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| APPROVED BY: DATE | MOBILE LIQUID CRYSTAL DISPLAY GROUP | ISSUE | Mar.7.2007 | | | |
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| | | MOBILE LCI WUXI SHARI | CHINA DESIGN CENTER | | | |
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| | SPECIFICATION | | | | | |

DEVICE SPECIFICATION for TFT LCD Module $(320 \times RGB \times 240 \text{ dots})$

Model No.

LQ035Q1DH01

| □CUSTOMER'S APPROVAL | |
|----------------------|---|
| DATE | PRESENTED Kamamoto |
| | YAMAMOTO.KUNIHIKO |
| ВҮ | GENERAL MANAGER MOBILE LCD CHINA DESIGN CENTER WULL SHARP |

| | RECORDS C | F REVISIC | N | DOC. First issue Model No. Spec. No. | Feb. 5. 2007 LQ035Q1DH01 LCY-W-07201A |
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| Feb. 5.2007 | 1 | | First | Issue | |
| Mar.7.2007 | 29 | A | Outline Dimensions | change | K. Gamamoto |
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1. Applicable Scope

This specification is applicable to TFT-LCD Module "LQ035Q1DH01".

2. General Description

This module is a color active matrix LCD module incorporating amorphous silicon TFT (<u>Thin Film Transistor</u>). It is composed of a color TFT-LCD panel, driver IC, Input FPC, a back light unit and a touch panel. Graphics and texts can be displayed on a 320 × RGB × 240 dots panel with about 262k colors by supplying 18bit data signals (6bit × RGB), four timing signals, 3wires 9bit serial interface signals, logic (Typ. +3.3V), analog (Typ. +3.3V) supply voltages for TFT-LCD panel driving and supply voltage for back light.

3. Mechanical (Physical) Specifications

| Item | Specifications | Unit |
|---------------------------|-------------------------------|-------|
| Screen size | 8.8 (3.5" type) diagonal | cm |
| Active area | 70.56 (H) × 52.92 (V) | mm |
| Division | 320 (H) × 240 (V) | pixel |
| Pixel format | 1 Pixel = R+G+B dots | - |
| Pixel pitch | 0.2205 (H) × 0.2205 (V) | mm |
| Pixel configuration | R,G,B vertical stripes | - |
| Display mode | Normally white | - |
| Unit outline dimensions * | 63.9 (W) × 76.9 (H) × 4.5 (D) | mm |
| Mass | Approx. 43 | g |
| Surface hardness | 2H | - |
| Surface treatment | Anti glare | - |

^{*}The above-mentioned table indicates module sizes without some projections and FPC. For detailed measurements and tolerances, please refer to 19. Outline Dimensions.

4. Input Terminal Names and Functions

Recommendation CN: [HIROSE] FH26G-67S-0.3SHBW(05) or [KYOCERA ELCO] 00 6281 067 2X2 829 +

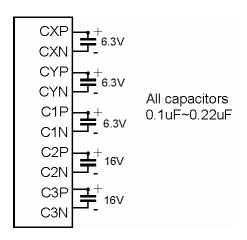
| Pin No. | Symbol | I/O | Description | Remarks |
|-----------|-------------------|--------|--|---------|
| 11 | LED_C (-) | - | Power supply for LED (Low voltage) | |
| 2 | LED_A(+) | - | Power supply for LED (High voltage) | |
| 3 | DGND1 | - | Digital Ground | |
| 4 | X1 | 0 | Touch Panel Right Electrode | |
| 5 | Y2 | 0 | Touch Panel Bottom Electrode | |
| 6 | X2 | 0 | Touch Panel Left Electrode | |
| 7 | Y1 | 0 | Touch Panel Top Electrode | |
| 8 | AGND1 | - | Analog Ground | |
| 9 | V_{GH} | - | Connect to a Stabilizing capacitor | Note 4 |
| 10 | C2P | - | Connect a Booster capacitor to C2N | Note 3 |
| 11 | C2N | - | Connect a Booster capacitor to C2P | Note 3 |
| 12 | C1P | - | Connect a Booster capacitor to C1N | Note 3 |
| 13 | C1N | - | Connect a Booster capacitor to C1P | Note 3 |
| 14 | V_{GL} | - | Connect a Stabilizing capacitor to GND | Note 4 |
| 15 | C3P | - | Connect a Booster capacitor to C3N | Note 3 |
| 16 | C3N | - | Connect a Booster capacitor to C3P | Note 3 |
| 17 | AGND2 | - | Analog Ground | |
| 18 | V _{CIX2} | - | Connect a Stabilizing capacitor to GND | Note 4 |
| 19 | CYP | - | Connect a Booster capacitor to CYN | Note 3 |
| 20 | CYN | _ | Connect a Booster capacitor to CYP | Note 3 |
| 21 | V _{CI} | - | Booster input voltage pin | Note 4 |
| 22 | NC | - | Not connected | Note 1 |
| 23 | AGND3 | _ | Analog Ground | |
| 24 | V_{CIM} | - | Connect a Stabilizing capacitor to GND | Note 4 |
| 25 | CXP | - | Connect a Booster capacitor to CXN | Note 3 |
| 26 | CXN | _ | Connect a Booster capacitor to CXP | Note 3 |
| 27 | ID | 0 | MFG ID pin | Note 2 |
| 28 | RESB | 1 | System reset | |
| 29 | DGND2 | - | Digital Ground | |
| 30 | V_{DDIO} | - | Voltage input pin for logic I/O | |
| 31 | V _{CORE} | - | Connect a Stabilizing capacitor to GND | Note 4 |
| 32 | DGND3 | - | Digital Ground | |
| 33 | SHUT | I | Sleep mode control | |
| 34 | CSB | · | Chip select pin of serial interface | |
| 35 | SDI | ı | Data input pin in serial mode | 1 |
| 36 | SCK | ı | Clock input pin in serial mode | |
| 37 | V _{DROP} | | Connect a Stabilizing capacitor | |
| 38 | DEN | ı | Display enable | |
| 3 <u></u> | B5 | ı I | BLUE data signal(MSB) | |
| 40 | B4 | ı I | • , | |
| | | ı | BLUE data signal | |
| 41 | B3 | I | BLUE data signal | |

| | | 1/0 | EC1-VV-0 | ĺ |
|---------|--------------------|-----|---|---------|
| Pin No. | Symbol | I/O | Description | Remarks |
| 42 | B2 | I | BLUE data signal | |
| 43 | B1 | I | BLUE data signal | |
| 44 | B0 | I | BLUE data signal(LSB) | |
| 45 | G5 | I | GREEN data signal(MSB) | |
| 46 | G4 | I | GREEN data signal | |
| 47 | G3 | I | GREEN data signal | |
| 48 | G2 | I | GREEN data signal | |
| 49 | G1 | I | GREEN data signal | |
| 50 | G0 | 1 | GREEN data signal(LSB) | |
| 51 | R5 | I | RED data signal(MSB) | |
| 52 | R4 | I | RED data signal | |
| 53 | R3 | I | RED data signal | |
| 54 | R2 | I | RED data signal | |
| 55 | R1 | I | RED data signal | |
| 56 | R0 | I | RED data signal(LSB) | |
| 57 | VSYNC | I | Frame synchronization signal | |
| 58 | HSYNC | I | Line synchronization signal | |
| 59 | DOTCLK | Į | Dot-clock signal | |
| 60 | CDUM0 | - | Connect a Stabilizing capacitor to GND | Note 4 |
| 61 | DGND4 | - | Digital Ground | |
| 62 | V _{LCD63} | - | Connect a Stabilizing capacitor to GND | Note 4 |
| 63 | V_{COMH} | - | Connect a Stabilizing capacitor to GND | Note 4 |
| 64 | V _{COML} | - | Connect a Stabilizing capacitor to GND | Note 4 |
| 65 | DGND5 | - | Digital Ground | |
| 66 | CSVCMP | - | Connect a Stabilizing capacitor to CSVCMN | Note 4 |
| 67 | CSVCMN | - | Connect a Stabilizing capacitor to CSVCMP | Note 4 |

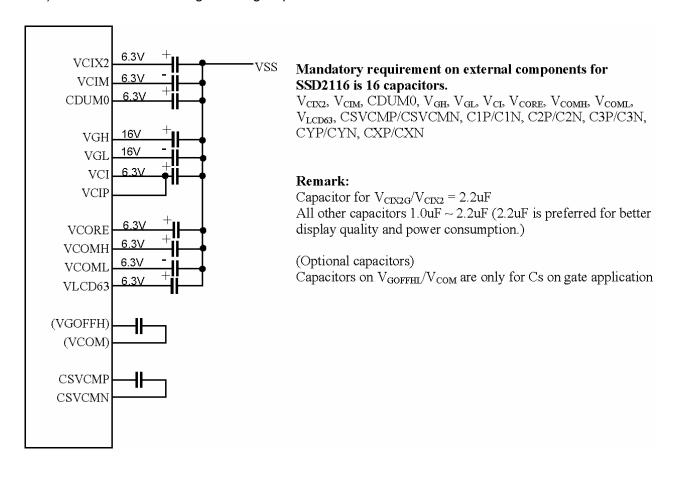
Note 1) this pin should be opened.

Note 2) ID is connected to V_{DDIO} via FPC.

Note 3) Booster Capacitors



Note 4) Stabilization and charge sharing Capacitors

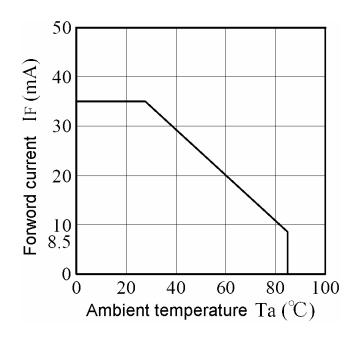


5. Absolute Maximum Ratings

| Item | Symbol | Conditions | Rated value | Unit | Remarks |
|--------------------------------|-------------------|------------|-------------------------------|------|---------|
| Input voltage | VI | Ta = 25°C | -0.3 ~ V _{DDIO} +0.3 | V | Note 1 |
| Logic I/O power supply voltage | V _{DDIO} | Ta = 25°C | -0.3 ~ +4.0 | V | |
| Analog power supply voltage | V _{CI} | Ta = 25°C | AGND-0.3 ~ +5.0 | V | |
| Temperature for storage | Tstg | - | -30 ~ +85 | °C | Note 2 |
| Temperature for operation | Topr | - | -10 ~ +70 | °C | Note 3 |
| LED input electric current | I _{LED} | Ta = 25°C | 35 | mA | |
| LED electricity consumption | P _{LED} | Ta = 25°C | 123 | mW | |

- Note 1) RESB, SHUT, CSB, SDI, SCK, DEN, B5~B0, G5~G0, R5~R0, VSYNC, HSYNC, DOTCLK
- Note 2) Humidity: 80%RH Max. (Ta≦40°C)
 - Maximum bulb temperature under 39°C (Ta>40°C) See to it that no dew will be condensed.
- Note 3) Panel surface temperature prescribes. (Reliability is examined at ambient temperature of 50°C.)
- Note 4) Power consumption of one LED (Ta = 25°C). (use 7 pieces LED)

 Ambient temperature and the maximum input are fulfilling the following operating conditions.



Ambient temperature and the maximum input

6. Electrical Characteristics

6-1. TFT LCD Panel Driving

 $Ta = 25^{\circ}C$

| It | em | Symbol | Min. | Тур. | Max. | Unit | Remarks |
|---------------|-------------|-----------------------------------|---------------------------|------|-----------------------|-------|---------|
| Logic I/O | DC voltage | V _{DDIO} | +2.5 | +3.3 | +3.6 | V | |
| power supply | DC Current | I _{VDDIO} | - | 0.35 | 0.50 | mA | Note 1 |
| Analog | DC voltage | V _{Cl} | +2.5 or V _{DDIO} | +3.3 | +3.6 | V | |
| power supply | DC Current | I _{VCI} | - | 8.5 | 12.0 | mA | Note 1 |
| Permis | sive input | V _{RFVDDIO} | - | - | (100) | mVp-p | Note 2 |
| Ripple | voltage | V _{RFVCI} | - | - | (100) | mVp-p | Note 2 |
| Logic | High | V _{IH} | 0.8 V _{DDIO} | - | V_{DDIO} | V | Note 3 |
| Input Voltage | Low | V _{IL} | 0 | - | 0.2 V _{DDIO} | V | Note 3 |
| Logic inp | out Current | I _{IH} / I _{IL} | -1 | - | 1 | μA | Note 3 |

Note 1) $V_{DDIO} = V_{CI} = +3.3V$

Current situation for I_{VDDIO} : Black & White checker flag pattern

Current situation for I_{CI}: All black pattern

Note 2) $V_{DDIO} = V_{CI} = +3.3V$

Note 3) RESB, SHUT, CSB, SDI, SCK, DEN, B5~B0, G5~G0, R5~R0, VSYNC, HSYNC, DOTCLK

6-2. Register Setting

| Register Setting | | | |
|------------------|-----------------------------|---------------------|--------|
| Reg.# | Register | Data (Gamma 2.2) | Remark |
| R01 h | Driver output control | 2AEF h | |
| R02 h | LCD drive AC control | 0300 h | |
| R03 h | Power control (1) | 7A7E h | |
| R0B h | Frame cycle control | DC00 h | |
| R0C h | Power control (2) | 0005 h | |
| R0D h | Power control (3) | 0002 h | |
| R0E h | Power control (4) | 2900 h | |
| R0F h | Gate scan starting Position | 0000 h | |
| R16 h | Horizontal Porch | 9F86 h | Note1 |
| R17 h | Vertical Porch | 0002 h | Note2 |
| R1E h | Power control (5) | 0000 h | |
| R2E h | 3 Gamma | B945 h | |
| R30 h | Gamma control (1) | 0000 h | |
| R31 h | Gamma control (1) | 0707 h | |
| R32 h | Gamma control (1) | 0003 h | |
| R33 h | Gamma control (1) | 0401 h | |
| R34 h | Gamma control (1) | 0307 h | |
| R35 h | Gamma control (1) | 0000 h | |
| R36 h | Gamma control (1) | 0707 h | |
| R37 h | Gamma control (1) | 0204 h | |
| R3A h | Gamma control (2) | 0D0B h | |
| R3B h | Gamma control (2) | 0D0B h | |
| R40 h | Gamma control (3) | 0000 h | |
| R41 h | Gamma control (3) | 0707 h | |
| R42 h | Gamma control (3) | 0003 h | |
| R43 h | Gamma control (3) | 0401 h | |
| R44 h | Gamma control (3) | 0307 h | |
| R45 h | Gamma control (3) | 0000 h | |
| R46 h | Gamma control (3) | 0707 h | |
| R47 h | Gamma control (3) | 0204 h | |
| R4A h | Gamma control (4) | 0D0B h | |
| R4B h | Gamma control (4) | 0D0B h | |
| R50 h | Gamma control (5) | 0000 h | |
| R51 h | Gamma control (5) | 0707 h | |
| R52 h | Gamma control (5) | 0003 h | |
| R53 h | Gamma control (5) | 0401 h | |
| R54 h | Gamma control (5) | 0307 h | |
| R55 h | Gamma control (5) | 0000 h | |
| R56 h | Gamma control (5) | 0707 h | |
| R57 h | Gamma control (5) | 0204 h | |
| R5A h | Gamma control (6) | 0D0B h | |
| R5B h | Gamma control (6) | 0D0B h | |

Note 1)

Horizontal Porch (R16h) (POR = 9F86h)

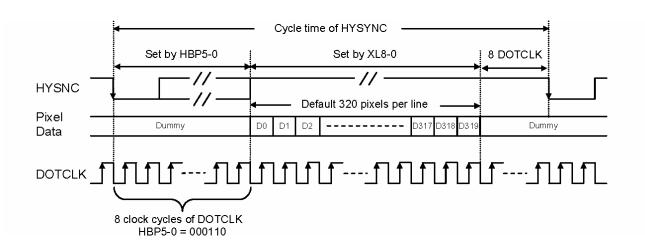
| R/W | DC | IB15 | IB14 | IB13 | IB12 | IB11 | IB10 | IB9 | IB8 | IB 7 | IB6 | IB5 | IB4 | IB3 | IB2 | IB1 | IB0 |
|-----|----|------|------|------|------|------|------|-----|-----|-------------|------------|------|------|------|------|------|------|
| W | 1 | XL8 | XL7 | XL6 | XL5 | XL4 | XL3 | XL2 | XL1 | XL0 | 0 | HBP5 | HBP4 | HBP3 | HBP2 | HBP1 | HBP0 |
| PO | R | 1 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 1 | 1 | 0 |

XL7-0: Set the number of valid pixel per line.

| XL8 | XL7 | XL6 | XL5 | XL4 | XL3 | XL2 | XL1 | XL0 | No. of pixel per line |
|-----|-----|----------|-----|-----|-----|-----|-----|-----|-----------------------|
| 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 |
| 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 2 |
| 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 3 |
| | | : | | | | | | | |
| | | Step = 1 | | | | | | | |
| | | | | : | | | | | : |
| 1 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 0 | 319 |
| 1 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 320 |
| 1 | 0 | 1 | * | * | * | * | * | * | Reserved |
| 1 | 1 | * | * | * | * | * | * | * | Reserved |

HBP5-0: Set the delay period from falling edge of HSYNC signal to first valid data. The pixel data exceed the range set by XL8-0 and before the first valid data will be treated as dummy data.

| нвр5 | HBP4 | нврз | HBP2 | HBP1 | нвр0 | No. of clock cycle of DOTCLK |
|------|------|------|------|------|------|---------------------------------|
| 0 | 0 | 0 | 0 | 0 | 0 | 2 |
| 0 | 0 | 0 | 0 | 0 | 1 | 3 |
| 0 | 0 | 0 | 0 | 1 | 0 | 4 |
| 0 | 0 | 0 | 0 | 1 | 1 | 5 |
| 0 | 0 | 0 | 1 | 0 | 0 | 6 |
| 0 | 0 | 0 | 1 | 0 | 1 | 7 |
| 0 | 0 | 0 | 1 | 1 | 0 | 8 |
| 0 | 0 | 0 | 1 | 1 | 1 | 9 |
| 0 | 0 | 1 | 0 | 0 | 0 | 10 |
| | | | : | | | : |
| | | | : | | | Step = 1 |
| | | : | | | | |
| 1 | 1 | 1 | 1 | 1 | 0 | 64 |
| 1 | 1 | 1 | 1 | 1 | 1 | 65 |



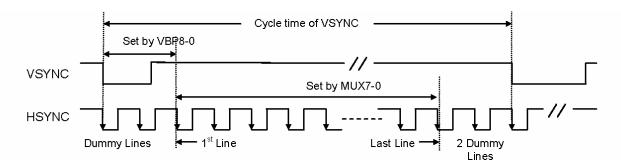
Note 2)

Vertical Porch (R17h) (POR = 0002h)

| | R/W | DC | IB15 | IB14 | IB13 | IB12 | IB11 | IB10 | IB9 | IB8 | IB7 | IB6 | IB5 | IB4 | IB3 | IB2 | IB1 | IB0 |
|---|-----|----|------|------|------|------|------|------|-----|------|------|------|------|------|------|------|------|------|
| | W | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | VBP8 | VBP7 | VBP6 | VBP5 | VBP4 | VBP3 | VBP2 | VBP1 | VBP0 |
| Γ | PC | R | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 |

VBP7-0: Set the delay period from falling edge of VSYNC to first valid line. The line data within this delay period will be treated as dummy line.

| VBP8 | VBP7 | VBP6 | VBP5 | VBP4 | VBP3 | VBP2 | VBP1 | VBP0 | No. of clock cycle of HSYNC |
|------|------|------|------|------|------|------|------|----------|-----------------------------|
| 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 (only allow when CAD=0) |
| 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 |
| 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 2 |
| 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 3 |
| 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 4 |
| | | | | : | | | | | : |
| | | | | : | | | | Step = 1 | |
| | | | | : | | | | | : |
| 1 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 0 | 319 |
| 1 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 320 |
| 1 | 0 | 1 | * | * | * | * | * | * | Reserved |
| 1 | 1 | * | * | * | * | * | * | * | Reserved |



6-3. Back light driving

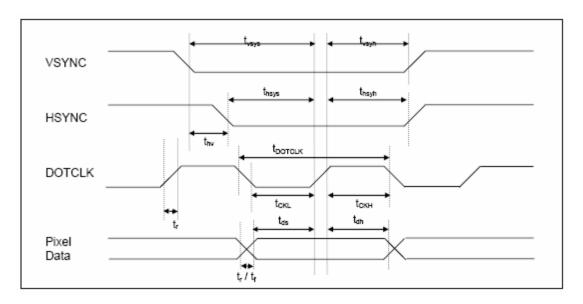
The back light system has 7 LEDs

[NSSW020B]

| Parameter | Symbol | Min. | Тур. | Max. | Unit | Remark |
|-------------------|----------|------|------|------|------|---------|
| Rated Voltage | V_{BL} | - | 22.4 | 24.5 | V | |
| Rated Current | ΙL | - | 20 | - | mA | Ta=25°C |
| Power consumption | WL | - | 448 | - | mW | |

7. Timing characteristics of input signals

7-1. Pixel Clock Timing

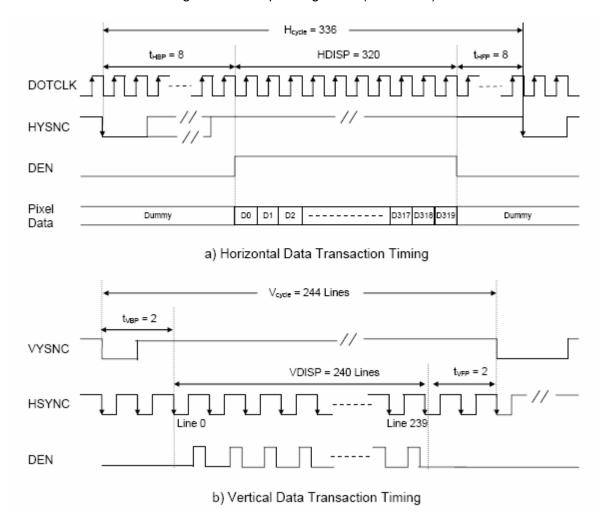


Pixel Clock Timing

| Characteristics | Symbol | Min | Тур | Max | Units |
|---|---------------------|-----|-----|-----|---------------------|
| DOTCLK Frequency | fDOTCLK | - | 5.0 | 8.0 | MHz |
| DOTCLK Period | t _{DOTCLK} | 125 | 200 | - | nSec |
| Vertical Sync Setup Time | tusys | 20 | - | - | nSec |
| Vertical Sync Hold Time | toryh | 20 | - | - | nSec |
| Horizontal Sync Setup Time | theve | 20 | - | - | nSec |
| Horizontal Sync Hold Time | theyh | 20 | - | - | nSec |
| Phase difference of Sync Signal Falling Edge | t _{hv} | 0 | - | 320 | † _{DOTCLK} |
| DOTCLK Low Period | t _{CKL} | 62 | - | - | nSec |
| DOTCLK High Period | t _{CKH} | 62 | - | - | nSec |
| Data Setup Time | t _{ds} | 40 | - | - | nSec |
| Data hold Time | t _{dh} | 40 | - | - | nSec |
| Reset pulse width | t _{RES} | 10 | - | - | uSec |
| Rise / Fall time | t_r / t_f | 20 | - | 100 | nSec |

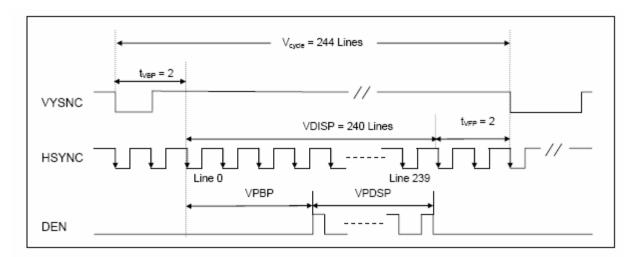
Note: External clock source must be provided to DOTCLK pin of SSD2116Z. The driver will not operate if absent of the clocking signal.

7-2. Data Transaction Timing in Normal Operating Mode (262k color)



| Characteristics | Symbol | Min | Тур | Max | Unit |
|------------------------------|---------------------|-----|------|-----|---------------------|
| DOTCLK Frequency | f _{DOTCLK} | - | 5.0 | 8.0 | MHz |
| DOTCLK Period | t _{DOTCLK} | 125 | 200 | - | nSec |
| Horizontal Frequency (Line) | f _H | - | 14.9 | - | kHz |
| Vertical Frequency (Refresh) | f_V | - | 60.1 | - | Hz |
| Horizontal Back Porch | t _{HBP} | - | 8 | - | tDOTCLK |
| Horizontal Front Porch | t _{HFP} | - | 8 | - | tDOTCLK |
| Horizontal Data Start Point | t _{HBP} | - | 8 | - | tDOTCLK |
| Horizontal Blanking Period | $t_{HBP} + t_{HFP}$ | - | 16 | - | tDOTCLK |
| Horizontal Display Area | HDISP | - | 320 | - | t _{DOTCLK} |
| Horizontal Cycle | H _{cycle} | - | 336 | - | tDOTCLK |
| Vertical Back Porch | t _{VBP} | - | 2 | - | Line |
| Vertical Front Porch | t _{VFP} | - | 2 | - | Line |
| Vertical Data Start Point | t _{VBP} | - | 2 | - | Line |
| Vertical Blanking Period | $t_{VBP} + t_{VFP}$ | - | 4 | - | Line |
| Vertical Display Area | VDISP | - | 240 | - | Line |
| Vertical Cycle | V _{cycle} | - | 244 | - | Line |

7-3. Synchronization Signals Timing in Power Save Mode (8 color)

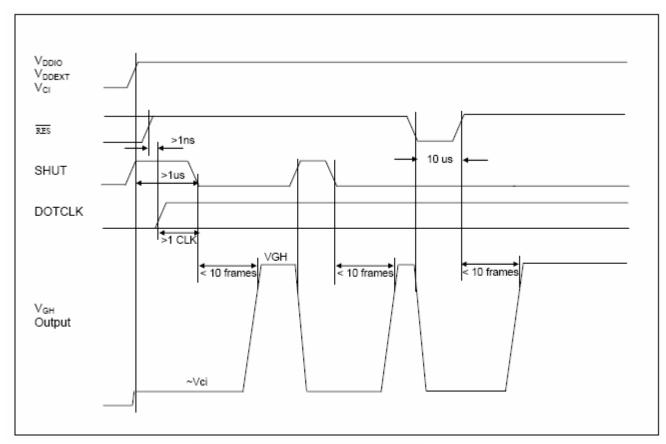


| Characteristics | Symbol | Min | Тур | Max | Units |
|------------------------------|---------------------|-----|------|-----|-------|
| DOTCLK Frequency | f _{DOTCLK} | - | 5.0 | 8.0 | MHz |
| DOTCLK Period | t _{DOTCLK} | 125 | 200 | - | nSec |
| Horizontal Frequency (Line) | f _H | - | 14.9 | - | kHz |
| Vertical Frequency (Refresh) | f_V | - | 60.1 | - | Hz |
| Vertical Partial Back Porch | VPBP | 0 | - | 239 | Line |
| Vertical Active Area | VPDSP | 1 | - | 240 | Line |
| Vertical Back Porch | t _{VBP} | - | 2 | - | Line |
| Vertical Front Porch | t _{VFP} | - | 2 | - | Line |
| Vertical Display Area | VDISP | - | 240 | - | Line |
| Vertical Cycle | V _{cycle} | - | 244 | - | Line |

Note: When entered to 8-color display mode, the RGB graphic data through the interface pins RR5, GG5 and BB5 are valid within the Vertical Active Area. Data "0" will be displayed outside the Vertical Active Area.

Synchronization Signals Timing in Power Save Mode (8 color)

7-4. V_{GH} Output against SHUT & RESB



VGH Output against SHUT & RESB

Notel: The minimum cycle time of SHUT is 10 + 2 frames.

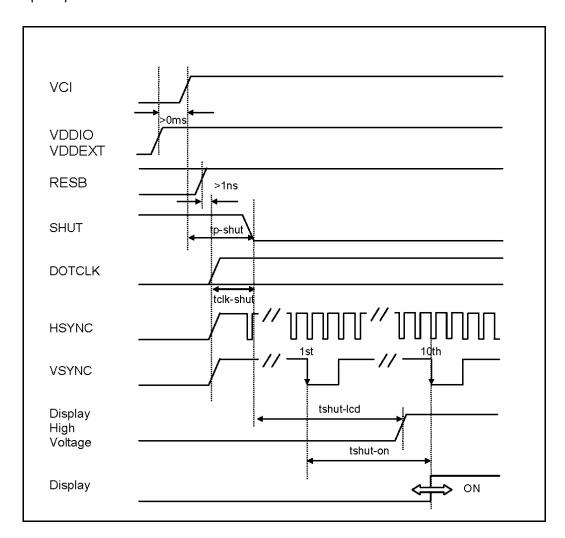
Note2: DOTCLK must be provided for boosting of V_{GH} . The above timing diagram assumed voltages and DOTCLK are

continuous supplied after power on.

Note3: V_{GH} will be forced to V_{Gi} at the low stage of $\overline{\text{RES}}$.

Note4: The minimum pulse width of RESET is 10us.

7-5. Power Up Sequence

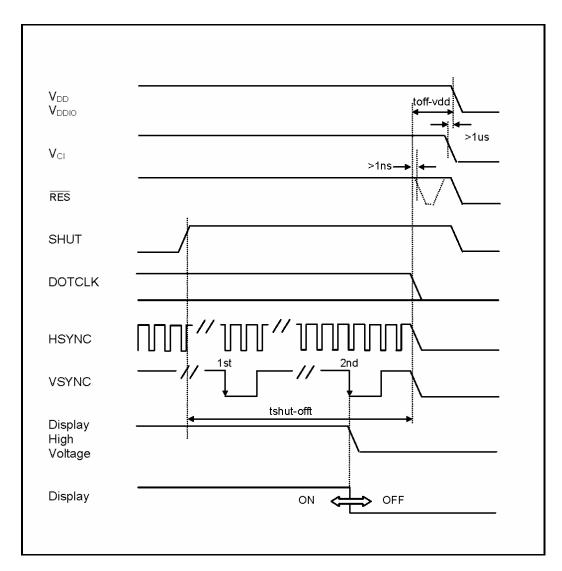


| Characteristics | Symbol | Min | Тур | Max | Units |
|---|-----------|-----|-----|-----|-------|
| $ m V_{DDEXT}$ / $ m V_{DDIO}$ on to falling edge of SHUT | tp-shut | 1 | - | - | μsec |
| DOTCLK | telk-shut | 1 | - | - | clk |
| Falling edge of SHUT to LCD power on | tshut-led | - | - | 164 | msec |
| Falling edge of SHUT to display start | | - | - | 10 | frame |
| 1 line: 336 clk 1 frame: 244 line | tshut-on | _ | 164 | _ | msec |
| DOTCLK = 5.0MHz | | _ | 104 | | Hisec |

Note1: It is necessary to input DOTCLK before the falling edge of SHUT.

Note2: Display starts at 10th falling edge of VSTNC after the falling edge of SHUT.

7-6. Power Down Sequence



| Characteristics | Symbol | Min | Тур | Max | Units |
|--|-----------|------|-----|-----|-------|
| Rising edge of SHUT to display off 1 line: 336 clk | tshut-off | 2 | - | - | frame |
| 1 frame: 244 line DOTCLK = 5.0 MHz | tshut-off | 32.8 | - | - | msec |
| Input-signal-off to V_{DDEXT} / V_{DDIO} off | toff-vdd | 1 | _ | _ | μsec |

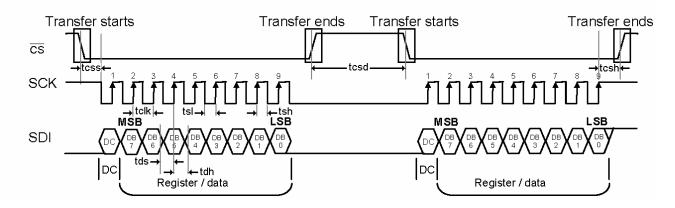
Note1: DOTCLK must be maintained at lease 2 frames after the rising edge of SHUT.

Note2: Display become off at the 2^{nd} falling edge of VSTNC after the falling edge of SHUT.

Note3: If RESET signal is necessary for power down, provide it after the 2-frames-cycle of the SHUT period.

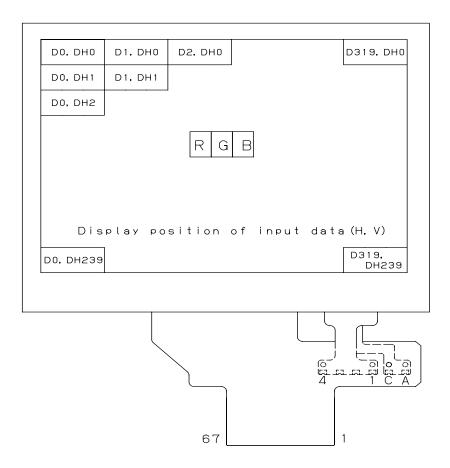
7-7. SPI Interface Timing Diagram & Transaction Example (9 bit)

The clock synchronized serial peripheral interface (SPI) using the chip select line (CSB), serial transfer clock line (SCK), serial input data (SDI). The serial data transfer starts at the falling edge of CSB input and ends at the rising edge of CSB. DC bit determinate the data of SDI which is register or data.



| Characteristics | Symbol | Min | Тур | Max | Units |
|-----------------------------|--------|-----|-----|-----|-------|
| Serial Clock Frequency | felk | - | - | 20 | MHz |
| Serial Clock Cycle Time | telk | 50 | - | - | nsec |
| Clock Low Width | tsl | 25 | - | - | nsec |
| Clock High Width | tsh | 25 | - | - | nsec |
| Chip Select Setup Time | tess | 0 | - | - | nsec |
| Chip Select Hold Time | tesh | 10 | - | - | nsec |
| Chip Select High Delay Time | tesd | 20 | - | - | nsec |
| Data Setup Time | tds | 5 | - | - | msec |
| Data Hold Time | tdh | 10 | - | - | nsec |

7-8. Input Data Signals and Display Position on the screen



Please refer to Input Terminal Names and Functions

8. Input Signals, Basic Display Colors and Gray Scale of Each Color

| 0. 111 | Colors & | ais, Bas | , Basic Display Colors and Gray Scale of Each Color Date signal | | | | | | | | | | | | | | | | | |
|--------------------|----------|-----------|--|------------|------|------------|------|-------|-----|----|----|--------|-----|-----|-----|------------|------------|------------|------------|-----|
| | | - | | D 4 | - D0 | D 0 | - F4 | - D.F | | | | | 0.4 | 0.5 | Б0 | D 4 | D 0 | D 0 | D 4 | |
| | Gray | Gray | R0 | R1 | R2 | R3 | R4 | R5 | G0 | G1 | G2 | G3 | G4 | G5 | B0 | B1 | B2 | В3 | B4 | B5 |
| | Scale | Scale | LSB | | | | | MSB | LSB | | | | | MSB | LSB | | | | | MSB |
| | Black | _ | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Blue | _ | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 |
| Ва | Green | _ | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 |
| sic (| Cyan | _ | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| Basic Color | Red | _ | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| - | Magenta | _ | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 |
| | Yellow | | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 |
| | White | _ | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| | Black | GS0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | 仓 | GS1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| э̀гау | Darker | GS2 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Sca | 仓 | → | | | | l | | | | | , | l | | | | | | l | | |
| ale c | Û | → | | | | L | | | | | , | L | | | | | | L | | |
| Gray Scale of Red | Brighter | GS61 | 1 | 0 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Û | GS62 | 0 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Red | GS63 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Black | GS0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Û | GS1 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Gray Scale | Darker | GS2 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Sc: | | + | | | | | | | | | | l V | | | | | | | | |
| | Û | * | | | | | | | | | | | | | | | | r l | | |
| of G | Û | ₩ GS61 | 0 | 0 | 1 | 0 | 0 | 0 | 1 | 0 | | 1 | 1 | 1 | 0 | 0 | 1 | 0 | 0 | |
| of Green | Brighter | | | | 0 | | | | | | 1 | | 1 | 1 | | | 0 | | | 0 |
| | Û | GS62 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Green | GS63 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Black | GS0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| G | 仓 | GS1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 |
| ray | Darker | GS2 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 |
| Sca | Û | V | | | 1 | L | | | | | ` | L | | | | | ` | L | | |
| le of | Û | V | | | | L | | | | | | L | | | | | _ | L | | |
| Gray Scale of Blue | Brighter | GS61 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 1 | 1 | 1 | 1 |
| e | Û | GS62 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 |
| | Blue | GS63 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 |
| | | | • | | | | | | | | | | | | | | | | | |

0: Low level voltage, 1: High level voltage

Each basic color can be displayed in 64 gray scales from 6 bit data signals.

According to the combination of 18 bit data signals, the 262k color display can be achieved on the screen.

9. Optical Characteristics

| $Ta = 25^{\circ}C$ | Vppio | = +3 3\/ | V_: | = +3 3\/ |
|--------------------|-------|----------|-----|----------|

| | | | | | | - , , , | | 01 |
|--------------------|------------|--------|-----------------------|------|------|---------|-------|------------------------|
| Parai | meter | Symbol | Condition | Min. | Тур. | Max. | Unit | Remark |
| Viewing | Horizontal | θ21 | | - | 45 | - | deg. | |
| angle range | rionzontai | θ22 | 00 > 40 | ı | 45 | ı | deg. | 750 4 4 4 T |
| (Without | Vertical | θ11 | CR>10 | 1 | 20 | ı | deg. | 【Note1,4】 |
| Wide View) | Vertical | θ12 | | ı | 55 | ı | deg. | |
| Contrast ratio | | CR | Optimum viewing angle | 100 | 300 | - | | 【Note2,4】 |
| Response | Rise | Tr | 0.00 | - | 30 | 45 | ms | T |
| Time | Decay | Td | θ=0° | - | 30 | 45 | ms | 【Note3,4】 |
| Chroma | aticity of | х | | 0.26 | 0.31 | 0.36 | | To (4) |
| Wh | nite | у | | 0.29 | 0.34 | 0.39 | | 【Note4】 |
| Luminance of white | | XL1 | | 300 | 400 | - | cd/m² | I _{LED} =20mA |
| Uniformity | | U | | 70 | 80 | | % | [Note5] |

^{*} The optical characteristics measurements are operated under a stable luminescence (ILED = 20mA) and a dark condition. (Refer to Fig.9-1)

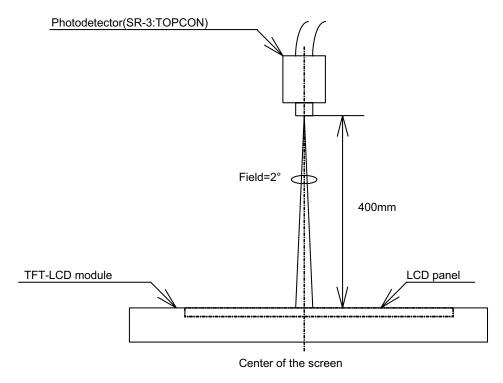
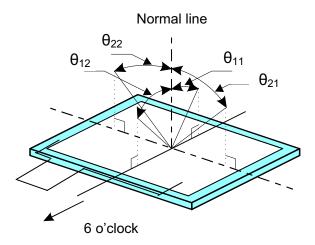


Fig.9-1 Optical characteristics measurement method

[Note 1] Definitions of viewing angle range

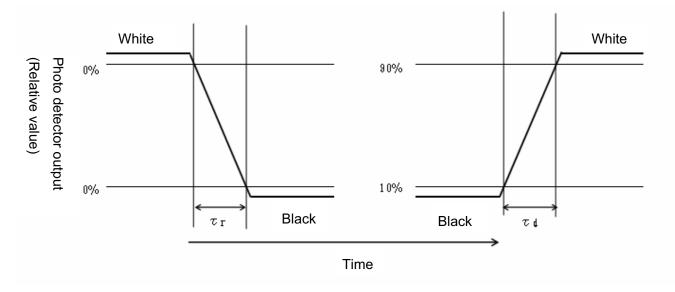


[Note 2] Definition of contrast ratio

The contrast ratio is defined as the following $Contrast\ ratio\ (CR) = \frac{Luminance\ (brightness)\ with\ all\ pixels\ white}{Luminance\ (brightness)\ with\ all\ pixels\ black}$

[Note 3] Definition of response time

The response time is defined as the following figure and shall be measured by switching the input signal for "Black" and "White"

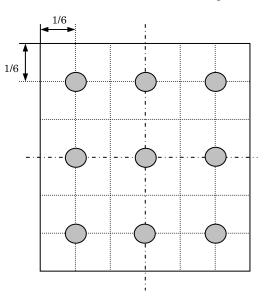


[Note 4] This shall be measured at center of the screen.

[Note 5] Definition of Uniformity

Uniformity =
$$\frac{\text{Minimum Brightness}}{\text{Maximum Brightness}} \times 100 \, (\%)$$

The brightness should be measured on the 9-point as shown in the right figure.



[Note 6] This shall be measured on the 9-point as shown in the right figure.

$$Luminance of white = \frac{Summation of the 9 - point Brightness}{9}$$

10. Touch panel characteristics

| Parameter | Min. | Тур. | Max. | Unit | Remark |
|-----------------------------------|------|------|-------|------|---------------|
| Input voltage | - | 5.0 | 7.0 | V | |
| Resistor between terminals(XL-XR) | 260 | 615 | 1,200 | Ω | Provisional |
| Resistor between terminals(YU-YD) | 160 | 400 | 800 | Ω | specification |
| Line linearity(X direction) | - | - | 1.5 | % | |
| Line linearity(Y direction) | - | - | 1.5 | % | |
| Insuration resistance | 20 | - | - | ΜΩ | at DC25V |
| Minimum tension for detecting | - | - | 0.8 | N | |

Note) For use of finger input

11. Handling of modules

- 11-1. Inserting the FPC into its connector and pulling it out
- 1) Be sure to turn off the power supply and the signals when inserting or disconnecting the cable.
- 2) Please insert for too much stress not to join FPC in the case of insertion of FPC.

11-2. About handling of FPC

- 1) The bending radius of the FPC should be more than 1.4mm, and it should be bent evenly.
- 2) Do not dangle the LCD module by holding the FPC, or do not give any stress to it.

11-3. Mounting of the module

- 1) The module should be held on to the plain surface. Do not give any warping or twisting stress to the module.
- 2) Please consider that GND can ground a modular metal portion etc. so that static electricity is not charged to a module.
- 3) Design guidance for touch panel (T/P)
 - a) Example of housing design
 - (1) If a consumer will put a palm on housing in normal usage, care should be taken as follows.
 - (2) Keep the gap, for example 0.3 to 0.7mm, between bezel edge and T/P surface.

 The reason is to avoid the bezel edge from contacting T/P surface that may cause a "short" with bottom layer. (See Fig.11-3-1)
 - (3) Insertion a cushion material is recommended.
 - (4) The cushion material should be limited just on the busbar insulation paste area. If it is over the transparent insulation paste area, a "short" may be occurred.
 - (5) There is one where a resistance film is left in the T/P part of the end of the pole.

 Design to keep insulation from the perimeter to prevent from mis-operation and so on.

- b) Mounting on display and housing bezel
 - (1) In all cases, the T/P should be supported from the backside of the Plastic.
 - (2) Do not to use an adhesive-tape to bond it on the front of T/P and hang it to the housing bezel.
 - (3) Never expand the T/P top layer (PET-film) like a balloon by internal air pressure. The life of the T/P will be extremely short.
 - (4) Top layer, PET, dimension is changing with environmental temperature and humidity. Avoid a stress from housing bezel to top layer, because it may cause "waving".
 - (5) The input to the touch panel sometimes distorts touch panel itself.

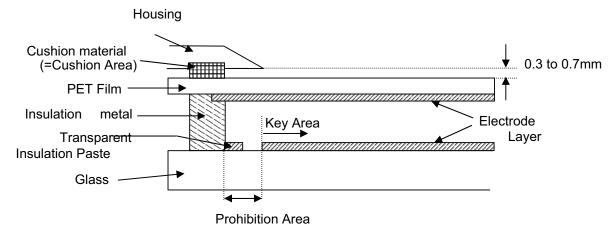


Fig.11-3-1

11-4. Cautions in assembly / Handling pre cautions

As the polarizer can be easily scratched, be most careful in handling it.

- 1) Work environments in assembly.
 - Working under the following environments is desirable:
- a) Implement more than $1M\Omega$ conductive treatment (by placing a conductive mat or applying conductive paint) on the floor or tiles.
- b) No dusts come in to the working room. Place an adhesive, anti-dust mat at the entrance of the room.
- c) Humidity of 50 to 70% and temperature of 15 to 27°C are desirable.
- d) All workers wear conductive shoes, conductive clothes, conductive fingerstalls and grounding belts without fail.
- e) Use a blower for electrostatic removal. Set it in a direction slightly tilt downward so that each Module can be well subjected to its wind. Set the blower at an optimum distance between the blower and the module.
- 2) How the remove dust on the polarizer
- a) Blow out dust by the use of an N2 blower with antistatic measures taken. Use of an ionized air Gun is recommendable.
- b) When the panel surface is soiled, wipe it with soft cloth.
- 3) In the case of the module's metal part (shield case) is stained, wipe it with a piece of dry, soft cloth.

 If rather difficult, give a breath on the metal part to clean better.

- 4) If water dropped, etc. remains stuck on the polarizer for a long time, it is apt to get discolored or cause stains. Wipe it immediately.
- 5) As a glass substrate is used for the TFT-LCD panel, if it is dropped on the floor or hit by something hard, it may be broken or chipped off.
- 6) Since CMOS LSI is used in this module, take care of static electricity and take the human earth into consideration when handling.

11-5. Others

1) Regarding storage of LCD modules, avoid storing them at direct sunlight-situation.

You are requested to store under the following conditions:

(Environmental conditions of temperature/humidity for storage)

a) Temperature: 0 to 40°C

b) Relative humidity: 95% or less

As average values of environments (temperature and humidity) for storing, use the following control guidelines:

Summer season: 20 to 35°C, 85% or less Winter season: 5 to 15°C, 85% or less If stored under the conditions of 40°C and 95% RH, cumulative time of storage must be less than 240 hours.

- 2) If stored at temperatures below the rated values, the inner liquid crystal may freeze, causing cell destruction. At temperatures exceeding the rated values for storage, the liquid crystal may become isotropic liquid, making it no longer possible to come back to its original state in some cases.
- 3) If the LCD is broken, do not drink liquid crystal in the mouth. If the liquid crystal adheres to a hand or foot or to clothes, immediately cleanse it with soap.
- 4) If a water drop or dust adheres to the polarizer, it is apt to cause deterioration. Wipe it immediately.
- 5) Be sure to observe other caution items for ordinary electronic parts and components.
- 6) If local pressure joins T/P surface for a long time, it will become the cause of generating of Newton's ring.

12. Reliability test items

| No. | Test item | Conditions | | |
|-----|---|--|--|--|
| 1 | High temperature storage test | Ta = 85°C 240h | | |
| 2 | Low temperature storage test | Ta = -30°C 240h | | |
| 3 | High temperature & high humidity operation test | Ta = 40°C; 95%RH 240h (No condensation) | | |
| 4 | High temperature operation test | Ta = 70°C 240h (The panel temp. must be less than 50°C) | | |
| 5 | Low temperature operation test | Ta = -10°C 240h | | |
| 6 | Vibration test (non- operating) | Frequency range: 10 to 55Hz Stroke: 1.5mm Sweep time: 1minutes Test period: 2 hours for each direction of X,Y,Z | | |
| 7 | Shock test | Direction: ±X, ±Y, ±Z, Time: Third for each direction. Impact value: 980m/s², Action time 6ms | | |
| 8 | Thermal shock test | Ta=-10°C to 70°C /10 cycles (30 min) (30min) | | |
| 9 | Point activation test (Touch panel) | Hit it 100,000 times with a silicon rubber. Hitting force : 2.4 N Hitting speed : 2 times per second | | |
| 10 | Electro static discharge test | ± 200 V·200pF(0Ω) to Terminals(Contact) (1 time for each terminals) ± 4 kV · 150pF(330Ω) to Housing bezel or T/P(Contact) ± 8 kV · 150pF(330Ω) to Housing bezel or T/P(in Air) | | |

[Note] Ta = Ambient temperature, Tp = Panel temperature

[Check items]

(a)Test No.1 to No.8

In the standard condition, there shall be no practical problems that may affect the display function.

(b)Test No.9

The measurements after the tests are satisfied "10 Touch panel characteristics".

13. Display Grade

The standard regarding the grade of color LCD displaying modules should be based on the delivery inspection standard.

14. Delivery Form

14-1. Carton storage conditions

1) Carton piling-up: Max 8 rows

2) Environments

Temperature: 0~40°C

Humidity: 65% RH or less (at 40°C)

There should be no dew condensation even at a low temperature and high humidity.

3) Packing form: As shown in 16. LCD module packing carton

*Cartons are weak against damp, and they are apt to be smashed easily due to the compressive pressure applied when piled up. The above environmental conditions of temperature and humidity are set in consideration of reasonable pile-up for storage.

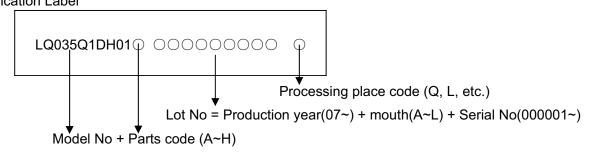
14-2. Packing composition

| Name | quantity | Note |
|--------------------------------|----------|--|
| Carton size | 1 | 575×360×225 (mm) |
| Tray | 12 | Material: Electrification prevention polypropylene |
| (The number of Module) | 120 | 12 unit/tray: 120 unit/carton |
| Electrification prevention bag | 0 | Material: Electrification prevention polyethylene |
| | 2 | 680mm(length)×500mm(depth)×50µm(thin) |

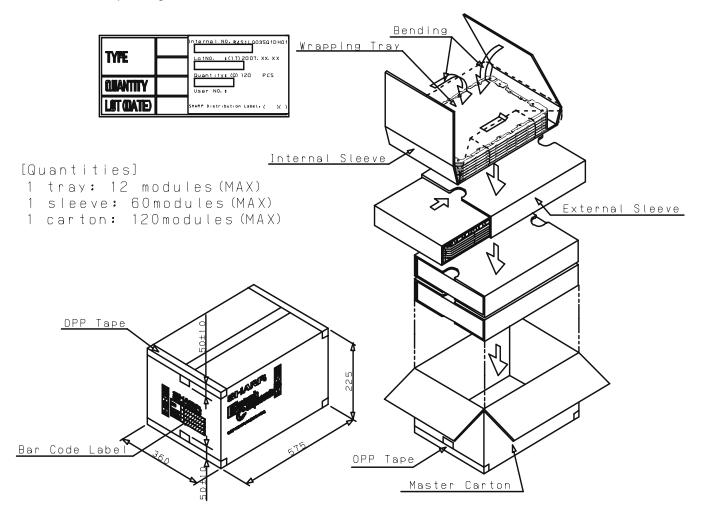
Carton weight (120 modules): Approx. 9.8kg

15. Lot No. marking

The lot No. will be indicated on individual labels. The location is as shown Indication Label



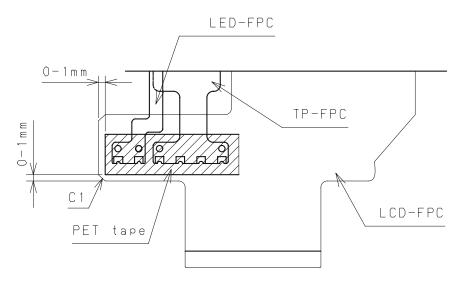
16. LCD module packing carton



17. Others

- 1 Disassembling the module can cause permanent damage and you should be strictly avoided.
- 2 Please be careful that you don't keep the screen displayed fixed pattern image for a long time, since retention may occur.
- 3 If you pressed down a liquid crystal display screen with your finger and so on, the alignment disorder of liquid crystal will occur. And then It will become display fault.
 - Therefore, be careful not to touch the screen directly, and to consider not stressing to it.
- 4 If any problem arises regarding the items mentioned in this specification sheet or otherwise, it should be discussed and settled mutually in a good faith for remedy and/or improvement.

18. Sticking position of insulated tape in Soldering area



Notice: Do not stick out of the edge of FPC.

