

# **LK043T1DG01**

# **TFT-LCD Module**

Spec. Issue Date: July, 21 2006

No: LCY-W-06602A

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|                   | SPECIFICATION                       |                          |                            |  |  |  |  |  |  |

DEVICE SPECIFICATION for TFT LCD Module  $(480 \times RGB \times 272 \ dots)$ 

Model No.

LQ043T1DG01

| PRESENTED K, January BY |
|-------------------------|
| YAMAMOTO.KUNIHIKO       |
|                         |

GENERAL MANAGER MOBILE LCD CHINA DESIGN CENTER WUXI SHARP

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| Jun. 30. 2006 | AD ATT                                  | 44 :                              | First   | t Issue                  | K. gamenuto                               |  |  |  |  |
| Jul. 21. 2006 | Page 9, 11                              | $\triangle$                       | Addition of AC timin  | ng (Clock vs. V/Hsync)   | K. Gamaneto<br>K. Gamanoto<br>K. Gamanoto |  |  |  |  |
| Jul. 21. 2006 | Page 22                                 | $\triangle$ 1                     | Change in thickness   | tolerance (0.30→0.25)    | a. Ganamoto                               |  |  |  |  |
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# 1. Applicable Scope

This specification is applicable to TFT-LCD Module "LQ043T1DG01".

# 2. General Description

This module is a color active matrix LCD module incorporating amorphous silicon TFT (<u>Thin Film Transistor</u>). It is composed of a color TFT-LCD panel, driver ICs, Input FPC, a back light unit and a touch panel. Graphics and texts can be displayed on a 480×3×272 dots panel with about 16million colors by supplying 24bit data signals(8bit×RGB), Four timing signals, logic (typ. +3.3V), analog (typ. +5V) supply voltages for TFT-LCD panel driving and supply voltage for back light.

# 3. Mechanical (Physical) Specifications

| Item                    | Specifications            | Unit  |
|-------------------------|---------------------------|-------|
| Screen size             | 10.9 (4.3" type) diagonal | cm    |
| Active area             | 95.04(H)×53.856(V)        | mm    |
| Pixel format            | 480(H)×272(V)             | pixel |
| Tixerionnat             | 1 Pixel =R+G+B dots       | -     |
| Pixel pitch             | 0.198(H)×0.198(V)         | mm    |
| Pixel configuration     | R,G,B vertical stripes    | -     |
| Display mode            | Normally white            | -     |
| Unit outline dimensions | 105.5(W)×67.2(H)×5.05(D)  | mm    |
| Mass                    | Approx. 62                | g     |
| Surface treatment       | Anti-glare, 2H            | -     |

X The above-mentioned table indicates module sizes without some projections and FPC. For detailed measurements and tolerances, please refer to Fig.1.

4. Input Terminal Names and Functions

4-1. TFT LCD Panel Driving (Reference Connector: Hirose Electric CO., LTD. Product No.: FH12A-40S-0.5SH (55) Top contact type) X The Bottom contact type can be selected according to side of mounted connector and terminal side of FPC.

Terminal No. Terminal name **Function** Remarks GND(0V) **GND** 2 **GND** GND(0V) 3 VCC +3.3V power source 4 VCC +3.3V power source 5 R0 RED Data Signal (LSB) 6 R1 **RED Data Signal** 7 R2 RED Data Signal RED Data Signal R3 8 9 R4 **RED Data Signal** 10 R5 RED Data Signal 11 R6 **RED Data Signal** RED Data Signal (MSB) R7 12 13 G0 GREEN Data Signal (LSB) G1 **GREEN Data Signal** 14 G2 **GREEN Data Signal** 15 G3 16 **GREEN Data Signal** 17 G4 **GREEN Data Signal** 18 G5 **GREEN Data Signal** 19 G6 **GREEN Data Signal** 20 G7 GREEN Data Signal (MSB) 21 B0 BLUE Data Signal (LSB) 22 **B1 BLUE Data Signal** B2 BLUE Data Signal 23 B3 **BLUE Data Signal** 24 25 B4 **BLUE Data Signal** B5 **BLUE Data Signal** 26 BLUE Data Signal B6 27 B7 28 BLUE Data Signal (MSB) 29 GND GND(0V) 30 CK Clock signal to sample each date 31 DISP Display ON/OFF Signal 32 Hsync Horizontal synchronizing signal 33 Vertical synchronizing signal Vsync 34 NC NC Note 1 AVDD +5V Analog power source 35 36 AVDD +5V Analog power source 37 NC NC Note 1 TEST1 Note 2 38 TEST1 TEST2 39 TEST2 Note 3 40 TEST3 TEST3 Note 3

Note 1) They have been open within FPC.

Note 2) Please be sure to set 38 pins (TEST1) to open.

Note 3) Please be sure to connect 39 pin (TEST2), 40 pin (TEST3) with GND.

#### 4-2. Backlight

0.5mmP 4Pin FPC (Reference Connector: Kyocera Elco Corporation Product No.: 6298 Bottom contact type)

💥 The Bottom contact type can be selected according to side of mounted connector and terminal side of FPC.

| Terminal<br>No. | Signal | Function                                       |
|-----------------|--------|--|
| 1               | VLED-  | LED Power Source Input terminal (Cathode side) |
| 2               | NC     | No Connection                                  |
| 3               | NC     | No Connection                                  |
| 4               | VLED+  | LED Power Source Input terminal (Anode side)   |

#### 4-3. Touch panel

1mmP 4Pin FPC (Reference Connector: J.S.T. Mfg Co., Ltd, Product No.: 0.4(1.0)9FLH-SM1-GB-TB)

| Terminal No. | Terminal name       | Description         |  |  |  |
|--------------|---------------------|---------------------|--|--|--|
| T1           | YU                  | Y (12 o'clock side) |  |  |  |
| T2           | T2 XL X (left side) |                     |  |  |  |
| Т3           | YD                  | Y (6 o'clock side)  |  |  |  |
| T4           | XR                  | X (right side)      |  |  |  |

# 5. Absolute Maximum Ratings

| Item                        | Symbol         | Conditions | Rated value    | Unit        | Remarks  |
|-----------------------------|----------------|------------|----------------|-------------|----------|
| Input voltage               | V <sub>I</sub> | Ta=25°C    | -0.3 ∼ VCC+0.3 | V           | 【Note 1】 |
| 3.3 V Power supply voltage  | VCC            | Ta=25°C    | 0 $\sim$ +4.5  | <b>&gt;</b> |          |
| 5 V Power supply voltage    | AVDD           | Ta=25°C    | 0 ~ +6.0       | <b>&gt;</b> |          |
| Temperature for storage     | Tstg           | -          | -30 ∼ +85      | °C          | [Note 2] |
| Temperature for operation   | Topr           | 1          | -10 ~ +70      | °C          | 【Note 3】 |
| LED Input electric current  | ILED           | Ta=25°C    | 35             | mA          | 【Note 4】 |
| LED electricity consumption | PLED           | Ta=25°C    | 123            | mW          | [Note 4] |

[Note 1] CK,R0~R7,G0~G7,B0~B7,Hsync,Vsync,DISP

[Note 2] Humidity: 80%RHMax. (Ta≤40°C)

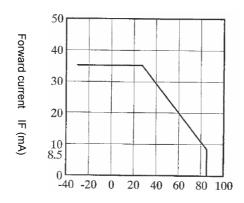
Maximum bulb temperature under 39°C (Ta>40°C) See to it that no dew will be condensed.

[Note 3] Panel surface temperature prescribes.

(Reliability is examined at ambient temperature of 50°C.)

[Note 4] Power consumption of one LED (Ta=25°C) (use 9 pieces LED)

Ambient temperature and the maximum input are fulfilling the following operating conditions.



Ambient temperature Ta (°C)

Ambient temperature and the maximum input

# 6. Electrical Characteristics

# 6-1. TFT LCD Panel Driving

Ta = 25°C

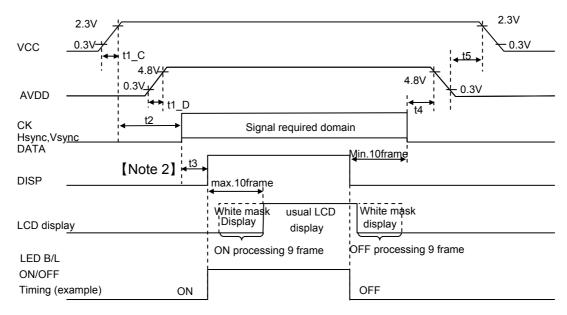
|                | Item                                 | Symbol            | Min.                    | Тур. | Max.               | Unit  | Remarks                          |       |           |
|----------------|--------------------------------------|-------------------|-------------------------|------|--------------------|-------|----------------------------------|-------|-----------|
| +3.3V<br>power | DC voltage                           | VCC               | +2.3                    | +3.3 | +3.6               | V     | [Note 1]                         |       |           |
| supply         | DC current                           | Icc               | -                       | 0.5  | 2                  | mA    | [Note 3]                         |       |           |
| +5V<br>power   | DC voltage                           | AVDD              | +4.8                    | +5.0 | +5.2               | V     | [Note 1]                         |       |           |
| supply         | DC current                           | I <sub>AVDD</sub> | -                       | 8    | 16                 | mA    | [Note 3]                         |       |           |
| Peri           | Permissive input                     |                   | Permissive input VRFVCC |      | -                  | -     | 100                              | mVp-p | VCC=+3.3V |
| riţ            | ople voltage                         | VRFAVDD           | -                       | -    | 100                | mVp-p | AVDD=+5.0V                       |       |           |
| Input          | voltage (Low)                        | V <sub>IL</sub>   | -                       | -    | 0.2 <sub>VCC</sub> | V     | Internal                         |       |           |
| Input          | voltage (High)                       | V <sub>IH</sub>   | 0.8 V <sub>CC</sub>     | -    | -                  | V     | [Note 4]                         |       |           |
| Input          | current (Low)                        | I <sub>OL</sub>   | -                       | -    | 4.0                | μA    | V <sub>I</sub> =0V<br>[Note 4]   |       |           |
| Input          | Input current (High) I <sub>OH</sub> |                   | -                       | -    | 4.0                | μA    | V <sub>1</sub> =2.5V<br>[Note 4] |       |           |

X The rush current will flows when power supply is turned on, so please design the power supply circuit referring to [Note 5].

<sup>(</sup>The rush current changes according to the condition of the supply voltage value, rising time and so on.)

[Note 1]

Sequences of supply voltage and signals



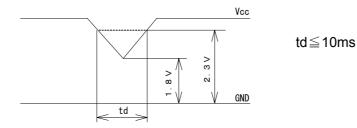
- O Please do not supply AVDD before VCC.
- It discharges and boost up voltage for TFT module on the basis of a DISP-signal It drives Max-10 flames (about 0.2seconds) from change of DISP-signals by reasons that It takes time for 9 flames while each processing operation.

Therefore, the display start is delayed for 10 flames and Ten or more frames needs to be voltage maintained at the time of a display end.

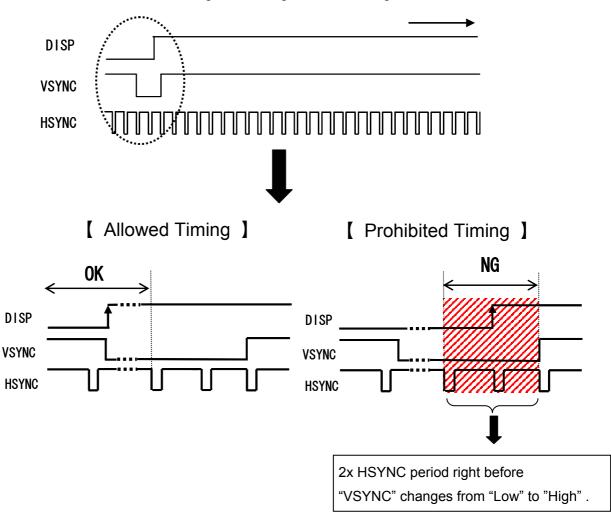
- It is not problem to set up DISP=L ,AVDD=GND when VCC voltage is supplied.
- Please don't set various signals to Hi-Z when VCC-voltage is supplied in reason that those signals are CMOS input.
- O Don't change DISP signal into the state of H level When AVDD voltage is in the state of GND.
- The ON/OFF timing of LED Back Light is an example.

|      | MIN | TYP | MAX | unit | Remarks  |
|------|-----|-----|-----|------|----------|
| t1_C | 0   | -   | 10  | ms   |          |
| t1_D | 0.5 | -   | 10  | ms   |          |
| t 2  | 50  | -   | -   | ms   |          |
| t 3  | 0.5 | -   | -   | ms   | [Note 2] |
| t 4  | 0   | -   | -   | ms   |          |
| t 5  | 0   | -   | -   | ms   |          |

# Dip Conditions for supply voltage



[Note 2] While "VSYNC" is "Low", don't change "DISP" signal "Low" to "High".



[Note 3] Typical current situation: 256-gray-bar pattern VCC=3.3V AVDD=5.0V



[Note 4] CK, R0~R7, G0~G7,B0~B7,Hsync,Vsync,DISP

# [ Note 5 ]

An example of rush current measurement

# 

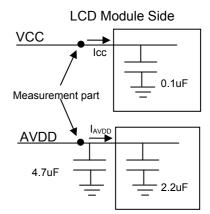
Power supply voltage VCC : 3.3V AVDD : 5.0V

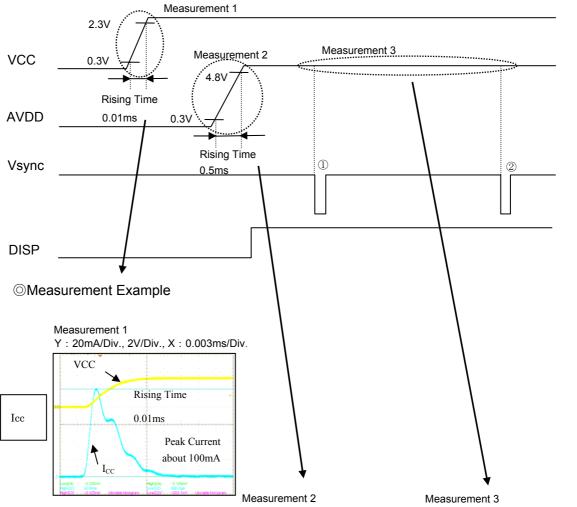
• Disp signal : OFF  $\Rightarrow$  ON

Other input signals : GND

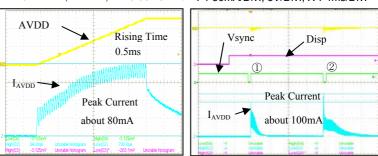
· Measurement system : refer to right Fig.

• rush current measurement timing : refer to following Fig.





Y: 20mA/Div., 2V/Div., X: 0.08ms/Div. Y: 50mA/Div., 5V/Div., X: 4ms/Div.



 $I_{AVDD}$ 

These rush current won't flow stationary,

these will flow at the timing shown in Measurement 3.

# 6-2. Back light driving

The back light system has nine LEDs

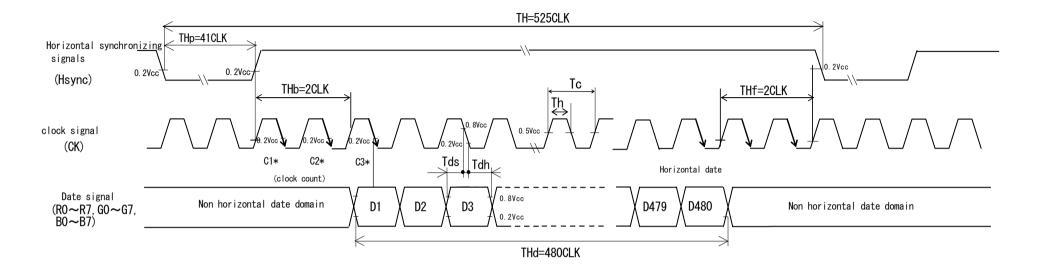
| Parameter     | Symbol   | Min. | Тур. | Max. | Unit | Remark  |
|---------------|----------|------|------|------|------|---------|
| Rated Voltage | $V_{BL}$ | -    | 28.8 | 31.5 | V    |         |
| Rated Current | ΙL       | -    | 20   | -    | mA   | Ta=25°C |

# 7. Timing characteristics of input signals

An input signal timing waveform is shown in Fig. 2.

7-1 Timing characteristics

| -1 Timing characteristics Parameter |                   | Symbol                 | Min.    | Тур.  | Max.   | Unit  | Remark |
|-------------------------------------|-------------------|------------------------|---------|-------|--------|-------|--------|
| ı araı                              | inetei            | Symbol                 | IVIIII. | Typ.  | IVIAX. | Offic | Remark |
|                                     | Frequency         | 1/Tc                   | 7.83    | 9.00  | 9.26   | MHz   |        |
|                                     | Duty ratio        | Th/T                   | 40      | 50    | 60     | %     |        |
| Clock 1                             | Cycle             | t <sub>CLK</sub>       | 108     | 111   | 128    | ns    |        |
| 1                                   | High Width        | t <sub>CHW</sub>       | 43      | -     | -      | ns    |        |
| $\underline{\hat{1}}$               | Low Width         | tcLW                   | 43      | -     | -      | ns    |        |
| \(\frac{1}{1}\) Vsync Se            | etup Time         | t <sub>vs</sub>        | 25      | -     | -      | ns    |        |
| Hsync S                             | etup Time         | <b>t</b> HS            | 25      | -     | -      | ns    |        |
| DATA                                | Setup Time        | <b>t</b> <sub>DS</sub> | 25      | -     | -      | ns    |        |
| DATA                                | Hold Time         | <b>t</b> DH            | 25      | -     | -      | ns    |        |
| Rising/Fal                          | ling Time         | <b>t</b> <sub>RF</sub> | -       | 20 ns |        |       |        |
|                                     | Period            | TH                     | -       | 525   | -      | Clock |        |
|                                     | Pulse width       | ТНр                    | -       | 41    | -      | Clock |        |
| Horizontal synchronizing            | Horizontal period | THd                    | -       | 480   | ı      | Clock |        |
|                                     | Back porch        | THb                    | -       | 2     | ı      | Clock |        |
|                                     | Front porch       | THf                    | -       | 2     | ı      | Clock |        |
|                                     | Period            | TV                     | -       | 286   | -      | Line  |        |
|                                     | Pulse width       | TVp                    | -       | 10    | _      | Line  |        |
| Vertical synchronizing              | Vertical period   | TVd                    | -       | 272   | -      | Line  |        |
|                                     | Back porch        | TVb                    | -       | 2     | -      | Line  |        |
|                                     | Front porch       | TVf                    | -       | 2     | -      | Line  |        |



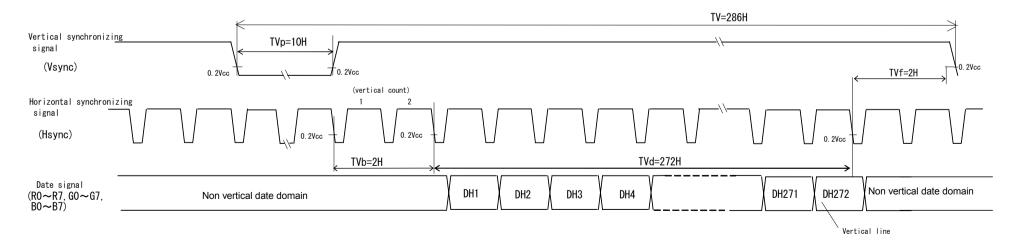
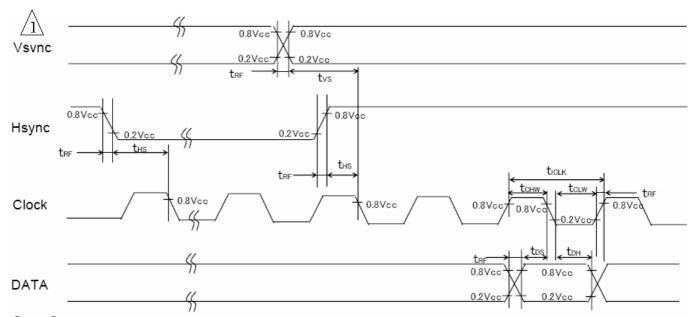


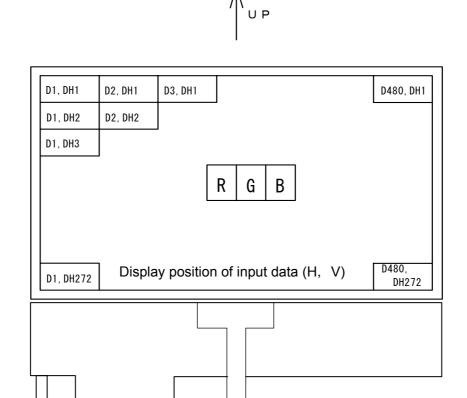
Fig.2 Input signal timing



[Note] • In case of using the slow frequency, the deterioration of display, flicker etc may occur.

• The timing characteristics are basically fixed as above.

# 7-3 Input Data Signals and Display Position on the screen



Please refer to 4-3 about Touch Panel Pin arrangement.

Please refer to 4-1 about Pin arrangement.

Please refer to 4-2 about LED side Pin arrangement.

40

 $V_{LED-}$ 

 $\mathsf{V}_{\mathsf{LED}^+}$ 

8. Input Signals, Basic Display Colors and Gray Scale of Each Color

|                     | Colors &      |              | Date signal  |    |    |    |     |    |    |           |           |          |    |    |    |          |    |           |           |    |    |    |    |    |    |           |
|---------------------|---------------|--------------|--------------|----|----|----|-----|----|----|-----------|-----------|----------|----|----|----|----------|----|-----------|-----------|----|----|----|----|----|----|-----------|
|                     | Gray<br>Scale | Gray         | R0<br>LSB    | R1 | R2 | R3 | R4  | R5 | R6 | R7<br>MSB | G0<br>LSB | G1       | G2 | G3 | G4 | G5       | G6 | G7<br>MSB | B0<br>LSB | B1 | B2 | ВЗ | B4 | B5 | B6 | B7<br>MSB |
|                     | Black         | Scale        | 0            | 0  | 0  | 0  | 0   | 0  | 0  | 0         | 0         | 0        | 0  | 0  | 0  | 0        | 0  | 0         | 0         | 0  | 0  | 0  | 0  | 0  | 0  | 0         |
|                     | Blue          | _            | 0            | 0  | 0  | 0  | 0   | 0  | 0  | 0         | 0         | 0        | 0  | 0  | 0  | 0        | 0  | 0         | 1         | 1  | 1  | 1  | 1  | 1  | 1  | 1         |
| Ļ                   | Green         | _            | 0            | 0  | 0  | 0  | 0   | 0  | 0  | 0         | 1         | 1        | 1  | 1  | 1  | 1        | 1  | 1         | 0         | 0  | 0  | 0  | 0  | 0  | 0  | 0         |
| Basic Color         | Cyan          | _            | 0            | 0  | 0  | 0  | 0   | 0  | 0  | 0         | 1         | 1        | 1  | 1  | 1  | 1        | 1  | 1         | 1         | 1  | 1  | 1  | 1  | 1  | 1  | 1         |
| : Col               | Red           | _            | 1            | 1  | 1  | 1  | 1   | 1  | 1  | 1         | 0         | 0        | 0  | 0  | 0  | 0        | 0  | 0         | 0         | 0  | 0  | 0  | 0  | 0  | 0  | 0         |
| or                  | Magenta       | _            | 1            | 1  | 1  | 1  | 1   | 1  | 1  | 1         | 0         | 0        | 0  | 0  | 0  | 0        | 0  | 0         | 1         | 1  | 1  | 1  | 1  | 1  | 1  | 1         |
|                     | Yellow        | _            | 1            | 1  | 1  | 1  | 1   | 1  | 1  | 1         | 1         | 1        | 1  | 1  | 1  | 1        | 1  | 1         | 0         | 0  | 0  | 0  | 0  | 0  | 0  | 0         |
|                     | White         | _            | 1            | 1  | 1  | 1  | 1   | 1  | 1  | 1         | 1         | 1        | 1  | 1  | 1  | 1        | 1  | 1         | 1         | 1  | 1  | 1  | 1  | 1  | 1  | 1         |
|                     | Black         | GS0          | 0            | 0  | 0  | 0  | 0   | 0  | 0  | 0         | 0         | 0        | 0  | 0  | 0  | 0        | 0  | 0         | 0         | 0  | 0  | 0  | 0  | 0  | 0  | 0         |
|                     | ⇧             | GS1          | 1            | 0  | 0  | 0  | 0   | 0  | 0  | 0         | 0         | 0        | 0  | 0  | 0  | 0        | 0  | 0         | 0         | 0  | 0  | 0  | 0  | 0  | 0  | 0         |
| Gray                | Darker        | GS2          | 0            | 1  | 0  | 0  | 0   | 0  | 0  | 0         | 0         | 0        | 0  | 0  | 0  | 0        | 0  | 0         | 0         | 0  | 0  | 0  | 0  | 0  | 0  | 0         |
| Sca                 | 仓             | <b>→</b>     |              |    |    | _  | l   |    |    |           |           |          |    | ,  | V  |          |    |           |           |    |    | ,  | V  |    |    |           |
| Gray Scale of Red   | Û             | <b>→</b>     | $\downarrow$ |    |    |    |     |    |    | ullet     |           |          |    |    |    | <b>V</b> |    |           |           |    |    |    |    |    |    |           |
| f Rec               | Brighter      | GS253        | 1            | 0  | 1  | 1  | 1   | 1  | 1  | 1         | 0         | 0        | 0  | 0  | 0  | 0        | 0  | 0         | 0         | 0  | 0  | 0  | 0  | 0  | 0  | 0         |
| ŭ                   | Û             | GS254        | 0            | 1  | 1  | 1  | 1   | 1  | 1  | 1         | 0         | 0        | 0  | 0  | 0  | 0        | 0  | 0         | 0         | 0  | 0  | 0  | 0  | 0  | 0  | 0         |
|                     | Red           | GS255        | 1            | 1  | 1  | 1  | 1   | 1  | 1  | 1         | 0         | 0        | 0  | 0  | 0  | 0        | 0  | 0         | 0         | 0  | 0  | 0  | 0  | 0  | 0  | 0         |
|                     | Black         | GS0          | 0            | 0  | 0  | 0  | 0   | 0  | 0  | 0         | 0         | 0        | 0  | 0  | 0  | 0        | 0  | 0         | 0         | 0  | 0  | 0  | 0  | 0  | 0  | 0         |
| G                   | 仓             | GS1          | 0            | 0  | 0  | 0  | 0   | 0  | 0  | 0         | 1         | 0        | 0  | 0  | 0  | 0        | 0  | 0         | 0         | 0  | 0  | 0  | 0  | 0  | 0  | 0         |
| Gray Scale of Green | Darker        | GS2          | 0            | 0  | 0  | 0  | 0   | 0  | 0  | 0         | 0         | 1        | 0  | 0  | 0  | 0        | 0  | 0         | 0         | 0  | 0  | 0  | 0  | 0  | 0  | 0         |
| Scale               | 仓             | $\downarrow$ |              |    |    | 1  | L   |    |    |           |           | <b>V</b> |    |    |    |          |    |           |           |    | `  | L  |    |    |    |           |
| e of (              | Û             | $\downarrow$ |              |    |    | \  | l   |    |    |           |           |          |    | `  | V  |          |    |           |           |    |    | `  | V  |    |    |           |
| Эree                | Brighter      | GS253        | 0            | 0  | 0  | 0  | 0   | 0  | 0  | 0         | 1         | 0        | 1  | 1  | 1  | 1        | 1  | 1         | 0         | 0  | 0  | 0  | 0  | 0  | 0  | 0         |
| n                   | Û             | GS254        | 0            | 0  | 0  | 0  | 0   | 0  | 0  | 0         | 0         | 1        | 1  | 1  | 1  | 1        | 1  | 1         | 0         | 0  | 0  | 0  | 0  | 0  | 0  | 0         |
|                     | Green         | GS255        | 0            | 0  | 0  | 0  | 0   | 0  | 0  | 0         | 1         | 1        | 1  | 1  | 1  | 1        | 1  | 1         | 0         | 0  | 0  | 0  | 0  | 0  | 0  | 0         |
|                     | Black         | GS0          | 0            | 0  | 0  | 0  | 0   | 0  | 0  | 0         | 0         | 0        | 0  | 0  | 0  | 0        | 0  | 0         | 0         | 0  | 0  | 0  | 0  | 0  | 0  | 0         |
| G                   | 仓             | GS1          | 0            | 0  | 0  | 0  | 0   | 0  | 0  | 0         | 0         | 0        | 0  | 0  | 0  | 0        | 0  | 0         | 1         | 0  | 0  | 0  | 0  | 0  | 0  | 0         |
| ray :               | Darker        | GS2          | 0            | 0  | 0  | 0  | 0   | 0  | 0  | 0         | 0         | 0        | 0  | 0  | 0  | 0        | 0  | 0         | 0         | 1  | 0  | 0  | 0  | 0  | 0  | 0         |
| Gray Scale of Blue  | 仓             | <b>V</b>     |              |    |    | \  | l   |    |    |           |           |          |    | `  | V  |          |    |           |           |    |    | `  | V  |    |    |           |
| e of                | Û             | <b>V</b>     |              |    |    | \  | l . |    |    |           |           |          |    | `  | V  |          |    |           |           |    |    | `  | ν  |    |    |           |
| Blue                | Brighter      | GS253        | 0            | 0  | 0  | 0  | 0   | 0  | 0  | 0         | 0         | 0        | 0  | 0  | 0  | 0        | 0  | 0         | 1         | 0  | 1  | 1  | 1  | 1  | 1  | 1         |
|                     | Û             | GS254        | 0            | 0  | 0  | 0  | 0   | 0  | 0  | 0         | 0         | 0        | 0  | 0  | 0  | 0        | 0  | 0         | 0         | 1  | 1  | 1  | 1  | 1  | 1  | 1         |
|                     | Blue          | GS255        | 0            | 0  | 0  | 0  | 0   | 0  | 0  | 0         | 0         | 0        | 0  | 0  | 0  | 0        | 0  | 0         | 1         | 1  | 1  | 1  | 1  | 1  | 1  | 1         |

0: Low level voltage, 1: High level voltage

Each basic color can be displayed in 256 gray scales from 8 bit data signals. According to the combination of 24 bit data signals, the 16-million-color display can be achieved on the screen.

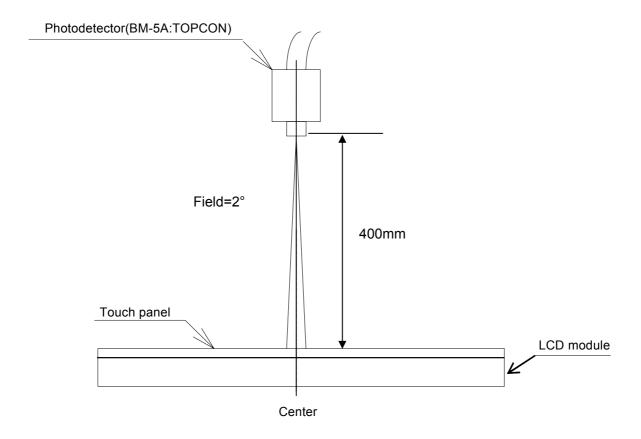
# 9. Optical Characteristics

Module characteristics

| $Ta = 25^{\circ}C$ | V = +3.3V       | AVDD = 5 | N۱    |
|--------------------|-----------------|----------|-------|
| 10 - 20 0          | ). VOO – 10.0V. | $\neg$   | . U V |

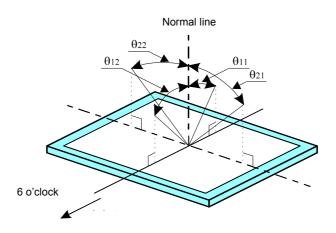
| Paran              | Parameter          |            | Symbol Condition      |      | Тур. | Max. | Unit    | Remark                            |  |
|--------------------|--------------------|------------|-----------------------|------|------|------|---------|-----------------------------------|--|
| Viewing            | Horizontal         | θ21,θ22    |                       | -    | 60   | -    | Deg.    |                                   |  |
| angle              | \/ <del></del> ti1 | θ11        | CR>10                 | -    | 40   | -    | Deg.    | [Note1,4]                         |  |
| range              | Vertical           | θ12        |                       | -    | 60   | -    | Deg.    |                                   |  |
| Contras            | st ratio           | CR         | Optimum viewing angle | 100  | 300  | 1    | -       | 【Note2,4】                         |  |
| Response           | Rise               | τ <b>r</b> | 0 00                  | ı    | 30   | 45   | ms      | [N + 0 4]                         |  |
| Time               | Decay              | τ <b>d</b> | θ=0°                  | -    | 30   | 45   | ms      | 【Note3,4】                         |  |
| Chroma             | ticity of          | х          |                       |      | 0.31 | 0.36 | -       | IN COAR                           |  |
| White              |                    | у          | θ=0°                  | 0.29 | 0.34 | 0.39 | -       | [Note4]                           |  |
| Luminance of white |                    | XL1        | θ=0°                  | 400  | 500  | -    | cd/m²   | I <sub>LED</sub> =20mA<br>【Note4】 |  |
| Uniformity U θ=0°  |                    | θ=0°       | 70                    | 80   | -    | %    | [Note5] |                                   |  |

\* The optical characteristics measurements are operated under a stable luminescence(ILED=20mA) and a dark condition. (Refer to following figure)



Measuring method (c) for optical characteristics

[ Note 1 ] Definitions of viewing angle range

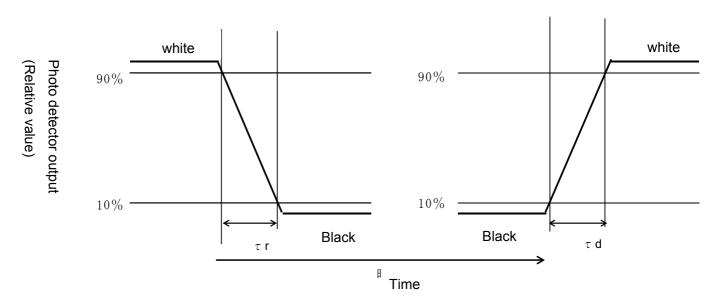


# [ Note 2 ] Definition of contrast ratio

The contrast ratio is defined as the following  $Contrast \ ratio \ (CR) = \frac{Luminance \ (brightness) \ with \ all \ pixels \ white}{Luminance \ (brightness) \ with \ all \ pixels \ black}$ 

# [ Note 3 ] Definition of response time

The response time is defined as the following figure and shall be measured by switching the input signal for "black" and "white"

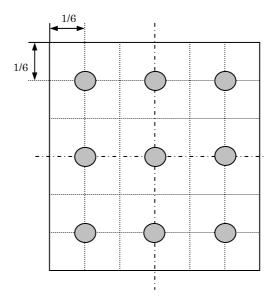


[ Note 4 ] This shall be measured at center of the screen.

[ Note 5 ] Definition of Uniformity.

Uniformity = 
$$\frac{\text{Minimum Brightness}}{\text{Maximum Brightness}} \times 100 \, (\%)$$

The brightness should be measured on the 9-point as shown in the following figure.



#### 10. Touch panel characteristics

| Parameter                          | Min. | Тур. | Max. | Unit | Remark        |
|------------------------------------|------|------|------|------|---------------|
| Input voltage                      | -    | 5.0  | 7.0  | V    |               |
| Resistor between terminals (XL-XR) | 200  | 463  | 900  | Ω    | Provisional   |
| Resistor between terminals (YU-YD) | 160  | 291  | 640  | Ω    | specification |
| Line linearity (X direction)       | -    | -    | 1.5  | %    |               |
| Line linearity (Y direction)       | -    | -    | 1.5  | %    |               |
| Insulation resistance              | 20   | -    | -    | ΜΩ   | at DC25V      |
| Minimum tension for detecting      | -    | _    | 0.88 | N    |               |

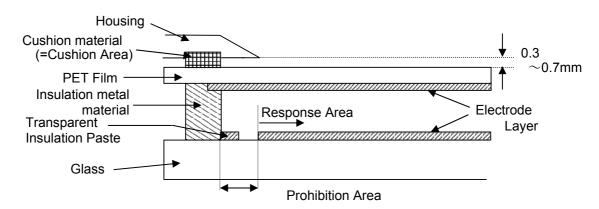
#### 11. Mechanical characteristics

- 11-1) FPC (for LCD panel) characteristics
  - (1) Specific connector: FH12A-40S-0.5SH(55) (HIROSE)
  - (2) Bending endurance of the bending slits portion

No line of the FPC is broken for the bending test (Bending radius=0.6mm and  $angle=90^{\circ}$ ) in 30 cycles.

- 11-2) Design guidance for touch panel (T/P)
  - 11-2-1) Example of housing design
    - (1) If a consumer will put a palm on housing in normal usage, care should be taken as follows.
    - (2) Keep the gap, for example 0.3 to 0.7mm, between bezel edge and T/P surface.

      The reason is to avoid the bezel edge from contacting T/P surface that may cause a "short" with bottom layer (See Fig.3)
    - (3) Insertion a cushion material is recommended.
    - (4) The cushion material should be limited just on the busbar insulation paste area. If it is over the transparent insulation paste area, a "short" may be occurred.
    - (5) There is one where a resistance film is left in the T/P part of the end of the pole.Design to keep insulation from the perimeter to prevent from mis-operation and so on.
  - 11-2-2) Mounting on display and housing bezel
    - (1) In all cases, the T/P should be supported from the backside of the Plastic.
    - (2) Do not to use an adhesive-tape to bond it on the front of T/P and hang it to the housing bezel.
    - (3) Never expand the T/P top layer (PET-film) like a balloon by internal air pressure. The life of the T/P will be extremely short.
    - (4) Top layer, PET, dimension is changing with environmental temperature and humidity. Avoid a stress from housing bezel to top layer, because it may cause "waving".
    - (5) The input to the Touch panel sometimes distorts touch panel itself.



#### 12. Handling of modules

- 12-1 Inserting the FPC into its connector and pulling it out.
- ① Be sure to turn off the power supply and the signals when inserting or disconnecting the cable.
- ② Please insert for too much stress not to join FPC in the case of insertion of FPC.

# 12-2 About handling of FPC

- ① The bending radius of the FPC should be more than 1.4mm, and it should be bent evenly.
- ② Do not dangle the LCD module by holding the FPC, or do not give any stress to it.

# 12-3 Mounting of the module

- ① The module should be held on to the plain surface. Do not give any warping or twisting stress to the module.
- ② Please consider that GND can ground a modular metal portion etc. so that static electricity is not charged to a module.

#### 12-4 Cautions in assembly / Handling pre cautions.

As the polarizer can be easily scratched, be most careful in handling it.

① Work environments in assembly.

Working under the following environments is desirable:

- a) Implement more than  $1M\Omega$  conductive treatment (by placing a conductive mat or applying Conductive paint) on the floor or tiles.
- b) No dusts come in to the working room. Place an adhesive, anti-dust mat at the entrance of the room.
- c) Humidity of  $50\sim70\%$  and temperature of  $15\sim27^{\circ}$ C are desirable.
- d) All workers wear conductive shoes, conductive clothes, conductive fingerstalls and grounding belts without fail.
- e) Use a blower for electrostatic removal. Set it in a direction slightly tilt downward so that each Module can be well subjected to its wind. Set the blower at an optimum distance between the blower and the module.
- 2 How the remove dust on the polarizer
- a) Blow out dust by the use of an N2 blower with antistatic measures taken. Use of an ionized air Gun is recommendable.
- b) When the panel surface is soiled, wipe it with soft cloth.
- ③ In the case of the module's metal part (shield case) is stained, wipe it with a piece of dry, soft cloth. If rather difficult, give a breath on the metal part to clean better.
- ④ If water dropped, etc. remains stuck on the polarizer for a long time, it is apt to get discolored or cause stains. Wipe it immediately.
- ⑤ As a glass substrate is used for the TFT-LCD panel, if it is dropped on the floor or hit by something hard, it may be broken or chipped off.
- ⑤ Since CMOS LSI is used in this module, take care of static electricity and take the human earth into consideration when handling.

12-5 Others

① Regarding storage of LCD modules, avoid storing them at direct sunlight-situation.

You are requested to store under the following conditions:

(Environmental conditions of temperature/humidity for storage)

(1) Temperature: 0~40°C

(2) Relative humidity: 95% or less

 As average values of environments (temperature and humidity) for storing, use the following control guidelines:

Summer season: 20~35°C, 85% or less Winter season: 5~15°C, 85% or less

- If stored under the conditions of 40°C and 95% RH, cumulative time of storage must be less than 240 hours.
- ① If stored at temperatures below the rated values, the inner liquid crystal may freeze, causing cell destruction. At temperatures exceeding the rated values for storage, the liquid crystal may become isotropic liquid, making it no longer possible to come back to its original state in some cases.
- ② If the LCD is broken, do not drink liquid crystal in the mouth. If the liquid crystal adheres to a hand or foot or to clothes, immediately cleanse it with soap.
- ③ If a water drop or dust adheres to the polarizer, it is apt to cause deterioration. Wipe it immediately.
- ④ Be sure to observe other caution items for ordinary electronic parts and components.

#### 13. Delivery Form

13-1. Carton storage conditions

1) Carton piling-up: Max 8 rows

2) Environments

Temperature: 0~40°C

Humidity: 65% RH or less (at 40°C)

There should be no dew condensation even at a low temperature and high humidity.

3) Packing form: As shown in Figure 4.

\*Cartons are weak against damp, and they are apt to be smashed easily due to the compressive pressure applied when piled up. The above environmental conditions of temperature and humidity are set in consideration of reasonable pile-up for storage.

#### 13-2. Packing composition

| Name                           | quantity | Note   |
|--------------------------------|----------|--|
| Carton size                    | 1        | 575×360×225 (mm)                                   |
| Tray                           | 12       | Material: Electrification prevention polypropylene |
| (The number of Module)         |          | 8 unit/tray: 80 unit/carton                        |
| Electrification prevention bag | 2        | Material: Electrification prevention polyethylene  |
|                                | 2        | 680mm(length)×500mm(depth)×50µm(thin)              |

Carton weight (80 modules): Approx. 9.2 kg

# 14. Reliability test items

| No. | Test item                                       | Conditions  |
|-----|---|---|
| 1   | High temperature storage test                   | Ta = +85°C 240h   |
| 2   | Low temperature storage test                    | Ta = -30°C 240h   |
| 3   | High temperature & high humidity operation test | Ta = +40°C; 95%RH 240h<br>(No condensation)   |
| 4   | High temperature operation test                 | Ta = +70°C 240h<br>(The panel temp. must be less than 50°C)   |
| 5   | Low temperature operation test                  | Ta = -10°C 240h   |
| 6   | Vibration test<br>(non- operating)              | Frequency : 10∼55Hz/Vibration width (one side) : 1.5mm<br>Sweep time : 1minutes<br>Test period : (2 hours for each direction of X,Y,Z)  |
| 7   | Shock test                                      | Direction: ±X, ±Y, ±Z, Time: Third for each direction. Impact value: 100G Action time 6ms   |
| 8   | Thermal shock test                              | Ta=-25°C~80°C /10 cycles<br>(30 min) (30min)  |
| 9   | Electro static discharge test                   | $\pm 200 \text{V} \cdot 200 \text{pF}(0\Omega)$ to Terminals(Contact) (1 time for each terminals) $\pm 8 \text{kV} \cdot 150 \text{pF}(330\Omega)$ to Housing bezel or T/P(Contact) $\pm 15 \text{kV} \cdot 150 \text{pF}(330\Omega)$ to Housing bezel or T/P(in Air) |
| 10  | Point activation test<br>(Touch panel)          | Hit it 1,000,000 times with a silicon rubber of R8 HS 60. Hitting force :2.4N Hitting speed : 3 times per second  |
| 11  | Writing friction resistance test (Touch panel)  | Slide Pen 100,000 times under following conditions: Pen: 0.8Rmm Placental stylus Load: 2.4N Speed: 3 strokes per second Stroke: 30mm Testing apparatus: shown in Fig (I)  |
| 12  | FPC Bending Test                                | Bending 30 times by bending radius R0.6mm and angle=90°(LCD FPC, T/P FPC)   |

# [Note] Ta = Ambient temperature

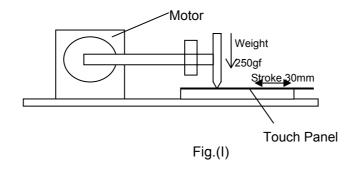
# [Check items]

# (a)Test No.1~9

In the standard condition, there shall be no practical problems that may affect the display function.

#### (b)Test No.10~No.11

The measurements after the tests are satisfied Touch panel characteristics.



# [Result Evaluation Criteria]

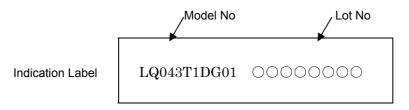
Under the display quality test conditions with normal operation state, these shall be no change which may affect practical display function.

# 15. Display Grade

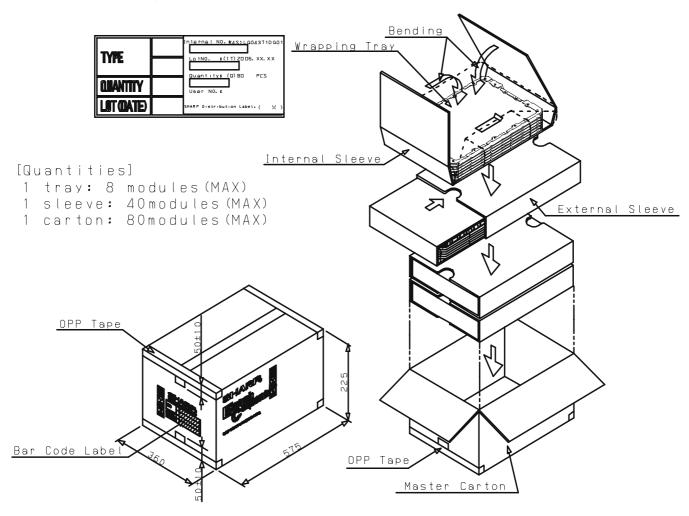
The standard regarding the grade of color LCD displaying modules should be based on the delivery inspection standard.

# 16. Lot No. marking

The lot No. will be indicated on individual labels. The location is as shown

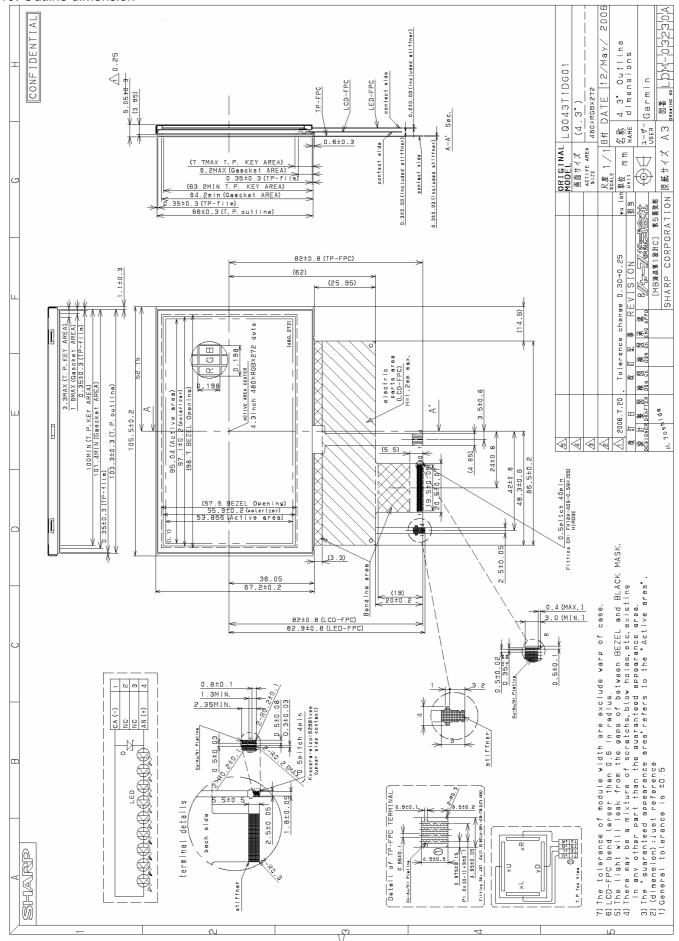


# 17. LCD module packing carton



- 18. Others
- 1 Disassembling the module can cause permanent damage and you should be strictly avoided.
- 2 Please be careful that you don't keep the screen displayed fixed pattern image for a long time, since retention may occur.
- 3 If you pressed down a liquid crystal display screen with your finger and so on, the alignment disorder of liquid crystal will occur. And then it will become display fault.
  - Therefore, be careful not to touch the screen directly, and to consider not stressing to it.
- 4 If any problem arises regarding the items mentioned in this specification sheet or otherwise, it should be discussed and settled mutually in a good faith for remedy and/or improvement.

# 19. Outline dimension



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