (At frequency: 325 Hz) 1.0 100% (Max. Luminance) | Low | BRTP signal | |

Note1: In case of the variable resistor control method and the voltage control method, noises may appear on the display image depending on the input signals timing for LCD panel signal processing board.

Use PWM method, if interference noises appear on the display image!

Note2: The LED driver board will stop working, if the Low period of BRTP signal is more than 50ms while BRTC signal is High or Open. Then the backlight will not turn on anymore, even if BRTP signal is input again. This is not out of order. The LED driver board will start to work when power is supplied again.

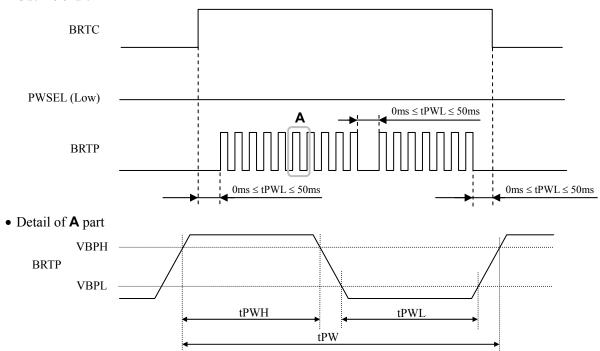
Note3: These data are the target values.

Note4: See "4.6.2 Detail of BRTP timing".



4.6.2 Detail of BRTP timing

- (1) Timing diagrams
 - Outline chart



(2) Each parameter

| Parameter | Symbol | min. | typ. | max. | Unit | Remarks | |
|-----------------------------|--------|-------|------|---------|------|--------------|---|
| Luminance control frequency | FL | (185) | - | (1,000) | Hz | Note1, Note2 | 2 |
| External PWM pulse width | tPWH | (30) | - | - | μs | Note1, Note3 | 2 |

Note1: Definition of parameters is as follows.

$$FL = \frac{1}{tPW}$$
, $DL = \frac{tPWH}{tPW}$

Note2: See the following formula for luminance control frequency.

Luminance control frequency= $1/tv \times (n+0.25)$ [or (n+0.75)] n = 1, 2, 3 · · · · · tv: Vertical cycle (See "**4.9.1 Timing characteristics**".)

The interference noise of luminance control frequency and input signal frequency for LCD panel signal processing board may appear on a display. Set up luminance control frequency so that the interference noise does not appear!

Note3: See "4.6.1 Luminance control methods".



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4.7 METHOD OF CONNECTION FOR LVDS TRANSMITTER

| $\begin{array}{ c c c c c c c c c c c c c c c c c c c$ | |
|---|---|
| $\begin{array}{ c c c c c c c c c c c c c c c c c c c$ | NO. N I I I I D I I I |
| $\begin{array}{ c c c c c c c c c c c c c c c c c c c$ | |
| $\begin{array}{ c c c c c c c c c c c c c c c c c c c$ |) [] [] [] [] [] [] [] [] [] [] [] [] [] [|
| $\begin{array}{ c c c c c c c c c c c c c c c c c c c$ |) [] [] [] [] [] [] [] [] [] [] [] [] [] [|
| $\begin{array}{ c c c c c c c c c c c c c c c c c c c$ | р р р р р р р р р р р р р р р р р р р |
| $\begin{array}{ c c c c c c c c c c c c c c c c c c c$ |) []) []) [] 5 [] 7 [] |
| $ \begin{array}{ c c c c c c c c c c c c c c c c c c c$ |) []) []) [] 5 [] 7 [] |
| $ \begin{array}{ c c c c c c c c c c c c c c c c c c c$ | D D D D D D D D D D D D D D D D D D D |
| $\begin{array}{c ccccccccccccccccccccccccccccccccccc$ | D D D D D D D D D D D D D D D D D D D |
| $ \begin{array}{ c c c c c c c c c c c c c c c c c c c$ |) [] _ [] 5 [] 7 [] |
| $\begin{array}{ c c c c c c c c c c c c c c c c c c c$ |) [] D 5 [] 7 D |
| $\begin{array}{ c c c c c c c c c c c c c c c c c c c$ |) [] D 5 [] 7 D |
| $\begin{array}{ c c c c c c c c c c c c c c c c c c c$ | 5 E |
| $ \begin{array}{ c c c c c c c c c c c c c c c c c c c$ | 5 E |
| $\begin{array}{ c c c c c c c c c c c c c c c c c c c$ | 5 E |
| $ \begin{array}{ c c c c c c c c c c c c c c c c c c c$ | 5 E 7 D |
| $\begin{array}{ c c c c c c c c c c c c c c c c c c c$ | 5 E 7 D |
| $\begin{array}{ c c c c c c c c c c c c c c c c c c c$ | 7 D |
| $\begin{array}{c c c c c c c c c c c c c c c c c c c $ | 7 D |
| $\begin{array}{c c c c c c c c c c c c c c c c c c c $ | |
| $\begin{array}{ c c c c c c c c c c c c c c c c c c c$ | |
| $\begin{array}{ c c c c c c c c c c c c c c c c c c c$ | |
| $\begin{array}{ c c c c c c c c c c c c c c c c c c c$ | 1 |
| $\begin{array}{c c c c c c c c c c c c c c c c c c c $ |) [|
| $\begin{array}{ c c c c c c c c c c c c c c c c c c c$ | ' L |
| $\begin{array}{ c c c c c c c c c c c c c c c c c c c$ |) D |
| $\begin{array}{ c c c c c c c c c c c c c c c c c c c$ | |
| $\begin{tabular}{ c c c c c c c c c c c c c c c c c c c$ | |
| $\begin{array}{ c c c c c c c c c c c c c c c c c c c$ | |
| $\begin{array}{c c c c c c c c c c c c c c c c c c c $ | |
| $\begin{array}{c c c c c c c c c c c c c c c c c c c $ | 2 [|
| RB9 TA4 R10 GB4 TA6 G14 GB5 TB0 G15 | 3 D |
| GB4 TA6 G14 - GB5 TB0 G15 - CD4 TD1 C14 - | |
| CDC TD1 C1C | |
| | |
| $\begin{array}{c c c c c c c c c c c c c c c c c c c $ | 5 I |
| $\overline{GB8}$ $\overline{TB3}$ $\overline{G18}$ $\overline{BTB+}$ \rightarrow 26 | 5 D |
| GB9 TB4 G19 B1B Z BB4 TB5 B14 I I I | |
| BB5 TB6 B15 - | |
| $\begin{array}{c ccccccccccccccccccccccccccccccccccc$ | |
| even $\frac{BB}{BB8}$ $\frac{1C1}{TC2}$ $\frac{B1}{B18}$ $BTC- \rightarrow 28$ | 3 I |
| $\begin{array}{c ccccccccccccccccccccccccccccccccccc$ |) D |
| data Vsync TC5 Vsync Dict 22 | |
| B DE TC6 DE - | |
| RB2 TD0 R12 RB3 TD1 R13 PTD 24 | |
| $\begin{array}{c c c c c c c c c c c c c c c c c c c $ | I I |
| $\begin{array}{c ccccccccccccccccccccccccccccccccccc$ | 5 D |
| $\begin{array}{c ccccccccccccccccccccccccccccccccccc$ | |
| N.C. TD6 - | |
| RB0 TE0 R10 RB1 TE1 R11 | |
| $\begin{array}{c c c c c c c c c c c c c c c c c c c $ | 7 I |
| $\overline{GB1}$ $\overline{TE3}$ $\overline{G11}$ \rightarrow 33 | 8 D |
| BBU IE4 BIU DIET | |
| N.C. TE6 - | |
| CLK CLK CLK $\begin{array}{ccc} BTCLK & \rightarrow & 31\\ BTCLK^+ & \rightarrow & 32\end{array}$ | |
| | |

2

Signal

Name -DA0-DA0--DA1-DA1-DA1-DA2-DA2-DA2+ -DA3-DA3-DA3+ -

DA4-DA4+ -CKA-CKA+

DB0-DB0+ -DB1-DB1+ -DB2-DB2+ -DB3-DB3+ -DB4-DB4+ -CKB-CKB+

PRELIMINARY DATA SHEET DOD-PP-1266 (2nd edition)



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2

| | | Transm | itter Pin Assign | | | | |
|-----------|----------------|-------------|------------------------|------------------|-----------------------------|-----------------|----------------|
| | Bit mapping | Single type | Dual type LVDS Tx | Output | | Cì | |
| | Dit mapping | LVDS Tx | Thine THC63LVD1023B | Connector | | Pin No. | Signal Name |
| | RC4 | TA0 | R14 | | | - | - |
| | RC5 RC6 | TA1 TA2 | R15 R16 | CTA- | \rightarrow | 4 | DC0- |
| | RC0 RC7 | TA2 TA3 | R10 | CTL I | | ~ | DCAL |
| | RC8 | TA4 | R18 | CTA+ | \rightarrow | 5 | DC0+ |
| | RC9 | TA5 | R19 | | | | |
| | GC4 GC5 | TA6 TB0 | G14 G15 | | | - | - |
| | GC6 | TB1 | G16 | CTB- | _ | 7 | DC1- |
| | GC7 | TB2 | G17 | CID- | _ | | |
| | GC8 GC9 | TB3 TB4 | G18 G19 | CTB+ | \rightarrow | 8 | DC1+ |
| | BC4 | TB5 | B14 | | | - | |
| | BC5 | TB6 | B15 | | | - | - |
| | BC6 BC7 | TC0 TC1 | B16 B17 | 0750 | | 1.0 | D.GO |
| odd | BC8 | TC2 | B18 | CTC- | \rightarrow | 10 | DC2- |
| Pixel | BC9 | TC3 | B19 | CTC+ | \rightarrow | 11 | DC2+ |
| data | Hsync Vsync | TC4 TC5 | Hsync Vsync | - | | | |
| С | DE | TC6 | DE | 1 | | - | - |
| | RC2 | TD0 | R12 | | | | L |
| | RC3 GC2 | TD1 TD2 | R13 G12 | CTD- | \rightarrow | 16 | DC3- |
| | GC2 GC3 | TD3 | G13 | CTD+ | | 17 | DC3+ |
| | BC2 BC3 | TD4 | B12 | CID | _ | 17 | DCJ |
| | N.C. | TD5 TD6 | B13 | - | | - | - |
| | RC0 | TE0 | R10 | | | | |
| | RC1 | TE1 | R11 | OTE | | 19 | DC4- |
| | GC0 GC1 | TE2 TE3 | G10 G11 | CTE- | \rightarrow | | |
| | BC0 | TE4 | B10 | CTE+ | \rightarrow | 20 | DC4+ |
| | BC1 | TE5 | B11 | | | - | - |
| | N.C. | TE6 | - | CTCLK- | \rightarrow | 13 | CKC- |
| | CLK | CLK | CLK | CTCLK+ | \rightarrow | 14 | CKC+ |
| | RD4 | TA0 | R14 R15 | | | - | - |
| | RD5 RD6 | TA1 TA2 | R15 R16 | DTA- | \rightarrow | | |
| | RD7 | TA3 | R17 | DTA+ | \rightarrow | 23 | DD0+ |
| | RD8 RD9 | TA4 | R18 R19 | DIM | | 25 | DD0 |
| | GD4 | TA5 TA6 | G14 | - | | - | - |
| | GD5 | TB0 | G15 | | | | |
| | GD6 GD7 | TB1 TB2 | G16 G17 | DTB- | \rightarrow | 25 | DD1- |
| | GD7 GD8 | TB3 | G17 G18 | DTD | | 26 | DD1 |
| | GD9 | TB4 | G19 | DTB+ | \rightarrow | 26 | DD1+ |
| | BD4 BD5 | TB5 TB6 | B14 B15 | - | | _ | _ |
| | BD5 BD6 | TC0 | B15 B16 | | | _ | - |
| | BD7 | TC1 | B17 | DTC- | \rightarrow | 28 | DD2- |
| even | BD8 BD9 | TC2 TC3 | B18 B19 | | | | |
| Pixel | Hsync | TC4 | Hsvnc | DTC+ | \rightarrow | 29 | DD2+ |
| data D | Vsync | TC5 | Vsync | | | | |
| D | DE RD2 | TC6 TD0 | DE R12 | | | - | - |
| | RD3 | TD1 | R13 | DTD- | \rightarrow | 34 | DD3- |
| | GD2 GD3 | TD2 TD3 | G12 G13 | | , | | |
| | BD2 | TD3 TD4 | B12 | DTD+ | \rightarrow | 35 | DD3+ |
| | BD3 | TD5 | B13 |] | | | |
| | N.C. RD0 | TD6 TE0 | | | | - | - |
| | RD0 | TE0 | R10 R11 | 1 | | 27 | DD4 |
| | GD0 | TE2 | G10 | DTE- | \rightarrow | 37 | DD4- |
| | GD1 BD0 | TE3 TE4 | G11 B10 | DTE+ | \rightarrow | 38 | DD4+ |
| | BD1 | TE5 | B10 B11 | | | | |
| | N.C. | TE6 | - | | | - | - |
| | CLK | CLK | CLK | DTCLK- DTCLK+ | \rightarrow \rightarrow | $\frac{31}{32}$ | CKD- CKD+ |
| - | | L | 1 | | | | |

Note1: Twist pair wires with 100Ω (Characteristic impedance) should be used between LCD panel signal processing board and LVDS transmitter.



4.8 DISPLAY COLORS AND INPUT DATA SIGNALS

This product can display 1,073,741,824 colors equivalent with 1,024 gray scale in each R, G, B sub-pixel. Also the relation between display colors and input data signals is as follows.

| | | | | | | | | | | | Dat | a sigi | nal | (0:1 | Lov | v le | vel, | 1: | Hig | h le | evel) | | | | | | | | | | |
|------------------|--------------|------------|------------|------------|------------|------------|--------------------------|------------|------------|------------|------------|------------|------------|------------|------------|------------|------------|------------|------------|------------|--------------------------|------------|------------|--------------------------|------------|------------|------------|------------|------------|------------|------------|
| Display | | RB9 RC9 | RB8 RC8 | RB7 RC7 | RB6 RC6 | RB5 RC5 | RA4 RB4 RC4 RD4 | RB3 RC3 | RB2 RC2 | RB1 RC1 | RB0 RC0 | GB9 GC9 | GB8 GC8 | GB7 GC7 | GB6 606 | GB5 GC5 | GB4 GC4 | GB3 GC3 | GB2 GC2 | GBI GCI | GA0 GB0 GC0 GD0 | BB9 BC9 | BB8 BC8 | BA7 BB7 BC7 BD7 | BB6 BC6 | BB5 BC5 | BB4 BC4 | BB3 BC3 | BB2 BC2 | BB1 BC1 | BB0 BC0 |
| | Black | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Blue | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| | Red | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Basic Colors | Magent a | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| Isic | Green | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Bĉ | Cyan | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| | Yellow | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | White | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| | Black | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| cale | dark ↑ | 0 | 0 | 0 | 0 | 0 | 0 : | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 : | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 : | 0 | 0 | 0 | 0 |
| ay s | \downarrow | | | | | | : | | | | | | | | | | : | | | | | | | | | | : | | | | |
| Red gray scale | ↓ bright | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | ongin | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Red | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Black | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Green gray scale | dark ↑ | 0 | 0 | 0 | 0 | 0 | 0 : | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 : | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 : | 0 | 0 | 0 | 0 |
| ray | \downarrow | | | | | | : | | | | | | | | | | : | | | | | | | | | | : | | | | |
| su g | | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Gree | bright | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Green | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Black | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 |
| ale | dark ↑ | 0 | 0 | 0 | 0 | 0 | 0 : | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 : | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 : | 0 | 0 | 1 | 0 |
| iy sc | | | | | | | : | | | | | 1 | | | | | : | | | | | | | | | | : | | | | |
| gra | \downarrow | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 |
| Blue gray scale | bright | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 1 |
| | ы | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 |
| | Blue | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |



4.9 INPUT SIGNAL TIMINGS

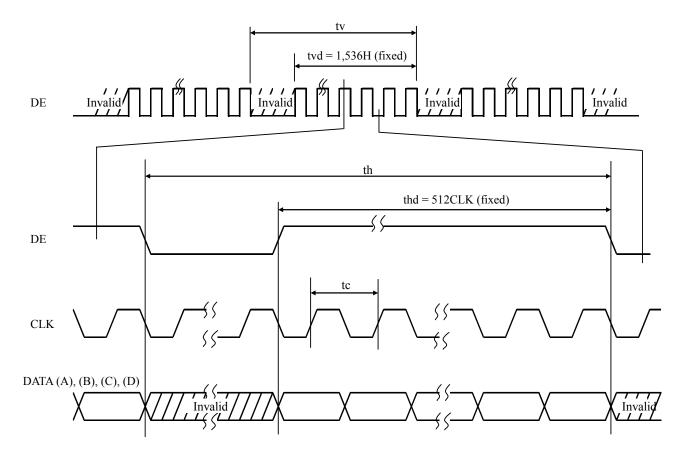
4.9.1 Timing characteristics

fv=60Hz

| | Parameter | | Symbol | min. | typ. | max. | Unit | Remarks |
|-----|----------------|----------------|--------|----------------------|--------------|-------|------|----------------|
| | Frequency | | 1/ tc | 1/ tc 60.0 65.0 66.0 | | | | - |
| CLK | Duty | | - | See the data | sheet of LVD | S | - | - |
| | Rise time, Fal | ll time | - | transmitter. | | | ns | - |
| | | Cycle | th | 10.34 | 10.34 | 10.77 | μs | 96,72kHz(typ.) |
| | Horizontal | Cycle | ui | 640 | 672 | 700 | CLK | Note1 |
| | | Display period | thd | | 512 | | CLK | - |
| | | Cycle | tv | 15.47 | 16.667 | 17.9 | ms | 60.0Hz(typ.) |
| DE | Vertical | Cycle | ιv | 1547 | 1612 | 1628 | Н | 00.0112(typ.) |
| | | Display period | tvd | | 1536 | | Н | - |
| | CLK-DE | Setup time | - | See the data | sheet of LVD | S. | ns | - |
| | CLK-DE | Hold time | - | transmitter. | Sheet OI LVL | 0 | ns | - |
| | Rise time, Fal | ll time | - | transmitter. | | | ns | - |

Note1: The sum of jitter and skew of horizontal period should be within ±1 CLK.

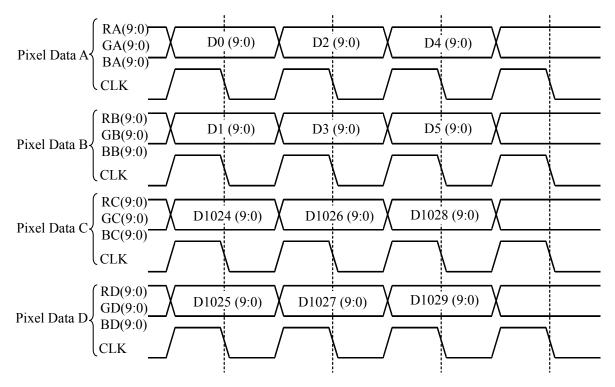
4.9.2 Input signal timing chart





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4.10 LVDS DATA TARANSMISSION METHOD

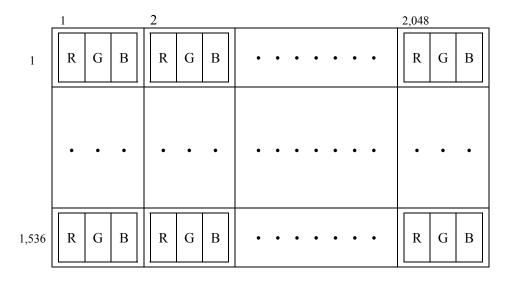


4.11 DISPLAY POSITIONS

| | 0 | dd pixel | GA,GC | = Red date =Green dat =Blue date | Even | G | B,RD=Red B,GD=Gree B,BD=Blue | en date | | |
|---|--------|-----------|----------|--|------------|------------|------------------------------------|-------------|------------|------------|
| | I | D (1, 1) | D (2, 1) | | | D (| (1025, 1) | D (1026, | 1) | |
| | RA | GA | BA RB G | B BB | | RC | GC BC | RD GD | BD | |
| | | \langle | 7 | <u> </u> | | | \square | <u> </u> | | |
| | 1, 1 | 2, 1 | | 1023, 1 | 1024, 1 | (1025, 1 | 1026, 1 | ••• | 2047, 1 | 2048, 1 |
| | 1, 2 | 2, 2 | ••• | 1023, 2 | 1024, 2 | 1025, 2 | 1026, 2 | ••• | 2047, 2 | 2048, 2 |
| | • • | • • | • | • • | • • | • • | • | • • • | • • | • |
| 1 | , 1535 | 2, 1535 | ••• | 1023, 1535 | 1024, 1535 | 1025, 1535 | 1026, 1535 | ••• | 2047, 1535 | 2048, 1535 |
| 1 | , 1536 | 2, 1536 | ••• | 1023, 1536 | 1024, 1536 | 1025, 1536 | 1026, 1536 | ••• | 2047, 1536 | 2048, 1536 |



4.12 PIXEL ARRANGNMENT



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4.13 OPTICS

4.13.1 Optical characteristics

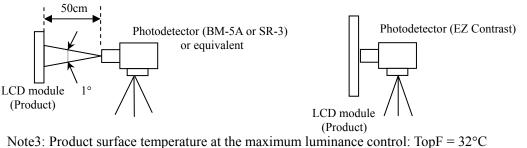
| | | | | | | | | (Note1, | Note2) | - |
|----------------|----------|---|--|---------|--------|---------------------|-------------------|----------------------|----------------|---|
| Paramet | er | Condition | Symbol | min. | typ. | max. | Unit | Measuring instrument | Remarks | |
| Luminan | ce | White at center $\theta R = 0^\circ, \ \theta L = 0^\circ, \ \theta U = 0^\circ, \ \theta D = 0^\circ$ | L | TBD | 800 | - | cd/m ² | BM-5A or SR-3 | Note3 | 2 |
| Contrast r | atio | White/Black at center $\theta R = 0^\circ, \ \theta L = 0^\circ, \ \theta U = 0^\circ, \ \theta D = 0^\circ$ | CR | TBD | 1,400 | - | - | BM-5A or SR-3 | Note3 Note5 | |
| Luminance un | iformity | 1023/1023 gray scale $\theta R = 0^{\circ}, \ \theta L = 0^{\circ}, \ \theta U = 0^{\circ}, \ \theta D = 0^{\circ}$ | LU1023 | (80) | - | - | % | BM-5A or SR-3 | Note4 Note6 | |
| | White | x coordinate | Wx | (0.269) | 0.299 | | | | | |
| | white | y coordinate | Wy | (0.285) | 0.315 | (0.345) | - | | | |
| | Red | x coordinate | Rx | - | (0.65) | - | - | | | |
| Chromaticity | Keu | y coordinate | Ry | - | (0.33) | - | - | | Note3 | |
| Chromatienty | Green | x coordinate | Gx | - | (0.29) | - | - | | Note8 | |
| | Gitteli | y coordinate | Gy | - | (0.60) | - | - | | | |
| | Blue | x coordinate | Bx | - | (0.15) | - | - | | | |
| | Diuc | y coordinate | By | - | (0.07) | - | - | | | |
| Color unifo | rmity | 818/1023 gray scale $\theta R = 0^{\circ}, \theta L = 0^{\circ}, \theta U = 0^{\circ}, \theta D = 0^{\circ}$ | Δu'v' | - | - | 0.01 | - | SR-3 | Note4 Note7 | 2 |
| Color gan | nut | $\theta R = 0^{\circ}, \ \theta L = 0^{\circ}, \ \theta U = 0^{\circ}, \ \theta D = 0^{\circ}$ at center, against NTSC color space | С | (65) | (72) | - | % | SR-3 | Note3 | |
| Response t | time | Black to White | Ton | - | (20) | (30) | ms | BM-5A | Note3 | |
| Response | time | White to Black | Toff | - | (20) | (30) | ms | - DIVI-JA | Note9 | 2 |
| | Right | $\theta U=0^{\circ}, \ \theta D=0^{\circ}, \ CR\geq 10$ | θR | 70 | 88 | - | 0 | | | |
| Viewing angle | Left | $\theta U=0^{\circ}, \theta D=0^{\circ}, CR \ge 10$ | θL | 70 | 88 | - | 0 | BM-5A or | Note3 | 2 |
| , iowing ungle | Up | $\theta R=0^{\circ}, \ \theta L=0^{\circ}, \ CR\geq 10$ | $\theta R = 0^{\circ}, \ \theta L = 0^{\circ}, \ CR \ge 10$ θU 70 88 - ° | | 0 | EZ Note Contrast | | | | |
| | Down | $\theta R = 0^\circ, \ \theta L = 0^\circ, \ CR \ge 10$ | θD | 70 | 88 | - | 0 | | | |

Note1: These are initial characteristics.

Note2: Measurement conditions are as follows.

Ta= 25°C, VDD= 12.0V, VDDB= 12.0V, PWM: Duty 100%, Display mode: QXGA, Horizontal cycle= 1/96.72 kHz, Vertical cycle= 1/60.0 Hz

Optical characteristics are measured at luminance saturation 20minutes after the product works in the dark room. Also measurement methods are as follows.



Note3: Product surface temperature at the maximum luminance control: $TopF = 32^{\circ}C$ Note4: Product surface temperature at $450cd/m^2$ luminance control: $TopF = 30^{\circ}C$ Temperature difference in display area: $\Delta TBD^{\circ}C$

2



2

- Note5:See "4.13.2 Definition of contrast ratio".Note6:See "4.13.3 Definition of luminance uniformity".Note7:See "4.13.4 Definition of color uniformity".Note8:These coordinates are found on CIE 1931 chromaticity diagram.Note9:See "4.13.5 Definition of response times".Note10:See "4.13.6 Definition of viewing angles".
- 4.13.2 Definition of contrast ratio

The contrast ratio is calculated by using the following formula.

Contrast ratio (CR) = Luminance of white screen Luminance of black screen

4.13.3 Definition of luminance uniformity

The luminance uniformity is calculated by using following formula.

Luminance uniformity (LUxx) = <u>Minimum luminance from ① to ③</u> Maximum luminance from ① to ③

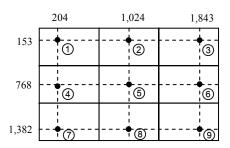
xx: 0, 104, 512, 816, 1023 gray scale.

The luminance is measured at near the 9 points shown below.

| | 204 | 1,024 | 1,843 | |
|-------|-----|-------|------------|--|
| 153 | 1 | 2 | 3 | |
| 768 | 4 | 5 | <u> </u> 6 | |
| 1,382 | 7 | | | |

4.13.4 Definition of color uniformity

The color (u', v') is measured at near the 9 points shown below.



The color uniformity in each measuring point is calculated by using the following formula.

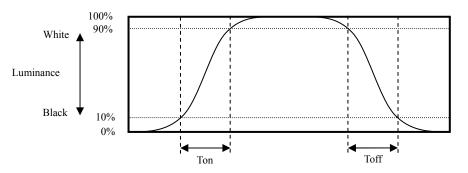
Color uniformity($\Delta u'v'$) = $\sqrt{(u'_x - u'_y)^2 + (v'_x - v'_y)^2}$

u'_x, v'_x: u', v' value at measuring point x. u'_y, v'_y: u', v' value at measuring point y. 2

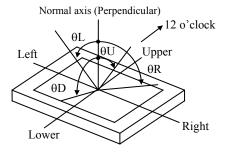


4.13.5 Definition of response times

Response time is measured at the time when the luminance changes from "black" to "white", or "white" to "black" on the same screen point, by photo-detector. Ton is the time when the luminance changes from 10% up to 90%. Also Toff is the time when the luminance changes from 90% down to 10% (See the following diagram.).



4.13.6 Definition of viewing angles



5. ESTIMATED LUMINANCE LIFETIME

The luminance lifetime is the time from initial luminance to half-luminance.

This lifetime is the estimated value, and is not guarantee value.

| Condition | | Estimated luminance lifetime (Life time expectancy) Note1, Note2, Note3 | Unit |
|--------------------------|---|---|------|
| LED elementary substance | 25°C (Ambient temperature of the product) Continuous operation, PWM: Duty 100% | 70,000 | h |
| | 60°C (Surface temperature at screen) Continuous operation, PWM: Duty 100% | TBD | 11 |

Note1: Life time expectancy is mean time to half-luminance.

Note2: Estimated luminance lifetime is not the value for an LCD module but the value for LED elementary substance.

Note3: By ambient temperature, the lifetime changes particularly. Especially, in case the product works under high temperature environment, the lifetime becomes short.



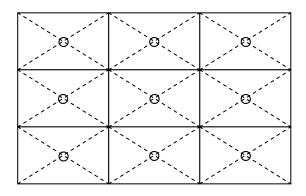
6. RELIABILITY TESTS

| Test item | | Condition | Judgment Note1 | |
|--|---------------|--|-------------------------|--|
| High temperature and humidity (Operation) | | ① 60 ± 2°C, RH= 60%, 500hours ② Display data is white. Note2 | | |
| Heat cycle (Operation) | | ① 0 ± 3°C1hour 60 ± 3°C1hour ② 50cycles, 4hours/cycle ③ Display data is white. Note2 | No display malfunctions | |
| Thermal shock (Non operation) | | -20 ± 3°C30minutes 60 ± 3°C30minutes 100cycles, 1hour/cycle Temperature transition time is within 5 minutes. | | |
| Vibration (Non operation) | | ① 5 to 100Hz, 11.76m/s² ② 1 minute/cycle ③ X, Y, Z directions ④ 10 times each directions | No display malfunctions | |
| Mechanical shock (Non operation) | | ① 294m/s², 11ms ② X, Y, Z directions ③ 3 times each directions | No physical damages | |
| ESD (Operation) | | ① 150pF, 150Ω, ±10kV ② 9 places on a panel surface Note3 ③ 10 times each places at 1 sec interval | No display malfunctions | |
| Dust (Operation) | | ① Sample dust: No.15 (by JIS-Z8901) ② 15 seconds stir ③ 8 times repeat at 1 hour interval Note2 | No display manunctions | |
| Low pressure | Non-operation | ① 15kPa (Equivalent to altitude 13,600m) ② -20°C±3°C24 hours ③ +60°C±3°C24 hours | No display malfunctions | |
| | Operation | ① 53.3kPa (Equivalent to altitude 4,850m) ② 0°C±3°C24 hours ③ +60°C±3°C24 hours Note2 | no display manuficions | |

Note1: Display and appearance are checked under environmental conditions equivalent to the inspection conditions of defect criteria.

Note2: Luminance: 450 cd/m^2 at luminance control.

Note3: See the following figure for discharge points





7. PRECAUTIONS

7.1 MEANING OF CAUTION SIGNS

The following caution signs have very important meaning. **Be sure to read "7.2 CAUTIONS" and "7.3 ATTENTIONS"!**



This sign has the meaning that a customer will be injured or the product will sustain damage if the customer practices wrong operations.



This sign has the meaning that a customer will be injured if the customer practices wrong operations.

7.2 CAUTIONS



* Do not shock and press the LCD panel and the backlight! There is a danger of breaking, because they are made of glass. (Shock: Equal to or no greater than 294m/s² and equal to or no greater than 11ms, Pressure: Equal to or no greater than 19.6N (φ16mm jig))

7 3 ATTENTIONS

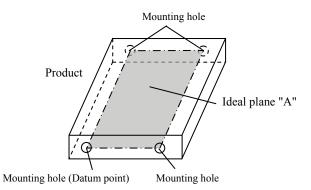
7.3.1 Handling of the product

- ① Take hold of both ends without touching the circuit board when the product (LCD module) is picked up from inner packing box to avoid broken down or misadjustment, because of stress to mounting parts on the circuit board.
- ② Do not hook nor pull cables such as lamp cable, and so on, in order to avoid any damage.
- ③ When the product is put on the table temporarily, display surface must be placed downward.
- ④ When handling the product, take the measures of electrostatic discharge with such as earth band, ionic shower and so on, because the product may be damaged by electrostatic.
- (5) The torque for product mounting screws must never exceed 0.735 N·m. Higher torque might result in distortion of the bezel. And the length of product mounting screws must be ≤ 5.0 mm.



(6) The product must be installed using mounting holes without undue stress such as bends or twist (See outline drawings). And do not add undue stress to any portion (such as bezel flat area). Bends or twist described above and undue stress to any portion may cause display mura.

Recommended installing method: Ideal plane "A" is defined by one mounting hole (datum point) and other mounting holes. The ideal plane "A" should be the same plane within ± 0.3 mm.



- ⑦ Do not press or rub on the sensitive product surface. When cleaning the product surface, wipe it with a soft dry cloth.
- ③ Do not push or pull the interface connectors while the product is working.
- When handling the product, use of an original protection sheet on the product surface (polarizer) is
 recommended for protection of product surface. Adhesive type protection sheet may change color or
 characteristics of the polarizer.
- O Usually liquid crystals don't leak through the breakage of glasses because of the surface tension of thin layer and the construction of LCD panel. But, if you contact with liquid crystal by any chance, please wash it away with soap and water.

7.3.2 Environment

- ① Do not operate or store in high temperature, high humidity, dewdrop atmosphere or corrosive gases. Keep the product in packing box with antistatic pouch in room temperature to avoid dusts and sunlight, when storing the product.
- ② In order to prevent dew condensation occurred by temperature difference, the product packing box must be opened after enough time being left under the environment of an unpacking room. Evaluate the storage time sufficiently because dew condensation is affected by the environmental temperature and humidity. (Recommended leaving time: 6 hours or more with the original packing state after a customer receives the package)
- ③ Do not operate in high magnetic field. If not, circuit boards may be broken.
- ④ This product is not designed as radiation hardened.



7.3.3 Characteristics

The following items are neither defects nor failures.

- ① Response time, luminance and color may be changed by ambient temperature.
- ② Display mura, flickering, vertical streams or tiny spots may be observed depending on display patterns.
- ③ Do not display the fixed pattern for a long time because it may cause image sticking. Use a screen 2 saver, if the fixed pattern is displayed on the screen.
- ④ The display color may be changed depending on viewing angle because of the use of condenser sheet in the backlight.
- ^⑤ Optical characteristics may be changed depending on input signal timings.

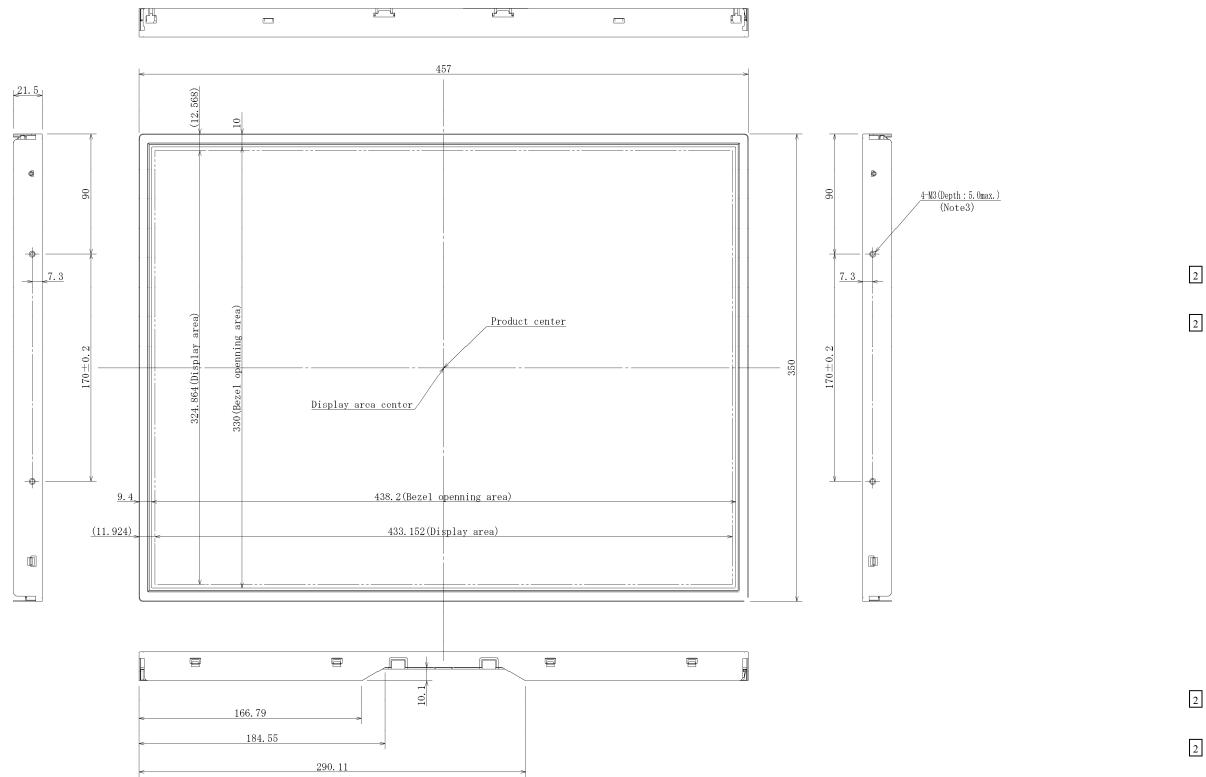
7.3.4 Others

- ① All GND, GNDB, VDD and VDDB terminals should be used without any non-connected lines.
- ② Do not disassemble a product or adjust variable resistors.
- ③ Pack the product with the original shipping package, in order to avoid any damages during transportation, when returning the product to NLT for repairing and so on.
- (4) The LCD module by itself or integrated into end product should be packed and transported with display in the vertical position. Otherwise the display characteristics may be degraded.



8. OUTLINE DRAWINGS

8.1 FRONT VIEW



Note1: Not shown tolerances of the dimensions are ± 0.5 mm.

Note2: The torque for product mounting screws must never exceed 0.735N·m.

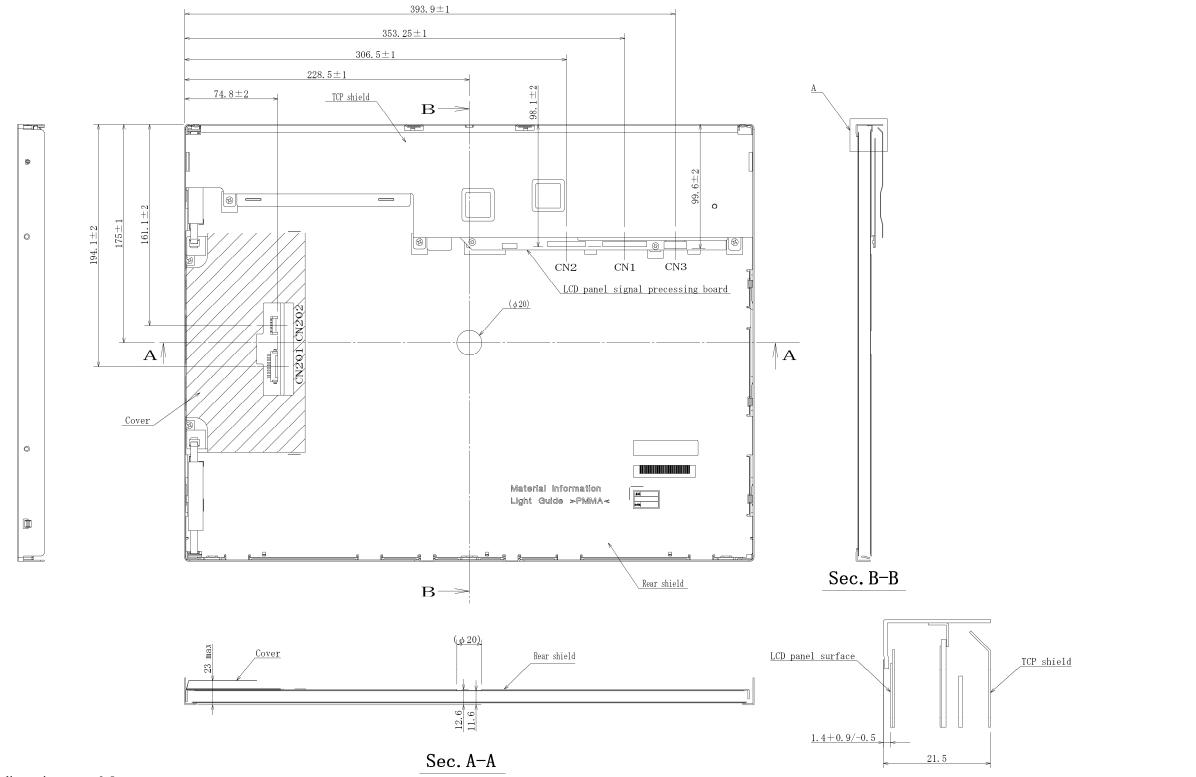
Note3: The length of product mounting screws from surface of plate must be \leq 5.0mm.

Note4: The values in parentheses are for reference.

Unit: mm



8.2 REAR VIEW



Note1: Not shown tolerances of the dimensions are ± 0.5 mm.

Note2: The torque for product mounting screws must never exceed 0.735N·m.

Note3: The length of product mounting screws from surface of plate must be \leq 5.0mm.

Note4: The values in parentheses are for reference.

Detail A

Unit: mm

2



REVISION HISTORY

The inside of latest specifications is revised to the clerical error and the major improvement of previous edition. Only a changed part such as functions, characteristic value and so on that may affect a design of customers, are described especially below.

| Edition | Document number | Prepared date | Revision contents and signature | |
|----------------|--------------------|------------------|--|--|
| 1st edition | DOD-PP- 1243 | July 8, 2011 | Revision contents New issue Writer Approved by Checked by T. OGAWA T. OGAWA | |
| 2nd edition | DOD-PP- 1266 | Sep 16, 2011 | Revision contentsP5 General specifications• Luminance: 770 ed/m² (typ.) → 800 ed/m² (typ.)• Signal system: THC63LVD824 → THC63LVD104S• Power consumption: (54) W (typ.) → (58) W (typ.)P7 Mechanical specifications• Module size: TBD (max. D) mm → 23.0 (max. D) mm• Weight: TBD (max.) g → (2,980) (max.) gP7 Absolute maximum ratings• Power supply voltage - LED driver board: -0.3 to +27.0 V → -0.3 to +15.0 V• Operating temperature-Rear surface: (0 to + TBD) °C → (0 to +60) °CP8 LCD panel signal processing board• Power supply current: (7000) (typ.), TBD (max.) mA → (590) (typ.), (980) (max.) mAP9 LED Driver board• Power supply current: (5,000) (typ.), mA → (4,200) (typ.) mAP9 LED Driver board• Operating temperature-Rear surface: (0 to + TBD °C → (0 to +60) °CP8 LCD priver board• Power supply voltage ripple (addition), Fuse (addition)P11 LED Driver board• T TBD ms → tr ≲ (100) ms• Note2: TBD → (100) ms• Note2: TBD → (100) ms• Note2: TBD → (000), (1) Å, (A tf requency: 325 Hz)P18 Detail of BRTP timing- Each parameter• Luminance control - Luminance ratio: 0Ω: TBD % → 0 %• Voltage control - Luminance ratio: 0Ω: TBD % → (1,000) (max.) Hz• Parameter: Duty ratio → External PWM pulse widthP19-20 Method of connection for LVDS transmitter• Transmitter: THC63LVD104S → THC63LVD1023BP25-26 Optical characteristics• Luminance: 770 cd/m² (typ.) → 800 cd/m² (typ.)• Color uniformity (addition)• Note3: TopF = TBD°C → TopF = 3 | |



REVISION HISTORY

| Edition | Document number | Prepared date | Revision contents and signature | |
|----------------|--------------------|------------------|---|--|
| 2nd edition | DOD-PP- 1266 | Sep 16, 2011 | Revision contents P31 Characteristics • Optical characteristics, because the LCD has cold cathode fluorescent lamps. (elimination) P32-33 Outline drawings- Front view • Front view • 7.5 → 7.3 (2 points), 8.9 → 10.1 • Display center → Product center • 92, 122.3 (elimination) • 166.79, 184.55, 290.11 (additon) • Rear view • Cover: figure is changed. | |
| | | | Signature of writer Approved by Checked by Prepared by | |
| | | | | |